

# **BLUE BOOK**

**MANUAL  
OF  
AND SPECIFICATION  
FOR  
SOUTHWEST LAWN BOWLS ASSOCIATION  
SPONSORED  
BOWLS TOURNAMENT PLAY**

APPROVED BY THE SOUTHWEST LAWN BOWLS ASSOCIATION EXECUTIVE BOARD

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## BLUE BOOK

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## INTRODUCTION

This is a manual specifying requirements and general instructions for conducting Southwest Lawn Bowls Association (SWLBA) sponsored bowls tournaments. Following its initial publication in a blue binding, it has been referred to as the "BLUE BOOK," which name has been carried forward as its semi-formal designation.

Its purpose is to describe all sanctioned SWLBA sponsored bowls tournaments, and to specify game and award formulae for these events. Thus, it serves as a manual and a ready reference for all tournament directors.

Upon request, the Tournament Chairman and the Tournament Committee members are available to the clubs for assistance with the design and organization of any club-level tournament. However, they, or the SWLBA Executive Board, cannot otherwise direct or interfere with a club invitational tournament.

All SWLBA sponsored tournaments and their play/award specifications described herein are approved by the SWLBA Executive Board. The SWLBA Tournament Committee shall conduct each sponsored tournament in accordance with the formats set forth in this "Blue Book."

The SWLBA Tournament Committee Chairman may, from time to time, propose one or more additional events, or revisions to existing tournament specifications to be instituted on a trial basis for one tournament season with the approval of the SWLBA Executive Board. Should the trial revision(s) prove successful and appropriate, the revisions must be formally proposed to the Executive Board for approval and permanent revision to this "Blue Book."

The Tournament Committee Chairman will attempt to schedule SWLBA sponsored tournaments for the ensuing year in coordination with the Southwest Women's Division (SWWD) and club invitational events, and include these club tournaments in our printed SWLBA Annual Schedule.

The Tournament Committee Chairman will present the proposed consolidated annual tournament schedule for approval at the SWLBA Annual General Meeting (AGM). This is an opportunity for resolution of any remaining conflicts, and making any required changes. After approval, the Division will distribute the consolidated schedule to the clubs. It will also be published in the Annual SWLBA Yearbook and Directory of Clubs. It has been our practice to co-ordinate and print our schedule along with the women's SWWD schedule.

The current (outgoing) Tournament Chairmen is to assume responsibility for sending out all announcements (entry forms) for tournaments to be held within 5 weeks of the AGM.

## DEFINITIONS

**AUSTRALIAN SCORING:** Also referred to as "Quinnell" scoring. This system places a premium on Ends won. It was developed for short games (e.g., 8 Ends), but has also been used for standard length games. Its specific instructions are:

- Keep score on a standard scorecard as usual.
  - Award 3 points for a game win. Plus points not counted.
  - Award 1 1/2 points for a game tie.
- Award 1 point for each End won. Total all points, highest total wins. Total points per game must be equal to the number of ends +3. (An 8 end game has 11 points to be divided between the two teams). With this system, it is entirely possible for a team to lose a game, but win on points (Ends won).

**BREAKING TIES:** In all SWLBA men's events, ties will be broken as follows:

- (1) Head-to-head result, if any;
- (2) Fewest opponents points allowed;
- (3) Most ends won;
- (4) One end roll-off.

**BYE(s):** A game not played and considered a win when number of tournament entrants is uneven, or a no show. A Team receives a Bye by blind draw. If Plus Points are scored, the team receiving the bye shall be awarded the average number of plus points scored during that round, rounded to the nearest tenth of a point.

**DOUBLE ELIMINATION:** A format wherein each contestant must be beaten twice to be eliminated from the competition.

**FINAL:** The last match or round that determines the winner of any event. It is customary to allow for a longer game in the Final, i.e., a tournament of 12 Ends or 15 Points, with Final at 15 Ends or 18 Points.

**FLIGHT SYSTEM:** A tournament format where the teams are at some time(s) separated into different mini-tournaments referred to as flights.

**KNOCKOUT:** See "Single Elimination."

**MIXED TEAM:** A Team consisting of at least one man and at least one woman.

**MIXED TOURNAMENT:** A tournament wherein all entering Teams must have at least one man and at least one woman.

**NOVICE PLAYER:** A bowler who has joined his "first" ever lawn bowling club, regardless of jurisdiction, less than two years before the scheduled event.

**PENNANT SYSTEM:** A tournament format wherein all entries are divided into pennants (groups or sections), and the teams in the pennant play a Round Robin (play each other) to determine the winner of their pennant. This may involve seeding.

**PLAYDOWN:** Preliminary games in an event to reduce the competition to a manageable field that would compete in that event's Finals or a subsequent event.

**PLAYOFF:** A match or matches between or among the Teams that qualified in the Playdown (see Final).

**PLUS POINTS:** The number of points the Winner of a Game scores over the Loser. Normally, the limit set on the point difference score is +/- 10. This limitation is used to prevent a runaway game or a weak team from influencing the outcome of the tournament. Note that if Plus Points are limited to 10, minus points are also limited to 10. All Division sponsored tournaments shall have plus points limited to 10.

**POINTS TOURNAMENTS:** Selected annual men's tournaments provide points used for selection of Team Southwest. These tournaments are: SoCal Triples and Rinks, Murray-Allison Singles, Cary-MacDonald Pairs, the National Singles and Pairs Playdowns and the Southwest Open. All participants in these Points Tournaments must be a member in good standing of BowlsUSA.

QUINNELL SCORING: See Australian Scoring.

ROUND ROBIN: A format whereby each Team plays every other Team in an event to determine the winner. The number of games required for a Round Robin is one less than the number of entries when that number is even. With an uneven number of entries, the number of games is the same but each Team will have a Bye. To chart a Round Robin, keep Team #1 anchored and revolve all others around it. A partial example for eight Teams is:

Game 1	Game 2	Game 3	Game 4	Game 5	Game 6	Game 7
1–8	1–2	1–3	1–4	1–5	1–6	1–7
2–7	3–8	4–2	5–3	6–4	7–5	8–6
3–6	4–7	5–8	6–2	7–3	8–4	2–5
4–5	5–6	6–7	7–8	8–2	2–3	3–4

SEEDING BY ABILITY: Seeding by ability attempts to match better bowlers against those of lesser ability in an attempt to avoid top bowlers from meeting each other in the early round(s) of an event. Seeding shall be performed by the tournament committee.

SEEDING GEOGRAPHICALLY: Geographic seeding assures that members of the same Club, or geographical area, do not meet each other in the early round(s) of an event. For example, teams from the same club are assigned odd team numbers and would draw rink assignments separately against team's assigned even numbers.

