## cluster-analysis doubles

## March 12, 2024

```
[1]: import json
  import pandas as pd
  import os
  from collections import OrderedDict
  import math
```

• Loading the dataset

```
[2]: df = pd.read_csv("cluster_doubles.csv")

#String of nodes to list of nodes
for ind,row in df.iterrows():
    for node in row["nodes"]:
        strr = row["nodes"].strip('{').strip('}')
        strr = strr.strip("'")
        lst = strr.split(',')
        for i in range(0,len(lst)):
            lst[i]=lst[i].strip(" ").strip("'")
        # lst[i] = int(lst[i])
        df.at[ind,"nodes"]=lst

df = df.sort_values(by = 'total_nodes',ascending = False)

with open('player_matches_doubles.json') as f:
        match_counts = json.load(f)
```

For analysis we have considered one match as 6 different matches (6 edges between 4 nodes)

• Matches vs Clusters

```
[3]: def print_cluster_percentage(matches_percent, threshold, clusters_till_now, 
→total_clusters):
    cluster_percent = clusters_till_now / total_clusters
    print(f"Around {threshold}% of the matches are played by {100 * □
    →cluster_percent}% clusters")

thresholds = [100, 70, 50, 30] #Input thresholds
total_matches = df.sum(axis = 0, skipna = True)['total_matches']
```

```
total_clusters = len(df)
print("Total Matches: ",total_matches)
print("Actual Total Matches: ",total_matches/6)
print("Total clusters: ",total_clusters)
matches_till_now = 0
clusters_till_now = 0
flags = OrderedDict.fromkeys(thresholds, True)
for _, row in df.iterrows():
    clusters\_till\_now += 1
    matches till now += row['total matches']
    matches_percent = 100 * matches_till_now / total_matches
    for threshold in sorted(flags.keys(),reverse= True):
        if matches_percent >= threshold:
            print_cluster_percentage(matches_percent, threshold,__
 →clusters_till_now, total_clusters)
            flags.pop(threshold)
            break
```

Total Matches: 73182.0
Actual Total Matches: 12197.0
Total clusters: 403
Around 50% of the matches are played by 0.24813895781637718% clusters
Around 30% of the matches are played by 0.49627791563275436% clusters
Around 70% of the matches are played by 7.444168734491314% clusters
Around 100% of the matches are played by 100.0% clusters

• Cluster vs Players

```
for condition_label, condition_value in conditions:
    if isinstance(condition_value, int):
        subset = df[df['total_nodes'] == condition_value]
    else:
        subset = df[(df['total_nodes'] > condition_value[0]) &_⊔
        →(df['total_nodes'] <= condition_value[1])]

    percentage = len(subset) / total_clusters * 100
    print(f"Clusters with players {condition_label}: {percentage:.2f}% of the_⊔
        →total clusters or {len(subset)} clusters")
```

```
Total Clusters: 403
Unique list of cluster sizes: [1307]
                                      26
                                            25
                                                 23
                                                           20
                                                                18
                                                                    16
                                                                          14
13
    12
        11
              10
        7
             6
                  5
                       41
Clusters with players == 2
                               : 0.00% of the total clusters or 0 clusters
Clusters with players == 3
                              : 0.00% of the total clusters or 0 clusters
Clusters with players == 4
                             : 55.83% of the total clusters or 225 clusters
                             : 15.14% of the total clusters or 61 clusters
Clusters with players == 5
Clusters with players >5 & <=10: 23.33% of the total clusters or 94 clusters
Clusters with players >10
                              : 1.99% of the total clusters or 8 clusters
```

• Cluster vs Players vs Matches

```
[5]: # Calculate the average matches played per person for each cluster size
     average_matches_per_person = {}
     average_matches_per_cluster = {}
     for size in range(2, max(df['total_nodes'])+1):
         cluster_size_df = df[df['total_nodes'] == size]
         if(len(df))==0:
             continue
         average_matches_per_person[size] = cluster_size_df['total_matches'].mean() /
      → size
         average_matches_per_cluster[size] = cluster_size_df['total_matches'].mean()
     # For cluster size between 5 and 10
     cluster_size_df = df[(df['total_nodes'] >= 5) & (df['total_nodes'] <= 10)]</pre>
     average_matches_per_person['(5,10]'] = cluster_size_df['total_matches'].mean() /

    cluster_size_df['total_nodes'].mean()
     average_matches_per_cluster['(5,10]'] = cluster_size_df['total_matches'].mean()
     # For cluster size greater than 10
     cluster_size_df = df[df['total_nodes'] > 10]
     average_matches_per_person['(10,max]'] = cluster_size_df['total_matches'].
      →mean() / cluster_size_df['total_nodes'].mean()
```

```
average_matches_per_cluster['(10,max]'] = cluster_size_df['total_matches'].
 →mean()
# Print the results
for size_range, average_matches in average_matches_per_person.items():
    if math.isnan(average matches):
        continue
    print(f"Actual Avg matches/person in a cluster having size {size_range}:
 →{4*average_matches/6:.2f}")
    print(f"Actual Avg matches/cluster having size {size_range}:__
 →{average_matches_per_cluster[size_range]/6:.2f}\n")
Actual Avg matches/person in a cluster having size 4: 4.79
Actual Avg matches/cluster having size 4: 4.79
Actual Avg matches/person in a cluster having size 5: 12.10
Actual Avg matches/cluster having size 5: 15.13
Actual Avg matches/person in a cluster having size 6: 8.77
Actual Avg matches/cluster having size 6: 13.15
Actual Avg matches/person in a cluster having size 7: 12.24
Actual Avg matches/cluster having size 7: 21.42
Actual Avg matches/person in a cluster having size 8: 8.65
Actual Avg matches/cluster having size 8: 17.31
Actual Avg matches/person in a cluster having size 9: 12.28
Actual Avg matches/cluster having size 9: 27.64
Actual Avg matches/person in a cluster having size 10: 10.25
Actual Avg matches/cluster having size 10: 25.62
Actual Avg matches/person in a cluster having size 11: 24.55
Actual Avg matches/cluster having size 11: 67.50
Actual Avg matches/person in a cluster having size 12: 13.17
Actual Avg matches/cluster having size 12: 39.50
Actual Avg matches/person in a cluster having size 13: 18.00
Actual Avg matches/cluster having size 13: 58.50
Actual Avg matches/person in a cluster having size 14: 8.00
Actual Avg matches/cluster having size 14: 28.00
Actual Avg matches/person in a cluster having size 16: 52.00
Actual Avg matches/cluster having size 16: 208.00
```

```
Actual Avg matches/person in a cluster having size 18: 10.22
Actual Avg matches/cluster having size 18: 46.00
Actual Avg matches/person in a cluster having size 20: 8.60
Actual Avg matches/cluster having size 20: 43.00
Actual Avg matches/person in a cluster having size 22: 11.27
Actual Avg matches/cluster having size 22: 62.00
Actual Avg matches/person in a cluster having size 23: 149.04
Actual Avg matches/cluster having size 23: 857.00
Actual Avg matches/person in a cluster having size 25: 5.92
Actual Avg matches/cluster having size 25: 37.00
Actual Avg matches/person in a cluster having size 26: 6.15
Actual Avg matches/cluster having size 26: 40.00
Actual Avg matches/person in a cluster having size 1307: 18.71
Actual Avg matches/cluster having size 1307: 6114.00
Actual Avg matches/person in a cluster having size (5,10]: 11.12
Actual Avg matches/cluster having size (5,10]: 17.87
Actual Avg matches/person in a cluster having size (10, max]: 20.02
Actual Avg matches/cluster having size (10, max]: 363.00
```

