CA321 - Basics of Mobile Applications

17BCA076 - Set 6

Name - Patel Rohan

ID - 17BCA076

Email - rohanpatel4846@gmail.com

Set - 6

Definition - Write an android application with splash screen and one time login using menu. Create a dashboard activity with three buttons Insert Electricity Bill Detail, Display Customer and Exit. Add activity to insert Electricity Bill detail to table Electricity_Bill (Customer_No, Customer_Name, No_of_units_consumed, Price_per_unit). Display the details of all customers in the listview on click of Display Customer detail form the dashboard. Set appropriate background to all activities. Make buttons with a round corner and proper background. You are allowed to use PHP or SQLite database connectivity as per your convenience.

Git Hub Link For the Solution - https://github.com/gamble4846/BCAExternalsAndroid2020

Code Explanation:

Files (KT,XML) -

- 1. DataBaseHandler.kt
- 2. DataBaseHandler ElecBills.kt
- 3. DisplayElectricityBill.kt
- 4. ElecBill.kt
- 5. HomeActivity.kt
- 6. insertElectricityBill.kt
- 7. LogInActivity.kt
- 8. MainActivity.kt
- 9. MyListAdapter.kt
- 10. Register.kt
- 11. User.kt
- 12. rectangle.xml
- 13. rectangle2.xml
- 14. rectangle3.xml
- 15. rounded edittext.xml
- 16. activity_display_electricity_bill.xml
- 17. activity_home.xml

- 18. activity_insert_electricity_bill.xml
- 19. activity_log_in.xml
- 20. activity_main.xml
- 21. activity_register.xml
- 22. row.xml
- 23. colors.xml

1) DataBaseHandler.kt

```
//I7bca076
package com.gamble846.bcaexternals076

dimport ...

val DATABASE NAME ="NyDB"

val TABLE MAME="Users"

//I7bca076
val COL_DESSNORD = "password"

val COL_DE = "id"

class DataBaseHandler(var context: Context) : SQLiteOpenHelper(context,DATABASE_NAME, factory; null, version: 1) {

val createTable = "CREATE TABLE " + TABLE_NAME + " (" +

COL_ID + " INTEGER PRIMARY KEY AUTOINCREMENT," +

//I7bca076

col_DASSNORD + " VARCHAR(256)," +

COL_PASSNORD + " VARCHAR(256))"

db?.execSQL(createTable)

db?.execSQL(createTable)

override fun onUpgrade(db: SQLiteDatabase?, oldVersion: Int, newVersion: Int) {

IODO( reason: "not implemented") //To change body of created functions use File | Settings | File Templates.

//I7bca076

a
```

DataBaseHandler.kt files is created to handle SQLite DataBase for the Users (Saving Usernames And Passwords in DataBase)

Line 4-8: Importing Files

Line 10-15: Declaring variable That are needed in creating Database and Table

Line 17: We are Creating class DataBaseHandler which is Inheriting SQLiteOpenHelper which takes DATABASE_NAME(we created in line 10) as a Argument, Version is the version of database we need to change version when we update the DataBase.

Line 20-24: Creating Query to Create Table

Line 26: Executing Query

Line 30-32: OnUpgrade Method is used when we need to update the table but we don't need it now however we need to define it because we are inheriting SQLiteOpenHelper.

Line 35: Creating Function To insert data

Line 36: As we are going to Insert Data we will get The Writable Database

Line 37-39: Creating ContentValues to Insert

Line 40: Inserting Data in DataBase *DB.INSERT return row id if it is -1 there is some error

Line 41-46: Checking if the Data Has been inserted or not

Line 48: Creating Function to read data

Line 49: Creating Mutable List to Store Data

Line 51: This time we need to read the data from database so we will use readable database

Line 53: Creating Query

Line 54: Executing Query and storing it in result

Line 55: Checking if There is data in Result *if there is no data in result "result.moveToFirst()" will return false*

Line 56-63: Getting Data from DataBase And Storing it in The List

Line 66 & 67 : Closing both database and the result **Line 68 :** returning List with All Data.

