

# listDeleteLargest

Your task is to write a function, `listDeleteLargest`, that deletes the largest value from a given list and returns the value that was deleted. If the largest value occurs multiple times in the list, delete only the first instance. You should **not** change the values in any nodes or create any new nodes. Your program must not have any memory leaks. You can assume that the given list is not empty.

## Download

Click [here](#) to download a zip of the files.

## The Files

<b>list.c</b>	Contains the implementation of basic list functions
<b>list.h</b>	Contains the definition of the list data structure and function prototypes
<b>testListDeleteLargest.c</b>	Contains the main function, which reads in a list from standard input, calls <code>listDeleteLargest</code> , and prints out the original and resulting list, and the deleted value.
<b>listDeleteLargest.c</b>	Contains <code>listDeleteLargest</code> , the function you must implement
<b>Makefile</b>	A makefile to compile your code
<b>tests/</b>	A directory containing the inputs and expected outputs for some basic tests
<b>autotest</b>	A script that uses the tests in the tests directory to autotest your solution. You should only run this after you have tested your solution manually.

## Examples

Your program should behave like these examples:

```
$ ./testListDeleteLargest
Enter list: 2 8 4 9 5

Original list: [2] -> [8] -> [4] -> [9] -> [5] -> X
After deleting largest: [2] -> [8] -> [4] -> [5] -> X
The largest value was: 9
```

```
$ ./testListDeleteLargest
Enter list: 1 7 2 7 3

Original list: [1] -> [7] -> [2] -> [7] -> [3] -> X
After deleting largest: [1] -> [2] -> [7] -> [3] -> X
The largest value was: 7
```

```
$ ./testListDeleteLargest
Enter list: 1

Original list: [1] -> X
After deleting largest: X
The largest value was: 1
```

## Testing

You can test your program manually by compiling your code using `make`, and then running `./testListDeleteLargest`, as shown above. After you are satisfied with your solution, you can autotest it by running `./autotest`. This will run some basic tests on your program, as well as check for memory leaks/errors.