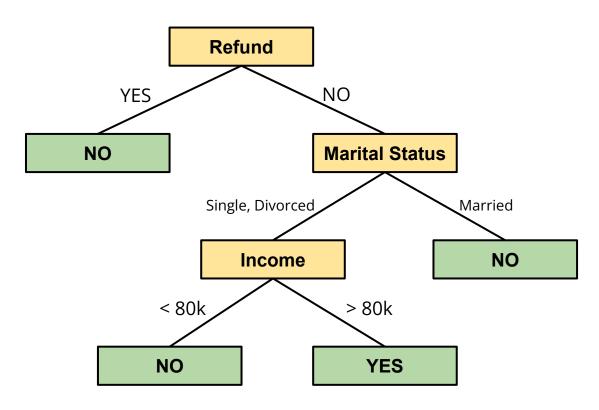
# **Decision Trees**

Boston University CS 506 - Lance Galletti

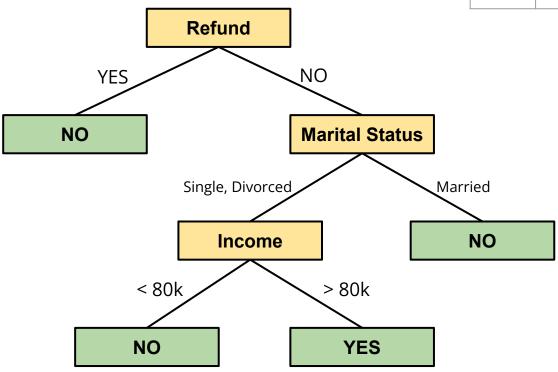
Refund	Marital Status	Income	Class
Yes	Single	125k	No
No	Married	100k	No
No	Single	70k	No
Yes	Married	120k	No
No	Divorced	90k	Yes
No	Married	60k	No
Yes	Divorced	220k	No
No	Single	85k	Yes
No	Married	75k	No
No	Single	90k	Yes

