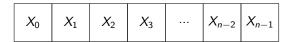
# Using stigmergy as a computational memory in the design of recurrent neural networks

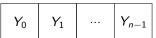
Federico A. Galatolo

20 February 2019

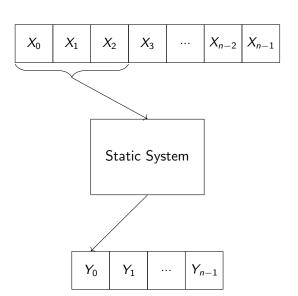


- ► MLP
- ► CNN

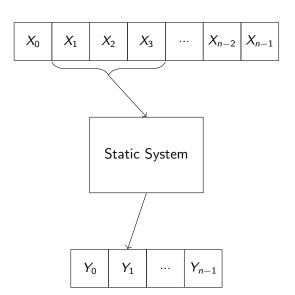
Static System

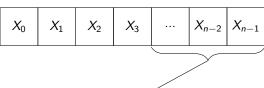


- ► MLP
- ► CNN

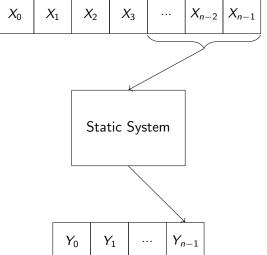


- ► MLP
- ► CNN

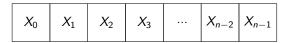




- ► MLP
- CNN

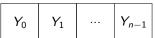


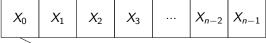
- √ You can use any existing ML Architecture
- × Window size choice
- × Long-lived relationships are impossible to infer



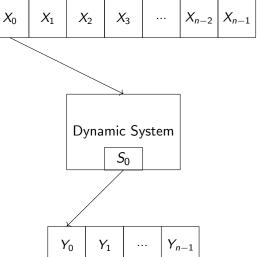
- ► RNN
- ► LSTM

Dynamic System

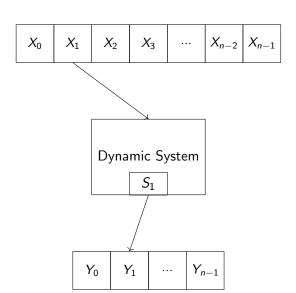


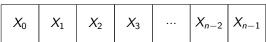


- ► RNN
- ► LSTM

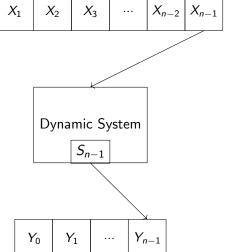


- ► RNN ► LSTM





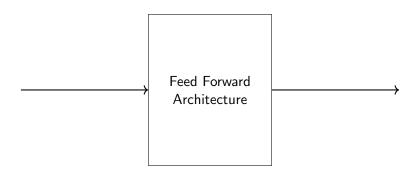
- ► RNN
- ► LSTM



- √ The system knows the concept of time
- ✓ Can autonomously decide what to remember and forget
- × Ad-Hoc solutions
- × Highly engineered

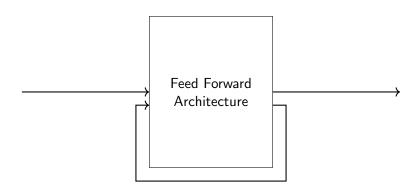
## $RNN \neq LSTM$

- RNN and LSTM are often used as synonyms in literature
- Has been proven that "Vanilla recursion" performs poorly
- LSTM are the state of the art for Time Series Classification



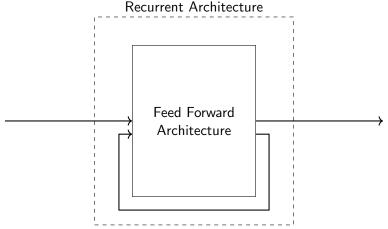
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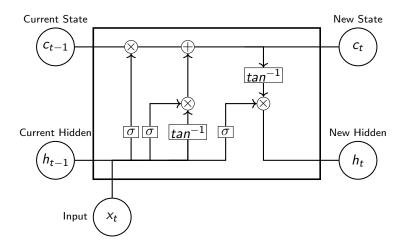
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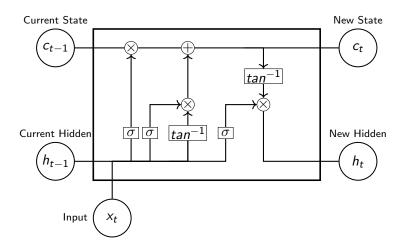


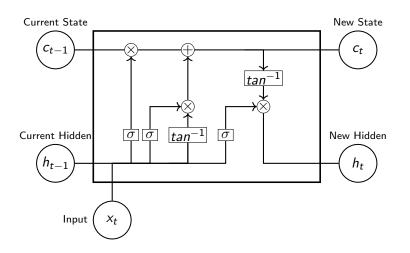
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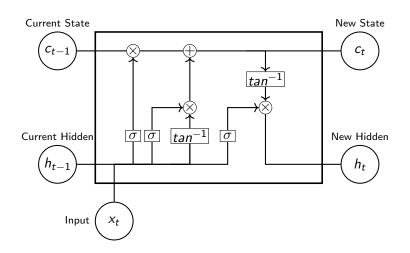








