

# How to DEPLOY

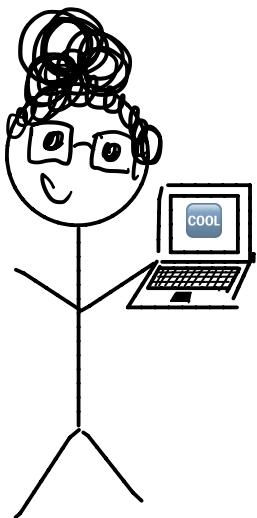
your personal  
project

Without  
wanting to



by Galen E. Corey

So you've worked hard and built a cool project to showcase your skills!

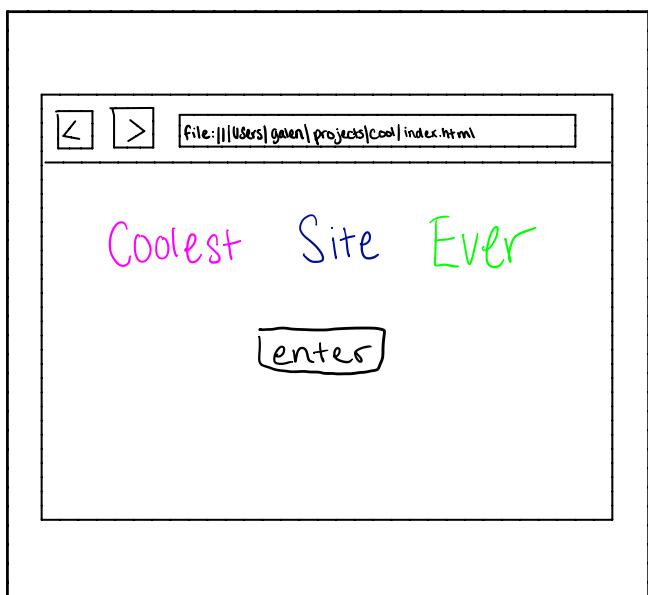
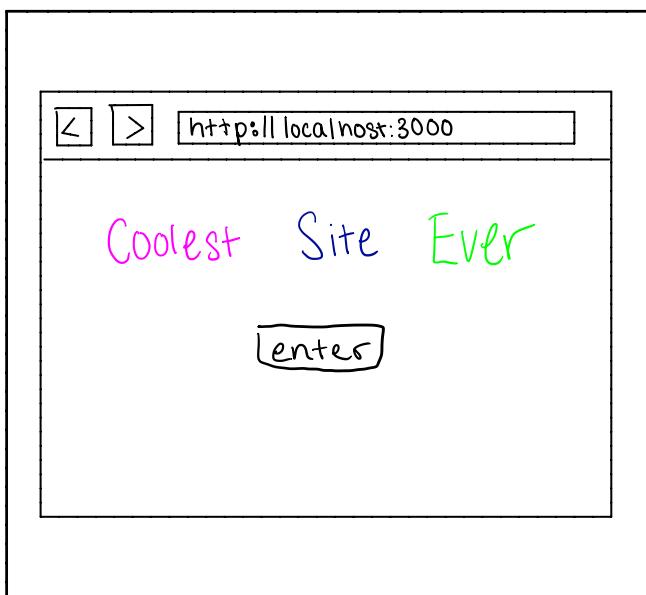


Amazing!

Now you're ready to

- \* Show your friends
- \* Tell your grandma
- \* Tweet it out for the world
- \* Update your resume
- \* Get your work OUT THERE!

But... how?



Maybe you're serving up your site locally?

... Or maybe you are viewing an html file on your machine?

Now you need to...  
**Ship** your work out  
there, into the Actual Internet.