SHOT PERCENTAGE: This is used as a final tie breaker. A team's points scored are divided by the total points scored for and against the team throughout the tournament. The highest percentage wins.

SIDE: Any agreed number of teams or Singles players (or a combination of teams and Singles players) whose combined scores decide the result of a competition.

SINGLE ELIMINATION: A tournament flight system (bracket) format wherein each team is eliminated from competition after having been beaten once.

TEAM: One entry, whether Singles, Pairs, Triples, or Rinks.

TEAM SOUTHWEST: An honorary annual recognition of the fourteen players who accumulate the most points in the specified points tournaments. \$1 of each entry fee in the points tournaments will be set aside in a pool to reward the top five Team Southwest qualifiers. This pool will be distributed to the qualifiers respectively at 30%, 25%, 20%, 15% and 10% of the pool.

WTPP. Win, Tie, Plus Points: A scoring method for tournaments not formatted in the winner vs. winner concept. Win = 3 points, Tie = 1 point, Loss = 0 points, and the Plus Point differential.

## GENERAL INSTRUCTIONS

The SWLBA Tournament Chairman shall assign responsibility for direction of each SWLBA sponsored tournament to a member of the Tournament Committee. As Tournament Director, the committee member shall plan, direct and/or oversee the tournament. Several aspects of conducting assigned tournament(s), to include:

- Make sure the event flyers have been sent out.
- Implement the "Blue Book" plan prescribed for his assigned tournament.
- Assure club logistics support. Notify host club of tournament requirements, including number of rinks and entrant count.
- Make readily and centrally available all umpire accessories, and advise competitors.
- Maintain score chart and/or playdown bracket chart.
- Present awards, take pictures of the winning team and report place winners to the Tournament Chairman.

If the Tournament Director should choose to compete in his assigned tournament, he may arrange for a qualified assistant to assist while he is on the green (Primarily for score keeping/charting.)

A Tournament Director is the final authority regarding decision on tournament format and special rules during the event. Any change in specified tournament rules (e.g., number of Ends or time limitations) due to local conditions or other considerations must be announced prior to start of the event/day of play. Any challenge to the Tournament Director's decision may be appealed to the SWLBA Executive Board in writing.

The Tournament Director shall announce the Division's Certified Umpire(s) available.

The Tournament Director will assemble all competitors approximately 15 minutes prior to game start for the purpose of announcing all specific game instructions, other announcements, announce dignitaries, and the flag salute.

Practice time will be allowed prior to game start, and the pre-game assembly, on any rink running at right angles to the designated game rinks. Competitors should be courteous and prudent in their selection of a practice rink taking care to avoid a busy rink and to make a request for joining in.

The dress code for all division and national tournaments shall be as specified in the "Laws of the Sport of Bowls", or as otherwise dictated by the executive board.

The Tournament Chairman must contact the president of the club designated as the venue for his tournament sufficiently in advance of the tournament date to determine if the green(s) will be playable for the event. Should there be a question, or a suggestion that special treatment is required, the Tournament Chairman should request the advice of the Division Greens Committee. Should the green(s) be considered not playable, the Tournament Chairman must make arrangements for an alternate venue or reschedule the tournament. The greens should be looked at 4 weeks before the tournament. The club advised as to what work, if any, should be necessary for the greens to be properly playable. If work is required, then another check should be done 2 weeks prior to the tournament, at which time it should be decided if a new venue for the event is required. It is desired that all greens used shall be running at least 12 seconds.

BowlsUSA "Laws of the Sport of Bowls" shall govern ALL tournament play. Any local club ground rules affecting play should be announced at the opening of the event or published in advance.

All competitors should be reminded that game etiquette be observed.

Tournament entry qualification as stated in the tournament specification can, if questioned, be verified by the Tournament Chairman prior to acceptance into the tournament.

Late arrivals will be penalized one (1) point for each ten (10) minutes from the end of trial ends, or fraction thereof, and will count as an end played. Thirty (30) minutes delay constitutes a forfeiture of the game. Such penalties may be waived by the Tournament Director due to extenuating circumstances

Any player who withdraws from play prior to completion of an event without due cause will be disciplined by suspension from entry in the next two SWLBA sponsored tournaments and the same tournament in the following year. Completion of an event includes completing second day play in tournaments of more than one day duration such as the Murray-Allison and Cary-MacDonald. Such penalty may be waived by the Tournament Director due to extenuating circumstances. If two teams are playing a meaningless game at the end of any event, they may be excused with permission. The director will verify that the results of this game could not affect the outcome of the tournament. The SWLBA Executive Board of Directors shall rule on all infractions, penalties or complaints.

In the event that a complete team winning an elimination or playdown event cannot continue as a team, BowlsUSA substitution laws will apply. If a team is unable to continue due to substitution laws, the next complete team in order of finish shall continue.

Game results shall be as recorded on a score card turned in to the Official Recorder with the signatures of both Skips or Singles Players.

Game arrangements not specifically illustrated herein may be found in the "Lawn Bowlers Manual of Game Arrangements" or the "Mansfield Charts" available on the Division web site, under Documents.

The Tournament Chairman shall retain the right to, mid tournament, change the time rules that affect all or any match in order to speed up a game or the tournament.

Tournament Chairmen shall make a point of acknowledging winners of the prior SWLBA event at the first day of the tournament.

## **TOURNAMENT UMPIRE**

Each SWLBA sponsored tournament should designate a certified umpire to oversee conduct of the event, and respond to any request for a law interpretation or application made by a competitor in the event. In the event a certified umpire is not available, the Tournament Director must enlist a senior SWLBA member who, in his judgment, has sufficient tournament experience, laws knowledge, and objectivity to act as the event umpire. The Tournament Director must identify the event umpire in his opening announcement. The event umpire may or may not participate in the event.

A current list of certified umpires is available from the SWLBA Head Umpire who is listed in the SWLBA Yearbook and Directory of Clubs.

## **TOURNAMENT FINANCIALS**

It is the responsibility of the Tournament Committee Chairman to collect and account for all tournament entry fees, specify the Cash Award Pool for each tournament, and prepare

Tournament Financial reports. However, he may delegate the implementation of this responsibility to a Tournament Committee member as appropriate.

The Tournament Committee shall maintain an account as appropriate to accommodate deposit of entry fees and disbursement of funds for tournament expenses.

The Cash Award Pool for each tournament will be derived by deducting cost elements from the total of entry fees collected as follows: (Tournament cost elements may be estimated since actual expenses are sometimes determined at the end of the event). PayPal charges will be considered Tournament Committee Expense and shall not reduce the prize pool.

