

[illegible]

```

// If the process stack (the last value
// in the execution list
// is the process code,
// process ID 12-9 to 2^n with n < 32 if OK,
// the execution list is full.
const uint32_t

```

```
...auto &process(const char *processName) {  
    ...  
}
```

[illegible]

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