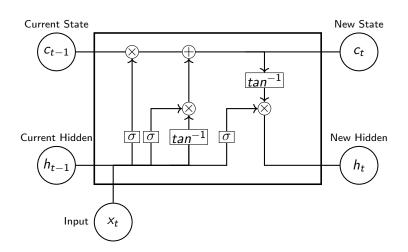
- $f_t = \sigma(W_f x_t + U_f h_t + b_f)$
- $i_t = \sigma(W_i x_t + U_i h_t + b_i)$



$$f_t = \sigma(W_f x_t + U_f h_t + b_f)$$

$$\triangleright$$
  $i_t = \sigma(W_i x_t + U_i h_t + b_i)$ 

$$i_c = tan^{-1}(W_c x_t + U_c h_t + b_c)$$

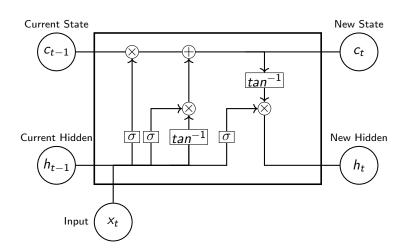


$$f_t = \sigma(W_f x_t + U_f h_t + b_f)$$

$$ightharpoonup i_t = \sigma(W_i \times_t + U_i h_t + b_i)$$

$$i_c = tan^{-1}(W_c x_t + U_c h_t + b_c)$$

$$ightharpoonup c_t = f_t \circ c_{t-1}$$



$$f_t = \sigma(W_f x_t + U_f h_t + b_f)$$

$$i_t = \sigma(W_i x_t + U_i h_t + b_i)$$

$$i_c = tan^{-1}(W_c x_t + U_c h_t + b_c)$$

$$c_t = f_t \circ c_{t-1} + i_t \circ i_c$$

- $f_i = \sigma(W_f x_i + U_f h_{i-1} + b_f)$
- $i_i = \sigma(W_i x_i + U_i h_{i-1} + b_i)$
- $ightharpoonup c_i = \sigma(f_i \circ c_{i-1} + i_i \circ tan^{-1}(W_cX_i + U_ch_{i-1} + b_c))$
- $h_t = o_i * tan^{-1}(c_i)$

#### Using

- $ightharpoonup W_f$ ,  $W_i$ ,  $W_o$ ,  $W_C \in R^{n \times h}$
- $ightharpoonup U_f, U_i, U_o, U_c \in R^{h \times h}$
- $ightharpoonup b_f, b_i, b_o, b_c \in R^h$

- $i_i = \sigma(W_i x_i + U_i h_{i-1} + b_i)$
- $ightharpoonup c_i = \sigma(f_i \circ c_{i-1} + i_i \circ tan^{-1}(W_cX_i + U_ch_{i-1} + b_c))$
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#### Using

- $ightharpoonup W_f$ ,  $W_i$ ,  $W_o$ ,  $W_C \in R^{n \times h}$
- $ightharpoonup U_f, U_i, U_o, U_c \in R^{h \times h}$
- $ightharpoonup b_f, b_i, b_o, b_c \in R^h$

Can we do better?

- $i_i = \sigma(W_i x_i + U_i h_{i-1} + b_i)$
- $ightharpoonup c_i = \sigma(f_i \circ c_{i-1} + i_i \circ tan^{-1}(W_cX_i + U_ch_{i-1} + b_c))$
- $h_t = o_i * tan^{-1}(c_i)$

#### Using

- $ightharpoonup W_f, W_i, W_o, W_C \in R^{n \times h}$
- $\vdash U_f, U_i, U_o, U_c \in R^{h \times h}$
- $ightharpoonup b_f, b_i, b_o, b_c \in R^h$

Can we do better?

Can we do **simpler**?













- Complex behaviors can emerge from simple ones
- ► Emergence is a key phenomenon in nature
- ► **Stigmergy** is one of the tools nature uses to achieve emergence





- Complex behaviors can emerge from simple ones
- ► Emergence is a key phenomenon in nature
- ► **Stigmergy** is one of the tools nature uses to achieve emergence

Can we emerge a computational memory using the stigmergy?

Implemented in nature via pheromonic marks

Mark

Implemented in nature via pheromonic marks

 ${\sf Stimulus}$ 

Mark

Implemented in nature via pheromonic marks

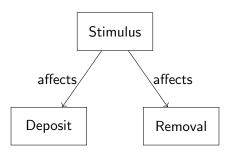
Stimulus

Deposit

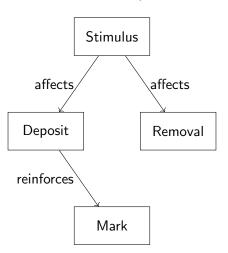
Removal

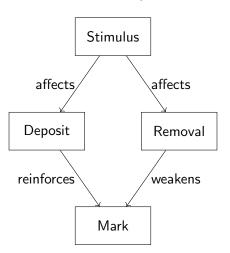
 $\mathsf{Mark}$ 

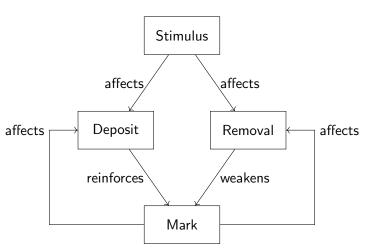
Implemented in nature via pheromonic marks



Mark

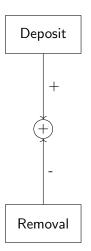


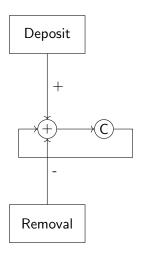


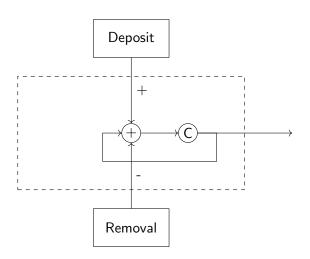


Deposit

Removal







Input



