

# Lecture 13 A

## Model Evaluation

### Confusion Matrix

Actual Class	Predicted Class	
	Class = Yes	Class = No
	Class = Yes	Class = No
	a (TP)	b (FN)
	c (FP)	d (TN)

$$\text{Accuracy} = (a + d) / (a + b + c + d)$$

- True Positive (TP): Model correctly predicts positive class.
- True Negative (TN): Model correctly predicts negative class.
- False Positive (FP): Model incorrectly predicts positive (Type I error).
- False Negative (FN): Model incorrectly predicts negative (Type II error).

Situation	Possible Impact
High TP & High TN	Model is performing well overall.
High FP	Many false alarms, reduced precision.
High FN	Many misses, reduced recall; can be dangerous.
Low TP	Poor detection of positive cases; ineffective classifier.
Low TN	Poor identification of negative cases; many false alarms.

### Trade-offs

- Reducing false positives often increases false negatives, and vice versa.
- The balance depends on the problem context (e.g., medical diagnosis usually prioritizes minimizing FN).

## Cost Matrix

A Cost Matrix quantifies the costs (or penalties) associated with each possible outcome of a classification decision.

	Predicted Class		
		Class = Yes	Class = No
	Class = Yes	$C(\text{Yes} \text{Yes})$	$C(\text{No} \text{Yes})$
	Class = No	$C(\text{Yes} \text{No})$	$C(\text{No} \text{No})$

Structure of a Cost Matrix (Binary Classification)

Actual \ Predicted	Positive Prediction	Negative Prediction
Positive Class	Cost of TP (often 0)	Cost of FN (high; missing positive)
Negative Class	Cost of FP (false alarm)	Cost of TN (often 0)

### Why?

- In many situations, false positives and false negatives have very different consequences.
- Example in medical diagnosis:
  - False negative (missing disease) may be life-threatening → high cost.
  - False positive (false alarm) may cause anxiety or extra tests → lower cost.
- Optimizing purely for accuracy ignores these cost differences.
- Cost matrices help in:
  - Designing models sensitive to costs.
  - Selecting thresholds for classification.
  - Making decisions in risk-sensitive applications.

Accuracy alone does not always reflect the best model choice.

In cost-sensitive settings, the model with the lowest expected cost (from the cost matrix) is preferred—even if it does not have the highest accuracy.

# Cost of Classification

COST	Predicted Class		
		Yes	No
Actual Class	Yes	-1	100
	No	1	0

Model 1	Predicted Class		
		Yes	No
Actual Class	Yes	150	40
	No	60	250

Accuracy = 80%  
Cost = 3910

Model 2	Predicted Class		
		Yes	No
Actual Class	Yes	250	45
	No	5	200

Accuracy = 90%  
Cost = 4255

## Model 1:

Accuracy:

$$\frac{150 + 250}{150 + 40 + 60 + 250} = \frac{400}{500} = \frac{4}{5} = 80\%$$

Cost Calculations:

$$\begin{aligned}
 \text{Total Cost} &= (TP + \text{cost}(TP)) + (FN + \text{cost}(FN)) + (FP + \text{cost}(FP)) + (TN + \text{cost}(TN)) \\
 &= 150(-1) + 40(100) + 60(1) + 250(0) \\
 &= -150 + 4000 + 60 = 3910
 \end{aligned}$$

## Model 2:

Accuracy:

$$\frac{250 + 200}{250 + 45 + 5 + 200} = \frac{450}{500} = \frac{9}{10} = 90\%$$

Cost Calculations:

$$\begin{aligned}
 \text{Total Cost} &= (TP + \text{cost}(TP)) + (FN + \text{cost}(FN)) + (FP + \text{cost}(FP)) + (TN + \text{cost}(TN)) \\
 &= 250(-1) + 45(100) + 5(1) + 200(0) \\
 &= -250 + 4500 + 5 = 4225
 \end{aligned}$$

- Model 1 has lower accuracy (80%) but lower total cost (3,910).
- Model 2 has higher accuracy (90%) but higher total cost (4,255).
- We will prefer Model 1

## Some Metrics:

$$Accuracy = \frac{(TP + TN)}{TP + TN + FP + FN}$$

$$Precision = \frac{TP}{TP + FP}$$

$$Recall \text{ or } Sensi \text{ or } TPR = \frac{TP}{TP + FN}$$

$$F1 = \frac{2(Precision * Recall)}{Precision + Recall} = \frac{2TP}{2TP + FP + FN}$$

### 1. Accuracy

- *Measures overall correctness:* proportion of total predictions the model got right.
- Simple and intuitive metric.
- *Limitation:* Can be misleading if classes are imbalanced (e.g., very high accuracy if majority class dominates).