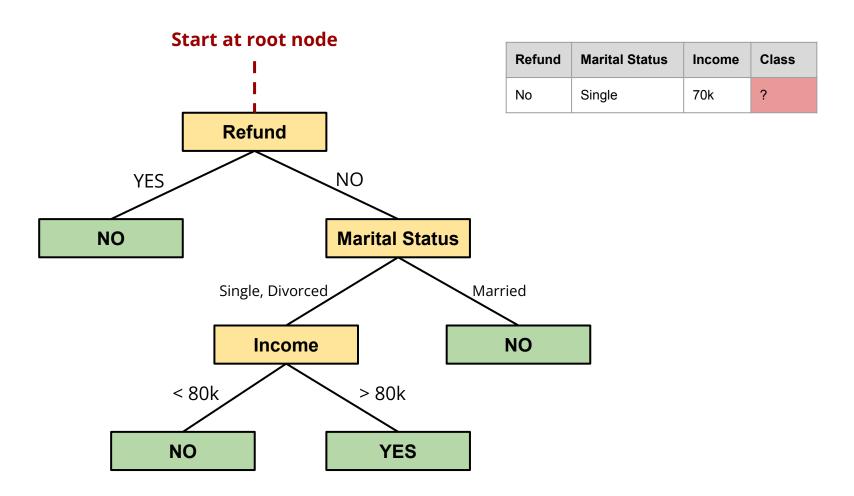
### What a Decision Tree looks like

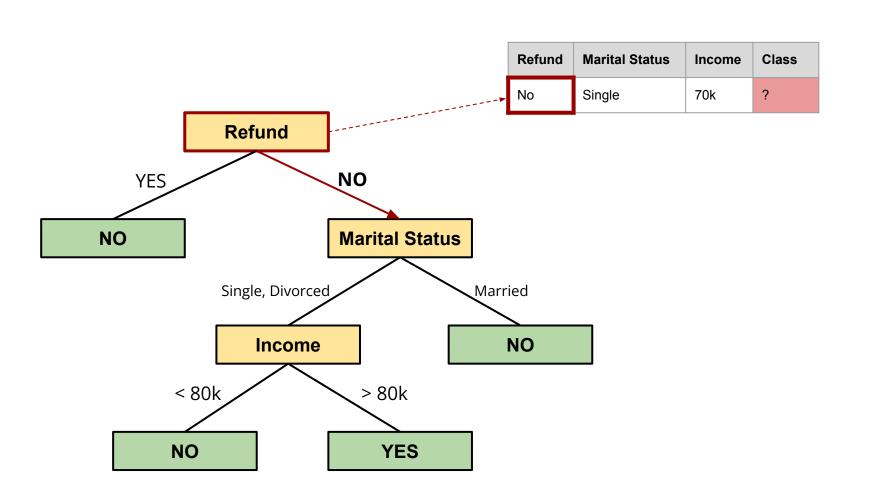


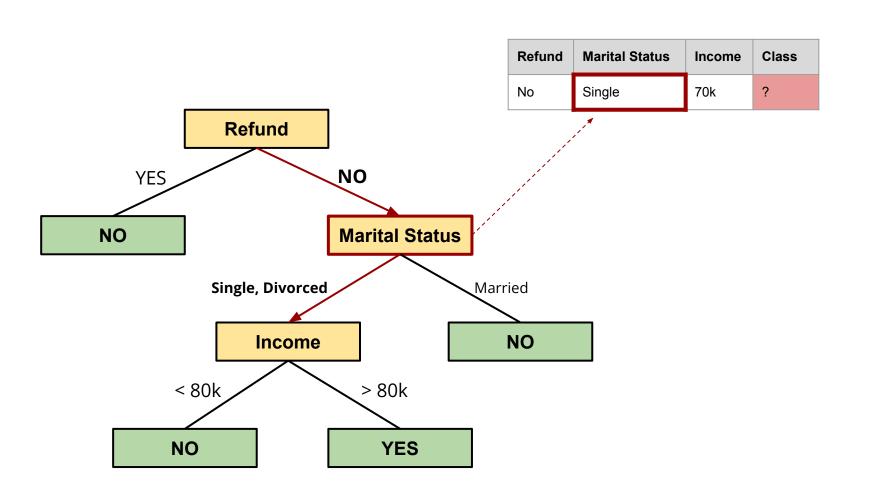
### **How it works**

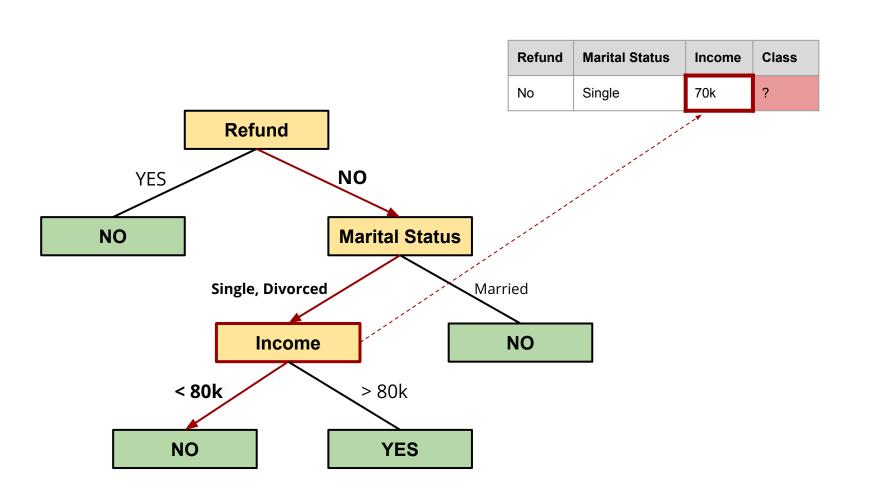
Refund	Marital Status	Income	Class
No	Single	70k	?