TOTAL ENTRY FEES, LESS

- (1) HOSPITALITY FEE PAID TO HOST CLUB @ \$2.50/ENTRANT PER DAY. \*
- (2) HOST CLUB GREEN USE FEE OF \$25/DAY/8 rinks, or \$1 PER PERSON PER DAY, WHICHEVER IS GREATER
- (3) TOP 5 TEAM SOUTHWEST - \$1 PER PLAYER
- (4) ESTIMATE OF TOURNAMENT EXPENSE @ 7% X TOTAL \*\*

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= CASH AWARD POOL

\* Hospitality includes beverage service, breakfast rolls, salads, chips.

\*\* Tournament Expense is estimated since actual expenses are normally accounted for later. Expense would include the following:

- Bowls Advertising,
- Preparation and printing of announcement flyers,
- Postage for distribution of flyers,
- Gamemaster Fee if appropriate, including room, if required.
- Telephone Charges, PayPal charges and
- Other Miscellaneous Expense.

The Tournament Committee treasurer must prepare a financial report for each tournament and cumulative for the several tournaments, to be submitted to the SWLBA Executive Board for acceptance. To the extent that actual tournament expenses are greater or less than the estimate used to derive the Cash Award Pool (cost element 5 above), a specific tournament could turn in a profit or loss. Any profit will be held in reserve to absorb any future loss. It is anticipated the Tournament treasury shall have been \$2,000 and \$2,500. At the end of the year a final accounting shall be prepared. If the retained sums are in excess of \$2,500 then the excess shall be divided by four and that amount shall be added to the next year's prize pools for the Murray/Allison, Southern California Triples, Southern California Rinks and the Cary/MacDonald tournaments.



# 1 SOUTHERN CALIFORNIA TRIPLES AND RINKS CHAMPIONSHIPS

- 1.1 Summary: Each is a two-day event for SWLBA male members to identify a champion triples team and champion rinks team.
- 1.2 Entry Qualification: Open to male members in good standing of a lawn bowling club approved by the SWLBA, or male club members affiliated with National or International organizations.
- 1.3 Event Duration: Two consecutive days.
- 1.4 Maximum Number of Entries: Unlimited. Individuals may enter and or win both events.
- 1.5 Entry Fee: \$27.00 per player.
- 1.6 Format: TWO DAY EVENT
- 1st Day, Qualification: Three (3) 14-End games. BLIND DRAW.
  - 2<sup>nd</sup> Day, Eight best teams ranked by WTPP return for Finals.
  - 2<sup>nd</sup> Day Seed teams by results of first day as follows; 1 vs 8, 4 vs 5, 2 vs 7, 3 vs 6.
  - The loser of the first game drops into the consolation bracket, wherein participation is optional.
  - If there are 10 or fewer teams entered, then four best teams return, seeded 1 vs 4, 2 vs 3. Consolation prize money will go to fourth place finisher.
  - 2nd Day, Finals: 16 -Ends, for 1<sup>st</sup> & 2<sup>nd</sup> place. (14-ends all other matches)
  - No dead ends; re-spot rule will be in effect for all games.
- 1.7 Scoring: Total WTPP, with 10 point limit on plus points. Any ties shall be broken as specified on page 4.
- 1.8 Awards:
- Cash: The following percentages of the Cash Award Pool will be awarded to the top teams:  
  
1st Place -45%; 2nd Place -25%; 3rd Place-17.5%; Consolation 12.5%. Should the calculation for the consolation work out to be less than the entry fee, then the consolation shall be awarded their entry fee. The remainder shall be paid 50/30/20 of the remaining cash pool.
  - Appropriate awards shall be presented to each member of the top three teams.

## 2 CARY- MacDONALD PAIRS

- 2.1 Summary: Named in recognition of its original donors, Drs. Raymond Cary and William MacDonald. Dr. Cary was president of the Southern California Lawn Bowling Association in 1945. It is a unique two-day event forming entrants into pennants, separating teams into Cary and MacDonald flights after the first day's competition, then determining the winners of each on the second day of play.
- 2.2 Event Duration: Two (2) consecutive days. Three-bowl pairs. All games 18 ends.
- 2.3 Entry Qualification: Open to male members of good standing of a lawn bowling club approved by the SWLBA, or male club members affiliated with National or International Organization.
- 2.4 Maximum number of entries: 32 teams; number of entries must be divisible by four..
- 2.5 Entry Fee: \$27.00 per player; \$54.00 per team.
- 2.6 Format:
- **1<sup>st</sup> Day:** Pennant System qualification for Cary or MacDonald Flights. Teams seeded in advance by Tournament Committee into groups of perceived Excellent, Very Good, Good, and Average skill. Blind Draw assigns one from each group to a Pennant, for a total of 8 Pennants. (A pennant has 4 teams) (Fewer pennants if fewer entries). Each Pennant plays a Round Robin among its teams.
  - All Pennant winners advance to the Cary Flight, and if less than 8 pennants, the next best finishers (by record of wins, loss, tie, plus/minus points) advance also (to make eight entries) in the Cary Flight. At the end of the 1<sup>st</sup> day, any ties shall be broken as specified on page 4.
  - The second place finishers in each pennant advance to the MacDonald (except those taken to fill the Cary Flight), if less than 8 pennants, the next best finishers advance to make eight entries in the MacDonald..
  - **2<sup>nd</sup> Day:** Seed both flights as follows: Team 1 vs 8; 4 v 5, 2 v 7, 3 v 6. Seeding is based upon WTPP without preference to pennant winners.
  - **2<sup>nd</sup> Day:** First game losers drop to a consolation flight in which participation is optional.
  - Play off for 1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup>, both flights.
  - No dead ends; re-spot rule will be in effect for all games.
- 2.7 Scoring:
- WTPP in the 1<sup>st</sup> day qualifying rounds. 10 points max.
  - Ties stand within Pennants on 1<sup>st</sup> day; on 2<sup>nd</sup> day ties broken by playing one extra End.
- 2.8 Awards:
- Cash: The Cash Award Pool will be allocated to the flights as follows:
  - Cary Flight 60%; MacDonald Flight 40%
- For each flight, the following percentages of that flight's cash pool will be awarded as follows:  
1st Place -45%; 2nd Place -25%; 3rd Place-17.5%; Consolation 12.5%.  
Should the calculation for the consolation work out to be less than the entry fee, then the consolation shall be awarded their entry fee. The remainder shall be paid 50/30/20 of the remaining cash pool.
- 2.9 Awards: Appropriate awards will be presented to each member of the 1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup> place teams in both the Cary and MacDonald flights.