**OR**

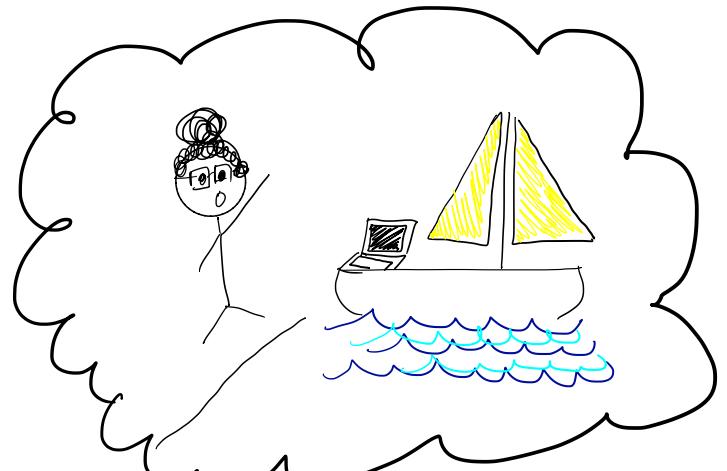
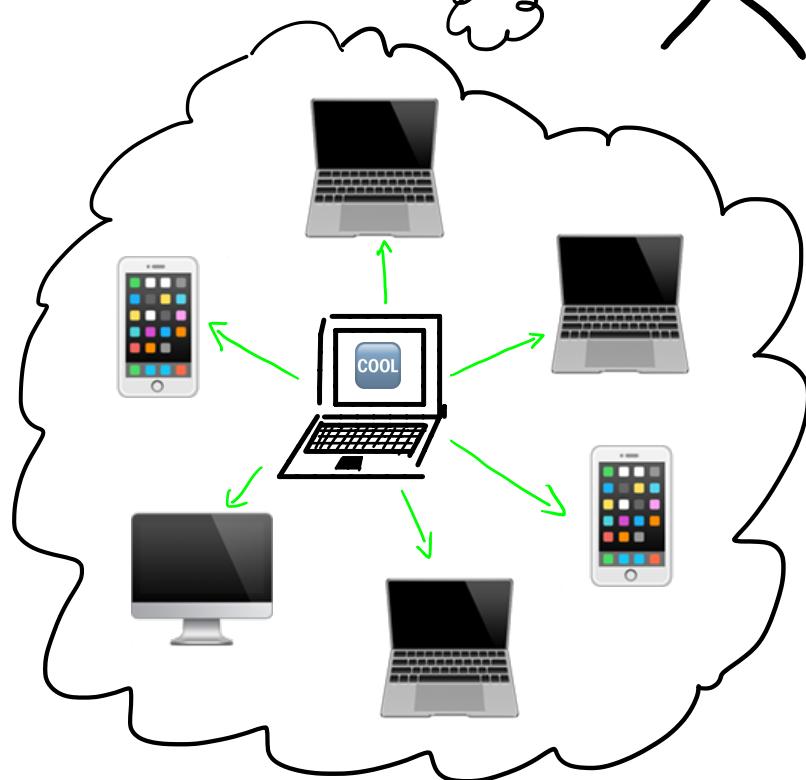
To put it a  
different way,



You need to let the  
Actual Internet  
have access to the  
machine your site is  
hosted on.

**Luckily**

There are plenty  
of services out there  
designed to do  
exactly this!

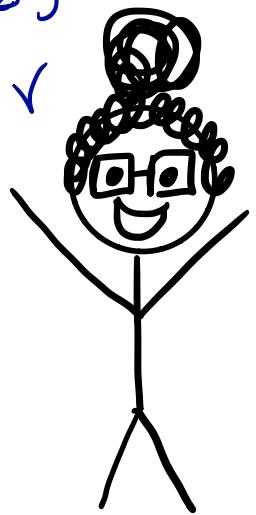


# Option #1

Github will  
host a static  
site for you!

' ' - Github - '  
' ' Pages ' '

so easy!



## Great For:

- 👍 Simple sites like a portfolio page.
- 👍 Sites that are mostly Vanilla HTML, CSS and JS.
- 👍 Documentation or project pages.

## Not Great For:

- 👎 Sites that require server code.
- 👎 Sites larger than 1gb.
- 👎 Sites that need more than 100gb of bandwidth (you expect a lot of visitors or are streaming/hosting large files)



Every github account gets 1 user page and unlimited project pages.

# Setting Up Your User Page

- 1 Go to `github.com` and create a new repository called `MyUsername.github.io` (using your `gh` Username).
- 2 Add your content to the repository. Github will automatically serve whatever is in the `index.html` file in the root folder.
- 3 Once you have pushed your project up to Github, you can view it at <https://myusername.github.io>.  
↳ any changes to your master branch will be updated automatically.

All Set!

