

J is for Jedi?

Wheel you use,
invent it you don't.



Our jQuery

Agenda

- Intro to the jQuery library
- \$
- Selectors
- The jQuery Object
- Creating DOM elements
- DOM manipulations:
 - Append(), Prepend(), After(), Before()
 - Remove()
 - addClass(), removeClass()
 - attr(name of attribute,value)
- document.ready
- library
- CDN
- JQuery object
- Collection

Agenda

- Chaining
- Events Listeners
 - Click()
 - Bind()
 - Blur()
 - Mouseenter()
 - DOMContentLoaded
 - Load
- A bit about data
- Iterating on child elements
 - toggleClass
 - On, Off (activating and disabling events)
 - This, \$(event.target)
 - \$(this)
 - Event trigger
 - each

jQuery intro

Up until now, we have been enjoying vanilla (JS)



not knowing there are
many ways to make it
tastier...

- Meet jQuery



jQuery has changed the way
millions write JavaScript.

jQuery intro

jQuery is a fast, small, and feature-rich JavaScript **library**.

Library – A collection of reusable code

Making our life easier!

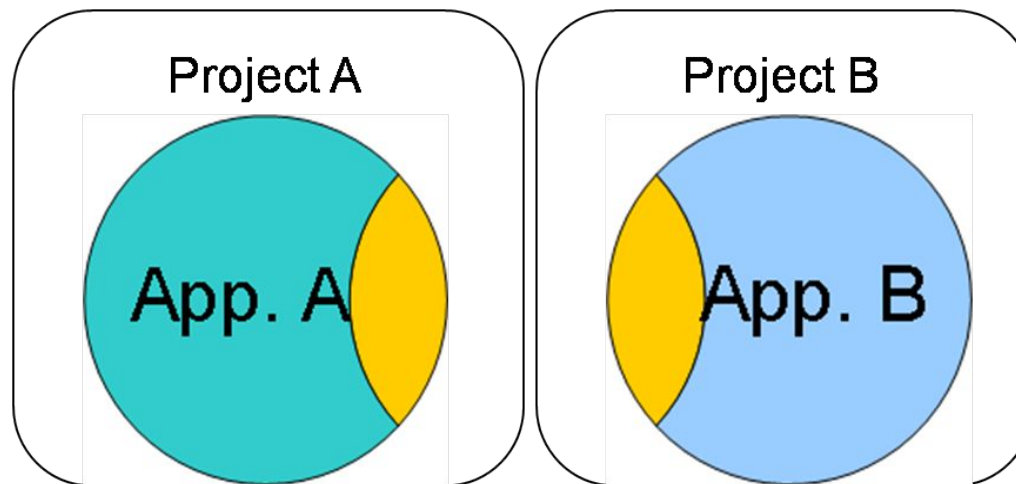
- HTML document traversal and manipulation
- event handling
- Animation
- Ajax

What comes with a library?

Library is a new dependency

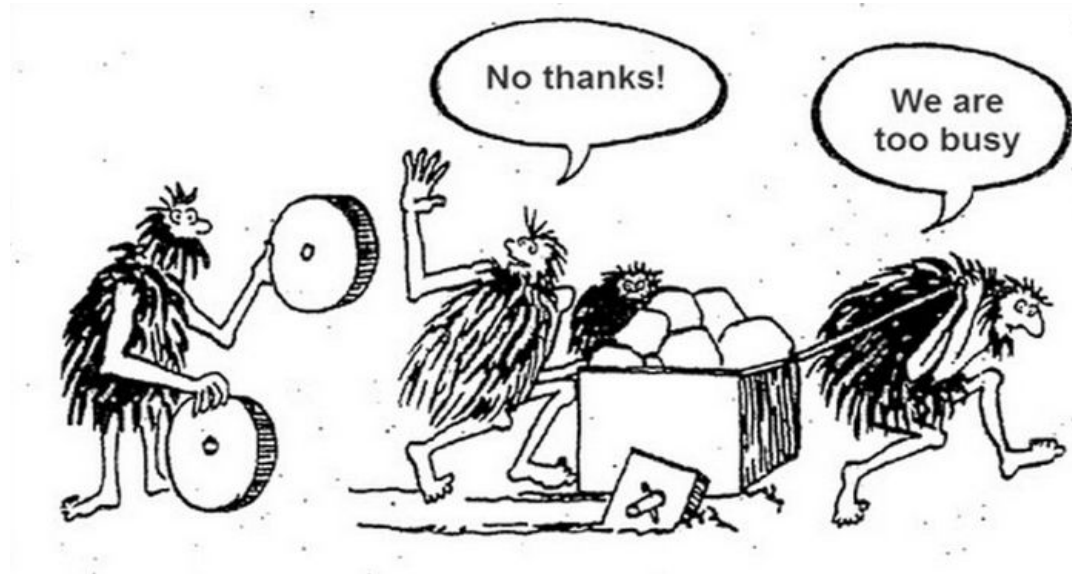
- An API we need to learn
- Possible conflicts
- Adds code we never use
- The cost/benefit ratio for jQuery is very high

Why use a library?



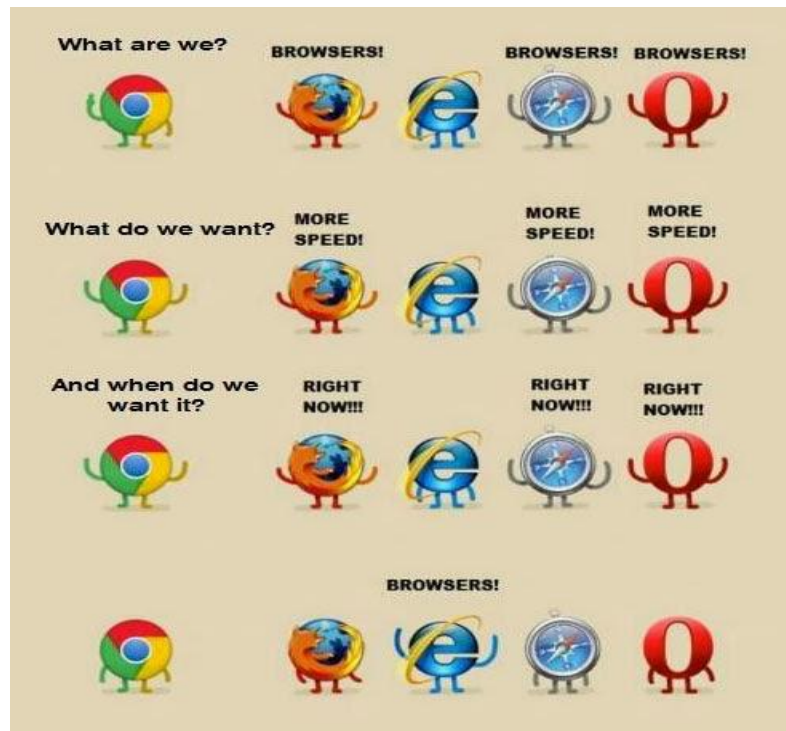
Code Reuse

Why use a library?