### **3 SWLBA MIXED PAIRS (played in LAGUNA WOODS)**

3.1 Summary: A one-day mixed pairs event. This event requires a man and woman on each team.

3.2 Event Duration: One day.

3.3 Entry Qualification: Mixed teams of members in good standing of a lawn bowling club approved by the SWLBA, or members affiliated with National or International organizations.

3.4 Maximum Number of Entries: 32 teams (goal of 16 per flight, but first 32 teams to enter).

3.5 Entry Fee: \$40 per team.

3.6 Format:

- An "A" and "B" Flight event to separate "A" quality teams from those with less experience who would like to compete. Entry into either flight is by team's declaration with these conditions:
  - Any team may enter the "A" Flight.
  - At the discretion of the tournament director, established tournament players may not enter the "B" Flight.
- Blind Draw. Score cards marked in advance with team/rink assignments.
- Three (3), fourteen (14) End games. Substitutions on the "B" green will be allowed.
- No dead ends; re-spot rule will be in effect for all games.

3.7 Scoring:

- Total WTPP over all games, 10 point max.
- In the event of a tie for any of the first four places, use the tie breaking order shown on page 4.

3.8 Awards:

- Cash:
  - The-Cash Award Pool will be allocated to each of the two flights proportionately to the number of entries in each flight.
  - For each flight, assuming 16 on each greens, the following percentages of its Cash Pool will be awarded to the top 4 teams:

▪ 1st Place:	40%
▪ 2nd Place:	30%
▪ 3rd Place:	20%
▪ 4 <sup>th</sup> Place	10%
  - For 12 on a green, the following percentages of its Cash Pool will be awarded to the top 3 teams:

▪ 1st Place:	50%
▪ 2nd Place:	30%
▪ 3rd Place:	20%
  - For 20 on a green, the following percentages of its Cash Pool will be awarded to the top 5 teams:

▪ 1st Place:	30%
▪ 2nd Place:	25%
▪ 3rd Place:	20%
▪ 4th Place:	15%
▪ 5th Place:	10%

## 4

## MURRAY-ALLISON SINGLES

- 4.1 Summary: A two-day, singles event named in recognition of Frank D. Murray, SWLBA President in 1957, and William Allison, SWLBA President in 1967. The outcome of the first game places entrants into either the Murray (championship) flight, or the Allison (consolation) flight. A challenge flight has been added for all bowlers who lose their second game in either the Murray or Allison flights.
- 4.2 Event Duration: Two Consecutive Days
- 4.3 Entry Qualification: Male members in good standing of a lawn bowling club approved by the SWLBA, or male club members affiliated with National or International organizations.
- 4.4 Maximum Number of Entries: Unlimited
- 4.5 Entry Fee: \$27.00 per person.
- 4.6 Format:
- Three-Flight "Single" Elimination.  
First game qualifying:  
Winner in Murray Flight Bracket; Loser in Allison Flight Bracket  
Losers of any game after the second game of day one are eliminated (until the championships where players will play off for 3<sup>rd</sup> & 4<sup>th</sup> in each flight.)
    - There will be a single-elimination Challenge flight for those bowlers who lose their second game in the Murray or Allison flights. Murray losers will play the Allison losers in the Challenge flight.
  - Blind Draw for First Game Rink Assignments. Score cards marked in advance with entry/rink assignments.
  - Because of the format, byes in the first round should be avoided at all cost. To eliminate the possibility of an odd number of entries, the HOST CLUB should provide one standby player, who will play without entry fee, if called upon.
  - No dead ends; re-spot rule will be in effect for all games.
- 4.7 Scoring:
- All games to 18 points through competition to the finals. Finals played to 21 points. (first and second place) in all flights.
  - 18 point playoff for 3<sup>rd</sup> place in the Murray and Allison flights.
- 4.8 Awards:
- Cash:
    - 50% of Cash Award Pool allocated to Murray Flight; 34% allocated to the Allison Flight, 16% to the Challenge flight.For the Murray and Allison flights, the following percentages of its Cash Pool will be awarded to the top three players:
    - 1<sup>st</sup> Place: 50%
    - 2<sup>nd</sup> Place: 30%
    - 3<sup>rd</sup> Place: 20%
    - The winner and runner up in the Challenge flight will receive 70% and 30%, respectively of the Challenge prize pool, but not less than the entry fee.
    - Awards shall be presented to the 1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup> place winners of the Murray and Allison flights.

## 5 NOVICE PAIRS

- 5.1 Summary: A one-day pairs event for SWLBA male bowlers with less than two years' experience from date of joining, providing an opportunity to meet and compete with peer bowlers from other clubs in the Division.
- 5.2 Event Duration: One day.
- 5.3 Entry Qualification: Players must meet the requirements for classification as a Novice Player (see definition), and currently be a member in good standing of any SWLBA Club. Individuals may enter both Novice Singles and Novice Pairs Events.
- 5.4 Maximum Number of Entries: Limited only by the number of Greens available at the designated venue.
- 5.5 Entry Fee: \$21.00 per player.
- 5.6 Format:
- Four (4), ten (10) End games.
  - Blind Draw. Score cards marked in advance with team/rink assignments.
  - No dead ends; re-spot rule will be in effect for all games.
- 5.7 Scoring:
- Total WTPP over all games, with a 7 point limit on Plus (or minus) Points. In the event of a tie using the 7 point max, Use the tie breaking rules specified on page 4 of this "Blue Book".
- 5.8 Awards:
- Cash: The following percentages of the Cash Award Pool will be awarded to the top four teams.

-	1st Place:	40%
-	2nd Place:	30%
-	3rd Place:	20%
-	4th Place:	10% (but not less than the entry fee)

If less than ten teams participating:

-	1st Place:	50%
-	2nd Place:	30%
-	3rd Place:	20%
  - Awards will be presented to each member of the winning teams.

## 6 NOVICE SINGLES

- 6.1 Summary: A one-day event for SWLBA male bowlers with less than two years of experience, providing an opportunity to meet and compete with peer bowlers from other clubs in the Division.
- 6.2 Event Duration: One day.
- 6.3 Entry Qualification: Players must meet the requirements for classification as a Novice Player (see definitions), and currently be a member in good standing of any SWLBA Club. Individuals may enter both Novice Singles and Novice Pairs Events.
- 6.4 Maximum Number of Entries: Limited only by the number of Greens available at the designated venue.
- 6.5 Entry Fee: \$21.00 per player.
- 6.6 Format:
- Four (4) games, played to a maximum of 15 points.
  - Blind Draw. Score cards marked in advance with team/rink assignments.
  - No dead ends; re-spot rule will be in effect for all games.
- 6.7 Scoring:
- Total WTPP over all games, with a 10-point limit on Plus/Minus Points.
  - In the event of a tie,  
Use method described on page 4.
  -
- 6.8 Awards:
- Cash: The following percentages of the Cash Award Pool will be awarded to the top four players:
    - 1st Place: 40%
    - 2nd Place: 30%
    - 3rd Place: 20%
    - 4th Place: 10% (but not less than the entry fee)
- If less than sixteen entrants:
- 1st Place: 50%
  - 2nd Place: 30%
  - 3rd Place: 20%

An award will be presented to the winners.

