## Galen Scovell

## **Entry-level Developer**

		Elitt A-lesel Deselobel
contact	education	
<b>phone</b> (541) 933 0048	2015	Bachelor of Science in Biology University of Oregon, 3.5 GPA
web galenscovell.github.io galen.scovell@gmail.com profiles github.com/galenscovell linkedin.com/in/galenscovell	2015	<ul> <li>Extracurricular Studies in Computer Science</li> <li>University of California, Berkeley         CS 61A: Structure and Interpretation of Computer Programs</li> <li>University of Helsinki         Object-Oriented Programming with Java</li> <li>Princeton University         Algorithms and Data Structures</li> </ul>
skills	experience	
<b>proficient languages</b> Java, Python	2015	Bioinformatics Research Assistant University of Oregon Institute of Neuroscience  • Designed and created a GUI data parser in Python
<b>familiar languages</b> Ruby, JavaScript		<ul> <li>Analyzes transcriptome of Cuttlefish (over 1 million entries)</li> <li>Elegant interface providing efficient search and graph/chart output</li> <li>Utilizes Tkinter, Pandas, Matplotlib and Regular Expressions</li> </ul>
<b>web</b> HTML/CSS, Django, PostgreSQL		Othizes Triffici, Faridas, Matpiothis and Regular Expressions
game & android	projects	
interests  Full-stack web development, computational biology, bioinformatics, game design, learning and applying new technologies	2015	Flicker  • Endless dungeon crawler/roguelike in Java  • Utilizes procedural generation for unique level layouts  • Sprite rendering/animations, bitmask skinning, orthographic camera
	2015	<ul> <li>Cartographer</li> <li>Cave, maze and dungeon creator via cellular automata, coded in Java</li> <li>Swing GUI with varied construction options</li> <li>Utilizes threads, interfaces and clean separation of responsibilities</li> </ul>
	2014	Personal Website/Portfolio galenscovell.github.io • Personal website and portfolio hosted on Github Pages • Handcrafted from the ground up using HTML5, CSS3 and JavaScript
	2014	Microblogger galenscovell/Django-Microblogger  • Fully-featured blogging CMS hosted on Heroku  • Created with Django, PostgreSQL, HTML5, CSS3, and JavaScript  • Authentication, post/comment create/edit/delete, searchbar
	2014	<ul> <li>Wa-Tor galenscovell/Wa-Tor</li> <li>Population dynamics simulation in Python with pygame</li> <li>Utilizes OOP design principles and event-driven game logic</li> </ul>