Use the wheel, don't re-invent it.

Why use a library?



Cross browser support



From ninja to Jedi in a few ~~easy~~
steps

Step 1

Include the jQuery script in our HTML

There are two options to do that:

- Download the library from the jQuery website and put it in our JS folder
- Place a direct link to a jQuery CDN

Option 1



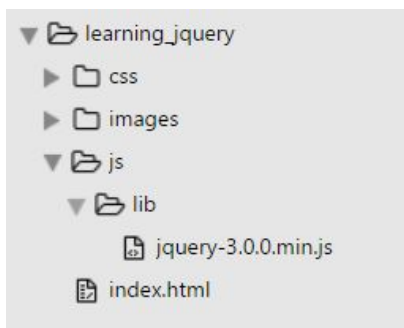
Download the library



Download jQuery
v3.0.0



Create a sub folder under our JS folder called lib (in order to distinguish external libraries and our own code)



Add a script tag to our HTML code with the path:

```
<script src="./js/lib/jquery-3.0.0.min.js"></script>
```

Option 2



Just add the CDN URL in the script tag instead of your folder path

```
<script src="https://code.jquery.com/jquery-3.0.0.min.js"></script>
```

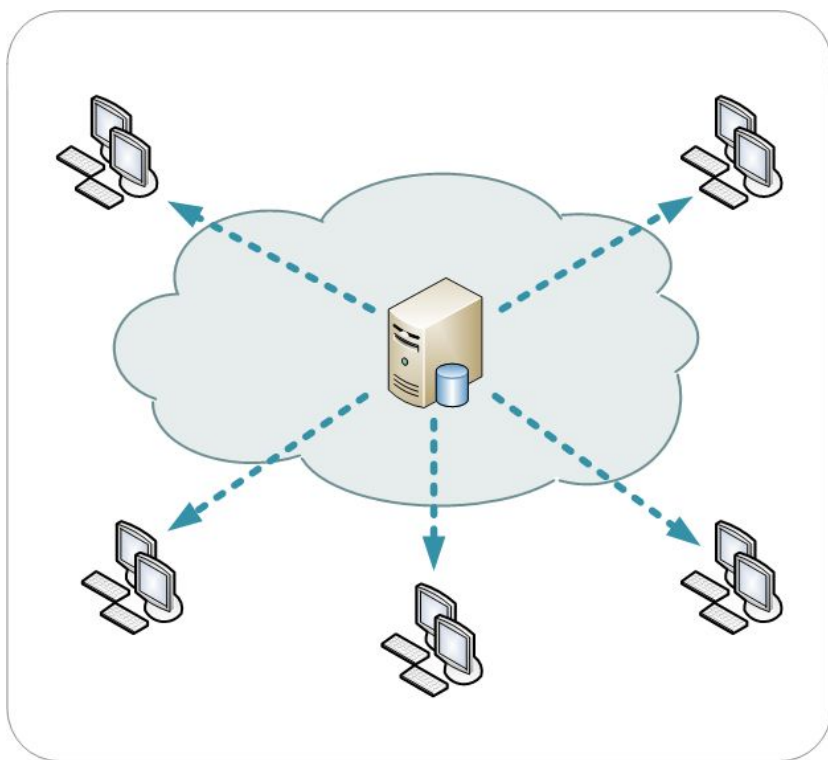


CDN - Content Delivery Network
Distributed network of servers that delivers Web content based on the geographic locations

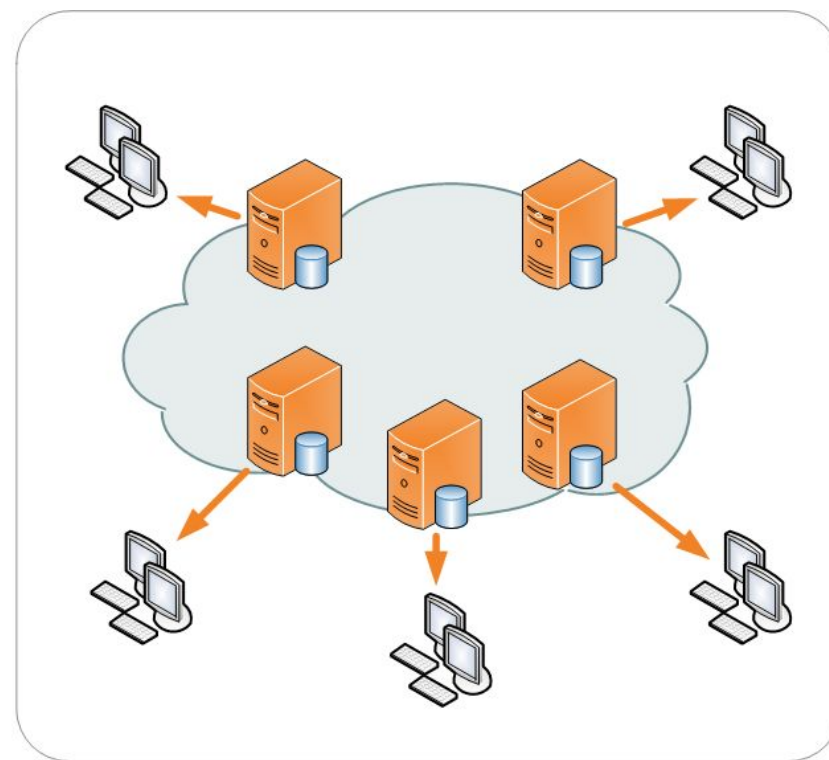
Option 2

- CDN - Content Delivery Network

Single server distribution



CDN distribution



Option 2

Using a CDN is always preferable

- Google servers are more reliable
- You don't pay for traffic

Unless you want to be able to code offline (like on a plane)



Step 2

Every time we want to use the jQuery library, we need to use its' namespace .

The obvious namespace is just jQuery,
But the shorter version is just the \$ sign.

`$("#test").hide()` `jQuery("#test").hide()`



Questions



Questions?

Step 3

So...

How can we use it to make our vanilla tastier?