## 7 SWLBA OPEN and BOWLER OF THE TOURNAMENT

The SWLBA Open is a series of three separate two-day tournaments, Rinks/Fours, Pairs and Singles, played over six consecutive days. Open to male members in good standing of a lawn bowling club approved by the SWLBA, or male members affiliated with a National or International organizations. It is an opportunity to meet and perhaps compete with top division bowlers, bowlers from other U.S. clubs, and bowlers from other countries. The flight format shall be determined by then number of entries in each event. The chart herein will identify which flight system shall relate to the number of entries, however the Tournament Committee has the final decision. Additionally, for some number of entries, the last in team to enter shall be placed on a waiting list in order to maintain a feasible number of entries in the tournament and, whenever possible, to prevent byes.

7.1 SUMMARY; The Bowler of the Tournament is based on points earned according to the following table; (see below)

### Championship Flight:

	<b>Singles</b>	<b>Pairs</b>	<b>Triples</b>	<b>Rinks</b>
1 <sup>st</sup>	80	72	64	64
2 <sup>nd</sup>	64	54	48	48
3 <sup>rd</sup>	48	43	38	38
4 <sup>th</sup>	32	29	25	25

### Second Flight:

	<b>Singles</b>	<b>Pairs</b>	<b>Triples</b>	<b>Rinks</b>
1 <sup>st</sup>	36	32	28	28
2 <sup>nd</sup>	28	24	21	21

### Third Flight:

	<b>Singles</b>	<b>Pairs</b>	<b>Triples</b>	<b>Rinks</b>
1 <sup>st</sup>	29	26	23	23
2 <sup>nd</sup>	21	19	17	17

### Fourth Flight:

	<b>Singles</b>	<b>Pairs</b>	<b>Triples</b>	<b>Rinks</b>
<u>1<sup>st</sup></u>	22	20	18	18
<u>2<sup>nd</sup></u>	16	14	12	12

### Fifth Flight:

	<b>Singles</b>	<b>Pairs</b>	<b>Triples</b>	
<u>1<sup>st</sup></u>	16	14	12	
<u>2<sup>nd</sup></u>	11	10	8	

**Sixth Flight:**

	<b>Singles</b>	<b>Pairs</b>	<b>Triples</b>	
<u>1</u> <sup>st</sup>	11	10	-	
<u>2</u> <sup>nd</sup>	8	5	-	

No Points Awarded if you have 3 or more losses.



## **8 SWLBA OPEN TRIPLES/ FOURS**

- 8.1 Event Duration: Two (2) consecutive days.
- 8.2 Entry Qualification: Male members in good standing of a lawn bowling club approved by the SWLBA, or male club members affiliated any with National or International organizations.
- 8.3 Maximum number of entries: none, however committee may limit entries (see charts).
- 8.4 Entry Fee: \$30.00 per player.
- 8.5 Traditional Format or 1<sup>st</sup> Day Qualifier format at the discretion of the Tournament Committee
- 8.5A Traditional Format
- See chart for number of flights.
  - No dead ends; re-spot rule will be in effect for all games.
  - Winners and losers move into a multi-flight bracket playdown that results in a 4 place Championship Flight, and four 1<sup>ST</sup> AND 2<sup>ND</sup> place subordinate flights.
  - Blind Draw for First Round Team/Rink Assignments. Score cards marked in advance with first round team/rink assignments;
  - 14-Ends for preliminary rounds.
  - 16 End finals. (1<sup>st</sup> and 2<sup>nd</sup> place in Championship Flight only)
  - Scoring: Game win or loss (no ties) only to move forward in or to a flight, or be eliminated according to the system plan, (Plus points not used)
- 8.5B 1<sup>st</sup> Day Qualifier format
- No dead ends; re-spot rule will be in effect for all games.
  - Day one shall consist of 3 blind draw games.
  - Day two: Teams will be placed into 8 teams flights based upon their overall WTPP standings (ties stand).
  - If more than 8 undefeated teams, the first flight teams shall be determined by a playoff as later described in paragraph 8.7. All other ties shall be broken first with method described on page 4. and then, if necessary, by shot percentage. If a tie still exists the team shall play until one team wins 2 ends, points shall not matter. All teams will qualify for the second day of play except, up to 7, which would not fit into a full flight of 8 teams
- 8.6 Undefeated teams tie breaker. If needed the following tie breaker system will be used to determine the teams that qualify for the championship flight. If there are 9 undefeated teams then the bottom 4, based upon WTPP shall go into a tie breaker, if more than 9 tied teams the bottom 8 shall compete. The tie breaker shall begin 10 minutes after the tournament director has determined which teams shall be involved. Any team not present to begin on time shall forfeit that round after the 10 minutes. A forfeit for that same team shall be declared for any subsequent round as soon as their opposition has been determined. Each round shall be played until one team has won 2 ends, points do not matter. Losers of each round shall advance until the requisite number of teams remain which need to be eliminated. All eliminated teams are dropped to the 3<sup>rd</sup> flight. See paragraph 8.6 to seed the eliminated teams into the third flight.

8.7 Scoring:

- Game Win or Loss only to move forward in a bracket, or be eliminated according to the system plan. (Plus points not used.)

