Vocab 8.1

Before looking up the definitions, try recalling them from class. Write down the best of your recollections before checking your answers and adjusting any errors.

Vertex

A vertex, or node, usually represented by a point or circle, is a fundamental unit used in discrete mathematics (often to describe the relation between other vertices in a meaningful or applied way).

Edge (use the words "join" and "incident")

Adjacent

Loop

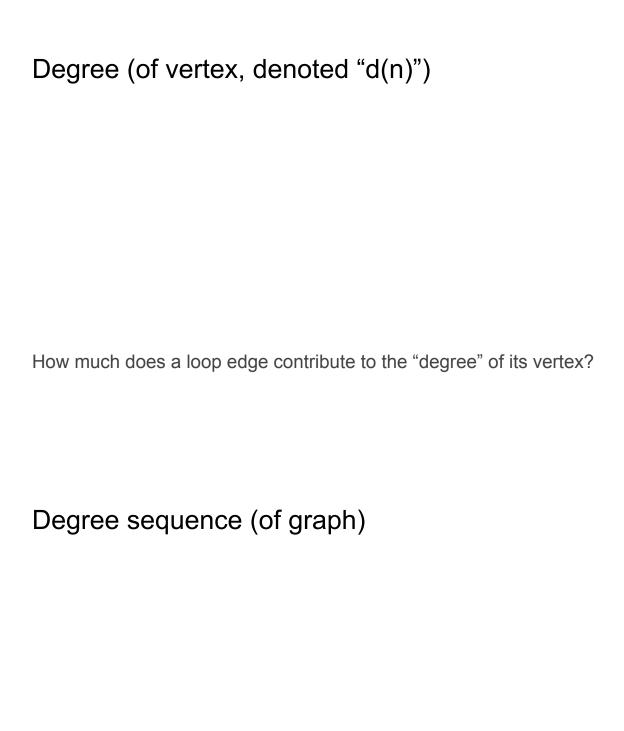
Parallel vs. Antiparallel

Graph

Subgraph

What is a "proper" subgraph?

Picture (of a graph)



 $Simple\ graph\ (\hbox{given in class, not in the book})$ Pseudograph Multigraph Digraph (directed graph) Head and Tail Can you also describe what a head "function" and tail "function" are?

Bipartite graph

What is a "part" of a bipartite graph?

Complete graph — K_n

Complete bipartite graph — $K_{m,n}$



What is the easiest way to draw Q_n ?

Cycle graph (n-cycle) — C_n

(Note that a "3-cycle" is called a "triangle" in Section 8.2.)

Petersen graph

(Do not "define" it; practice drawing it and guess or recall a few of its qualities/properties. We will revisit the Petersen graph in Section 8.4 when we cover "planarity.")

Theorem 1 (pseudograph's sum of deg seq)

 $Corollary \ 1 \ \ (\text{how many vertices with odd degree})$

 $Theorem\ 2\ (\text{digraph's sum of in-degree vs. out-degree sequence})$

"Generally" graphic (given in class; not in the book)
"Simply" graphic (given in class; not in the book)
Theorem (given in class; Nov 12 Lec, p. 26) (What is the relationship between the degree sequence and the concept of being "generally" graphic?)
Proposition (about cycle graphs/n-cycle) (Given in class. See Nov 14 PDF p. 16-17.)