

Applications	Connections	Users/Account types	Functions	Pages
<div><div>Corrected wait times:</div><div>Wait times are now estimated through the app according to the average ticket completion rate of the employees</div><div>Joseph</div></div>	<div><div>Connects to the GrubHub app via your USC school account</div><div>Joseph</div></div>	<div><div>Moderator (on-campus dining managers)</div><div>managers dine for free, due to this, they don't earn points through the app</div><div>Joseph</div></div>	<div><div>Automatically runs in the background while grubhub is being used</div><div>Joseph</div></div>	<div><div>login/sign up</div><div>asks users to login or sign up using their email linked to grubhub (a second login page will pop up if</div><div>Joseph</div></div>
<div><div>New Integrated Ticket system:</div><div>Tickets will automatically pop up in an ordered list (by order #) within the employee page of the app when orders are submitted. Tickets appear in order and remain in order. When a ticket is clicked, the app opens the order on the ticket (with all specifics) and a "order is ready" button for when they finish. Tickets listed on the main menu of the app will start green and gradually turn red as time goes on for them to be packed. Each ticket has a 1 hour timer (the timer counts up like a stopwatch). If the ticket hits 1 hour on the timer, the order will be refunded but the customer can still receive their food. Alternatively, if there is a wait on a particular item, there is also a purple "on hold" button. In this scenario, when the button is pressed the ticket on hold will turn purple, the app will ping the manager that there is a wait on a particular item. and be placed to the side (out of order from the rest). This particular ticket gradually turns black instead of read to distinguish the "on hold" orders from the normal pending orders. These orders get an additional 25 mins before they are refunded.</div><div>Joseph</div></div>	<div><div>Outside workers connect to the app by linking their email they used to create their grubhub account</div><div>Joseph</div></div>	<div><div>Employee (on-campus dining employees)</div><div>employees must create 2 accounts (one to dine, and one to work if they wish to eat on the job)</div><div>Joseph</div></div>	<div><div>Functions as an actual app for workers</div><div>Joseph</div></div>	<div><div>employee page:</div><div>This page in the app allows employees to clock in and manage incoming order tickets</div><div>Joseph</div></div>
	<div><div>USC staff can connect to the app via their USC staff email</div><div>Joseph</div></div>	<div><div>Customer (USC customers)</div><div>Joseph</div></div>	<div><div>Just functions as an GrubHub extension for customers</div><div>Joseph</div></div>	<div><div>Manager page:</div><div>This page in the app allows managers to manage how much each employee is getting paid, as well as seeing who is clocked in(or who missed their clock in time). They also can see what orders were made on time (and orders that are still pending)</div><div>Joseph</div></div>
<div><div>Newly coded in Meal deal schedule (for users with non-premium meal plan)</div><div>Joseph</div></div>	<div><div>Managers can connect to the app by linking their</div><div>Joseph</div></div>	<div><div>Admin (USC official staff)</div><div>USC staff get added dining bonuses</div><div>Joseph</div></div>		<div><div>Customer page:</div><div>boots up GrubHub and runs in the background, sending notifications to users through the app linked to your email or phone number</div><div>Joseph</div></div>
<div><div>New Integrated Point system:</div><div>customers who have met certain purchase requirements gain points for free food</div><div>Joseph</div></div>				<div><div>Admin page:</div><div>Same as the Customer page, but USC staff get daily dining deals/bonuses</div><div>Joseph</div></div>