8.8 Awards:

- Cash:

See the chart that shows the payouts depending upon the number of flights The

Cash Award Pool will be allocated to the flights: If five flights

Championship flight 50%

2<sup>nd</sup> Flight 15.5%

3<sup>rd</sup> Flight 12.5%

4<sup>th</sup> Flight 11.5%

5<sup>th</sup> Flight 10.5%

If 4 flights: Championship 52%

2<sup>nd</sup> flight 20%

3<sup>rd</sup> flight 16%

4<sup>th</sup> flight 12%

- For each flight, the following percentage of that flights cash pool will be awarded as follows:

Championship flight

1<sup>st</sup> Place 40%

2<sup>nd</sup> Place 25%

3<sup>rd</sup> Place 20%

4<sup>th</sup> Place 15%

2<sup>nd</sup> through 5<sup>th</sup> Flight

1<sup>st</sup> Place 60%

2<sup>nd</sup> Place 40%

: Appropriate awards will be presented to 1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup> place winners of the Championship Flight

<b>Number</b>			
<b>of</b>		<b>1st Day</b>	<b>Reject</b>
<b>teams</b>	<b>Traditional</b>	<b>Qualifier</b>	<b>entries</b>
17			xxx
18			xxx
19			xxx
20		xxx	
21		xxx	
22		xxx	
23		xxx	
24		xxx	
25		xxx	
26		xxx	
27		xxx	
28		xxx	
29		xxx	
30		xxx	
31		xxx	
32		xxx	
33			xxx
34			xxx
35			xxx
36		xxx	
37		xxx	
38		xxx	
39		xxx	
40		xxx	
41		xxx	
42		xxx	
43		xxx	
44		xxx	
45		xxx	
46		xxx	
47		xxx	
48	xxx		
49			xxx
50 or more	xxx		

## 9 SWLBA OPEN PAIRS

- 9.1 Event Duration: Two (2) consecutive days.
- 9.2 Entry Qualification: Open to Male members in good standing of a lawn bowling club approved by the SWLBA, or male club members affiliated with any National or International organizations.
- 9.3 Maximum number of entries: none, however committee may limit entries (see charts).
- 9.4 Entry Fee: \$30.00 per player.
- 9.5 Traditional Format:
- See chart for number of flights...
  - No dead ends; re-spot rule will be in effect for all games.
  - Winners and losers move into a multi-flight bracket playdown that results in a four place Championship Flight, and a 1<sup>st</sup> and 2<sup>nd</sup> place in subordinate flights.
  - Blind Draw for First Round Team/Rink Assignments.
  - 14-End games
  - 16-End finals (1<sup>st</sup> and 2<sup>nd</sup> place, Championship Flight only.)
- 8.5A Scoring: Game Win or Loss only to move forward in a bracket, or be eliminated according to the system plan.

### 9.6 1<sup>st</sup> Day Qualifier format

Day one shall consist of 3 blind draw games. Day two: Teams will be placed into 8 teams flights based upon their overall WTPP standings. If more than 8 undefeated teams, the first flight teams shall be determined by a playoff as later described in paragraph 9.7. All other ties shall be broken with method described on page 4. All teams will qualify for the second day of play except, up to 7, which would not fit into a full flight of 8 teams

- 9.7 Undefeated teams tie breaker. If needed the following tie breaker system will be used to determine the teams that qualify for the championship flight. If there are 9 undefeated teams then the bottom 4, based upon WTPP shall go into a tie breaker, if more than 9 tied teams the bottom 8 shall compete. The tie breaker shall begin 10 minutes after the tournament director has determined which teams shall be involved. Any team not present to begin on time shall forfeit that round after the 10 minutes. A forfeit for that same team shall be declared for any subsequent round as soon as their opposition has been determined. Each round shall be played until one team has won 2 ends, points do not matter. Losers of each round shall advance until the requisite number of teams remain which need to be eliminated. All eliminated teams are dropped to the 3<sup>rd</sup> flight. See paragraph 8.6 to seed the eliminated teams into the third flight.

9.8 Awards:

- Cash:

See the chart that shows the payouts depending upon the number of flights

The Cash Award Pool will be allocated to the flights:

Championship flight 50%  
2<sup>nd</sup> Flight 15.5%  
3<sup>rd</sup> Flight 12.5%  
4<sup>th</sup> Flight 11.5%  
5<sup>th</sup> Flight 10.5%

If 4 flights: Championship 52%  
2<sup>nd</sup> flight 20%  
3<sup>rd</sup> flight 16%  
4<sup>th</sup> flight 12%

If six (6) flights: Championship 48%  
2<sup>nd</sup> Flight 14%  
3<sup>rd</sup> Flight 12%  
4<sup>th</sup> Flight 10%  
5<sup>th</sup> Flight 9%  
6<sup>th</sup> Flight 8%

- For each flight, the following percentage of that flights cash pool will be awarded as follows:

Championship flight  
1<sup>st</sup> Place 40%  
2<sup>nd</sup> Place 25%  
3<sup>rd</sup> Place 20%  
4<sup>th</sup> Place 15%  
2<sup>nd</sup> through 6<sup>th</sup> Flight  
1<sup>st</sup> Place 60%  
2<sup>nd</sup> Place 40%

Awards: Appropriate awards will be presented to each member of the 1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup> place team in the Championship Flight

## 10 SWLBA OPEN SINGLES

10.1 Event Duration: Two (2) consecutive days.

10.2 Entry Qualification: Male members in good standing of a lawn bowling club approved by the SWLBA, or male club members affiliated with National or International organizations.

10.3 Maximum number of entries: 64

10.4 Entry Fee: \$30.00 per player.

10.5 Format: Traditional

See chart for number of flights. No dead ends; re-spot rule will be in effect for all games. All games are to 18 points, except the final game of the Championship Flight which will be to 21 points.

10.6 Scoring:

- Game Win or Loss only to move forward in a bracket, or be eliminated according to the system plan.

10.7 Awards:

- Cash:  
See the chart that shows the payouts depending upon the number of flights The Cash Award Pool will be allocated to the flights:

6 Flights	5 Flights	4 Flights
Championship 47%	Championship flight 50%	Championship 52%
2 <sup>nd</sup> Flight 14%	2 <sup>nd</sup> Flight 15.5%	2 <sup>nd</sup> flight 20%
3 <sup>rd</sup> Flight 12%	3 <sup>rd</sup> Flight 12.5%	3 <sup>rd</sup> flight 16%
4 <sup>th</sup> Flight 10%	4 <sup>th</sup> Flight 11.5%	4 <sup>th</sup> flight 12%
5 <sup>th</sup> Flight 9%	5 <sup>th</sup> Flight 10.5%	
6 <sup>th</sup> Flight 8%		

For each flight, the following percentage of that flights cash pool will be awarded as follows:

Championship flight

1<sup>st</sup> Place 40%

2<sup>nd</sup> Place 25%

3<sup>rd</sup> Place 20%

4<sup>th</sup> Place 15%

2<sup>nd</sup> through 6<sup>th</sup> Flight

1<sup>st</sup> Place 60%

2<sup>nd</sup> Place 40%

- Awards: Appropriate awards will be awarded to the 1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup> place players in the championship flight.
- **Trophy; The winner's name will be added to the Arnold White Memorial Trophy.**

