FORUM GALA
UX Designer
www.forumgala.com

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Design Skills

- Affinity Mapping
- Brainstorming
- Interaction Design
- Physical Prototyping
- Prototyping
- Sketching User Personas
- Storyboarding
- User Personas
- Wireframing

Research Skills

- Card Sorting
- Competitive Analysis
- Contextual Inquiry
- Observations
- Qualitative Analysis
- Quantitative Analysis
- Surveys
- Usability Testing
- User Flows
- User Interviews
- Walkthroughs

Design Tools

- Adobe Illustrator
- Adobe XD
- Axure
- Balsamiq
- Figma
- Inkscape
- Invision
- Sketch

Development Skills

- HTLM5
- CSS
- JavaScript
- JQuery
- Bootstrap

Education

Master of Science - Information Technology (Human Centered Design)
University of North Carolina, Charlotte, USA   Dec 2019

Bachelor of Engineering - Information Technology
University of Pune, India   June 2016

Projects

UX Researcher / UI Designer | TrailScout   Aug 2018 - Dec 2019

Researched on a trail scout application and drone for recreational hikers and designed a mobile application using user interviews, user personas and card sorting.

UX Researcher / UI Designer | UNCC Transient   Aug 2018 - Dec 2019

Provided Discovery deliverables and a dashboard interface prototype for UNC Charlotte bus system to alleviate people's pain of waiting at the bus stops through semi-structured interviews and story maps.

UX Designer | ScanLab   Aug 2018 - Dec 2019

Designed a mobile application prototype to scan documents and collaborate on the go to reduce the burden of juggling between multiple application and devices, designed using user research and prototyping.

UX Designer / UI Developer | Pixel Films   Aug 2018 - Dec 2019

Developed a fully functional website for swapping movies using wireframes and HTML5/CSS, NodeJS.

UX Designer | Cards Against Humanity   Aug 2018 - Dec 2019

Designed an online game prototype for the original card game Cards against Humanity to help friends connect virtually sitting in the comfort of their homes through paper prototypes, Wizard of Oz study and digital wireframes.

Work Experience

Software Engineer | Persistent Systems   Jan 2017 - May 2018

Worked with cross-functional teams to improve the UX of an online portal.
Developed web pages in close collaboration with the UX team.
Worked on the email notification system of the portal.