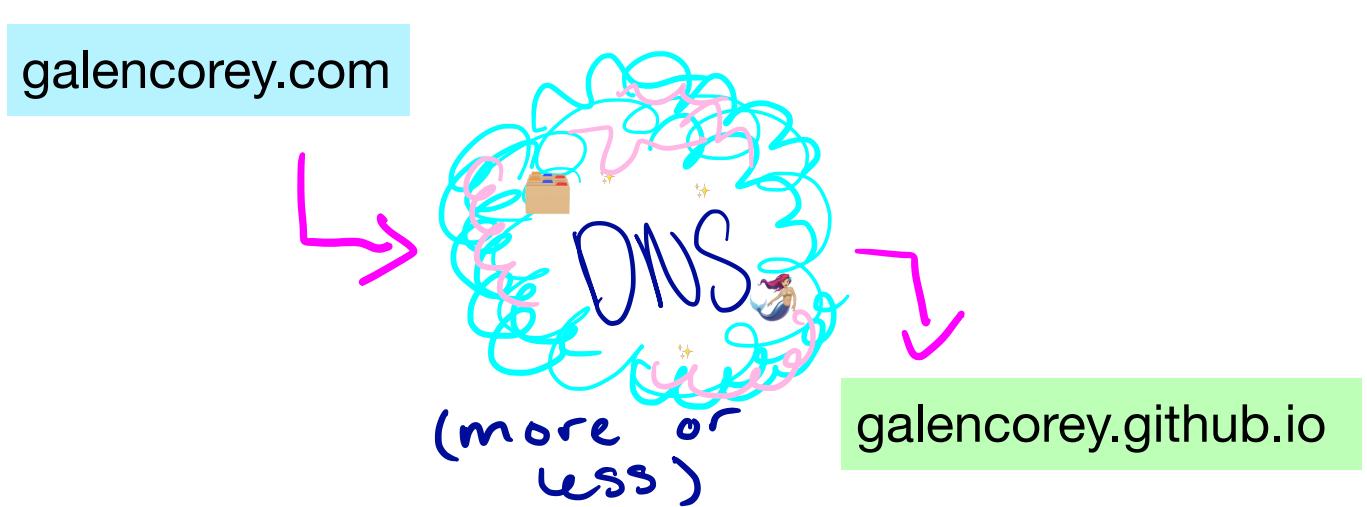
# Setting Up Project Pages

- 1 You can create as many project pages as you want. Start by making a repository. (it can have any name.)
- 2 Create a new branch called **gh-pages** and push it to github. By default, github will serve up the **index.html** file on the branch with this name.
- 3 Once your code is on github, you can view it at:  
**<https://myusername.github.io/myprojectname>**  
(where the project name is the name of your repository).