2) DataBaseHandler_ElecBills.kt

```
//17bca976

cimport ...

//17bca976

//17b
```

```
fun insertbata(elebill: ElecBill) {
    val db = this.writableDatabase
    val cy = ContentValues()
    xy.put(COL_Customer_No, elebill.Gustomer_Nam)
    xy.put(COL_Customer_Nome, elebill.Gustomer_Nam)

//17bca976

xy.put(COL_No_of_units_consumed, elebill.Price_per_units)

var_result = db.insert(TABLE_NAME2, nullColumnHack null, xy)

if (result = -_i.tolong())

//17bca976

fun readData(): MutableList<ElecBill> {
    var_list: MutableList<ElecBill> {
        var_list: MutableList<ElecBill> {
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        var_list: MutableList<ElecBill
```

Line 1 - 77 : DataBaseHandler_ElecBills.kt does the same job as DataBaseHandler.kt the only thing which is different is that this is new database and this is to store electricity details and not usernames and password

3) DisplayElectricityBill.kt

```
package com.gamble846.bcaexternals076

Dimport ...

Class DisplayElectricityBill: AppCompatActivity() {
//17bca076

override fun onCreate(savedInstanceState: Bundle?) {
super.onCreate(savedInstanceState)
setContentView(R.layout.activity_display_electricity_bill)
van db = DataBaseHandler_ElecBills( context this)
vor dsta = db.readData()

val Customer No: MutableList<String> = ArrayList()
val Customer Name: MutableList<String> = ArrayList()
val No of units consumed: MutableList<String> = ArrayList()

//17bca076

val Price per unit: MutableList<String> = ArrayList()

for (i in 0...(data.size - 1)) {
Customer_No.add(data.get(i).Customer_No.toString())
Customer_No.add(data.get(i).Eustomer_No.toString())
Price_per_unit.add(data.get(i).Price_per_unit.toString())
Price_per_unit.add(data.get(i).Price_per_unit.toString())

yal myListAdapter = MyListAdapter( context this,Customer_Name,Customer_No.No_of_units_consumed,Price_per_unit)
listView.adapter = myListAdapter( context this,Customer_Name,Customer_No.No_of_units_consumed,Price_per_unit)
listView.adapter = myListAdapter( context this,Customer_Name,Customer_No.No_of_units_consumed,Price_per_unit)
```

This activity is created to display All Electricity Details

Line 14-15: We are Accessing DataBaseHandler_ElecBills Class to Get All data from database

Line 17-21: Creating MutableLists To Store Data We get from database in different Parts

Line 23-28: Saving All Data in Lists

Line 31: Sending All List to MyListAdapter and Getting Adapter in Return

Line 32: Defining Adapter for the List

4) ElecBill.kt

```
package com.gamble846.bcaexternals076

class flecBill{

var Customer No : String = ""

var Qustomer Name : String = ""

var No of units consumed : String = ""

var Price per unit: String = ""

//17bca076

constructor(Customer_No:String,Customer_Name:String,No_of_units_consumed:String,Price_per_unit:String){

this.Customer No = Customer_No

this.Customer Name = Customer_Name

this.No of units consumed = No_of_units_consumed

this.Price per unit = Price_per_unit

}

constructor(){

o }

//17bca076

//17bca076
```

ElecBill class is created to store data in specific manner when needed and save the class object in list to use in future

Line 5-8: Declaring All variable that we will be needing to store/retrive in/from database

Line 11-16: Defining a parameterized constructor that we will use while inserting data in case and saving in lists

Line 18-19: Defining non-parameterized constructor that we will need when we just want to use this class as template for storing data.

5) HomeActivity.kt

HomeActivity.kt is a activity that acts as an dashboard for this project

Line 17-21: Getting UserName that is stored in MyPref

Line 24-27: Using Intent to change activity when user clicks button

Line 29-33: Using Intent to change activity when user clicks button

Line 35-37: Change The uname stored in MyPred to "Wrong" when user click LogOut Button

Line 39-42: Changing Activity Back to LogIn Screen

6) insertElectricityBill.kt

```
package com.gamble846.bcaexternals076

Dimport ...

Class insertElectricityBill: AppCompatActivity() {
//17bca076

insert_act_btn.setOnClickListener{ ittView!

insert_act_btn.setOnClickListener{ ittView!

if(Customer_No.text.toString().length>0 &&
Customer_Nome.text.toString().length>0 &&
Customer_Nome.text.toString().length>0 &&

Customer_No.text.toString().length>0 &&

Customer_Nome.text.toString().length>0 &&

Customer_No.text.toString().length>0 &&

Customer_Nome.text.toString().length>0 &&

//17bca076

price_per_unit.text.toString(),
Customer_Nome.text.toString(),
Customer_Name.text.toString(),
Customer_Name.text.toString(),
Customer_Name.text.toString(),
Customer_Name.text.toString(),
Customer_Name.text.toString(),
Customer_Name.text.toString()

//17bca076

dh.insertData(elecbill)

van intent = Intent( packageContext this, HomeActivity::class.java)
startActivity(intent)
finish()
}
else
```

insertElectricityBill.kt is created to insert new electricity bill details of Customer in The DataBase