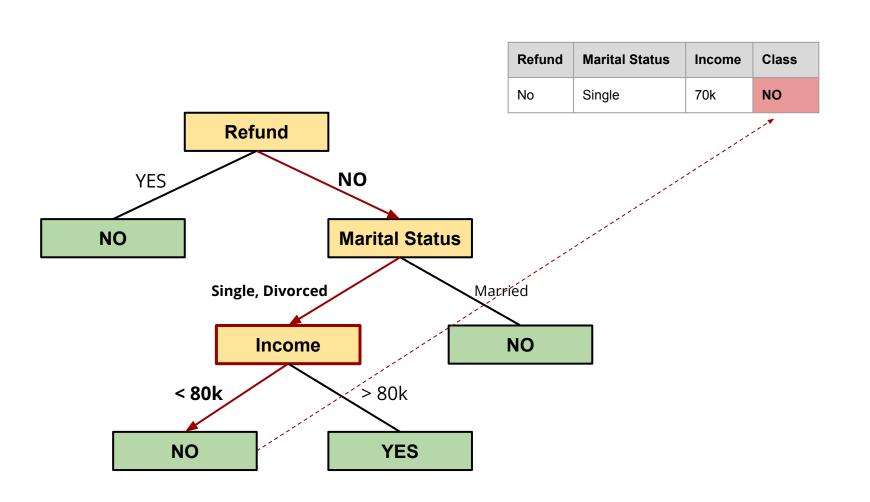












### worksheet

### How do we learn it?

Refund	Marital Status	Income	Class
Yes	Single	125k	No
No	Married	100k	No
No	Single	70k	No
Yes	Married	120k	No
No	Divorced	90k	Yes
No	Married	60k	No
Yes	Divorced	220k	No
No	Single	85k	Yes
No	Married	75k	No
No	Single	90k	Yes

### **IF** marital status == Married

Refund	Marital Status	Income	Class
Yes	Single	125k	No
No	Married	100k	No
No	Single	70k	No
Yes	Married	120k	No
No	Divorced	90k	Yes
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Yes	Divorced	220k	No
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### **IF** marital status == Married

Refund	Marital Status	Income	Class
No	Married	100k	No
Yes	Married	120k	No
No	Married	60k	No
No	Married	75k	No

**THEN** class = NO

Refund	Marital Status	Income	Class
Yes	Single	125k	No
No	Married	100k	No
No	Single	70k	No
Yes	Married	120k	No
No	Divorced	90k	Yes
No	Married	60k	No
Yes	Divorced	220k	No
No	Single	85k	Yes
No	Married	75k	No
No	Single	90k	Yes

#### **IF** income < 60k

Refund	Marital Status	Income	Class
Yes	Single	125k	No
No	Married	100k	No
No	Single	70k	No
Yes	Married	120k	No
No	Divorced	90k	Yes
No	Married	60k	No
Yes	Divorced	220k	No
No	Single	85k	Yes
No	Married	75k	No
No	Single	90k	Yes

#### **IF** income < 60k

Refund Marital S	atus Income	Class
------------------	-------------	-------

#### THEN?

### **Hunt's Algorithm**

- Recursive Algorithm
  - Repeatedly split the dataset based on attributes
- Base cases:
  - IF Split and all data points in the same class
    - Great! Predict that class
  - IF Split and no data points
    - No problem! Predict a reasonable default

### **Hunt's Algorithm**

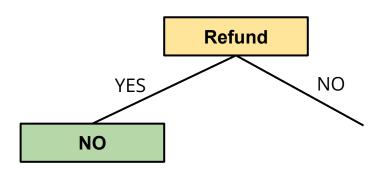
The recursion (IF split and data points belong to more than one class)

 Find the attribute (and best way to split that attribute) that best splits the data

# **Example**

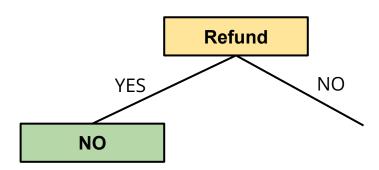
Refund	Marital Status	Income	Class
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No	Single	90k	Yes