## 11 NATIONAL CHAMPIONSHIP PAIRS PLAYDOWNS

- 11.1 Summary: A tournament open to male SWLBA and BOWLS USA members only, to determine who will represent the Division at the U.S. Championships. Winners are obligated to play in the U.S. Championship Finals. The second place team must go if the First place team is forced to drop out. A winning team withdrawing from the U.S. National Championships, or any game thereof, without good cause, will be subject to being prohibited from entering the Southwest Division Singles or Pairs Playdowns in the following year. If the Southwest Division provides attire, it shall be worn, unaltered, during the opening ceremonies and during play (where appropriate). Players who do not will be subject to being prohibited from entering the Southwest Division Singles or Pairs Playdowns in the following year.
- 11.2 Event Duration: To be determined by the number of entries, it could run 5 days over 3 weekends.
- 11.3 Entry Qualification: Team composed of male members in good standing of any SWLBA Club and Bowls USA, who guarantee to represent the SWLBA on that team in the U.S. National Championships wherever in the U.S. they are held. Must be a U.S. citizen. Must not have already qualified for the US Championships for this year. See "Laws of the Sport of Bowl".
- 11.4 Maximum Number of Entries: Unlimited. The entries will be divided into 2 fields so long as the SWLBA is entitled to 2 entries into the US National Championships. The number of teams in each field may be divided unequally between the 2 fields at the discretion of the tournament director to minimize the impact of byes upon the tournament.
- 11.5 Entry Fee: \$34.00 per player.
- 11.6 **Format:**
- Blind draw (seeded) DOUBLE ELIMINATION. See chart for details
  - Two 18-end games each day (3 games may be played if both team and the Tournament Director agree.) No dead ends; re-spot rule will be in effect for all games.
  - Seeding will be done by the tournament committee. No fewer than 4 teams will be seeded, no more than 25% of the field will be seeded. Seeded teams will be the first to blind draw their cards. This shall be performed in such a way as to guarantee that the seeded teams are evenly split between the 2 fields, while still allowing them equal access to any of the cards for both fields.
- 11.7 Scoring: Winner must be determined. If game is tied, play 1 additional end.
- 11.8 Awards:
- Cash: The following percentages of the Cash Award Pool will be awarded to the top two teams:
    - 1st Place: 60%
    - 2nd Place: 40%

- Awards: Appropriate awards will be presented to each member of the 1<sup>st</sup> and 2<sup>nd</sup> place teams.

Losers Bracket							Winners Bracket						
LB7	LB6	Round 6	Round 5	Round 4	Round 3	Round 2	Draw	1st Round	Round 2	Round 3	Round 4	Round 7	Winner
							1	Match 1				1st	
						Match 13	16	Match 9	loser to A4			2nd	
					Match 17		9	Match 2				3rd	
				A1			8		Match 21	loser to B1		4th	
			B2				5						
						Match 14	12	Match 3	Match 10				
		C1					13		loser to A5				
					Match 18			Match 4					
				A2			4				Match 27		
		D1					3			loser to C1			
								Match 5					
						Match 15	14		Match 11				
							11		loser to A2				
					Match 19			Match 6					
				A3			6			Match 21		Match 30	
							7		loser to B2				
			B1					Match 7					
						Match 16	10		Match 12				
							15		loser to A1				
					Match 20			Match 8					
				A4			2					D1	



## 12 NATIONAL CHAMPIONSHIP SINGLES PLAYDOWNS

- 12.1 Summary: A tournament open to male SWLBA and BOWLS USA members only, to determine who will represent the Division at the U.S. Championships. Winners are obligated to play in the U.S. Championship Finals. The second place player must go if the First place player is forced to drop out. A winning player withdrawing from the U.S. National Championships, or any game thereof, without good cause, will be subject to being prohibited from entering the Southwest Division Singles or Pairs Playdowns in the following year. If the Southwest Division provides attire, it shall be worn, unaltered, during the opening ceremonies and during play (where appropriate). Players who do not will be subject to being prohibited from entering the Southwest Division Singles or Pairs Playdowns in the following year.
- 12.2 Event Duration: To be determined by the number of entries, it could run 5 days over 3 weekends.
- 12.3 Entry Qualification: Must be a member in good standing of Bowls USA and any SWLBA Club, who guarantees to represent the SWLBA in the U.S. National Championships wherever in the U.S. they are held. Must be a U.S. citizen. See "Laws of the Sport of Bowls" book. Must not have already qualified for the U.S. National Championships in the current year.
- 12.4 Maximum Number of Entries: The entries will be divided into 2 fields so long as the SWLBA is entitled to 2 entries into the US Championships. The number of teams in each field may be divided unequally between the 2 fields at the discretion of the tournament director to minimize the impact of byes upon the tournament.
- 12.5 Entry Fee: \$34.00 per player.
- 12.6 Format:
- Blind draw (seeded) DOUBLE ELIMINATION. See chart for details
  - Three 21 point games each day on first weekend. No dead ends; re-spot rule will be in effect for all games.
  - Seeding will be done by the tournament committee. No fewer than 4 teams will be seeded, no more than 25% of the field will be seeded. Seeded teams will be the first to blind draw their cards. This shall be performed in such a way as to guarantee that the seeded teams are evenly split between the 2 fields, while still allowing them equal access to any of the cards for both fields.
- 12.7 Awards:
- Cash: The following percentages of the Cash Award Pool will be awarded to the top two players:
    - 1st Place: 60%
    - 2nd Place: 40%
  - Awards: Appropriate awards will be presented to each 1st and 2nd place players.

## 13 VETERAN-NOVICE PAIRS

- 13.1 Summary: A pairs tournament that teams a Veteran bowler (over two years' experience) with a Novice bowler (less than two years' experience, see definitions), providing an opportunity to experience and better appreciate the fun of competition beyond the club level. Open to both SWLBA men and women, veteran or novice. Simultaneous regional play is scheduled at up to four (4) venues in regional areas of the Southwest.
- 13.2 Event Duration and Locations: One day with simultaneous play at up to four venues. Nominal regional venues serving their area clubs are: MacKenzie Park, Laguna Beach, and Sun City. Minimum number of teams at a venue is 8.
- 13.3 Entry Qualification: Teams must be members in good standing of any SWLBA club. Teams must have at least one male bowler; the Novice may lead or skip.
- 13.4 Entry Fee: \$21.00 per player. ALL PRIZE MONEY DISTRIBUTED AT THE LOCATION OF PLAY.
- 13.5 Format:
- Blind Draw. Score cards marked in advance with team/rink assignments;  
Four (10) End games at each participating regional venue.
- 13.6 Scoring:
- Total WTPP, with a ten (7) plus/minus point limit; record total points. In case of a tie, use the method described on page 4.
- 13.7 Awards:
- Cash: Awarded at each venue as follows:

	<u>More the 12 teams</u>	<u>12 Teams or fewer</u>
- 1st Place:	35%	50%
- 2 <sup>nd</sup> Place:	28%	30%
- 3rd Place:	22%	20%
- 4 <sup>th</sup> Place	15%	
-	The prize pool of each venue will be based upon that venues revenues/expenses	
  - Awards: Appropriate awards will be presented to each member of the winning teams at each venue.