Line 15: Setting onclickListener to Insert Button

Line 17-21: Confirming if the user has enter all required data

Line 23-27: Saving All entered data By User in a var by Using the ElecBill Class we Created

Line 29-31: using DataBaseHandler_ElecBills to Insert Data in DataBase

Line 33-35: Changing Activity back to Home Screen

```
| Cancle_NA_btn.setOnClickListener( it: View! | Var intent = Intent( packageContext: this, HomeActivity::class.java) | StartActivity(intent) | finish() | StartActivity(intent) | StartActivity(intent
```

Line 37-41: giving Toast if the user has not entered some values

Line 44-48: Changing Activity Back to Home if User Clicks on Cancel.

7) LogInActivity.kt

```
package com.gamble846.bcaexternals076

limport ...

//17bca076

//
```

Login Activity is created so that user can use it and login into the app

Line 17-21: Setting OnClickListener for Register Button and Changing Activity

Line 23-32: Created a function that we check if the user entered Username and password exist in the DataBase or Not (Returns Boolean)

Line 35 : Setting OnClickListener on Login Button

Line 36: Checking if User has entered both Username and password or not

Line 38: Calling Checking Method Explained Above

Line 41-48: putting Login user in MyPref And changing Activity

Line 51-59: Displaying Errors in Toasts

8) MainActivity.kt

Line 15: Handler for Delay

Line 16&17: Checking If User is already logged in

Line 21&28 : Changing Activity Accordingly

9) MyListAdapter.kt

MyListAdapter.kt is created to return adapter that can be used with the listview

Line 7-9: Creating A Class that Accepts 4 Mutable list and inherits ArrayAdapter Line 12-25: Creating a function that will use that mutable lists and create adapter Line 27: return Adapter

10) Register.kt

Register Activity is created so that if user don't have account he can create one

Line 15: Setting OnClickListener for Register Button

Line 16 : Checking if user has entered all data Line 18-21 : Adding New User in Database

Line 23-25 : Changing Activity Line 27-31 : Displaying Errors

11) User.kt

```
package com.gamble846.bcaexternals076

class User{

var id : Int = 0
var username : String = ""
var password : String = ""

constructor(username:String,password:String){

//17bca076
this.username = username
this.password = password
}

constructor(){
}

constructor(){
}
```

This file has same use as ElecBill.kt file and both work in same manner

12) rectangle.xml

This is xml file created to Add background to button

Line 4: Creating Shape of the button

Line 5: Giving Background Color

Line 6: Giving Radius to the shape to make curve Edges

13) rectangle2.xml

Everything same as 12)rectangle.xml but Background Color is Different

14) rectangle3.xml

Everything same as 12)rectangle.xml but Background Color is Different

15) rounded_edittext.xml

This is used for the editText

Line 4: Giving Background Color

Line 6-8: Giving Border to The editText And giving color to border

Line 9-11: Giving Radius for curved edges

16) activity_display_electricity_bill.xml

Everything is default in this XML file we are only adding ListView That Can be dynamically changed to display electricity details