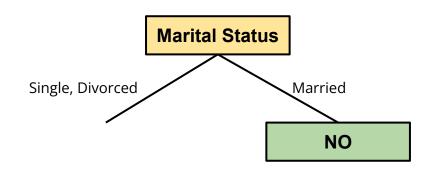


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Refund	Marital Status	Income	Class
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No	Single	85k	Yes
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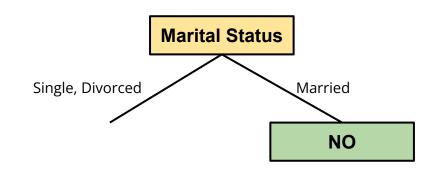
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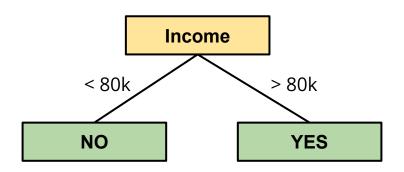


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No	Single	70k	No
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Refund	Marital Status	Income	Class
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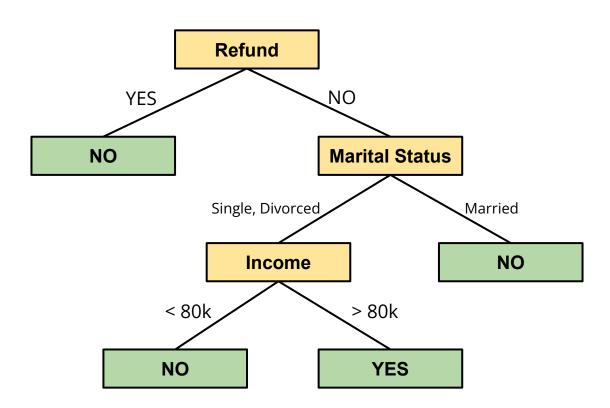
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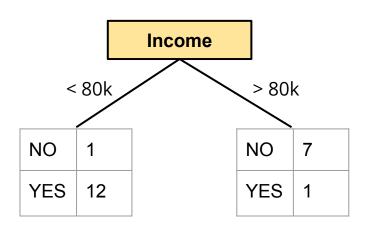


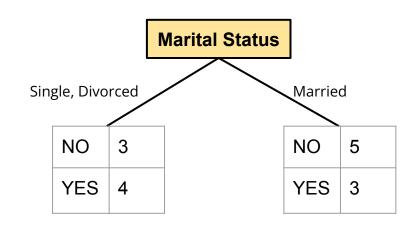
What do we mean by best split?

### Many ways to split a given attribute

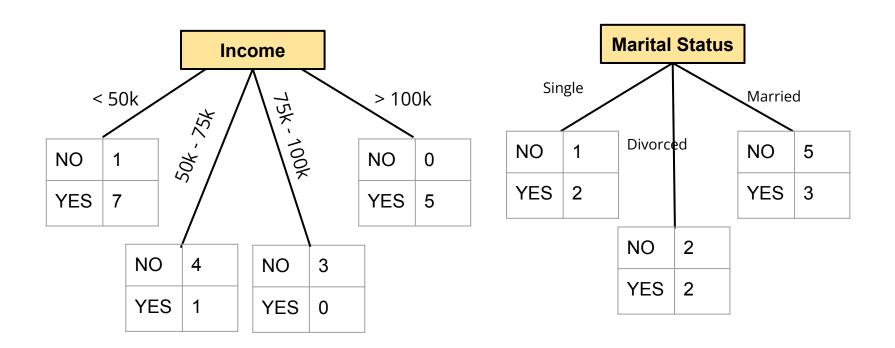
- Binary Split
- Multi-Way Split

## **Binary Split**





### **Multi-Way Split**



#### **Continuous Variables**

- Use binning before running the decision tree
  - Can use clustering for that for example
- Compute a threshold while building the tree
  - $\circ$  A > t vs A < t

#### **Need a metric**

That favors nodes like this:

NO	1
YES	7

Over nodes like this:

NO	4
YES	4

#### **GINI** index

Denote  $p(j \mid t)$  as the relative frequency of class j at node t.

