# shortestDistance

Your task is to write a function, shortestDistance, that returns the number of edges on the shortest path between two vertices in the given graph. If there is no path between the two vertices, return -1.

#### Download

Click <u>here</u> to download a zip of the files.

#### The Files

Graph.c Contains the implementation of a graph ADT
Graph.h Contains the interface of the graph ADT
Queue.c Contains the implementation of a queue ADT
Queue.h Contains the interface of the queue ADT

testShortestDistance.c Contains the main function, which reads in a graph from standard input, calls

shortestDistance for each pair of vertices read in, and prints out the results.

**shortestDistance.c** Contains shortestDistance, the function you must implement

**Makefile** A makefile to compile your code

**tests/** A directory containing the inputs and expected outputs for some basic tests

A script that uses the tests in the tests directory to autotest your solution. You should

only run this after you have tested your solution manually.

### Examples

Your program should behave like these examples:

```
$ ./testShortestDistance
Enter number of vertices: 6
Enter number of edges: 5
Enter edges in the form v-w: 0-1 1-2 2-3 3-4 4-5
Graph: nV = 6
Edges:
0: 0-1
1: 1-0 1-2
2: 2-1 2-3
3: 3-2 3-4
4: 4-3 4-5
5: 5–4
Enter two vertices: 0 0
The shortest distance between vertices 0 and 0 is: 0
Enter two vertices: 0 3
The shortest distance between vertices 0 and 3 is: 3
Enter two vertices: 4 0
The shortest distance between vertices 4 and 0 is: 4
Enter two vertices: 1 5
The shortest distance between vertices 1 and 5 is: 4
Enter two vertices: (Ctrl + D)
```

```
$ ./testShortestDistance
Enter number of vertices: 10
Enter number of edges: 10
Enter edges in the form v-w: 0-1 0-2 1-3 1-6 2-9 3-4 3-5 5-7 5-9 7-8
Graph: nV = 10
Edges:
0: 0-1 0-2
1: 1-0 1-3 1-6
2: 2-0 2-9
3: 3-1 3-4 3-5
4: 4-3
5: 5-3 5-7 5-9
6: 6-1
7: 7-5 7-8
8: 8-7
9: 9-2 9-5
Enter two vertices: 0 7
The shortest distance between vertices 0 and 7 is: 4
Enter two vertices: 8 2
The shortest distance between vertices 8 and 2 is: 4
Enter two vertices: 5 6
The shortest distance between vertices 5 and 6 is: 3
Enter two vertices: (Ctrl + D)
```

```
$ ./testShortestDistance
Enter number of vertices: 10
Enter number of edges: 9
Enter edges in the form v-w: 0-1 1-2 1-3 2-4 2-5 3-5 3-6 7-8 8-9
Graph: nV = 10
Edges:
0: 0-1
1: 1-0 1-2 1-3
2: 2-1 2-4 2-5
3: 3-1 3-5 3-6
4: 4-2
5: 5-2 5-3
6: 6-3
7: 7-8
8: 8-7 8-9
9: 9-8
Enter two vertices: 6 4
The shortest distance between vertices 6 and 4 is: 4
Enter two vertices: 0 5
The shortest distance between vertices 0 and 5 is: 3
Enter two vertices: 0 8
There is no path between vertices 0 and 8
Enter two vertices: (Ctrl + D)
```

## **Testing**

You can test your program manually by compiling your code using make, and then running ./testShortestDistance, as shown above. After you are satisfied with your solution, you can autotest it by running ./autotest. This will run some basic tests on your program.