Saurabh Kr. Jha

Game Developer

I'm an HTML5 game developer with solid experience building games in Construct 3 and practical knowledge of Phaser. I specialize in creating lightweight, engaging browser games and interactive web experiences that run smoothly on both desktop and mobile devices. I also explore the power of Agentive AI to design smarter, more dynamic game content and user experiences. With a creative mindset, fast learning ability, and collaborative approach, I help turn ideas into playable, polished games — from prototype to final build.

Contact

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Address
New Delhi, India

Education

Kalinga University Raipur
BCA
2017-2019

B R Tyagi Sr. Sec. School
12th
2016

Skills

- Construct 2 & Construct 3
- Phaser 3
- JavaScript, HTML5, CSS
- GIT
- Linux , Windows and Mac OS
- Photoshop, Illustrator, Adobe XD
- Wireframe
- Manual Testing

Language

- **English**
- **Hindi**
- **Maithili**

Experience

Nov/2022 - Present
Company Name | **Gamesfly Technology Pvt. Ltd.**

Sr. HTML5 Game Developer

- E-learning game
- Multiplayer and PVP Game
- Client Management
- Team Leading
- Strategic Thinking
- Manual Testing

May/2021 - Oct/2022
Company Name | **GameNexa Studios Pvt. Ltd.**

Sr. HTML5 Game Developer

- Create Gaming Portfolio
- Ads Integration
- Tournament with Leaderboard
- Publish the game on multiple platforms
- Facebook Instant game

Dec/2020 - May/2021
Company Name | **Ono Labs Pvt. Ltd.**

Game Developer - Inspirational Math

- E-learning game developed
- Wireframing
- Game Design
- Team coordination

Jan/2018 - Oct/2020
Company Name | **Gamesfly Technology Pvt. Ltd.**

HTML5 Game Developer

- PVP and Tournament Game developed
- RMG (Real Money Game) and Fantasy Game concept
- Developed Games For SONY LIV, JIO, Paytm, MX Player, Colors
- SDK Implementations
- Facebook Instant Game

Game Projects

Casual Games

- Captain Gold
- The Dandy
- Birds Vs Blocks
- Krishna Jump
- Pingu & Friends
- Monsters Up
- Piggy Night
- Fruits Chef

Puzzle Games

- Cards-21
- Aqua Blocks
- Halloween Bingo
- Maze Lover
- Light Rays
- Guardians Of Golds

Multiplayer Games

- Onu Live
- Carrom Live
- CPL Tournament
- Cricket Live

Kids Games

- ABC Learning
- Number Learning
- Spelling Learning
- Shape Puzzle
- Match Making
- Drawing
- Opposite Word

Sports Games

- Football Stars
- Cricket Live
- CPL Tournament
- Golf Park

Action & Racing

- Guns & Bottles
- Soldiers Combat
- Ram The Youdha
- Airplane Battle
- The Office Guy
- Knights Diamonds
- Stud Rider
- Speedy Boat
- Road Fight

Achievement

Game Launches:
- Led the development team in successfully launching multiple games on different platforms.(SonyLiv, Paytm, Flipkart, JIO, Colors)

Critical Acclaim:
- Contributed to the development of Cricket Game, which received positive reviews and accolades for innovative gameplay and design.

User Engagement:
- Implemented features that significantly increased user engagement, resulting in a good percentage boost in daily active users for Cricket and other games

Technical Innovation:
- Introduced cutting-edge technologies, such as Construct-3, to enhance the graphics and performance of games.

Cross-Platform Development:
- Successfully adapted all games for multiple platforms, including iOS, Android, and PC, reaching a diverse player base.

Team Leadership:
- Led a cross-functional team of 8 developers through the entire development lifecycle of multiple games, ensuring on-time delivery and quality.

Bug-Free Releases:
- Implemented rigorous testing processes that resulted in bug-free releases, enhancing player experience and satisfaction.