Selecting elements from the DOM



Step 3

Selectors and the jQuery Object

Step 3

Selecting an element with the id of "control-panel" in JS

```
<body>  
  <div id="control-panel"></div>  
</body>
```

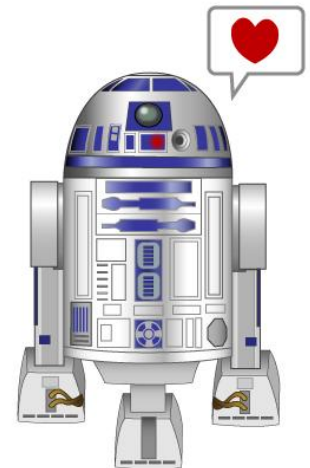


```
var controlPanel = document.getElementById("control-panel");
```

In jQuery



```
var controlPanel = $("#control-panel");
```



Step 3

What is the difference?

```
var controlPanel = document.getElementById("#control-panel");  
var controlPanel = $("#control-panel");
```

- Shorter and more elegant
- jQuery selector function **\$** returns a jQuery object.
Different than the object returned by **getElementById**

Step 3

There are more functions

But let's look at some examples of selectors.



Step 3

Translate to English:

```
var controlPanel = $(".main.menu #control-panel");
```

Element with id “control-panel” that is a descendant of an element with both “main” and “menu” classes

```
var listItems = $("ul li.list-item");
```

All elements with tag **li** and class “list-item” under element with tag “ul”

Wait... but that can return more than one element...
More on that later, it is time for the next step!



Step 3

jQuery selectors can receive any CSS selector you know (and more)

```
var myFirstButton= $(".container button:first-child");
```

```
var flippedMemoryCards= $(".flipped.card:not(.disabled)");
```

Questions



Questions?

A large collection of Star Wars merchandise, including helmets, figures, and vehicles. The items are arranged in a grid-like fashion, showcasing a variety of characters and spacecraft from the franchise. Notable items include the Death Star, the Millennium Falcon, and the Rebel Alliance flag.

Step 4

So we have a jQuery object, what now?

```
var controlPanel = $("#control-panel");
```

Changing **one** CSS property

```
controlPanel.css("background-color", "red");
```

Changing **many** CSS properties

```
controlPanel.css({  
  "background-color": "red",  
  "width": "100px",  
  "display": "inline-block"  
});
```

Step 4

Getting an attribute:

```
var panelId = controlPanel.attr("id");
```

Setting an attribute:

```
myImage.attr("src", "./images/my_cat.jpg");
```



Actions on classes

- We can add, remove or toggle a class

```
// get all the elements with the class 'nice'.
```

```
var elms = $('.nice');
```

```
// add to all of them the class 'some-class'
```

```
elms.addClass('some-class');
```

```
// remove from all the class 'some-other-class'
```

```
elms.removeClass('some-other-class');
```

```
// remove the class open if it exists
```

```
// else, add "open"
```

```
elms.toggleClass('open');
```

Don't worry.
Syntax is quiet weird, but you'll get used to it soon.



Step 4

Clear HTML content:

```
controlPanel.empty();
```

Changing text content:

```
myTitle.text("Hello world");
```

Hiding an element (will set display to none):

```
controlPanel.hide();
```

Showing an element:

```
controlPanel.show();
```



Step 4

Fading in an element!

```
controlPanel.fadeIn();
```

Fading out an element!

```
controlPanel.fadeOut();
```

The full API (list of available functions)
Can be found in the jQuery website



Questions



Questions?

Step 4

What happens when jQuery returns several results?
Consider the following HTML:

```
<ul id="my-menu">  
  <li class="nav-option">Home</li>  
  <li class="nav-option">About</li>  
  <li class="nav-option">Gallery</li>  
  <li class="nav-option">Contact Us</li>  
</ul>
```

What will the following code do?

```
var listItems = $("#my-menu .nav-option");  
listItems.hide();
```

Hide all of
the li elements

Step 4

Every result of the `$` query function is actually a collection (similar to array) of jQuery objects

```
var listItems = $("#my-menu .nav-option");
```

And as one it has the `length` property:

```
console.log(listItems.length);
```

Will print 4

[Selectors Examples](#)

Handling the DOM - the Jedi (jQuery) way

- Selectors Examples

- Get selectors by \$ approach –

- `$('#input[type="text"]')`
- `$('#input[disabled]')`
- `$('.divTableRow:even')`
- `$(".divTable .divTableRow .divTableCell:first-child")`
- `$('.divTableRow > div:nth-child(4)')`
- `$('#[class^="cell"]')`

New jQuery selector:

- `$('#button:first')` - *Selects the first matched DOM element*

Same as `$('#button:eq(1)')`

Step 5

Creating/removing elements
The easy way

Step 5

Creating an element using jQuery is super easy:

```
var navBar = $("<div/>");  
navBar.addClass("nav-bar");
```

Just like JS we need to append it to the document

```
$("body").append(navBar);
```

Step 5

Let's create the following structure dynamically:

```
<ul id="my-menu">  
  <li class="nav-option">Home</li>  
  <li class="nav-option">About</li>  
  <li class="nav-option">Gallery</li>  
  <li class="nav-option">Contact Us</li>  
</ul>
```

```
var menuOptions = ["Home", "About", "Gallery", "Contact Us"];  
var navBar = $("<ul/>");  
navBar.attr("id", "my-menu");  
for (var i=0; i < menuOptions.length; i++){  
  var myItem = $("<li/>");  
  myItem.addClass("nav-option");  
  myItem.text(menuOptions[i]);  
  navBar.append(myItem);  
}  
$("body").append(navBar);
```


Step 5

Removing an element is also simple

Remove an element with id "to-delete"

```
$("#to-delete").remove();
```



Creating elements

- `append()` - Inserts content **inside** the selected elements, at the **end**
- `prepend()` - Inserts content **inside** the selected elements, at the **beginning**
- `after()` - Inserts content **after** the selected elements
- `before()` - Inserts content **before** the selected elements

Creating Elements

3. Before

2. Prepend

This is the target div to which new elements are associated using jQuery

1. Append

4. After

Questions



Questions?

