

# Topics



- Use of static keyword in Java
  - ❑ static fields / class variables
  - ❑ static methods / class methods
  - ❑ static classes

# Object vs Class Variables and Methods



- Attributes/Fields of a class that are declared using 'static' keyword of Java are known Class Variables
- Methods of a class that are declared using 'static' keyword of Java are known Class Methods

```
class XYZ
{
    private int x;
    private double y;

    private static int z;
    public static int a;

    public void doS() { ... }
    public static int doS1() { ... }
}
```

**Object Variables / Instance Fields**

**class Fields/ Variables**

**Object Method**

**Class Method**

// End of class



# Object Variable vs Class Variable

---

- Object Variables ( or Instance Fields) belongs to Objects of the class. Each instance field is allocated a memory space for each object creation of that class.
- Class Variables (or static variables) belongs to the whole class. All objects of the class share a common copy. Static variables are allocated space only once.
- Instance Fields are accessed only via object-references. On the other hand 'static' variables are primarily accessed through class name via syntax **<class-name>.<variable-name>**. However, static variables can also be accessed through object-reference, but it is rarely done.

Note : Visibility (public, protected etc.) of the object variables and class variables decides the places where they are visible.

# Object vs. Class Variables : Example



- Object Variables are allocated space each time an object is created. Class Variables are allocated space only once and this space is being shared by all the objects of that class.

// File Name : Demo.java

```
class Demo
```

```
{  
    double    a;  
    double    b;  
    double    c;  
    static    double    d;  
    static    double    e;  
}
```

// End of class Demo

// Driver Class

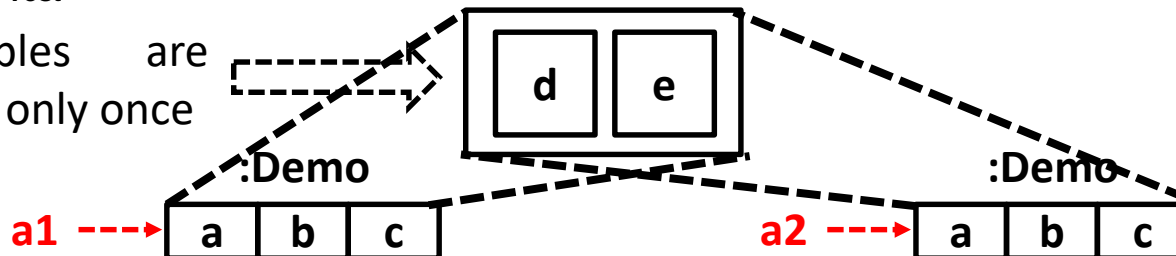
```
class Test
```

```
{  
    public    static void main(String args[])  
    {  
        Demo    a1    =    new Demo();  
        Demo    a2    =    new Demo();  
    }  
}
```

} // End of Method

} // End of class Test

static variables are  
allocate space only once



# Accessing Object and Class Variables : Example



- Object Variables are accessed through object-references whereas class variables can be accessed via class name as well as object-reference

// File Name : Demo.java

```
class Demo
{
```

|               |    |  |
|---------------|----|--|
| double        | a; | << Object Variable, Access Modifier : package-private >> |
| double        | b; | << Object Variable, Access Modifier : package-private >> |
| double        | c; | << Object Variable, Access Modifier : package-private >> |
| static double | d; | << Object Variable, Access Modifier : package-private >> |
| static double | e; | << Object Variable, Access Modifier : package-private >> |

```
} // End of class Demo
```

```
// Driver Class
```

```
class Test
{
```

```
    public static void main(String args[])
    {
```

```
        Demo a1 = new Demo();
        Demo a2 = new Demo();
```

```
        System.out.println(a1.a);
```

-----> Accessing instance field via 'a1'

```
        System.out.println(Demo.d);
        System.out.println(Demo.e);
```

-----> Accessing static fields via class name 'Demo'

```
        a1.d = 45.67;
        System.out.println(a2.d);
```

-----> Accessing static field via 'a1' and 'a2'

```
    } // End of Method
```

```
} // End of class Test
```

# Instance Methods vs Class Methods



**Object Methods (Non-static Methods)**

**Class Methods (static Methods)**

# Instance Methods vs Class Methods



## Object Methods (Non-static Methods)

1. Accessible only via Object-Reference Variables

## Class Methods (static Methods)

1. Accessible via both Object-Reference Variable as well class name

# Instance Methods vs Class Methods



## Object Methods (Non-static Methods)

1. Accessible only via Object-Reference Variables
2. Access Syntax

`<object-reference>.Method-Name(<parameters>)`

## Class Methods (static Methods)

1. Accessible via both Object-Reference Variable as well class name
2. Access Syntax

`<class-name>.Method-Name(<parameters>);`  
or  
`<object-reference>.Method-Name(<parameters>)`