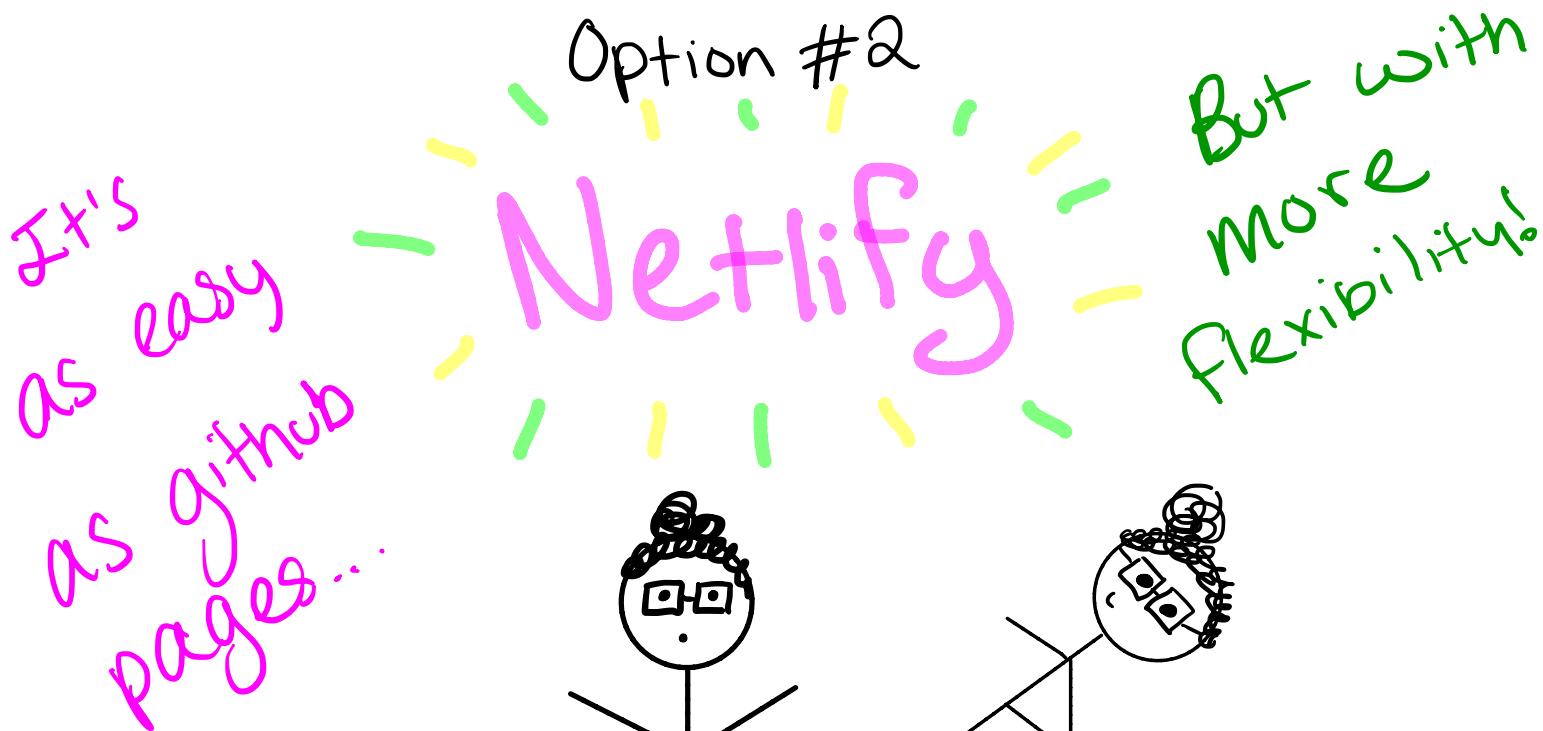
# a note about custom domains

You can buy a domain name and set it up to point to your github **User page**. For example, my user page is a portfolio site and you can find it at **galencorey.com**.



That means all my project pages live at **galencorey.com/project-name**. This is because GitHub sets up project pages as subdirectories of the user page.

If you want to host projects at different domains, you might want to read on!



## Great For:

- 👍 Static sites **OR** sites that only require a basic form.
- 👍 Sites that require a build step (i.e. gulp, webpack, etc.)
- 👍 Easily implementation of features like A/B tests and user auth.

## Not Great for:

- 👎 Sites that require complex server code (although there is support for AWS Lambda functions).

Not a lot of other cons, Netlify is a pretty great hosting service for static sites that is pretty darn easy to use!

# Hosting your static site With

# Netlify

1

Netlify works with github, so start by setting up a repo for your project (if you don't already have one).

2

Go to [app.netlify.com](https://app.netlify.com) and make an account/login (I like the "login with github" option).

3

Select "New Site From Git", and follow instructions to find the repo of the project you want to deploy.

