## **DEVELOPERS DOCUMENTATION OF RUNNING C PROGRAM**

The program is a menu driven C program, using a switch structure to navigate through the menu. The whole program is in a .c file, and uses the 'time.h' and 'stdbool.h' libraries in order to manage time as a structure and using booleans.

The run data is stored in a 'Run' structure, which contains:

- Double length; the length in kilometres of the run
- Struct tm start\_time; time structure for the beginning of the run
- Struct tm end\_time; time structure for the end of the run
- Double duration; derived property obtained from start and end time
- Struct tm pace; derived property obtained from the duration and length

For storing this Run structures Linked Lists are used.

In the **case 1** of the switch structure data is obtained from the user. This is done with scanf function. The parameters obtained are date (start\_time date), start and end time, and length. We assume the start\_time date and end\_time date are the same. Duration parameter is obtained with 'time\_difference' function. Pace is obtained by dividing duration/length, and then converting the double value into MM:SS format.

The data inputed by the user is then saved into a text file 'Running.txt' in format

## DD/MM/YYYY HH:MM-HH:MM X.X

The derived properties are not stored in the text file since they can be obtained when they are needed.

In **case 2** the program returns a Run of a date inputed by the user. A List is created from the data in the text file 'Running.txt'. This is made with the 'read\_file' function.

If the date inputed is the same as the Run's date, that Run information is printed.

**Case 3** works in the same way as case 2, but this time two dates are inputed forming a period of time. The program will return all Runs in that period of time. If the first date inputed is before the second chronologically, an error message is displayed.

**Case 4** reads the text file and returns the last's Run pace, with the functions 'last\_run\_pace' and 'last\_run'

The default case appears when non of the possible options are selected, works as an error message.

## **FUNCTIONS DETAILS**

INPUT	OUTPUT	DETAILS
<pre>bool equals_dates(struct tm</pre>		
Two tm structures	If date1 and date2 are the same date	
	returns true. Else return is false	
bool run_between(Run r,struc	t tm date1,struct tm date2)	
A Run structure and two tm dates	If Run's date(r.start_time) is	Converts the dates into number of
	between date1 and date2 return	days, and the compares them.
	true, else return false	
hool first date after second	(struct tm date1,struct tm da	te2)
Two tm structures	If date2 is before date1 returns true,	Converts the dates into number of
Two timestrates	else false.	days, and the compares them.
		, , , , , , , , , , , , , , , , , , , ,
<pre>bool equals_run(Run r1,Run r</pre>		
Two run structures	If two runs are the same run returns	If the Run's date, time and length are
	true, else false	equal, we consider it the same run.
List *insert run(List *head,	Run run)	
A List and a Run	Returns the List with the new Run	
	element.	
D 6:31 1 1 /1: 1 * 1		
Run filter_by_date(List * he A List and a date	Returns the Run from the list with	If we may be found it suite the manager
A List and a date		If no run is found it exits the program
	the date given	
<pre>void filter_by_period(List*</pre>	head, struct tm date1, struct t	m date2)
A list and two dates		Prints the Run found between the
		two dates.
		If no run is found it prints that no
		runs were found.
		Int i is a counter to check that no
		runs were found. Every time a run is
		found i increases.
List *search_run(List *head,	Run run)	
A list and a run	Returns the Run inputed	
	and about to 12	
int time_difference(struct t		and time start time
Two tm struct of time	Returns the difference between times in minutes (int)	end_time – start_time
	times in minutes (int)	
void run into file(int day	w int month int wear int s	tart hour int start min int
<pre>void run_into_file(int day,int month,int year,int start_hour,int start_min,int end_hour, int end_min,double length)</pre>		
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