Mobility Process
(for our data)

Something(s) influence mobility:
[stochastic process, friendships,
habits, routines, diffusion, CTRWs,
needs, $, visiting new places, etc. etc.
(possibly huge and complex)]

People move
(perhaps in certain large-scale,
aggregate patterns)

It is measured
(map, odometer, guesstimate)

**Our task!
Using fitting,
understanding of processes**

They are asked how far they went
(computer — standard trip or new trip),
what mode, how many trips.

Data is stored in database.