2020/11/20 COMP9444 Exercises 6

## COMP9444 Neural Networks and Deep Learning Term 3, 2020

## **Exercises 7: Reinforcement Learning**

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Consider an environment with two states  $S = \{S_1, S_2\}$  and two actions  $A = \{a_1, a_2\}$ , where the (deterministic) transitions  $\delta$  and reward R for each state and action are as follows:

$$\delta(S_1, a_1) = S_1, R(S_1, a_1) = +1$$

$$\delta(S_1, a_2) = S_2, R(S_1, a_2) = -2$$

$$\delta(S_2, a_1) = S_1, R(S_2, a_1) = +7$$

$$\delta(S_2, a_2) = S_2, R(S_2, a_2) = +3$$

- 1. Draw a picture of this environment, using circles for the states and arrows for the transitions.
- 2. Assuming a discount factor of  $\gamma = 0.7$ , determine:

a. the optimal policy  $\pi^* : S \to A$ 

b. the value function  $V^*: S \to R$ 

c. the "Q" function  $Q^* : S \times A \rightarrow R$ 

Write the Q values in a matrix like this:

Q	a <sub>1</sub>	a <sub>2</sub>
S <sub>1</sub>		
$S_2$		

Trace through the first few steps of the Q-learning algorithm, with a learning rate of 1 and with all Q values initially set to zero. Explain why it is necessary to force exploration through probabilistic choice of actions, in order to ensure convergence to the true Q values.

3. Now let's consider how the Value function changes as the discount factor  $\gamma$  varies between 0 and 1.

There are four deterministic policies for this environment, which can be written as  $\pi_{11}$ ,  $\pi_{12}$ ,  $\pi_{21}$  and  $\pi_{22}$ , where  $\pi_{ij}(S_1) = a_i$ ,  $\pi_{ij}(S_2) = a_j$ 

- a. Calculate the value function  $V^{\pi}_{(\gamma)}$ :  $S \to R$  for each of these four policies (keeping  $\gamma$  as a variable)
- b. Determine for which range of values of  $\gamma$  each of the policies  $\pi_{11}$ ,  $\pi_{12}$ ,  $\pi_{21}$ ,  $\pi_{22}$  is optimal

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Make sure you attempt the questions yourself, before looking at the Sample Solutions.