# Lecture Notes

### Lecture 10: Classification

- Goal: Predict a class label based on feature inputs (predictors).
- Models attempt to map attributes to class labels. Sometimes, multiple or no correct labels may exist due to noise or insufficient features.
- Even failed predictions give insights "All models are wrong but some are useful".

### • Predictor Quality:

- Use correlation (e.g., Pearson or Spearman) to evaluate predictor relevance.
- Spearman's rank correlation is used for ordinal or nonlinear data.

### • Data Types:

- Nominal: No inherent order (e.g., color, gender).
- Ordinal: Ordered categories with unquantified distances (e.g., ratings).

#### • Model Testing:

- Split data into training/testing sets.
- Goal: generalize, not memorize (avoid overfitting).
- Watch out for outliers and noise in data.

#### • Instance-Based Classifiers:

- Store all training examples.
- Match exact input for classification or output unknown.

### • K-Nearest Neighbor (KNN):

- Choose k, compute distance to all training points, classify by majority vote.
- **Distances:** Euclidean, Manhattan, Hamming.
- Small k: sensitive to noise. Large k: may blur class boundaries.
- Pros: Intuitive, easy to implement. Cons: Slow, sensitive in high dimensions.

## Lecture 11: Decision Trees

- Predict class labels via hierarchical yes/no questions.
- Hunt's Algorithm:
  - Recursively split data based on attributes to form pure nodes.
  - Base cases:
    - \* All data same class  $\Rightarrow$  predict that class.
    - \* Empty data  $\Rightarrow$  predict majority class.
- Split Types:
  - Binary: e.g., age > 30.
  - Multi-way: one branch per category value.
- GINI Index: Measures node impurity. Lower GINI = purer node.
- Overfitting Solutions:
  - Early Stopping: stop growing based on depth, node size, or GINI gain.
  - **Pruning:** remove subtrees post-training.

## Lecture 12: Model Evaluation

• Confusion Matrix:

• Metrics:

$$\begin{aligned} & \text{Accuracy} = \frac{TP + TN}{TP + TN + FP + FN} \\ & \text{Precision} = \frac{TP}{TP + FP} \\ & \text{Recall} = \frac{TP}{TP + FN} \\ & \text{F1 Score} = \frac{2 \cdot \text{Precision} \cdot \text{Recall}}{\text{Precision} + \text{Recall}} \\ & \text{Total Cost} = TP \cdot C_{TP} + FP \cdot C_{FP} + FN \cdot C_{FN} + TN \cdot C_{TN} \end{aligned}$$

- Evaluation Methods:
  - Holdout: Train/test split (e.g., 75% train, 25% test).

- K-Fold Cross Validation: Partition into k parts; rotate test fold.
- Leave-One-Out: Special case of k = n.

#### • Ensemble Methods:

- Combine multiple models to reduce error.
- Bagging: Train models on bootstrap samples. Example: Random Forest.
- Boosting: Sequentially correct mistakes of previous learners.

# Lecture 13: Support Vector Machines (SVM)

- Goal: Find the widest margin (street) that separates two classes.
- Decision Boundary:  $w^T x + b = 0$
- Margin Width: Inversely proportional to ||w||.
- Regularization Parameter C:
  - -C > 1: tight margin, less tolerant of errors  $\Rightarrow$  overfitting risk.
  - -C < 1: wider margin, more tolerant of errors  $\Rightarrow$  generalization.
- Soft Margin: Allows some misclassifications to increase robustness.
- Perceptron Learning:
  - Update weights if point misclassified.
  - Adjust via:  $w := w + \alpha y_i x_i, b := b + \alpha y_i$

#### • Kernel Trick:

- Transform inputs to higher dimension implicitly using a kernel.
- Examples: linear, polynomial, RBF kernels.

# Lecture 14: Recommender Systems

- Goal: Recommend items to users using past data.
- Challenges: Scalability, cold start (new users/items), sparse data.
- Approaches:
  - Neighborhood Methods:
    - \* User-User similarity: recommend items liked by similar users.
    - \* Item-Item similarity: recommend items similar to those liked.

- Content-Based Filtering:
  - \* Recommend based on item features (e.g., genre, keywords).
  - \* Use dot product of user-to-feature and feature-to-item matrices.
- Collaborative Filtering:
  - \* Matrix factorization:  $R_{ij} \approx P_i^T Q_j$
  - \* Alternating minimization of P and Q.

# Lecture 15: Linear Regression

- Goal: Fit a linear model  $y = X\beta + \epsilon$  to predict outputs.
- Motivation: Understand how y varies with x, identify trends, interpret relationships.
- Assumptions:
  - Linearity in parameters  $\beta$ .
  - Residuals  $\epsilon$  are i.i.d. and normally distributed.

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• Cost Function: Sum of squared errors (SSE):

$$L(\beta) = \sum_{i=1}^{n} (y_i - X_i \beta)^2$$

- Learning Methods:
  - **Least Squares:** Minimize SSE to find  $\hat{\beta}$ .
  - Maximum Likelihood Estimation:
    - \* Assume  $Y \sim \mathcal{N}(X\beta, \sigma^2 I)$
    - \* Maximize log-likelihood:  $\log L(\beta) = -\frac{1}{2\sigma^2} \sum (y_i X_i \beta)^2$
- Overfitting: Using overly complex models fits noise, not signal.