CpE301 - Design Assignment 4

Design Assignment 4:

DUE: TBA

The goal of the assignment is to develop the above code to do the following:

- 1. Write an AVR C program to control the speed of the DC Motor using a potentiometer connected to any of the analog-in port. Use an interrupt on a button to stop and start the motor at each click. The minimum speed of the motor should be 0 when pot is minimum and maximum should be 95% of PWM value.
- 2. Write an AVR C program to control the speed of the Stepper Motor using a potentiometer connected to any of the analog-in port. Use a timer in CTC mode to control the delay.
- 3. Write an AVR C program to control the position of the Servo Motor using a potentiometer connected to any of the analog-in port. When pot value is 0 the servo is at position 0 deg. and when pot value is max (approx. 5V) the servo is at position 180 deg.

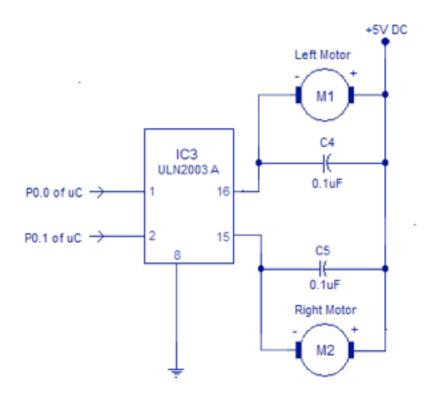
Submission:

The following are required for successful completion of the design assignment:

- a. AVR C code that has been compiled and working.
- b. The C code should be well documented with explanation of every instruction.
- c. A word document that contains the flow chart of the assembly code along with the snapshots of the schematics, components connected on the breadboard and screenshots.

Task 1: ADC 33.3%, Task 1: UART 33.3%, Task 2: 33.3%.

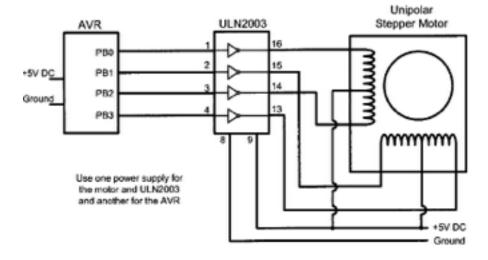
NOTES: DC MOTOR CONTROL:



STEPPER MOTOR CONTROL:

Write a program to monitor the status of SW and perform the following:

- (a) If SW = 0, the stepper motor moves clockwise.
- (b) If SW = 1, the stepper motor moves counter clockwise.



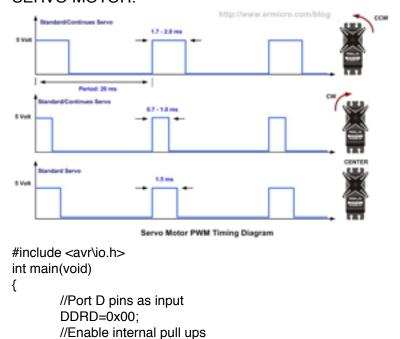
```
#define F_CPU 800
#include "avr/io.h"
                       A0000000T
                                             //XTAL = 8 MHz
#include "util/delay.h"
int main ()
{
       DDRA = 0x00;
       DDRB = 0xFF;
       while (1)
               if((PINA60x80) == 0)
                       PORTB = 0x66;
                       _delay_ms (100);
FORTB = 0xCC;
                       _delay_ms (100);
PORTB = 0x99;
                       _delay_ms (100);
PORTB = 0x33;
                       _delay_ms (100);
               }
               else
               {
                       PORTB = 0x66;
                       delay_ms (100);

PORTB = 0x33;

delay_ms (100);

PORTB = 0x99;
                       delay_ms (100);
FORTB = 0xCC;
                       _delay_ms (100);
       }
```

SERVO MOTOR:



PORTD=0xFF;

DDRB=0xFF;

//Set PORTB1 pin as output

```
//TOP=ICR1;
       //Output compare OC1A 8 bit non inverted PWM
       //Clear OC1A on Compare Match, set OC1A at TOP
       //Fast PWM
       //ICR1=20000 defines 50Hz PWM
       ICR1=20000:
       TCCR1Al=(0<<COM1A0)I(1<<COM1A1)I(0<<COM1B0)I(0<<COM1B1)I
       (0 << FOC1A)I(0 << FOC1B)I(1 << WGM11)I(0 << WGM10);
       TCCR1BI=(0<<ICNC1)I(0<<ICES1)I(1<<WGM13)I(1<<WGM12)I
       (0<<CS12)I(1<<CS11)I(0<<CS10);
       //start timer with prescaler 8
       for (;;)
       {
              if(bit_is_clear(PIND, 0))
              //increase duty cycle
              OCR1A+=10;
              loop_until_bit_is_set(PIND, 0);
              if(bit_is_clear(PIND, 1))
              //decease duty cycle
              OCR1A-=10;
              loop_until_bit_is_set(PIND, 1);
       }
}
```

PS: Use the A2D program below as a reference to read the pot values.

```
#include <avr/io.h>
                        //standard AVR header
int main (void)
  DDRB = 0xFF;
                        //make Port B an output
  DDRD = 0xFF;
                        //make Port D an output
  DDRA = 0;
                        //make Port A an input for ADC input
  ADCSRA= 0x87;
                        //make ADC enable and select ck/128
                        //2.56V Vref, ADCO single ended input
  ADMUX= 0xC0;
                        //data will be right-justified
  while (1){
    ADCSRA|=(1<<ADSC); //start conversion
    while((ADCSRA&(1<<ADIF))==0);//wait for conversion to finish
    PORTD = ADCL;
                        //give the low byte to PORTD
                     //give the high byte to PORTB
    PORTB = ADCH;
 }
  return 0;
```