

RULES

General Rules/Layout

- Entrance fee for each player is \$10. Send all payments via Venmo to @SantaSlayzz.
- Teams can check in through the Warzone Tournament chat in Discord starting at 6PM (MST). All teams must be checked in before 7PM (MST).
- TRIOS (3), Play for 3 hours, scoring is based on the best 3 public matches at the end of the public timeframe, as well as the best private match score of 2 played.
- 3 hours total. Scores for public matches must be submitted through discord at the conclusion of public match time frame, and prior to commencing the private match time frame. Private match score must be submitted at conclusion of private match time frame.*
- Unlimited number of public matches from 7:00PM-9:30PM (MST). 2 Private match games 9:30PM-10:00PM (MST).*
- Admins will check cod tracker and SBMM in between public matches and private lobbies to see point spread and ensure there are no cheaters.
- Admins will take a screenshot of all participants SBMM and cod tracker prior to starting the tournament.
- Teams may have 1,2, or 3 players. Teams with less than 3 players must play in TRIOS with no fill on.

Players

- Each player must have their Call of Duty profile data set visible to all.
- Activision ID must match exactly to cod tracker/registered name
- Each player must have at least 50 battle royale games played.
- Each player must pay entrance fee to @SantaSlayzz on venmo prior to the beginning of the tournament.
- If individuals on a team do not pay the entrance fee, and others have paid for their entrance fee: The player(s) that have paid

their fee are allowed to participate in the tournament in the TRIOS playlist with no fill on.

Points

- Public lobbies (7:00 - 9:30)*
 - 1 point per kill
 - Placement:
1st=20 points 2nd=15 points. 3rd=10 points 4th=5 points
Note: placement points do not stack.
- Private lobbies (9:30 - 10:00)*
 - 3 points per kill
 - Placement:
1st=30 points
- Teams must DM @SantaSlayzz or @Arod eats ass through discord the placement, total kills, and time (according to SBMM) of their top 3 games, at the end of the public kill race time frame in order for their points to be counted.
- Teams must DM @SantaSlayzz or @Arod eats ass through discord the placement and total kills of their top private match, at the end of the private match time frame in order for their points to be counted.
- Scores are only valid if SBMM time is within given time frame

Payout

- Due to this being the first tournament, there may only be a prize pool big enough for the top 2 teams.
- Admins will announce the prize pool the day of the tournament.

Additional Info

- Teams may begin searching for their last public game of the night no later than 9:25 PM MST. If you are still searching for a game at 9:29 stop searching. No game that begins after 9:30 may be counted. If there are any doubts about whether the game will make the cutoff we recommend not counting that game.
- In the event of a tie at the conclusion of the tournament a single game kill race will be played between the tied teams. The

winner via points (as defined prior) of this match will win the contested placement. Any "hackers, dev errors, or other disruptions" in single game playoff need to have undeniable proof with a timestamp.

- Players may drop from the event for any reason and receive a full refund any time before the event starts at 7:00 PM MST.
- If a player needs to drop from the event the team may bring in a substitute at no extra charge. Alternatively the team may play in TRIOS with no fill on. Once the event begins at 7:00 PM MST there may be no player substitutions.
- Players and teams that encounter technical issues are not eligible for refunds. Technical issues include but are not limited to: power outages, internet service outages / interruptions, poor weather weather, broken equipment, Server outages or interruptions, and in game bugs and glitches.
- Cheating, as determined by the Admins will result in an immediate DQ and/or player ban
- - Players that are disqualified for any reason are not eligible for refunds.
- Bannable Offenses:
 - - Hacking of any sort (Walls, Aimbots, Etc...)
 - - Controller scripting.
 - - Reverse boosting.
 - - Alt. accounts.
 - - Having another person play on your account.

*Times may vary slightly, up to date information will be delivered by admins.