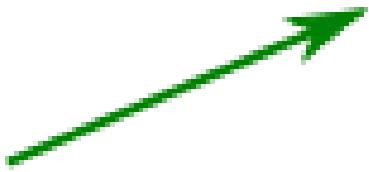


Name of the state



Action(s) to execute when
agent is in the state



Action(s) to execute when
agent quits the state

