Week1: Basics

Hakan Mehmetcik

Prologue: Why data science?

Data science—the science of extracting meaningful information from data.

Note

Information is what we want, but data are what we've got. The techniques for transforming data into information is the *data science!*

Data scientists are, thus, people who are interested in converting the data that is now abundant into actionable information that always seems to be scarce.

Our aims is to prepare well-documented and reproducible analysis.

Think with data = desire to solve problems using data

A data scientist is "a knowledge worker" who is principally occupied with analyzing complex and massive data resources. <u>Data scientists</u> are people who are interested in converting the data that is now abundant into actionable information that always seems to be scarce. The essence is to extract meaningful information from data!

Demand for data skills is strong! Data Scientist is one of the best job in the US since 2016.

The Key components that are part of <u>data acumen</u> include mathematical, computational, and statistical foundations, data management and curation, data description and visualization, data modeling and assessment, workflow and reproducibility, communication and teamwork, domain-specific considerations, and ethical problem solving.

Therefore, contemporary data science requires tight integration of statistical, computational, and communication skills.

Data Wrangling a process of preparing data for visualization and other modern techniques of statistical interpretations.

Today, the manner in which we extract meaning from data is different in two ways—both due primarily to advances in computing:

- we are able to compute many more things than we could before, and,
- we have a *lot* more data than we had before.

the traditional two-dimensional representation of data: rows and columns in a data table, and horizontal and vertical in a data graphic. non-traditional data types (e.g., geospatial, text, network, "big") and interactive data graphic are the new normal! The increasing complexity and heterogeneity of modern data means that each data analysis project needs to be custom-built. Simply put, the modern data analyst needs to be able to read and write computer instructions, the "code" from which data analysis projects are built.

<u>domain knowledge</u> is always useful in data science since data science is best applied in the context of expert knowledge about the domain from which the data originate. For data scientists of all application domains, creativity, domain knowledge, and technical ability are absolutely essential.

An introduction to R and RStudio:

Introduction to R and RStudio

R is a powerful and versatile programming language and environment for statistical computing and data analysis. RStudio is a popular integrated development environment (IDE) that provides a user-friendly interface for working with R.

Note

The R language is a free, open-source software environment for statistical computing and graphics. Download and install \mathbf{R} from the Comprehensive \mathbf{R} Archive Network (CRAN, http://www.r-project.org)

RStudio is an open-source integrated development environment (IDE) for R created by Posit that adds many features and productivity tools for R. . Download and install (RStudio) from https://posit.co/products/open-source/rstudio.

R Basics

Using R as a Calculator

You can use R as a calculator to perform basic arithmetic operations. Just type in your calculations, and R will provide the results.

```
# Addition
3 + 5

[1] 8

# Subtraction
10 - 2

[1] 8

# Multiplication
4 * 7

[1] 28

# Division
15 / 3

[1] 5
```

Creating New Objects

In R, you can create and store values in objects. This is done using the assignment operator <-. You can name the object on the left and assign a value or expression to it on the right.

```
# Creating objects
x <- 3 * 4

y <- 3 + 4

z <- 12 / 6

a <- x * y - z</pre>
```

Functions

R has a vast collection of built-in functions, each with specific purposes. Functions are called by their names followed by arguments in parentheses.

```
seq(from = 10, to = 68, by = 3) # Sequence of numbers
[1] 10 13 16 19 22 25 28 31 34 37 40 43 46 49 52 55 58 61 64 67
  rep(3, 6) # Repeat a value
[1] 3 3 3 3 3 3
You can also create your own functions in R.
  # Defining a custom function
  ifnegative <- function(x) {</pre>
  if (x < 0)
  print("negative")
  else
  print("positive")
  }
  # Calling the custom function
  ifnegative (-5)
[1] "negative"
  ifnegative(2)
```

Using built-in functions

Operators

[1] "positive"

R supports various operators for arithmetic, comparison, and logical operations. Here are some commonly used operators:

Arithmetic Operators

- + (Addition)
- - (Subtraction)
- * (Multiplication)
- / (Division)
- ^ or ** (Exponentiation)
- %% (Modulus)

Comparison Operators

- < (Less than)
- > (Greater than)
- <= (Less than or equal to)
- = (Greater than or equal to)
- == (Equal)
- != (Not equal)

Logical Operators

- ! (NOT)
- | (OR)
- & (AND)
- isTRUE (Test if an expression is TRUE)

Note

The | is an "or" operator that operates on each element of a vector, while the | | is another "or" operator that stops evaluation the first time that the result is true!