### 2. Precision

- Focuses on the quality of positive predictions.
- High precision means few false positives—when the model says “positive,” it’s usually correct.
- Important in scenarios where false alarms are costly (e.g., spam filtering).

### 3. Recall (Sensitivity)

- Focuses on completeness in capturing positive cases.
- High recall means few false negatives—the model finds most actual positives.
- Vital when missing positives is critical (e.g., cancer detection).

### 4. F1 Score

- Balances precision and recall into a single number.
- Useful when you want a trade-off between precision and recall.
- F1 is low if either precision or recall is low, highlighting poor performance in either dimension.

## Methods of Estimation:

### 1. Holdout Method

- a. Working:
  - i. Split the available dataset into two (or three) parts:
    - 1. Training set: Used to train the model.
    - 2. Testing set: Used to evaluate model performance on unseen data.
  - ii. Sometimes a third validation set is created for hyperparameter tuning.
- b. Typical splits: 70%-30%, 80%-20%, or 60%-20%-20% (train/validation/test).
- c. Advantages:
  - i. Simple and fast.
  - ii. Easy to implement.
- d. Disadvantages:
  - i. Performance estimate can be highly variable depending on how data is split.
  - ii. Not suitable for small datasets because the model might not see enough data during training.

### 2. Cross-Validation (CV)

- a. Working:
  - i. The data is split into  $k$  equal subsets (folds).
  - ii. The model is trained and tested  $k$  times, each time using a different fold as the test set and the remaining  $k-1$  folds as training data.
  - iii. The performance measure is averaged over the  $k$  trials for a stable estimate.
- b. Common variant:
  - i. k-Fold Cross-Validation, often with  $k=5$  or  $k=10$ .
  - ii. Leave-One-Out Cross-Validation (LOOCV):  $k = n$ , where  $n$  is the number of data points. Very computationally expensive but useful for small datasets.
- c. Advantages:
  - i. Provides a more reliable and less biased estimate of model performance.
  - ii. Better utilization of data: each sample is used for training and testing.
- d. Disadvantages:
  - i. More computationally intensive than holdout.
  - ii. Results depend on choice of  $k$ .

# Ensemble Methods

Ensemble methods combine multiple models (often called “base learners” or “weak learners”) to create a stronger overall model that improves predictive performance and robustness compared to any individual model.

## 1. Bagging (Bootstrap Aggregating)

### a. Working:

- i. Multiple base models (often decision trees) are trained independently on different random bootstrap samples of the training data (sampling with replacement).
- ii. Each model makes predictions, and results are combined by majority voting (classification) or averaging (regression).

### b. Key ideas:

- i. Reduces variance and helps prevent overfitting.
- ii. Builds diverse models by training on varied subsets of data.

### c. Example: Random Forest, which combines many decision trees trained with bagging plus random feature selection.

## 2. Boosting

### a. Working:

- i. Models are trained sequentially. Each new model focuses on correcting the errors made by previous models.
- ii. Training assigns higher weights to misclassified examples so the next model pays more attention to these harder cases.
- iii. Final prediction is a weighted sum (or vote) of all models.

### b. Key ideas:

- i. Reduces bias and can greatly improve accuracy.
- ii. Models are dependent since each model learns from mistakes of the prior ones.

### c. Popular algorithms: AdaBoost, Gradient Boosting Machines (GBM), XGBoost, LightGBM, CatBoost.

- Bagging creates diverse models trained on different data samples to reduce variance.
- Boosting builds models sequentially, correcting errors iteratively to reduce bias and variance.
- Both improve robustness and predictive performance over single models.

#### When to Use Bagging:

- When base learners are high variance (complex, deep trees).
- When you want to improve stability and reduce overfitting.
- When you have enough computational resources to train many models independently.

#### When to Use Boosting:

- When base learners are weak learners (usually shallow trees).
- When you want to improve accuracy and reduce bias.
- When some overfitting can be controlled via regularization.