ESPORT

TKIET'S

GALACTIC FUSION
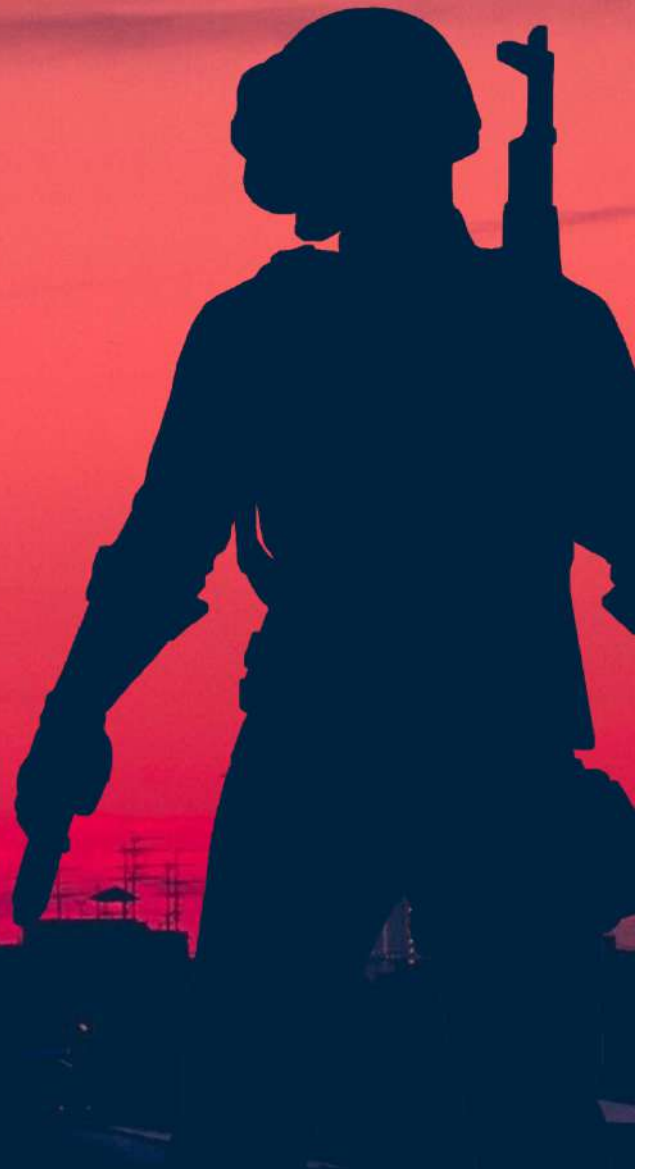
F.Y. BTECH E-SPORT CHAMPIONSHIP

ORGANISED BY FESA

2024

15/02

OLD SEMINAR HALL

GALACTIC FUSION
E-SPORTS CHAMPIONSHIP
RULEBOOK

Championship date: 15th February 2024

Here are all the necessary rules for the championship

NOTE: ALL THE PARTICIPANTS MUST AGREE AND OBEY TO BELOW GIVEN RULES.

ANY VIOLATION OF THE RULES WILL BE SUBJECTED TO IMMEDIATE DISQUALIFICATION AND FINE OF Rs100/-

Introduction-

Welcome to the Galactic Fusion Esports Gaming Championship! This rulebook serves as the official guide for participants, organizers, and spectators of the tournament. It outlines the rules, regulations, and procedures governing the competition to ensure fairness, sportsmanship, and an enjoyable experience for all involved.

Interested participants can participate by submitting the referred form links by the community.

SECTION I - BGMI (squad/solo)

ELIGIBILITY CRITERIA.

- Players must be from FY.Btech only !
- The minimum level requirement is **level 30.**
- The Squad must have minimum 3 players.
- Participants must only use the gamer account which was mentioned in the form, any other account will not be allowed. The leader/solo player must take responsibility for this.

GENERAL RULES.

- All participants must adhere to the rules outlined in this rulebook.
- The decision of the event organizers are the final and binding.
- Participants must maintain the integrity of the game and fellow competitors.
- Any form of cheating, hacking, or exploiting game mechanics is strictly prohibited.
- Repititive warnings may result to immediate disqualification of the squad/solo player.

CODE OF CONDUCT.(important)

- Respectful behaviour towards co-ordinators.
- Participants must bring their COLLEGE ID.
- Any verbal abuse or use of foul words is prohibited and the leader wil be held responsible.
- Please maintain sportsmanlike behaviour throughout the whole event.
- Participants must remain in their seats and maintain silence after being eliminated/end of game
- Players must not create nuisance/noise before/during and after the game.
- Players must turn on "DO NOT DISTURB" mode before commencement of the game.
- Players also keep their volume low during the game.
- **Players must immediately take screenshot of the deatails such as kills,etc, immediately after getting eliminated for declaring results.IF missed, they are solely responsible.**

GAME-SPECIFIC RULES.