17) activity_home.xml

```
C?xml version="1.0" encoding="utf-8"?>
Candroidx.comstraintlayout.widget.Constraintlayout xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:topl="http://schemas.android.com/apk/res-auto"
xmlns:topl="http://schemas.android.com/topls"
android:layout.width="match_parent"
tools:context=".HomeActivity">

C8button

GButton

android:layout_width="379dp"
android:layout_marginStart="l6dp"
android:layout_marginStart="l6dp"
android:layout_marginTop="32dp"
android:layout_marginTop="32dp"
android:layout_marginTop="32dp"
android:layout_marginRight="l6dp"
android:layout_marginRight="l6dp"
android:layout_marginRight="l6dp"
android:layout_marginRight="l6dp"
android:textColon="#FFFFFF"
android:textColon="#FFFFFF"
android:textSize="l8sp"
android:layout_constraintTop_toBottomOf="@*id/DisplayElectricityBilldetail"
android:layout_width="379dp"
android:layout_width="379dp"
android:layout_marginLeft="l6dp"
android:layout_marginLeft="l6dp"
android:layout_marginLeft="l6dp"
android:layout_marginLeft="l6dp"
android:layout_marginLeft="l6dp"
android:layout_marginLeft="l6dp"
android:layout_marginLeft="l6dp"
android:layout_marginLeft="l6dp"
```

```
android:layout_marginTop="200dp"
android:layout_marginRight="16dp"
android:layout_marginRight="16dp"
android:background="@drawable/rectangle3"
android:text*Color="#FFFFFFF"
android:textSize="18sp"
android:textSize="18sp"
android:textStyle="bold"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent" />

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```

Home activity has 4 Views (1 TextView And 3 Buttons)

Only Thing We do in this is Giving background to the button that is on lines 18,36,54 everything else is because of layout margin and size and details of the views.

18) activity_insert_electricity_bill.xml

```
| Ambient | Ambi
```

```
android:layout_height="wrap_content
             android:layout_marginStart="16dp"
             android:layout_marginLeft="16dp"
             android:layout_marginTop="16dp"
             android:layout_marginEnd="16dp"
             android:layout_marginRight="16dp"
android:background="@drawable/rounded_edittext"
             android:paddingLeft="20dp"
             android:paddingTop="5dp"
             android:paddingBottom="5dp"
             app:layout_constraintEnd_toEndOf="parent"
             android:layout_marginStart="16dp"
             android:layout_marginLeft="16dp"
             android:layout_marginTop="50dp"
             android:layout_marginEnd="16dp"
             android:background="@drawable/rectangle3"
```

```
android:textSize="l8sp"
android:textStyle="bold"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintStart_toStartOf="parent" />
app:layout_constraintStart_toStartOf="parent" />

Button

android:layout_width="379dp"
android:layout_marginStart="l6dp"
android:layout_marginInEft="l6dp"
android:layout_marginInEft="l6dp"
android:layout_marginEnd="l6dp"
android:layout_width="379dp"
android:layout_width="379dp"
android:layout_height="wrap_content"
```

```
android:layout marginStart="16dp
        android:layout_marginLeft="16dp"
        android:layout_marginTop="16dp"
        android:layout marginEnd="16dp"
        android:background="@drawable/rounded_edittext"
        android:paddingLeft="20dp"
        android:paddingTop="5dp"
        android:paddingBottom="5dp"
        app:layout constraintEnd toEndOf="parent"
    <EditText
        android:layout_width="379dp"
       android:layout_height="wrap_content"
       android:layout_marginStart="16dp"
        android:layout_marginLeft="16dp"
        android:layout_marginTop="16dp"
        android:layout_marginEnd="16dp"
        android:layout marginRight="16dp"
        android:background="@drawable/rounded_edittext"
        android:paddingLeft="20dp"
       android:paddingTop="5dp"
       android:paddingBottom="5dp"
       app:layout_constraintEnd_toEndOf="parent"
       app:layout_constraintStart_toStartOf="parent"
       app:layout_constraintTop_toBottomOf="@+id/No_of_units_consumed" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

Nothing New in this Xml file either This has total of 6 views and only new thing is giving background to button and edittexts

