



# ASIAN LAND STRATEGIES CORPORATION

Grand Royale Subd., Bulihan, Malolos City  
Tel no. (044) 791-2508/09 and (044) 791-5538/39  
clientcare@asianland.ph

## STATEMENT OF ACCOUNT

### NOEMI ALEJANDRO

L16 BLK.10 PH. 3 VILLA PRICILLA SUBD., CUT-COT  
Pulilan, Bulacan  
3005

Account Number	Property Location	DUE DATE	BILLING PERIOD
16101204103	CBPIA Block 012 Lot 04	Feb 29, 2024	Jan 14, 2024 - Feb 13, 2024

#### PREVIOUS CHARGES:

Previous Streetlight Bill Balance	7,200.00
Payments/Other Credits	0.00
Less Adjustment	0.00
Previous Grass-cutting Bill Balance	18,144.00
Payments/Other Credits	0.00
Less Adjustment	0.00
Total Previous Unpaid Amount	25,344.00

#### CURRENT CHARGES:

Streetlight Fee	100.00
Grass-cutting Fee	216.00
Total Current Charges	316.00

**TOTAL AMOUNT DUE:** 25,660.00

-----Payment after Due Date-----  
5% Penalty 15.80

**TOTAL AMOUNT DUE AFTER GRACE PERIOD:** 25,675.80

*\*Kindly disregard this statement if the balance has been settled and ignore any negative balance, as it signifies an advanced or overpayment status.*

#### PAYMENT OPTIONS

You may settle your balance through Gcash, Paypal, Credit Card, Bank Transfer or cash.  
For further details, please visit our website at <http://payments.asianland.ph>

#### REMINDERS:

Please be advised that starting January 1, 2024, we strictly implement the below conditions in all Projects of ALSC:

Conditions:

1. A 5% monthly surcharge for late payment.
2. A 2% rebate for payments made 3 days before due date.
3. Previous billing until December 2023 will remain without surcharges. For inquiries, comments or suggestions please feel free to contact us at clientcare@asianland.ph

Others:

\*Streetlight Fee: For Home/Lot Owners  
(For Lot Owner computation starts Jan 2018 onwards)

\*Grass-cutting Fee: For Lot Owners Only.  
(Computation starts 2015 onwards)

Please examine your Statement of Account immediately. If no discrepancy is reported within 15 days from this bill's date, the contents of this statement will be considered correct. Thank you