

Topics

- Class Definition Syntax
- Methods and Attributes Syntax

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Class Syntax

- [...] → Represents Optional Features
- <abstract>, <final>, <static>, <class> , <extends>, <implements> are Java Keywords
- <scope> : public, private, protected, package private
- <abstract> : Used to Define Abstract Classes
- <final> : Optional Field, If used then it Indicates that class can not have subclasses
- <static> : Used only for nested (class defined inside some other class) classes only
- <extends> : extends keyword is used for sub-classes
- <implements> : implements keyword is used when a class implements interfaces

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Types of Classes

- Broad Category of Classes
- Outer Classes
- Nested Classes
 - a. Static Nested Classes
 - b. Non static Nested Classes

Outer Classes

```
// File Name: Demo1.java
class A
{
}// End of class A
class B
{
} // End of class B
class C
{
}// End of class C
```

Nested Classes

```
// File Name: Demo2.java
class A
{

Class A1

| Non-Static |
| Nested |
| Class |
| Static class A2 |
| Static |
| Nested |
| Class |
| Static |
| Nested |
| Class |
| Nested |
| Ne
```



Demo.java:1: modifier private

Class Definition Rules: Rule 1

Rule 1: Scope of the Outer Class can be either public or package private

```
not allowed here
// File Name Demo.java
                                               private class A
private class A
                                               Demo.java:4: modifier
}// End of class A
                                               protected not allowed here
protected class B
                                               protected class B
}// End of class B
                                               2 errors
// File Name Demo.java
public class Demo
                                                   << No Error>>
}// End of class Demo
                                              Compilation Successful
class B
}// End of class B
```



 Rule 2: In a single source '.java' file, only one class can be defined with <public> scope.

```
// File Name:Demo.java
public class A
{
}// End of class Demo
public class B
{
}// End of class B
public class C
{
}// End of class B
public class C
}// End of class B
```

```
Demo.java:2: class A is public, should be declared in a file named A.java public class A

A

Demo.java:5: class B is public, should be declared in a file named B.java public class B

A

Demo.java:8: class C is public, should be declared in a file named C.java public class C

A

A
```



Rule 3: If a source '.java' has a class with <public>
 scope then file name should be named on class name

```
// File Name:Demo.java
public class A
{
}// End of class Demo
class B
{
}// End of class B
class C
{
} 1 error
}
// End of class B
```

So, In order to successfully compile, the file should be named A.java

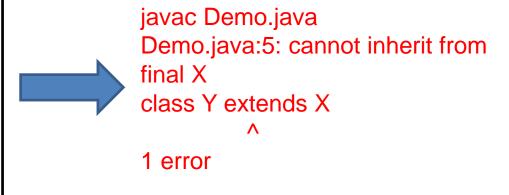


 Rule 4 : <static> keyword can only be used for nested classes and not for outer classes

```
// File Name: Demo.java
static class X
{
}// End of class X
static class Y
{
}// End of class Y
{
}// End of class Y
}// End of class Y
```



Rule 5 : <final> class can not have sub-classes.
 However, <final> keyword can be used for both Outer and Nested Classes





 Rule 6 : <final> and <abstract> keywords can not be used together for a class

```
// File Name: Demo.java
final abstract class X
{
}// End of class X

1 error
```



 Rule 7: <extends> keyword can be used only to extend one super class. [Because Java does not support multiple inheritance directly]

```
// File Name:Demo.java
class X
}// End of class X
class Y extends X
}// End of class Y
class Z
}// End of class Z
class A extends X, A
}// End of class A
class B extends Y extends Z
}// End of class B
```

```
F:\>javac Demo.java
Demo.java:11: '{' expected
class A extends X, A
1 error
F:\>javac Demo.java
Demo.java:11: '{' expected
class A extends X, A
Demo.java:14: '{' expected
class B extends Y extends Z
```

2 errors

Instance Field and Method Syntax

Instance Field Definition Syntax

```
<scope> [<static>] [<final>] <type> <variable-name> [ = <value> ];
```

- [..] are optional features
- Where <scope> can be : public, protected, private or package private
- <type> can be : primitive type, class type or an interface type

Partial Method Definition Syntax

} // End of Method



Class Definition Example

```
// File Name : Complex Number
class ComplexNumber
{
    private
                    double
                              real:
                                        // Real Part
    private
                    double
                                        // Imaginary Part
                              imag;
    /* Method to set the Value of Real Part */
    public
                    void
                              setReal(double realValue)
          real = realValue;
    }// End of Method
   /* Method to set the Value of Imaginary Part */
                    void
    public
                              setImag(double imagValue)
          imag = imagValue;
    }// End of Method
}// End of class ComplexNumber
```

Thank You