19) activity_log_in.xml

```
android:id="@+id/password"
android:id="@+id/password"
android:layout_width="0dp"
android:layout_marginStart="16dp"
android:layout_marginStart="16dp"
android:layout_marginTop="24dp"
android:layout_marginEnd="16dp"
android:layout_marginEnd="16dp"
android:layout_marginEnd="16dp"
android:background="@drawable/rounded_edittext"
android:background="@drawable/rounded_edittext"
android:inputType="textPassword"
android:inputType="textPassword"
android:paddingBett="20dp"
android:paddingBett="20dp"
android:paddingBett="20dp"
android:paddingBottom="5dp"
android:textSize="30sp"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintStart_toStartOf="parent"
app:layout_onstraintStart_toStartOf="parent"
android:layout_width="parent"
android:layout_marginStart="16dp"
android:layout_marginStart="16dp"
android:layout_marginTop="50dp"
android:layout_marginTop="50dp"
android:layout_marginTop="50dp"
```

```
android:background="@drawable/rectangle"
android:text="LogIn"
android:textColor="#FFFFFF"
android:textStyle="bold"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintTop_toBottomOf="@+id/password" />

(Button
android:layout_width="0dp"
android:layout_marginStart="16dp"
android:layout_marginTop="5ddp"
android:layout_marginTop="5ddp"
android:layout_marginTop="5ddp"
android:layout_marginTop="5ddp"
android:layout_marginEnd="16dp"
android:layout_marginEnd="16dp"
android:layout_marginEnd="16dp"
android:layout_marginEnd="16dp"
android:layout_marginEnd="16dp"
android:textStyle="bold"
android:textStyle="bold"
android:textStyle="bold"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toBottomOf="@+id/loginbtn" />
app:layout_constraintTap_toBottomOf="@+id/loginbtn" //
app:layout_cons
```

Same As all XML Files Nothing New here too

20) activity_main.xml

Same as Others

21) activity_register.xml

```
android:layout_width="0dp"
             android:layout_marginStart="16dp"
             android:layout_marginLeft="16dp"
             android:layout_marginTop="200dp"
             android:layout_marginEnd="16dp"
             android:layout marginRight="16dp"
android:background="@drawable/rounded edittext"
             android:hint="Enter User Name"
             android:paddingBottom="5dp"
             app:layout_constraintEnd_toEndOf="parent"
             app:layout_constraintStart_toStartOf="parent"
             app:layout_constraintTop_toTopOf="parent" />
         <Button
             android:layout height="wrap content"
             android:layout_marginStart="16dp"
             android:layout_marginLeft="16dp"
             android:layout_marginTop="80dp"
             android:layout_marginEnd="16dp"
             android:layout marginRight="16dp"
             android:background="@drawable/rectangle"
         <Button
             android:layout_height="wrap_content"
             android:layout_marginStart="16dp"
             android:layout_marginLeft="16dp"
             android:layout_marginTop="32dp"
             android:layout_marginEnd="16dp"
             android:layout_marginRight="16dp"
             android:background="@drawable/rectangle"
             android:textColorHighlight="#FFFFFF"
             app:layout_constraintEnd_toEndOf="parent"
```

Same As other Xml Only Contains Buttons And Edit Texts

22) row.xml

```
<TextView
          android:layout_width="match_parent"
          android:layout_height="wrap_content"
          android:layout margin="5dp"
          android:layout_weight="1"
          android:layout_width="match_parent"
          android:layout_height="wrap_content"
          android:layout_margin="5dp"
          android:layout_weight="1"
  </LinearLayout>
<LinearLayout
      android:layout_margin="5dp"
```

Row.xml file is created to use it as template for the list view There are 3 Linear layout in this 1 vertical and 2 horizontal

For horizontal you can use weightsSum to divide space between views

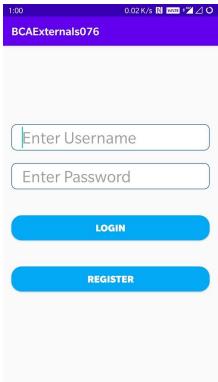
</LinearLayout>

23) colors.xml

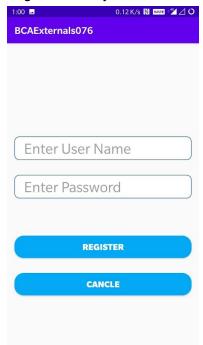
Added New Colors to be used as backgrounds of Buttons

ScreenShots of Activities

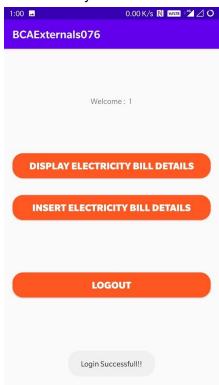
1) Login Activity



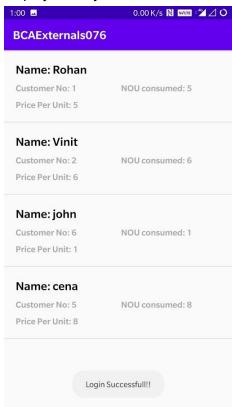
2) Register Activity



3) Home Activity



4) Display Activity



5) Insert Activity