Step 6

Selecting elements with context

Step 6

Sometimes we want to query elements within a specific parent

Let's say we want all of the elements with class "to-delete" under a div with class "board2"

We have two options:

```
var elementsToRemove = $("div.board2 .to-delete");
```

OR

```
var board2 = $("div.board2");  
var elementsToRemove = board2.find(".to-delete");
```

Performance

Whenever we are using a selector,
jQuery is querying the whole DOM
And it takes time

This is why this

```
var board2 = $("div.board2");  
var changeColorTo = board2.find(".colored");  
var elementsToRemove = board2.find(".to-delete");  
var replaceText = board2.find(".replace-me");
```

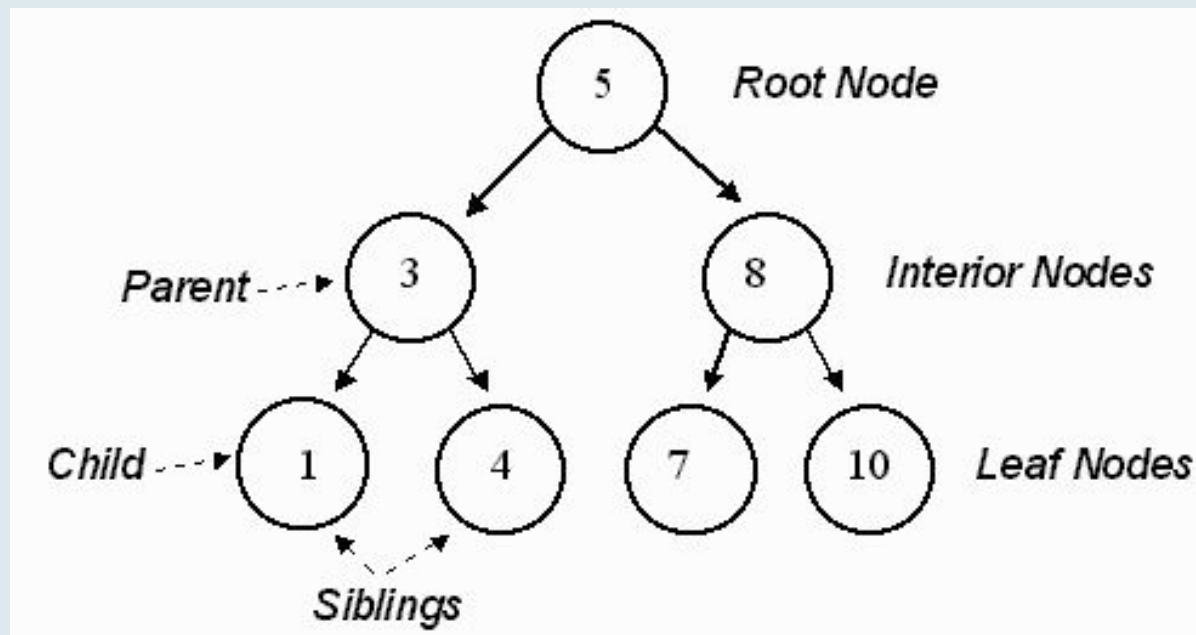
Is better than this:

```
$("div.board2 .colored");  
$("div.board2 .to-delete");  
$("div.board2 .replace-me");
```

Tree Data Structure

5 minutes of computer science theory

A tree is an abstract data structure.



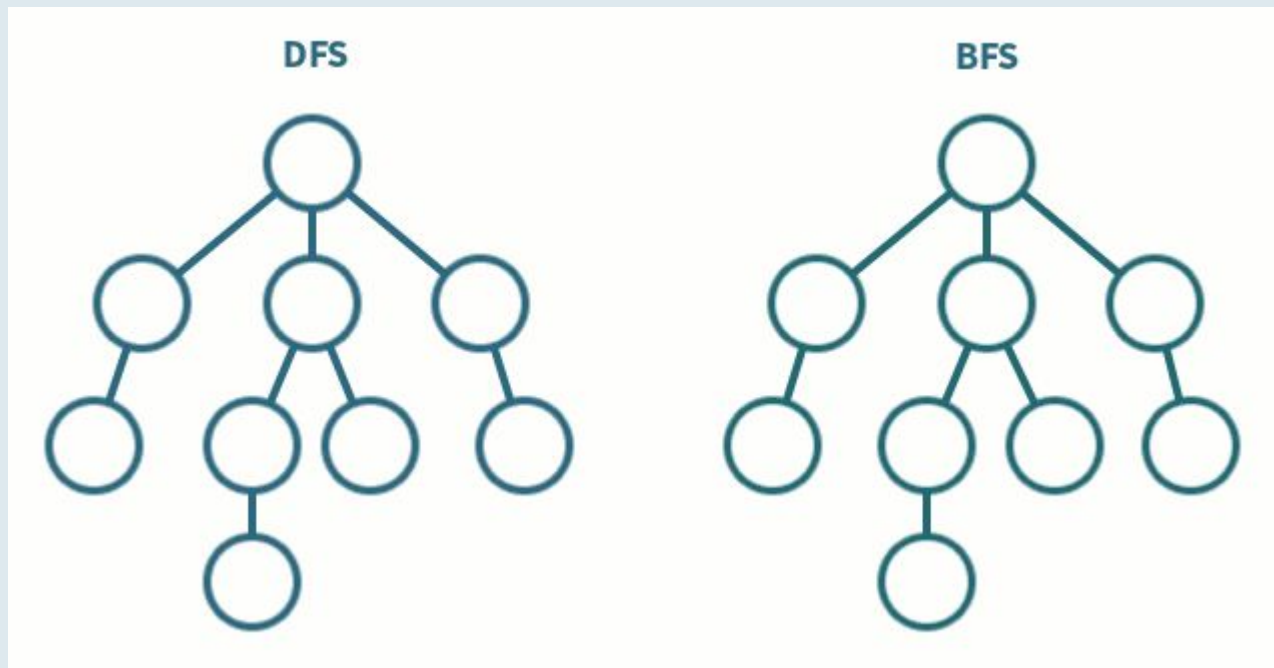
It has many implementations, for example – the DOM