Colon Operator

The colon: operator is used to create sequences of numbers, making it helpful for creating numeric vectors.

```
# Creating a sequence of numbers

1:10 # Generates numbers from 1 to 10

[1] 1 2 3 4 5 6 7 8 9 10
```

Checker %in% Operator

The %in% operator checks if elements belong to a vector and is often used for data manipulation.

```
# Checking if elements belong to a vector

a <- c(1, 2, 3, 4, 5)

b <- c(3, 4, 5, 6, 7)

a %in% b # Check if elements in 'a' belong to 'b'
```

[1] FALSE FALSE TRUE TRUE TRUE

Data Types in R

R supports different data types, including:

- Numeric: These are numeric values (e.g., 3.14, 42).

```
x < -c(1, 2, 3, 4.5, 6.7)
```

Character: These are text values (e.g., "apple," "banana").

```
y <- c("apple", "banana", "cherry")
```

Logical: These are binary values (e.g., TRUE or FALSE).

```
z <- c(TRUE, FALSE, TRUE, FALSE, TRUE)
```

Data Structures

Table 1: R offers various data structures to store and manipulate data:

	Homogeneous	Heterogeneous
	Atomic Vector	
	Matrix	Data Frame
nd	Array	

Atomic Vectors

- Atomic vectors store homogeneous data, meaning all elements are of the same data type.

```
# Create an atomic vector
var1 <- c(1, 2.5, 4, 6)
```

Lists

- Lists store heterogeneous data, allowing different data types in the same list.

```
# Create a list
var2 <- list("name", 2, 3, c("item1", "item2"), 16, 75)</pre>
```

Matrices

- Matrices are two-dimensional data structures.

```
# Create a matrix
a <- matrix(1:6, ncol = 3, nrow = 2)</pre>
```

- Data frames are a versatile and commonly used data structure in R. They are similar to matrices but can store both numeric and non-numeric data. Data frames are often used to store datasets. Data frames are particularly useful for working with tabular data, and you can perform a wide range of operations on them.

```
# create a data frame
data <- data.frame(
  Name = c("Alice", "Bob", "Charlie"),
  Age = c(25, 30, 22),</pre>
```

```
Score = c(95, 88, 73)
```

Get your data into R

R have multiple in-built data

```
# to see which data you have
data()
# for instance, you can check out data
mtcars
```

	mpg	cyl	disp	hp	drat	wt	qsec	vs	am	gear	carb
Mazda RX4	21.0	6	160.0	110	3.90	2.620	16.46	0	1	4	4
Mazda RX4 Wag	21.0	6	160.0	110	3.90	2.875	17.02	0	1	4	4
Datsun 710	22.8	4	108.0	93	3.85	2.320	18.61	1	1	4	1
Hornet 4 Drive	21.4	6	258.0	110	3.08	3.215	19.44	1	0	3	1
Hornet	18.7	8	360.0	175	3.15	3.440	17.02	0	0	3	2
Sportabout											
Valiant	18.1	6	225.0	105	2.76	3.460	20.22	1	0	3	1
Duster 360	14.3	8	360.0	245	3.21	3.570	15.84	0	0	3	4
Merc 240D	24.4	4	146.7	62	3.69	3.190	20.00	1	0	4	2
Merc 230	22.8	4	140.8	95	3.92	3.150	22.90	1	0	4	2
Merc 280	19.2	6	167.6	123	3.92	3.440	18.30	1	0	4	4
Merc 280C	17.8	6	167.6	123	3.92	3.440	18.90	1	0	4	4
Merc 450SE	16.4	8	275.8	180	3.07	4.070	17.40	0	0	3	3
Merc 450SL	17.3	8	275.8	180	3.07	3.730	17.60	0	0	3	3
Merc 450SLC	15.2	8	275.8	180	3.07	3.780	18.00	0	0	3	3
Cadillac	10.4	8	472.0	205	2.93	5.250	17.98	0	0	3	4
Fleetwood											
Lincoln	10.4	8	460.0	215	3.00	5.424	17.82	0	0	3	4
Continental											
Chrysler Imperial	14.7	8	440.0	230	3.23	5.345	17.42	0	0	3	4
Fiat 128	32.4	4	78.7	66	4.08	2.200	19.47	1	1	4	1
Honda Civic	30.4	4	75.7	52	4.93	1.615	18.52	1	1	4	2
Toyota Corolla	33.9	4	71.1	65	4.22	1.835	19.90	1	1	4	1
Toyota Corona	21.5	4	120.1	97	3.70	2.465	20.01	1	0	3	1
Dodge Challenger	15.5	8	318.0	150	2.76	3.520	16.87	0	0	3	2
AMC Javelin	15.2	8	304.0	150	3.15	3.435	17.30	0	0	3	2

	mpg	cyl	disp	hp	drat	wt	qsec	vs	am	gear	carb
Camaro Z28	13.3	8	350.0	245	3.73	3.840	15.41	0	0	3	4
Pontiac Firebird	19.2	8	400.0	175	3.08	3.845	17.05	0	0	3	2
Fiat X1-9	27.3	4	79.0	66	4.08	1.935	18.90	1	1	4	1
Porsche 914-2	26.0	4	120.3	91	4.43	2.140	16.70	0	1	5	2
Lotus Europa	30.4	4	95.1	113	3.77	1.513	16.90	1	1	5	2
Ford Pantera L	15.8	8	351.0	264	4.22	3.170	14.50	0	1	5	4
Ferrari Dino	19.7	6	145.0	175	3.62	2.770	15.50	0	1	5	6
Maserati Bora	15.0	8	301.0	335	3.54	3.570	14.60	0	1	5	8
Volvo 142E	21.4	4	121.0	109	4.11	2.780	18.60	1	1	4	2

