Game Name

Game/Project Name

Game Summary

A brief eye-catching overview of game

View and Genre

First-Person, Third-Person, Isometric, Platformer, ...

Audience

Suitable for everyone over 9 years old

Device and Platform

PC (Windows), Mobile (Android, iOS)

Technical Specs

Blender for modeling, Unity as game engine, C# programming language, Gimp, ...

Time Estimation

Release date and project time budget estimation

Sketch and concept arts

Images of some sketch and concept arts

Other Outlines

- Similar titles
- Game play and mechanics
- Game characters
- Levels and missions
- Game elements
- Settings and Options
- Audio and atmosphere
- Begin, End
- Story ,...