Tree Traversal

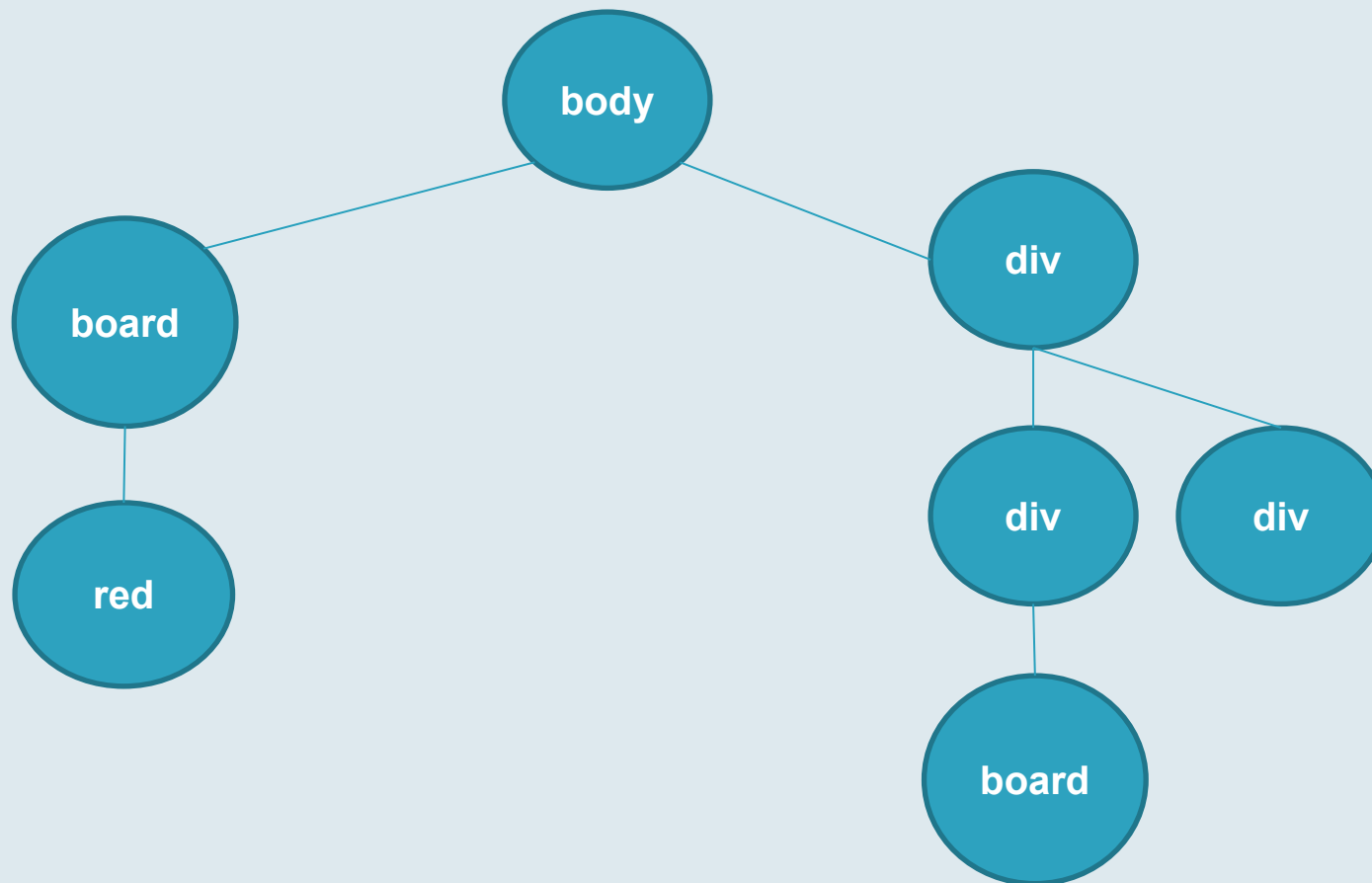
DFS vs BFS

DFS = depth first search (go deep)

BFS = breadth first search (go by circles)



DOM Traversal



```
var board = $(".board");  
var btn = board.find(".red");
```

vs.

```
var board = $(".board");  
var btn = $(".board .red");
```

Questions



Questions?

Step 7

jQuery is forgiving

Step 7

An important fact about jQuery's forgiving nature

Consider the following HTML

```
<ul id="menu">
  <li class="nav-option">Home</li>
  <li class="nav-option">About</li>
  <li class="nav-option">Gallery</li>
  <li class="nav-option">Contact Us</li>
</ul>
```

The following code Will not cause an error

```
var hideMenuButtons = function () {
  var menu = $("#this-is-not-the-menu-id");
  menu.find("li.nav-option").hide();
};
```

Step 7

To know if the query returned results, we can always use the following method:

```
var hideMenuButtons = function(){  
    var menu = $("#this-is-not-the-menu-id");  
    if (menu.length > 0){  
        menu.find("li.nav-option").hide();  
    }  
};
```

Where should we put the js files?

If we put them in the head, this code from the previous steps (fixed) will not work:

```
var hideMenuButtons = function(){  
    if (menu.length > 0){  
        menu.find("li.nav-option").hide();  
    }  
};
```

```
hideMenuButtons();
```

Why?

We need to wait for the browser to load
The DOM

Step 8

Waiting for the DOM to load

Loading a webpage requires resources

```
1 <!DOCTYPE html>
2 <html>
3 <head>
4   <title>Israel Tech Challenge</title>
5   <meta charset="utf-8">
6   <meta http-equiv="X-UA-Compatible" content="IE=edge,chrome=1">
7   <meta name="description" content="">
8
9   <meta name="viewport" content="width=950, maximum-scale=1">
10  <link href="/favicon.ico" type="image/x-icon" rel="icon" /><link href="/favicon.ico" type="image/x-icon" rel="shortcut icon" />
11
12  <link href='https://fonts.googleapis.com/css?family=Roboto:400,300,500,700' rel='stylesheet' type='text/css'>
13
14  <link rel="stylesheet" href="https://maxcdn.bootstrapcdn.com/font-awesome/4.5.0/css/font-awesome.min.css">
15
16  <link rel="stylesheet" type="text/css" href="/css/normalize.css?1490429561" />
17  <link rel="stylesheet" type="text/css" href="/fancybox/jquery.fancybox-1.3.4.css?1490429561" />
18  <link rel="stylesheet" type="text/css" href="/formalize/css/formalize.css?1490429561" />
19  <link rel="stylesheet" type="text/css" href="/css/main.css?1490429561" />
20  <link rel="stylesheet" type="text/css" href="/css/style.css?1490429561" />
21  <script>
22    window.App = {baseUrl: 'https://israeltechchallenge.com/'};
23  </script>
24  <script>(function() {
25    var _fbq = window._fbq || (window._fbq = []);
26    if (!_fbq.loaded) {
27      var fbds = document.createElement('script');
28      fbds.async = true;
29      fbds.src = '//connect.facebook.net/en_US/fbds.js';
30      var s = document.getElementsByTagName('script')[0];
31      s.parentNode.insertBefore(fbds, s);
32      _fbq.loaded = true;
33    }
34    _fbq.push(['addPixelId', '1465970323696088']);
35    })();
36    window._fbq = window._fbq || [];
37    window._fbq.push(['track', 'PixelInitialized', {}]);
38  </script>
39  <noscript></noscript>
40 </head>
41 <body>
42   <a id="top"></a>
43   <!-- start header -->
44   <div class="header">
45     <div class="header-top">
46       <!-- start box -->
47       <div class="box">
```

