# Operating Systems. Home Work #1.

Due to April 8, 2018, 23:55.

In this exercise we practice some basic Bash scripting and interaction between a Bash script and a C program. You will need to implement some C programs (Parts I,II) and a script that runs it (Part III).

# Remark

If you put your work in your TAU home directory, set file and directory permissions to be accessible only by you, i.e. the owner.

## Part I

Write a C program  $sym\_count.c$  (Counter) that counts instances of a symbol in a data file. Each time the program finds the symbol it suspends itself.

Command line arguments:

- 1. Full path to a data file (string)
- 2. Symbol to find (character)

#### The flow:

Signal handlers

- 1. Define signal handler for SIGTERM. The program prints the number of counted instances and terminates. The message is in the format: "Process %d finishes. Symbol %c. Instances %d.\n", with PID, symbol, and the instance counter as the arguments.
- 2. Define signal handler for SIGCONT. The program prints a message in the format "Process %d continues", with PID as an argument, and continues the processing.

### Main

- 1. Read the data file in chunks (choose 512/1024/2048 bytes).
- 2. Every time the symbol (argv[2]) is seen:
  - Update the instance counter
  - Print a message in the format "Process %d, symbol %c, going to sleep\n", with PID and symbol as the arguments.
  - Suspend itself (raise SIGSTOP)
- 3. If EOF is reached then invoke SIGTERM handler and terminate gracefully.

# Part II

Write a C program  $sym_mng.c$  (Manager) that manages the execution of sym\_count processes. Each time Manager detects a stopped counter it tries to resume it.

### Command line arguments:

- 1. Full path to a data file (string)
- 2. Pattern. Symbols to find (string)
- 3. Termination bound (integer)

#### The flow:

- (Initialization) For every symbol in the Pattern string launch a Counter process with that symbol to count.
- 2. Sleep for 1 second. Iterate through the launched processes.
- 3. If a process is suspended/stopped:
  - Increment the Stop Counter for that process.
  - If the Stop Counter is equal to the Termination bound, then:
    - Send SIGTERM to that process.
    - Exclude the process form the list of managed processes
  - If the Stop Counter is less than the Termination bound, then send SIGCONT signal.
- 4. If a process is finished, then exclude the process from the list of managed processes.
- 5. If all the processes are finished, terminate.

### Part III

Write a script  $sym_mng_launch.sh$  that launches the Manager. The script assumes the existence of the following environmental variables:

- \${FULL\_EXE\_NAME} full path to the Manager executable file. Example: "/some/where/sym\_mng".
- 2. \${PATH\_TO\_DATA} a path to some folder. Example "/some/where/DATA". No terminating "/".
- 3. \${DATA\_FILE} a data file name. Example "test1.dat"
- 4. \${PATTERN} a pattern, string of symbols to search. Example "abcd@~\_"
- 5. \${BOUND} termination bound. Example "20".

#### The flow:

- 1. Concatenate correctly PATH TO DATA and DATA FILE.
- 2. Set full access rights to the user and cancel any rights to group and others for the data file.
- 3. Launch the Manager at the background (Hint: use terminating "&") and quit.

### General assumptions:

- 1. The script will be run from the working directory.
- 2. The command line arguments are supplied correctly in every executable. I.e. their order and types are as stated above.

# **Submission Guidelines**

- 1. Submissions are in Moodle.
- 2. Submit one ZIP file that contains two source files: sym\_count.c, sym\_mng.c, sym mng launch.sh
- 3. Name the ZIP file hw1\_012345678.zip, where 012345678 is your ID number. For example, in BASH:
  zip hw1 012345678.zip sym count.c sym mng.c sym mng launch.sh
- 4. Attention for Mac users: Mac pushes some hidden subfolders into zip archives. Remove them.

# We check

- 1. Programs implement the specified behavior.
- 2. Error handling in the C code.
- 3. **Do not** use variable-length arrays (https://en.wikipedia.org/wiki/Variable-length\_array).
- 4. If a buffer is allocated dynamically then it should be released correctly.
- 5. The script shall be a Bash script. You can start it with "#!/bin/bash" but we will not take points if you don't.
- 6. File reading **shall not** be done in byte-after-byte manner.
- 7. Use system calls for file access.
- 8. You can use printf/puts for STDOUT outputs.