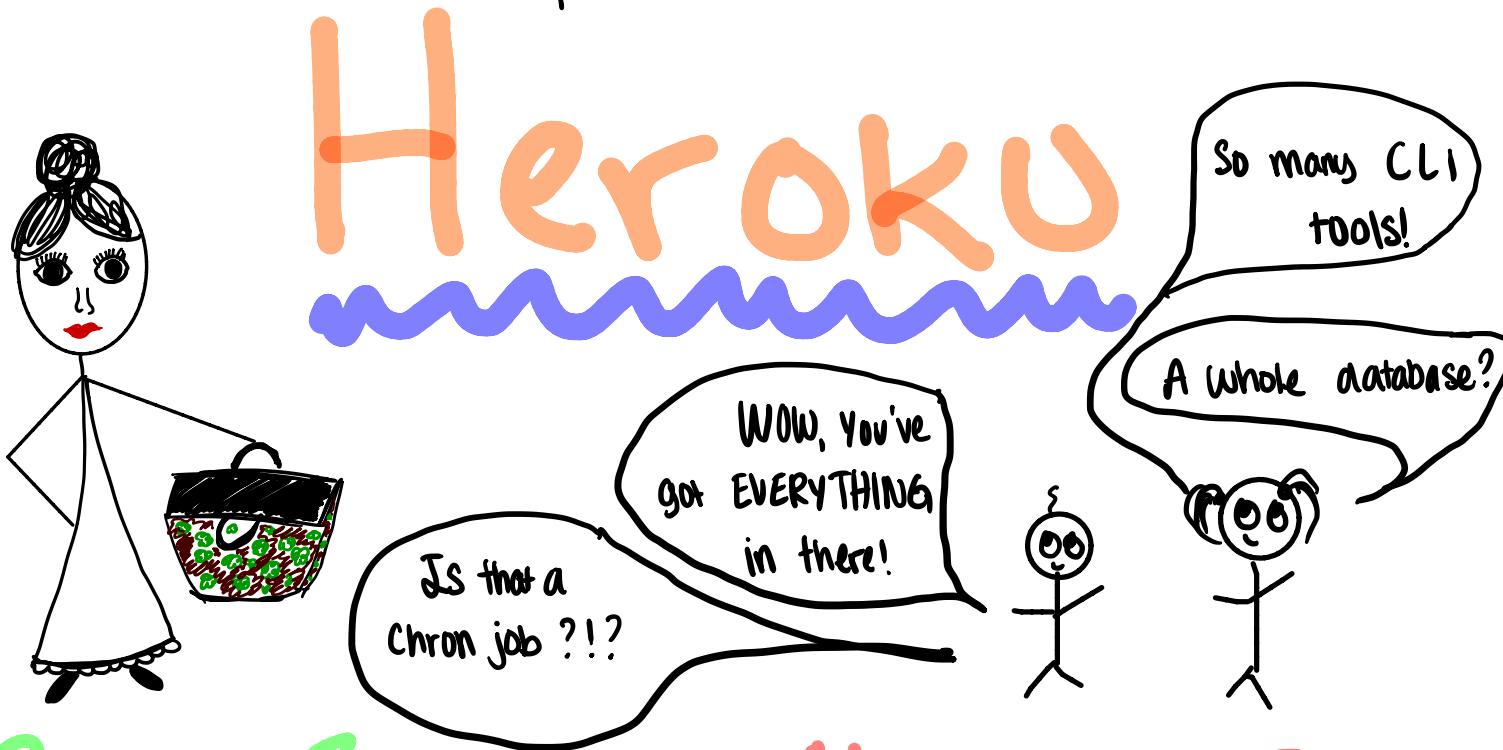
4

You can specify the git branch you want to deploy, a build script, and other settings before you click deploy.

5

Grab a celebratory snack and wait for your site to go live!!! 🍫🍪🍦

## Option #3

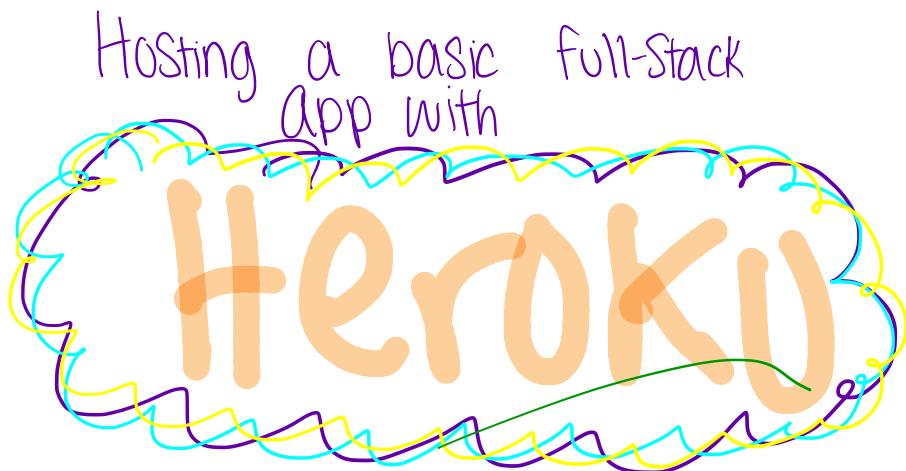


### Great For:

- 👍 Getting your full-stack app out there quickly
  - \* they support node, ruby, python, java, and more!
- 👍 A personal project that isn't expecting a ton of traffic (they offer paid tiers of service for apps that need better performance.)

### Not Great For:

- 👎 Running a very large application as inexpensively as possible.
- 👎 Having complete control over the build of your app.
- 👎 People who hate magic. 😞



1 In the root of your project, create a file with the exact name **Procfile**. Add your App's start script to the Procfile. A Procfile for a rails app might look like:

```
web: bundle exec rails server -p $PORT
```

\* If you are building a node app, you can skip this step as long as your **package.json** has a start script.

2 Make sure your server is listening on the port specified in the **\$PORT** environment variable.

\* In node, you can access this from `process.env.PORT`. You can also add your own environment variables once you set up the app.

3 Create an account at [id.heroku.com](https://id.heroku.com) and select "new" to start a new app. From here, there are several ways to proceed. I am a fan of using the Heroku CLI, because it's great for debugging your build.

# Heroku, cont.

4

Select "The heroku git CLI option.



5

Follow instructions on the page to deploy your app for the first time!



## Pro tips!



You can easily deploy any future commits by running `git push heroku master` from the command line. That's it!



View your server logs by running `heroku logs --tail`

There is so much more you can do - check out the docs!

~ You Did It! ?

## To Summarize:

- 🐱 For a portfolio or simple personal project, try Github Pages.
- 🐱 For other Serverless sites, try netlify.
- 🐱 If your project needs a server, check out Heroku.