Favicon

Fonts

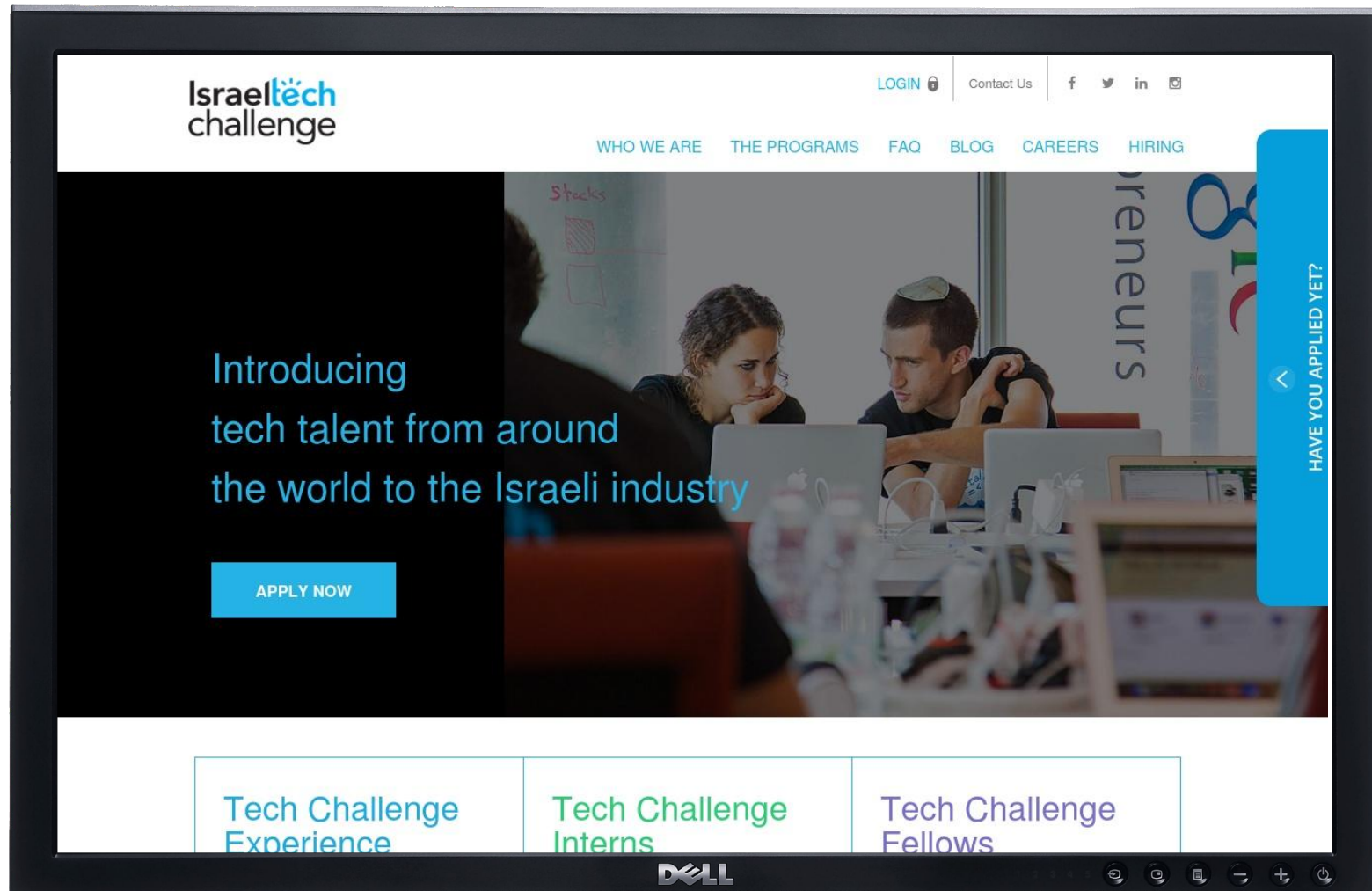
CSS

JS

JPEG

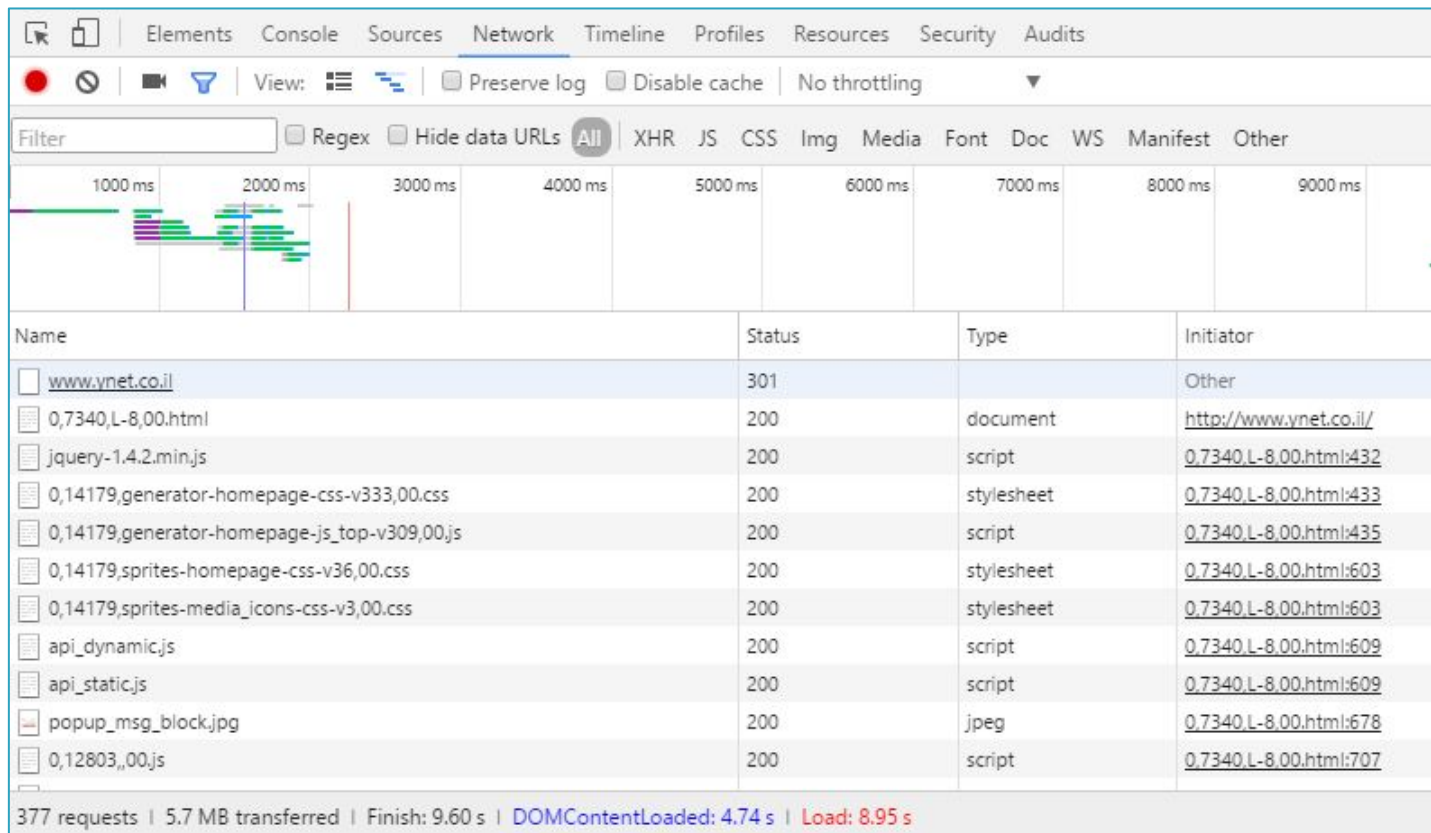
PNG

Loading a webpage requires resources



Loading resources

- Viewing the loaded resources is simple
- Use the **network** tab in the Chrome dev tools



