

CONDITIONS OF PLAY

2020 SWWD Vet-Novice Mix Match Triples

All games will be played in line with the Laws of the Sport of Bowls, Crystal Mark, 3rd Edition.

Cell Phones and/or Sound-Emitting Devices: Any such devices must be muted or turned down. Violations shall be considered a violation of rink possession. Law 41.7 is not superseded.

Changes in Scheduling: If an event cannot be conducted in accordance with the published schedule or if a special situation arises, the Tournament Committee may make whatever changes it deems appropriate. In these Conditions of Play, Tournament Committee and Tournament Director are synonymous.

Date Stamps on Bowls: Any bowls that have a clearly legible ALBA, IBB, WBB or WB stamp, date, and serial number are approved for use; however, there will be no inspection of bowls.

Determination of Winners: Three (3) points for a win, one (1) point for a tie, zero (0) points for a loss. Maximum of 10 plus points in any game. If there are enough entries for more than 1 green, they shall be played as individual tournaments with each green having its own winners.

Disputes: The umpire's decision is final in all circumstances except those relating to the meaning or interpretation of a law, in which case there will be a right of appeal to the Controlling Body.

Dress Code: Team members' shirts and below-the-waist attire must be matching. They may be white or colored. Shirts must have collars. Shorts worn by women may be no shorter than three inches above the knee.

Eligibility: All United States citizens must be a member of Bowls USA; all other entrants must be members of a Member National Authority.

Novice Eligibility: A new bowler of a recognized lawn bowling club who has been bowling for 24 months or less. Eligibility will be confirmed before the start of play.

Footwear: Shoes must be flat-soled and heel-less. This rule will be enforced.

Format: Three 12-end triples games. Open blind draw. Lunch after the **first** game.

Late Arrivals: A penalty of one point and one end played will be assessed for each ten minutes after the official start time. A late arrival time of 30 minutes or more will result in forfeiture of that game. This rule may be waived in extenuating circumstances.

Movement of Players: Appendix A, A.4, Restricting the movement of players during play, as written in the Laws of the Sport of Bowls, Crystal Mark Third Edition, may be invoked for all matches.

No Dead Ends: A jack in motion that passes completely outside the boundaries of the rink of play must be re-spotted on the 2-meter mark on the center line. If that position is occupied by a bowl, the jack will be placed between the bowl and the mat line without touching the bowl.

Practice Before Tournament: There is no scheduled practice prior to the day of the event.

Practice Before Trial Ends: Practice is allowed between 8:00 a.m. and 8:35 a.m. if the greenskeeper has completed setup. All equipment (mats and jacks) to be returned where you found them. Attendance during morning announcements, beginning at 8:45 a.m., is mandatory.

Prize Money/Awards: There will be prize money awarded -- 1st, 2nd and 3rd place. The number of entries determines the amount of prize money. The allocation for prize money/awards will be posted at the venue.

Smoking: Smoking is prohibited on any greens. Designated smoking areas, if any, will be identified during morning announcements.

Substitutes: Substitutes must be approved by the Tournament Director. They may not have played in the same event, nor may they skip. Teams are responsible to find their own substitute and are responsible for distribution of any prize money if a substitute is used.

Starting Times and/or Time Limits: No time limits. First game starts promptly at **9:00 a.m.**

Tiebreaker: If two or more teams have the same number of wins and plus points, the tiebreaker shall be as follows: head-to-head results, if any; fewest opponent's points allowed; most ends won; one-end roll-off.

Trial Ends: Three bowls in each direction before the first game unless you change greens. Trial ends are not mandatory in any game. If one team chooses not to play trial ends, the other team may do so.

Umpires: Prior to start of play, umpires, as available, will be introduced.

Venue: 405 S. Santa Anita Ave, Arcadia, CA 91007 (626) 351-5327