- Any use of gaming equipment such as triggers, controller, etx are not allowed except finger gloves.
- All MIC is strictly prohibited in game.
- Any streaming of the game is not allowed.
- Any call during the game is not allowed.

- Any form of **teaming** in the game will result to disqualification and fine for both the squads/solo players.
- **Players must immediately take screenshot of the deatails such as kills,etc, immediately after getting eliminated for declaring results.IF missed, they are solely responsible.**

CHAMPIONSHIP FORMAT.(important)

- **MAP - ERANGEL**
- Winners will be decided on point system.
- The point format will be as follows.

CRITERIA	POINTS
MVP squad/player with the most kills.	3 points
Each kill	1 point
1st place	15 points
2nd place	12 points
3rd place	10 points
4th place	8 points
5th place	6 points
6th place	4 points
7th place	2 points
8th place	1 point
9th place	1 point
10th place	1 point
11th place and onwards....	0 points

TECHNICAL ISSUES.

- Most of the technical issues would be tried to resolve such as room problems.
- If there are any technical issues participants must inform any available co-ordinator.
- For disconnections, the player is solely responsible, the players is allowed to rejoin if possible.

MATCH COMMENCEMENT-

- Each squad/solo player will be provided with a unique squad number of their own.
- A PDF will be sent on groups containing all the details of the game and squad details.
- Each players GAMER ID will be checked right before the commencement of the game.

ORGANIZERS RIGHT

- The President and the CHIEF Event co-ordinator have the right to change the rules on the spot **'only if'** required.
- The co-ordinators have the right to ban the player/squad if he/she/they misbehave in any way whatsoever.

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SECTION II - FREEFIRE (squad/solo)

ELIGIBILITY CRITERIA.

- Players must be from FY.Btech only !
- The minimum level requirement is **level 35.**
- The Squad must have minimum 3 players.
- Participants must only use the gamer account which was mentioned in the form, any other account will not be allowed. The leader/solo player must take responsibility for this.

GENERAL RULES.

- All participants must adhere to the rules outlined in this rulebook.
- The decision of the event organizers are the final and binding.
- Participants must maintain the integrity of the game and fellow competitors.
- Any form of cheating, hacking, or exploiting game mechanics is strictly prohibited.
- Repititive warnings may result to immediate disqualification of the squad/solo player.

CODE OF CONDUCT.(important)

- Respectful behaviour towards co-ordinators.
- Participants must bring their COLLEGE ID.
- Any verbal abuse or use of foul words is prohibited and the leader wil be held responsible.
- Please maintain sportsmanlike behaviour throughout the whole event.
- Participants must remain in their seats and maintain silence after being eliminated/end of game
- Players must not create nuisance/noise before/during and after the game.
- Players must turn on "DO NOT DISTURB" mode before commencement of the game.
- Players also keep their volume low during the game.
- **Players must immediately take screenshot of the deatails such as kills,etc, immediately after getting eliminated for declaring results.IF missed, they are solely responsible.**

GAME-SPECIFIC RULES.(important)

- Any use of gaming equipment such as triggers, controller, etx are not allowed except finger gloves.
- ANY use of character ability is prohibited.
- GUN attributes are also diabled.
- The room will have limited ammo.

- All MIC is strictly prohibited in game.
- Any streaming of the game is not allowed.
- Any call during the game is not allowed.
- Any form of **teaming** in the game will result to disqualification and fine for both the squads/solo players.
- **Players must immediately take screenshot of the deatails such as kills,etc, immediately after getting eliminated for declaring results.IF missed, they are solely responsible.**

5   **CHAMPIONSHIP FORMAT.(important)**   5

- **MAP - BERMUDA**
- Winners will be decided on point system.
- The point format will be as follows.

CRITERIA	POINTS
MVP squad/player with the most kills.	3 points
Each kill	2 point
1st place	20 points
2nd place	17 points
3rd place	15 points
4th place	13 points
5th place	12 points
6th place	10 points
7th place	6 points
8th place	4 points
9th place	3 points
10th place	2 points
11th place	1 point
12th place and onwards....	0 points

TECHNICAL ISSUES.

- Most of the technical issues would be tried to resolve such as room problems.
- If there are any technical issues participants must inform any available co-ordinator.
- For disconnections, the player is solely responsible, the players is allowed to rejoin if possible.

MATCH COMMENCEMENT-

- Each squad/solo player will be provided with a unique squad number of their own.
- A PDF will be sent on groups containing all the details of the game and squad details.
- Each players GAMER ID will be checked right before the commencement of the game.

ORGANIZERS RIGHT

- The President and the CHIEF Event co-ordinator have the right to change the rules on the spot **'only if'** required.
- The co-ordinators have the right to ban the player/squad if he/she/they misbehave in any way whatsoever.

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