The screenshot displays the Chrome DevTools Network tab. The top toolbar includes icons for refreshing, pausing, and recording, along with filters for View (list, waterfall, raw), Preserve log, Disable cache, and No throttling. The filter dropdown is set to 'All', and the resource type filter is set to 'XHR'. The timeline shows a series of requests starting around 1000 ms and ending around 2000 ms. Below the timeline is a table of loaded resources.

Name	Status	Type	Initiator
www.vnet.co.il/	301		Other
0,7340,L-8,00.html	200	document	http://www.vnet.co.il/
jquery-1.4.2.min.js	200	script	0,7340,L-8,00.html:432
0,14179,generator-homepage-css-v333,00.css	200	stylesheet	0,7340,L-8,00.html:433
0,14179,generator-homepage-js_top-v309,00.js	200	script	0,7340,L-8,00.html:435
0,14179,sprites-homepage-css-v36,00.css	200	stylesheet	0,7340,L-8,00.html:603
0,14179,sprites-media_icons-css-v3,00.css	200	stylesheet	0,7340,L-8,00.html:603
api_dynamic.js	200	script	0,7340,L-8,00.html:609
api_static.js	200	script	0,7340,L-8,00.html:609
popup_msg_block.jpg	200	jpeg	0,7340,L-8,00.html:678
0,12803,,00.js	200	script	0,7340,L-8,00.html:707

377 requests | 5.7 MB transferred | Finish: 9.60 s | DOMContentLoaded: 4.74 s | Load: 8.95 s

Notice the colors

378 requests | 5.7 MB transferred | Finish: 39.25 s | DOMContentLoaded: 4.74 s | Load: 8.95 s

- **DOMContentLoaded** – The DOM is loaded and parsed (the structure of the page), not including CSS, images, scripts etc.
- **Load** – the time when the images, videos and so on finished loading.

Document Ready

Let's start with JS:

DOMContentLoaded

```
document.addEventListener("DOMContentLoaded", function(event){  
    console.log("DOM fully loaded and parsed");  
});
```

Load

```
document.addEventListener("load", function(event){  
    console.log("All resources finished loading");  
});
```

Why use `$(document).ready()`?

- Loading a page takes an unknown time
- We want to make sure jQuery finds the right elements

```
$(document).ready(function() {  
    // Document is loaded and DOM is ready  
    alert("Document is ready");  
});
```

As we saw before, jQuery is a forgiving library.

When our code will execute:

- “menu” element is not ready yet and
- The selector will return nothing

In order to verify that the DOM has finished loading, we can use the “**ready**” function, which is equivalent to `DOMContentLoaded` .

`DOMContentLoaded` ~ `ready` (jQuery)

`Load` = `load`

Our code will now look like this:

```
var hideMenuButtons = function(){  
  var menu = $("#menu");  
  menu.find("li.nav-option").hide();  
};
```

```
$(document).ready(function(){  
  hideMenuButtons();  
});
```

Using the actual document object and not a string

The ready function receives a function as a parameter (we chose to use an anonymous one)

Our code will execute only after the DOM has finished loading

Questions



Questions?



Events



Agenda

- Chaining
- Events Listeners
 - Click()
 - Bind()
 - Blur()
 - Mouseenter()
 - DOMContentLoaded
 - Load
- A bit about data
- Iterating on child elements
 - Chaining
 - toggleClass
 - On, Off (activating and disabling events)
 - This, \$(event.target)
 - **\$(this)**
 - Event trigger
 - each

Some inspiration

- Lets see what jQuery will allow us to do:
- [jQuery UI Demo](#)
- [Magnifier Effect](#)
- [Bubble Navigation](#)
- [Circular Cool Things](#)

Chaining

jQuery provides many functions for every element

- Add a class to it
- Add text to it
- Append it to the body

```
var someDiv = $("");  
someDiv.addClass("big-div");  
someDiv.text("someText");  
someDiv.appendTo($ (document.body));
```

Chaining

- Alternatively, we can do the same using function chaining
- Every function operates on the result of the previous functions in the chain.

```
$ ("<div/>")  
  .addClass ("big-div")  
  .text ("someText")  
  .appendTo ($ (document.body) ) ;
```

Event listeners

- An asynchronous design pattern
- Allows us to catch an action or a change
- Catching events on the DOM:
 - Click()
 - Bind()
 - Blur()
 - Mouseenter()

Event listeners in jQuery

jQuery is far more elegant!

- jQuery

```
$(".new-game-btn").on('click', function() {  
    MemoryGame.start(imgArr);  
});
```

- Javascript – long an tedious.....

```
var newGameBtn = document.getElementsByClassName("new-game-btn");  
for(var i=0; i < newGameBtn.length; i++) {  
    //define event listeners for the click on the new game buttons  
    newGameBtn[i].addEventListener('click', function () {  
        MemoryGame.start(imgArr);  
    });  
}
```


Adding event listeners

- We can add any event listeners to any jQuery object:

```
var btn = $('.btn');  
btn.on('click', function (eventObj) {  
    var btnClicked = $(this);  
    btnClicked.toggleClass("red-text");  
});
```

- Another option is just use .click()

```
btn.click(function (eventObj) {  
    var btnClicked = $(this);  
    btnClicked.toggleClass("red-text");  
});
```

Removing event listeners

- we can also remove listeners from any jQuery object

```
var btn = $('.btn-1');  
btn.on('click', function (eventObj) {  
    var btnClicked = $(this);  
    btnClicked.off('click');  
    btnClicked.toggleClass("red-text");  
});
```

- Once the specific button is clicked once, it will not trigger the event again.

Questions



Questions?