NO	1	þ
YES	7	p

$$p(NO | t) = \frac{1}{8}$$
  
 $p(YES | t) = \frac{1}{8}$ 

p( NO 
$$| t) = 4/7$$
  
p( YES  $| t) = 3/7$ 

#### **GINI** index

$$GINI(t) = 1 - \sum_{j} p(j|t)^{2}$$

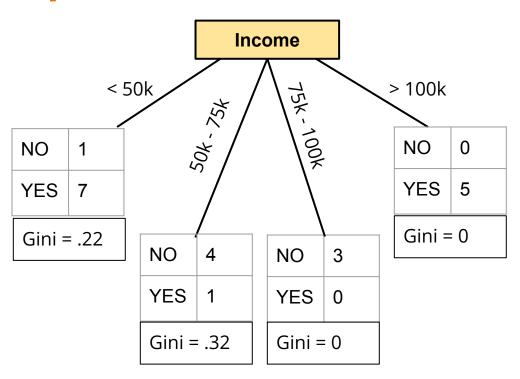
NO	1
YES	7

$$p(NO | t) = \frac{1}{8}$$
  
 $p(YES | t) = \frac{1}{8}$ 

$$GINI(t) = 1 - 1/64 - 49/64 = 14/64$$

p( NO 
$$| t) = 4/7$$
  
p( YES  $| t) = 3/7$ 

# **GINI** of the Split



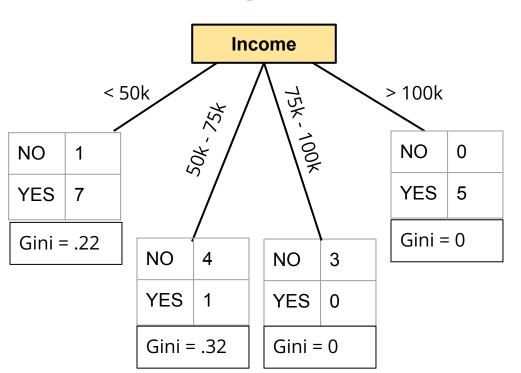
#### GINI of the split

$$GINI_{split} = \sum_{t=1}^{k} \frac{n_t}{n} GINI(t)$$

where:

n<sub>t</sub> = number of data points at node tn = number of data points before the split (parent node)

## **GINI** of the split



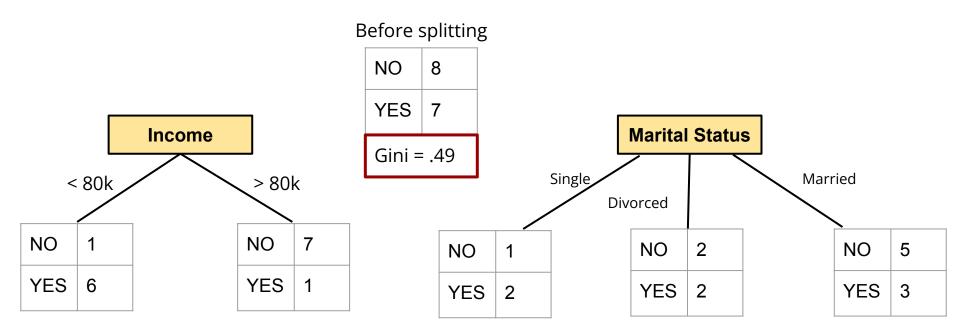
$$GINI_{split} = \sum_{t=1}^{k} \frac{n_t}{n} GINI(t)$$

