

Software Test Report

Software Test Report for “MY VISIT Application”

Soha

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1. Test Summary

1.1 Scope of Testing:

The primary objective is to ensure the functionality, and compatibility of the “MY VISIT ” App

This included testing the following main Modules/features:

- **Login-with account\ without account**
- **setting [Email ,SMS, language]**
- **planning a new visit**
- **main page\ ספקי שירות**
- **web link**
- **Install\Uninstall**

Modules that were planned to be tested but did not:

- GUI
- Accessibility
- Security

1.2 Testing Period:

The testing was conducted over One sprints, lasting three weeks, from [28\01\24] to [25\02\24].

1.3 Testing Environment:

Tests were carried out on the “Testing environment” of the application , mirroring the production setup.
included mobile platforms such as IOS, Android

1.4 High-Level Results:

- A total of 20 test cases were executed:
with 19 passing, 1 failing.

2. Testing Activities

The Test Activities section details the comprehensive and methodical approach undertaken to evaluate the functionality and user experience of the “MY VISIT ” App.

This phase involved a series of targeted test types designed to rigorously assess each aspect of the Application , ensuring reliability and quality from the user’s perspective.

The following Testing Activities were performed in this sprint/s:

2.1 Smoke Tests

Over the sprint we didn’t find any critical bug\issue that made us stop the smoke test.

2.3 Functional Testing

All functional testing has been conducted, confirming features and modules operate as intended except for **1 open** bug classified as **-mid` priority**. These bug are being actively addressed now by the development team.

2.4 User Interface Testing

Our user interface testing has confirmed that the overall user experience aligns with our company's high standards.

2.5 Exploratory Testing

100% of our testing efforts were devoted to Exploratory Testing.
No major bugs were found in this process.

2.6 Compatibility Testing

During our compatibility testing, **0 critical issues emerged**.

3. Results and Findings

This section presents the key outcomes of our testing efforts on “The MY VISIT App”.

Here, we will present the important **metrics** highlighting the strengths and the areas needing attention.

3.1 Test Execution:

- **Executed:** 20 test cases (100% of planned)
- **Passed:** 19 (90%), Failed: 1(10%).

3.2 Defects Logged:

- **Total:** 1 defects (Critical: 0, High: 0, Medium:1, Low: 0)
- Open:
- In Progress:
- Fixed:
- Closed:

3.3 Requirement coverage:

- 95% of the requirements covered

4. Open Issues, Risks and Go No Go

In this section we will present the unresolved critical issues and the potential risks that emerged during our testing process.

In addition to that we will outline here our Go No Go recommendation on whether the current state of the website aligns with our quality standards and

criteria for going on “Live to Production”.

4.1.4 Go No Go Recommendation:

After thorough analysis and considering all test results, we recommend a 'Go' decision for the release of the” MY VISIT” App.

Our testing experience indicates that the system is quite stable and performs well overall.

We acknowledge the presence of open issues and propose releasing them as known issues to the end-users, with a commitment to addressing them as soon as possible through immediate hotfixes."