What triggers an event?

```
<div class="container-fluid">
  <div class="row first">
    Some text
  </div>
  <div class="row second">
    Some text
  </div>
</div>
```

- Let's add an event listener to the parent class

```
$('.container-fluid').on("mouseover mouseout", (function(event) {
    $(this).toggleClass('red-bg');
}));
```

- This adds 2 event listeners to every jQuery element of class container-fluid

What triggers an event?

- What will happen if we move our mouse over a child element of `$('.container-fluid')` ?



- What happens if we change `$(this)` to `$(event.target)` ?

```
$( '.container-fluid' ).on( "mouseover mouseout", (function(event) {  
    $(event.target).toggleClass( 'red-bg' );  
}));
```



Specifying an event target

```
<div id="test">  
  <div class="can-click">can click</div>  
  <div>can't click</div>  
</div>
```

What if we want only one div to be clickable?

In jQuery we can specify a selector that will filter the descendants of the selected elements that can trigger the event.

```
$("#test").on("click", ".can-click", function(){  
  console.log(this);  
});
```

Triggering an event via code

```
$ ("#some-btn").click();
```



Select a specific element



Click on it

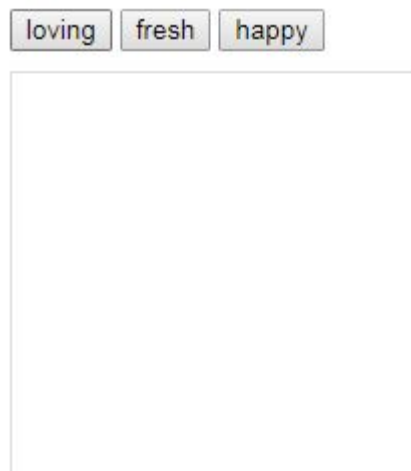
- What happens if there is no event listener defined on that element? **Nothing!**

Events

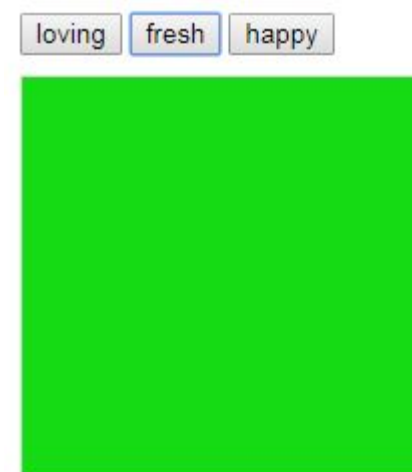
- The Full event list [here](#) (Online, like everything else 😊)
 - click
 - mousedown
 - mouseout
 - dblclick
 - blur
 - focus
 - keyup
 - keypress
 - Hover
 - ...

Emotional coloring

We have button that will paint our box with different color according to the emotion.
Here is a mockup:



When we click on fresh we want the box to be painted green.



How can we do that?

Data elements

- We can add arbitrary data to the jQuery objects using `.data()`
- Setting data on jQuery elements:

```
$ ( ' .btn-1 ' ) .data ( "dataname" , "value" ) ;
```

- Getting data from a jQuery element:

```
$ ( ' .btn-1 ' ) .data ( "dataname" ) ;
```

This data will only exist in the jQuery object!



Emotional coloring

What we want to do is connect between a DOM element and a color.

Can you do it?

We can do that with the data feature:

```
$("#button:nth-child(1)").data("color", "#e12e2e");  
$("#button:nth-child(2)").data("color", "#14db14");  
$("#button:nth-child(3)").data("color", "#fee11b");  
  
$("#button").click(function(){  
    $(".result").css("background", $(this).data("color"));  
});
```

[Here is the code](#)

Iterating over children

When we get multiple elements using a jQuery selector we can iterate them with the each function.

```
$( 'input' ).each( function () {  
    console.log( $( this ).val() );  
} );
```

This can be useful when you want to read value or data from multiple elements.

Questions



Questions?

Further reading:

- <https://api.jquery.com/category/traversing/>
- <https://learn.jquery.com/using-jquery-core/>
- <http://tutorialzine.com/2011/06/15-powerful-jquery-tips-and-tricks-for-developers/>
- <https://learn.jquery.com/performance/optimize-selectors/>

Further reading:

- <http://api.jquery.com/> documentation
- <https://jqueryui.com/> good widgets.
- Compare between using jQuery and Javascript <http://youmightnotneedjquery.com/> and <http://vanilla-js.com/>.
- <http://lab.abhinayrathore.com/jquery-standards/> style and performance rules recommendations.

Live examples from the lecture

- Selectors examples

<http://jsfiddle.net/2bhere4u/h054Lkdn/17/>

- DOM Manipulation examples

<http://jsfiddle.net/2bhere4u/nhoyyx6/9/>

- Document ready example

<http://jsfiddle.net/2bhere4u/om1aomf5/>

Summary

- You needed to understand:

- jQuery brings us many plugins to use
- Code reuse is blessed
- How chaining works

- You need to remember:

- Everything is online
- Wait for the DOM to be ready
- jQuery is less verbose and reusable

- You need to be able to do:

- Play with selectors – Queries
- Create elements with jQuery
- Use Event listeners in jQuery
- Use chaining
- Use Class toggle
- Use each

jQuery Cheat Sheet

Add JQuery in ascript tag

```
<script src="https://code.jquery.com/jquery-3.0.0.min.js"></script>
```

Selectors

```
$("#control-panel");
```

Change CSS

```
jqueryObject.css("background-color","red");
```

Add class

```
controlPanel.addClass("minified");
```

Remove class

```
controlPanel.removeClass("mobile-mode");
```

Get Attribute

```
var panelId = controlPanel.attr("id");
```

Remove class

```
myImage.attr("src","./images/my_cat.jpg");
```

Clear HTML content

```
controlPanel.empty();
```

Change text content

```
myTitle.text("Hello world");
```

Hide Element

```
controlPanel.hide();
```

Show Element

```
controlPanel.show();
```

Fadein animation

```
controlPanel.fadeIn();
```

Append

```
$("body").append(navBar);
```

Remove

```
$("#to-delete").remove();
```

Select under a specific node:

```
var board2 = $("div.board2");
```

```
var element = board2.find(".to-delete");
```

Remove

```
$(document).ready(function(){  
    hideMenuButtons();  
});
```

jQuery events Cheat Sheet

Toggle class

```
elems.toggleClass('open');
```

On (add event) + Off

```
btn.on('click', function (eventObj) {  
    $(this).off('click');  
});
```

Add Data

```
$('.btn-1').data("dataname", "value");
```

Get Data

```
$('.btn-1').data("dataname");
```

Loop over elements

```
$('input').each(function () {  
    console.log($(this).val());  
});
```