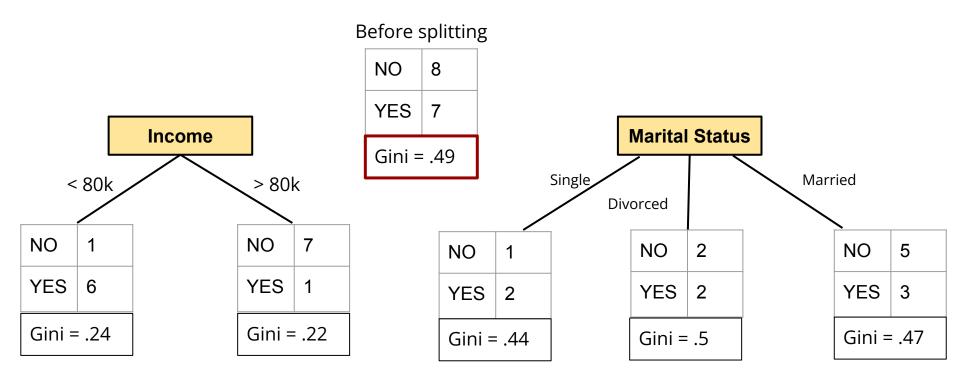
$$n = 21$$

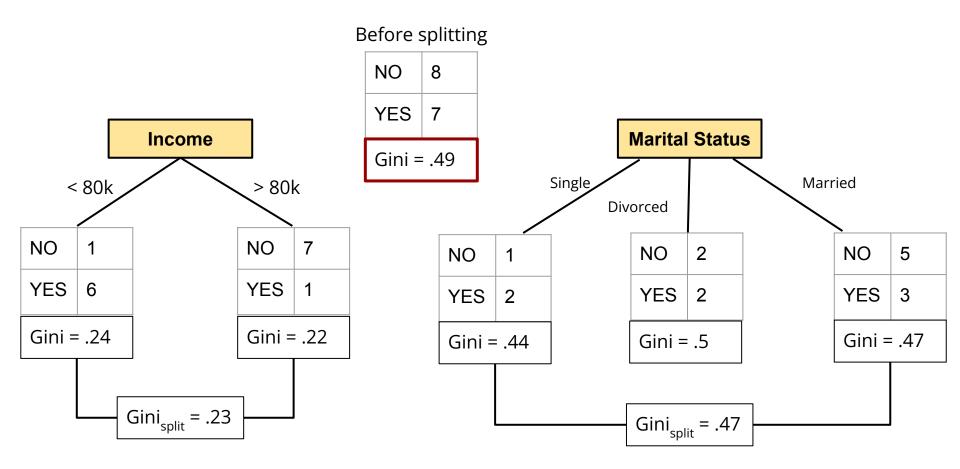
**Putting it all together** 

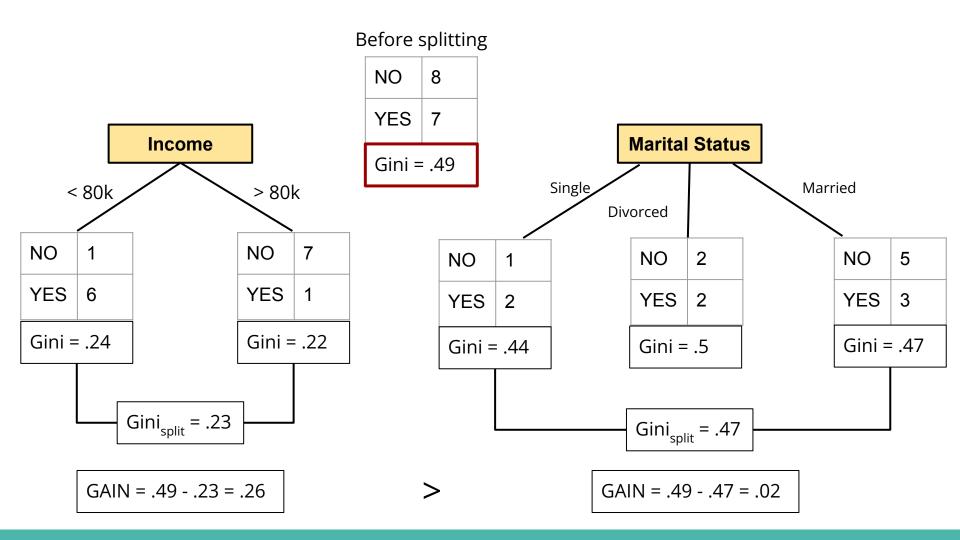
Before splitting

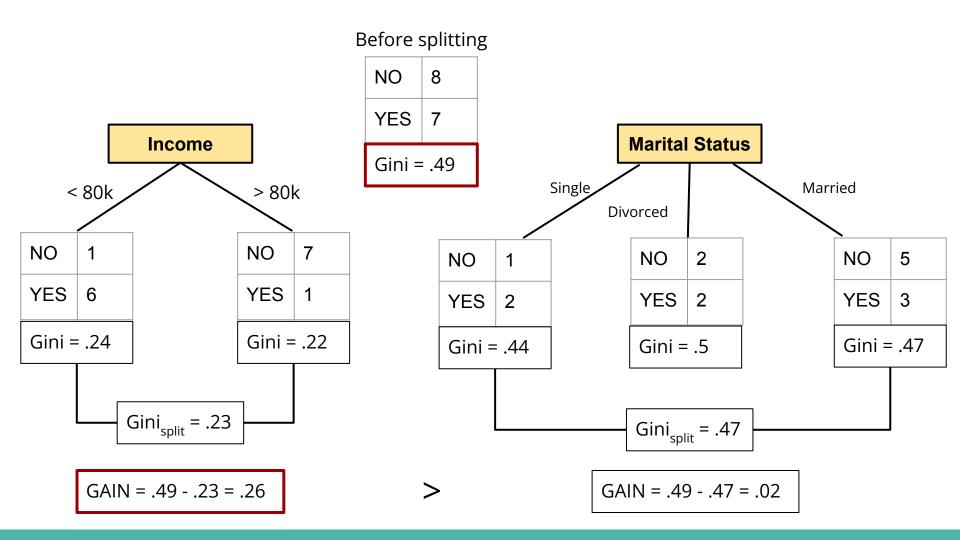
NO	8
YES	7
Gini = .49	



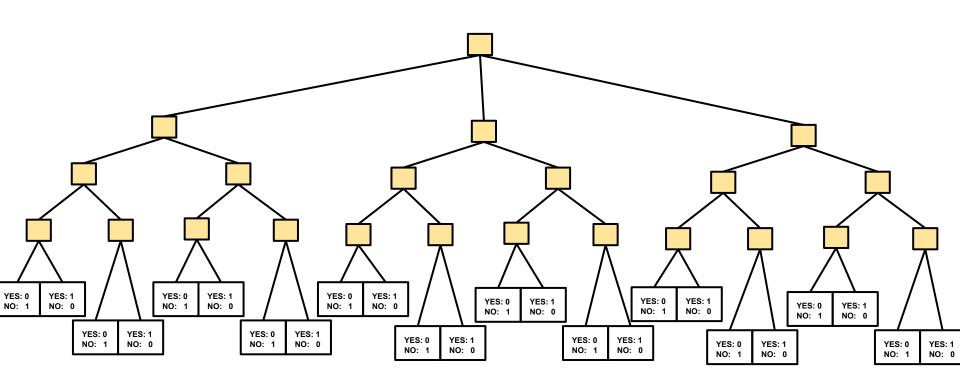








#### **Limitations**



Easy to construct a tree that is too complex and overfits the data.

#### Solutions:

- Early termination (stop before tree is fully grown use majority vote at leaf node)
  - Stop at some specified depth
  - Stop if size of node is below some threshold
  - Stop if gini does not improve
- Pruning (create fully grown tree then trim)

#### **Extensions**

#### Other measures of node purity

Entropy

Entropy
$$(t) = -\sum_{j} p(j|t) \log(p(j|t))$$

Misclassification Error

$$Error(t) = 1 - \max_{j} (p(j|t))$$