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# Introduction to High-Performance Computing

Giorgio Amati  
Alessandro Ceci

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[g.amati@cineca.it](mailto:g.amati@cineca.it) / [g.amaticode@gmail.com](mailto:g.amaticode@gmail.com)  
[alessandro.ceci@uniroma1.it](mailto:alessandro.ceci@uniroma1.it)

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## CAVEAT & instructions

- ✓ This is only introductory stuff
  - ✓ There's much more under the hood
  - ✓ These 8 lessons can only help you introduce some basic ideas
  - ✓ More experience is needed (and so many mistakes) to manage HPC
  - ✓ Almost all examples are in Fortran but the reasons behind performance are (almost) language independent (we are boomers)
  - ✓ Please write to [g.amaticode@gmail.com](mailto:g.amaticode@gmail.com) and [alessandro.cecchi@uniroma1.it](mailto:alessandro.cecchi@uniroma1.it) to have your email
  - ✓ material downloadable from: <https://github.com/gamati01/HPCLessons>
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## **These are the HPC topics covered in this course:**

- ✓ HPC description
  - ✓ Memory subsystem
  - ✓ Floating point structure
  - ✓ Algorithm vs. Implementation
  - ✓ Compiler
  - ✓ Parallel paradigm for CPU
  - ✓ Parallel paradigm per GPU
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### Topics **not** covered in here:

- ✓ OS
  - ✓ Virtual Memory
  - ✓ I/O
  - ✓ ....
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## Example/exercises

### **Some examples/exercises that will be presented here**

- ✓ Matrix-Matrix Multiplication
- ✓ Matrix-Matrix Multiplication
- ✓ Matrix-Matrix Multiplication (again...)
- ✓ Laplace equation
- ✓ Travel Salesman problem
- ✓ Sieve of eratosthenes
- ✓ ....

**Note: some exercises will be performed remotely through CoCalc infrastructure**

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## What is requested:

- ✓ A Laptop/PC to perform some tests/exercises
- ✓ A basic knowledge of a programming language
  - Fortran/C/matlab/python....
- ✓ Register for CoCalc (it will be used for some exercises)
  - <https://cocalc.com/>

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# Who we are?

Just to know where we come from...

- ✓ G. Amati
- ✓ A. Ceci

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# References

## Some books....

- ✓ Charles Severance; Kevin Dowd “High Performance Computing”, O’Reilly, ISBN 13:9781565923126
  - ✓ John L. Hennessy, David A. Patterson , “Computer Architecture: A Quantitative Approach” Morgan Kaufmann; ISBN-10 : 0128119055
  - ✓ John L. Hennessy, David A. Patterson , “Computer Organization and Design: The Hardware/Software Interface”, Morgan Kaufmann;
  - ✓ D. Goldberg, [“What Every Computer Scientist Should Know About Floating-Point Arithmetic”](#)
  - ✓ U. Drepper: [“What Every Programmer Should Know About Memory”](#)
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<https://github.com/gamati01/HPCLessons>

You'll have access to

- ✓ PDF of the various presentations
- ✓ Code in fortran/C
  - to complete
  - to modify
  - to simply run
- ✓ `git clone https://github.com/gamati01/HPCLessons.git`