# Instance Methods vs Class Methods



## Object Methods (Non-static Methods)

1. Accessible only via Object-Reference Variables
2. Access Syntax

`<object-reference>.Method-Name(<parameters>)`

3. Object Methods can access both static as well as non-static fields

## Class Methods (static Methods)

1. Accessible via both Object-Reference Variable as well class name
2. Access Syntax

`<class-name>.Method-Name(<parameters>);`  
or  
`<object-reference>.Method-Name(<parameters>)`

3. Class Methods can only access static fields. Object Fields in a static method are accessible only by creating objects of the class

# Accessing Object and Class Methods : Example 1



```
// File Name : Demo.java
class Demo
{
```

```
double
double
double
static
static
public
{
```

```
a;
b;
c;
double    d;
double    e;
void      doS()
```

```
this.a = 30;
this.b = 40;
c = 50;
```

```
d = 89.67;
e = 67.89;
```

```
display();
```

```
// End of Method
public static void doS1()
{
```

```
this.a = 30;
this.b = 40;
c = 50;
```

```
d = 89.67;
e = 67.89;
```

```
// End of Method
public    void      display()
```

```
System.out.println("a= "+this.a+" b= "+this.b+" c= "+this.c+" d= "+d+" e= "+e);
```

```
// End of Method
```

```
// End of class Demo
}
```

Instance-fields accessed in a object-method

class-fields (static) accessed in a object-method

object-method invoked from other object-method

instance-fields accessed in a class-method → Error

class-fields accessed in a class-method → No Error

Object Method

class Method

# Accessing Object and Class Methods : Example 1 ...



```
// File Name : Demo.java
class Demo
{
```

```
    double a;
    double b;
    double c;
    static double d;
    static double e;
    public void doS()
```

```
    {
        this.a = 30;
        this.b = 40;
        c = 50;
```

```
        d = 89.67;
        e = 67.89;
```

```
        display();
```

```
    } // End of Method
    public static void doS1()
```

```
    {
        this.a = 30;
        this.b = 40;
        c = 50;
```

```
        d = 89.67;
        e = 67.89;
```

```
    } // End of Method
    public void display()
```

```
    {
        System.out.println("a= "+this.a+" b= "+this.b+" c= "+this.c+" d= "+d+" e= "+e);
```

```
    } // End of Method
```

```
} // End of class Demo
```

F:\>javac Demo.java

Demo.java:22: non-static variable this cannot be referenced from a static context

```
        this.a = 30;
```

^

Demo.java:23: non-static variable this cannot be referenced from a static context

```
        this.b = 40;
```

^

Demo.java:24: non-static variable c cannot be referenced from a static context

```
        c = 50;
```

^

3 errors

Object  
Method

class  
Method

# Accessing Object and Class Methods : Example 2



```
// File Name : Demo.java
class Demo
{
    double    a;
    double    b;
    double    c;
    static    double    d;
    static    double    e;
    // Object Method-1 doS
    public    void    doS()
    {
        this.a = 30;
        this.b = 40;
        c = 50;
        d = 89.67;
        e = 67.89;
        display();
    }
    // End of Method
    // Class Method doS1
    public static void doS1()
    {
        d = 189.67;
        e = 167.89;
    }
    // End of Method
}
```

```
// Object Method-2 display
public    void    display()
{
    System.out.println("a= "+this.a);
    System.out.println("b= "+this.b);
    System.out.println("c= "+this.c);
    System.out.println("d= "+d);
    System.out.println("e= "+e);
}
// End of Method

// End of class Demo

// Driver Class
class Test
{
    public    static void main(String args[])
    {
        Demo    a1    =    new Demo();

        a1.doS();

        Demo.doS1();

        a1.display();
    }
    // End of Methods
}
// End of Test class
```

# Accessing Object and Class Methods : Example 2 .....



- Output of the code Shown in the Previous Slide

```
F:\>java Test
```

```
a= 30.0
```

```
b= 40.0
```

```
c= 50.0
```

```
d= 89.67
```

```
e= 67.89
```

```
a= 30.0
```

```
b= 40.0
```

```
c= 50.0
```

```
d= 189.67
```

```
e= 167.89
```

# static keyword for classes



- 'static' keyword for classes is used only for nested classes (class inside another class)

```
class XYZ  
{
```

```
    private class X
```

```
    {
```

```
    }// End of class X
```

Non-static Nested Class

```
    protected static class Y
```

```
    {
```

```
    }// End of class Y
```

static Nested Class

```
    public static class Z
```

```
    {
```

```
    }// End of class Z
```

static Nested Class

```
}// End of class XYZ
```

---

***Thank You***