Reading existing local data



You can use here() package in order to short-cut reading and writing data! The "here" package in R is a useful tool for creating file paths in a project-agnostic way. It provides a simple and consistent method for specifying file paths in your R scripts and projects, making your code more portable and less prone to errors when you share it with others or move it between different machines.

Here are some key aspects and benefits of the "here" package:

1. Platform-Independent Paths:

• "here" automatically generates file paths that are platform-independent. This means your code will work seamlessly on Windows, macOS, and Linux without the need to manually adjust path separators (e.g., using "\\" or "/" depending on the operating system).

2. Project-Agnostic Paths:

• "here" is designed to work within R projects. It helps you create paths relative to the root directory of your project, making your code independent of the specific folder structure on your machine.

3. Consistency:

By using "here" to specify file paths, you ensure consistency across your project.
This reduces the likelihood of errors caused by incorrect or inconsistent path specifications.

4. Easy Integration:

• The "here" package can be seamlessly integrated into your R scripts and projects. You don't need to install any additional dependencies or libraries.

Here's how you can use the "here" package in R:

1. Installation and Loading:

• You can install the "here" package from CRAN using the following command:

```
# install.packages("here")
library(here)
```

2. Creating & using Paths:

• To create file paths relative to your project's root directory, use the 'here()' function. For example, to specify a path to a data file in your project, you can do the following:

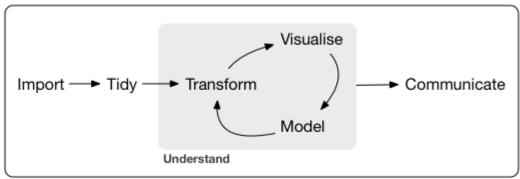
```
dpath <- "~/Library/CloudStorage/OneDrive-marmara.edu.tr/mac_projects 2/R_lecture/data"
mydata2 <- read.csv(here(dpath, "/cars.csv"))
write.csv(mydata, here(dpath, "cars2.csv"))</pre>
```

The "here" package simplifies path management in R, making your code more robust and portable. It's especially helpful in larger projects where consistent path specifications are essential for reproducibility and collaboration.

Tidy Data

First you must **import** your data into R. This typically means that you take data stored in a file, database, or web application programming interface (API), and load it into a data frame in R. If you can't get your data into R, you can't do data science on it!

Once you've imported your data, it is a good idea to **tidy** it. Tidying your data means storing it in a consistent form that matches the semantics of the dataset with the way it is stored. In brief, when your data is tidy, each column is a variable, and each row is an observation. Tidy data is important because the consistent structure lets you focus your struggle on questions about the data, not fighting to get the data into the right form for different functions.



Program

Once you have tidy data, a common first step is to **transform** it. Transformation includes narrowing in on observations of interest (like all people in one city, or all data from the last year), creating new variables that are functions of existing variables (like computing speed from distance and time), and calculating a set of summary statistics (like counts or means). Together, tidying and transforming are called **wrangling**, because getting your data in a form that's natural to work with often feels like a fight!

Once you have tidy data with the variables you need, there are two main engines of knowledge generation: visualisation and modelling. These have complementary strengths and weaknesses so any real analysis will iterate between them many times.

Visualisation is a fundamentally human activity. A good visualisation will show you things that you did not expect, or raise new questions about the data. A good visualisation might also hint that you're asking the wrong question, or you need to collect different data. Visualisations can surprise you, but don't scale particularly well because they require a human to interpret them.

Models are complementary tools to visualisation. Once you have made your questions sufficiently precise, you can use a model to answer them. Models are a fundamentally mathematical or computational tool, so they generally scale well. Even when they don't, it's usually cheaper to buy more computers than it is to buy more brains! But every model makes assumptions,

and by its very nature a model cannot question its own assumptions. That means a model cannot fundamentally surprise you.

The last step of data science is **communication**, an absolutely critical part of any data analysis project. It doesn't matter how well your models and visualisation have led you to understand the data unless you can also communicate your results to others.

Surrounding all these tools is **programming**. Programming is a cross-cutting tool that you use in every part of the project. You don't need to be an expert programmer to be a data scientist, but learning more about programming pays off because becoming a better programmer allows you to automate common tasks, and solve new problems with greater ease.

For more see: Modern Data Science with R - Appendix B — Introduction to R and RStudio (mdsr-book.github.io)