



Hungary, Pécs (would move)

DANIEL GAMBINO

DEVELOPER



About me:

I learn fast. I like to learn new (practical) things. I do these in my free time: cycling, watching movies/TV series in the sci-fi and mystery category or videos about software engineering/manufacturing/science/food/etc. Also I have a lot of hobby projects (couple of funny ones too)

Experience:

2018. may - 2022. march

Company from Pécs (Hungary), <10 employees

DEVELOPER

.NET framework 4.0 - C#: Maintaining or implementing software modules for existing, in-use applications (mainly for electronics manufacturing companies). Creating new event-driven, data collecting software for Omron PLCs. Qt 5.10 - C++, Javascript, QML: Designing and implementing new softwares for the company's custom made hardwares (Touchscreen terminals with RFID reader and barcode scanner).

Android Studio - JAVA: Designing and implementing Android apps to a handheld device (with QR code scanner).

I worked mostly alone with no help and also in a team on certain projects. I also designed/tested some API endpoints with the web developers (draw.jo or MockPlus, Postman).

I started at this company with a little .NET knowledge (from university), I learned a lot, also I started to learn new frameworks like QT, which I learned on-the-fly by implementing softwares. After developing softwares in QT I started to learn Android Studio the same way (on-the-fly). I can easily understand/use a framework that I never worked with before, while working on the project.

Technologies:

Framework:	Language:	Experience (year)
QT 5.10	QML + Javascript (ES6) and C++	3
Android Studio	JAVA	1
.NET framework 4.0	C# (Desktop application, WPF)	1

Etc:

- MS SQL, MySQL
- Google Play Console, Google Firebase
- GitLab, Redmine, Postman, MockPlus, draw.io
- Linux Mint (Expect script, Cron)

Technologies used outside of work:

- TensorFlow, Python
- .NET Core 6.0 with Angular
- Arduino
- Java Spring (creating an API)
- .NET Blazor (with Syncfusion)
- PHP, HTML5, CSS3

Studies:

2014 – 2017 (unfinished, 3 passive semester)

University of Pécs - Természettudományi kar

SOFTWARE ENGINEER BSC.

2007 - 2013

Zipernowsky Károly Műszaki Szakközépiskola

WEBMASTER (OKJ) + FINAL EXAM

Language:

English

MEDIUM