## 14 WATERBURY ALL-LEAGUE CHAMPIONSHIP

14.1 Summary: A season-end competition among the winners of each of the five SWLBA league schedules to determine the SWLBA League Champion. Launched in 1983 by Carl Waterbury who provided the initial financial support and its perpetual trophy, it continues on a self-funded basis.

14.2 Event Duration: One Day. Scheduled after completion of league season. Venue is suggested but not required to be other than at league champion's club.

14.3 Entry Qualification: Two Triples Teams from each club that won their league. Players must be regular members of the same SWLBA Club. Players are not allowed to switch teams during the day of the event. Players could not have competed for a different club during the qualifying matches in the respective leagues.

14.4 Maximum Number of Entries: (2 Teams X 5 leagues).

14.5 Entry Fee: \$11.00 per player.

14.6 Format:

- Round Robin

Two winning club teams from each league are separated into "A" and "B" groups by blind draw. Round Robin play within groups.

League Team 1 A & B  
League Team 2 A & B  
League Team 3 A & B

League Team 4 A & B  
League Team 5 A & B

### Game 1

A 1 – B 2  
A 2 – B 3  
A 3 – B 4  
A 4 – B 5  
A 5 – B 1

### Game 2

A 1 – B 3  
A 2 – B 4  
A 3 – B 5  
A 4 – B 1  
A 5 – B 2

### Game 3

A 1 – B 4  
A 2 – B 5  
A 3 – B 1  
A 4 – B 2  
A 5 – B 3

### Game 4

A 1 – B 5  
A 2 – B 1  
A 3 – B 2  
A 4 – B 3  
A 5 – B 4

- Each group plays four 10-End games. One and one-half hour time limit per game.
- No dead ends; re-spot rule will be in effect for all games.

14.7 Scoring:

- Total WTPP for each two-team combination, Plus Points limited to +/- 7. Should two team combinations tie on WTPP, then defer to actual game scores—highest combined total game points wins.

14.8 Awards:

- Cash: 100% of the Cash Award Pool (After deducting green fees and hospitality expenses) will be awarded to the club represented by the winning teams.
- Trophy: Name of winning club engraved (at SWLBA expense) on the perpetual trophy contributed by Mr. Waterbury and presented to the club.

## 15 5-MAN ALL STAR

- 15.1 Summary: 5-man Teams from each SWLBA club compete in games of Triples (2), Pairs (4), Singles and Rinks. The 6-game scores are combined to determine the winner. Carroll F. Chase, SWLBA President in 1975, was the donor of a perpetual trophy plaque.
- 15.2 Event Duration: One Day; maximum entries – 16 (One team per Club). Upon approval of the Tournament Committee, Clubs not able to field a team may combine with one other Club that also cannot field a team to create a qualified team. The Tournament Committee should make all efforts to avoid an odd number of entries to avoid byes.
- 15.3 Entry Qualification: Teams composed of five members plus one named alternate who are regular members of the same SWLBA Club. You must belong to that club 90 days prior to the Tournament. Teams may include one or more novice players (see definitions). Clubs may use their own method of selecting team members. It is the intention of this tournament to have players represent the club they usually represent in other SWLBA events, and not to join a new club for the sole purpose of playing in this event.
- 15.4 Entry Fee: \$16.00 per player.
- 15.5 Format:
- Six games played: two in the morning, four in the afternoon.
  - Each Pairs, Triples and Rinks game played to 14 Ends; Singles to 18 points.
  - Rink numbers assigned to chart and cards "Blind Draw" for team numbers, Cards (or format) must preclude a team from playing any other team from the same club more than once.
  - Morning Games: One Pairs and One Triples game played concurrently.
  - Afternoon Game 1: One Triples and One Pairs game played concurrently.
  - Neither AM Game Pairs players may play in the Pairs game in the PM.
  - Afternoon Game 2: One Singles and One Rinks game played concurrently.
  - Blind Draw for opponents as above.
  - No dead ends; re-spot rule will be in effect for all games.
- 15.6 Scoring: Total WTPP over all games, with a 10-point limit on Plus (or minus) Points.
- Should top teams tie on Games won and Plus Points, one tie breaker end of singles between all opposing team members as follows:
  - All opposing members of the tied teams play one end of singles; draw will determine opponents. Total games won determines place winner. If still tied after one end, play additional ends until one team prevails.
- 15.7 Awards:
- Cash: The following percentages of the Cash Award Pool will be awarded to the top three teams:
- 1st Place: 45%
  - 2nd Place: 35%
  - 3rd Place: 20%
- Plaque:
- Name of winning club to be engraved on perpetual trophy plaque and presented to the club.
  - An appropriate award will be presented to each member of the top teams.

## POINT CRITERIA FOR TEAM SOUTHWEST

A candidate must be a member of a club in the Southwest Division.

### **Cary-MacDonald and Murray-Allison**

	Cary	Mac	Murray	Allison	M-A Challenge
1 <sup>st</sup>	10	5	10	5	4
2 <sup>nd</sup>	7	4	7	4	2
3 <sup>rd</sup>	4	2	4	2	
4 <sup>th</sup>	2		2		

### **Southern California Triples and Rinks Championships**

1<sup>st</sup> - 10;      2<sup>nd</sup> - 7;      3<sup>rd</sup> - 4;      4<sup>th</sup> - 2

### **US Singles and Pairs Playdowns**

1<sup>st</sup> - 10;      2<sup>nd</sup> - 7;      3<sup>rd</sup> - 4;      4<sup>th</sup> - 2.

If the format has no clear cut 3<sup>rd</sup>. and 4<sup>th</sup>, then: equal 3<sup>rds</sup> – 3 each; equal 4<sup>ths</sup> – 1 each.  
(If awarding points for equal 3<sup>rds</sup>, then there are no 4<sup>ths</sup>.) Players who bowl in both the  
Singles and Pairs Playdowns can earn no more than 10 points in the combined  
events.

<b>SWLBA &amp; US Open:</b>	<b>Champ. Flt</b>	<b>2<sup>nd</sup> Flt</b>	<b>3<sup>rd</sup> Flt</b>
1 <sup>st</sup>	15	7	5
2 <sup>nd</sup>	11	5	3
3 <sup>rd</sup>	7	3	
4 <sup>th</sup>	5		

Plus, any lower flight winner which has lost only one game in the SW and US Open receives 2 points.