## • Players vs Matches

Actual Total Matches: 12197.0

Total Players: 3564

Around 30% of the matches are played by 0.44893378226711567% players

Around 50% of the matches are played by 1.0662177328843996% players

Around 70% of the matches are played by 2.216610549943883% players

Around 200% of the matches are played by 100.0% players

• Players vs Clusters vs Matches

```
[7]: # Function to calculate percentage of players with match counts exceeding au
      \rightarrow threshold
     def calculate_percentage(df_slice, threshold):
         percent_players_played_above_threshold_matches=0
         for _, row in df_slice.iterrows():
             total_matches = row['total_matches']
             total_players = row["total_nodes"]
             players_above_threshold = 0
             for node in row["nodes"]:
                 if int(match_counts[str(node)]) >= threshold * total_matches:
                     players above threshold += 1
                     #print(threshold * total_matches,match_counts[str(node)])
             percent_players_played_above_threshold_matches += 100 *_
      →players_above_threshold/ total_players
         return percent_players_played_above_threshold_matches/len(df_slice)
     # INPUTS
```

```
thresholds = [0,0.02,0.06,0.3] # Change the thresholds accordingly
ranges = [(2,5),(5,8),(8,11),(11,\max(df['total nodes'])+1)] # Change the ranges
\rightarrow accordingly
cluster frequency = {}
for lims in ranges:
    cluster_analysis_discrete = {}
    for cluster_size in range(lims[0],lims[1]):
        if len(df[df["total_nodes"] == cluster_size]) == 0:
            continue
        lst = []
        mean_percentages = {}
        df_slice = df[df["total_nodes"] == cluster_size]
        for threshold in thresholds:
            percentages = []
            cluster_frequency[cluster_size] = len(df_slice)
            mean percentages[threshold*100] = calculate percentage(df slice,
→threshold)
          print(f"Cluster Size: {cluster_size}")
#
          for threshold, percentage in mean_percentages.items():
              print(f"Percentage of players with more than {threshold}% matches:
→ {percentage:.2f}%")
        cluster_analysis_discrete[cluster_size] = list(mean_percentages.
→items()),sum(df_slice['total_nodes'])
      print(cluster_analysis_discrete) #Ouput Array with weights
    #computing weighted average array from cluster_analysis_discrete
    arr = {}
    total weight = 0
    for key,value in cluster_analysis_discrete.items():
        total_weight+=value[1]
        for threshold,percentage in value[0]:
            arr[threshold] = arr.get(threshold,0) + percentage*value[1]
    for key in arr:
        arr[key] = arr[key]/total_weight
        print(f"For the cluster-size range {lims[0],lims[1]}: Avg % of players⊔
 →with more than {key}% matches= {arr[key]:.2f}%")
    print("\n")
```

For the cluster-size range (2, 5): Avg % of players with more than 0% matches=

```
100.00%
For the cluster-size range (2, 5): Avg % of players with more than 2.0%
matches= 100.00%
For the cluster-size range (2, 5): Avg % of players with more than 6.0%
matches= 100.00%
For the cluster-size range (2, 5): Avg % of players with more than 30.0%
matches= 100.00%
For the cluster-size range (5, 8): Avg % of players with more than 0% matches=
100.00%
For the cluster-size range (5, 8): Avg % of players with more than 2.0%
matches= 100.00%
For the cluster-size range (5, 8): Avg % of players with more than 6.0%
matches= 98.46%
For the cluster-size range (5, 8): Avg % of players with more than 30.0%
matches= 62.27%
For the cluster-size range (8, 11): Avg % of players with more than 0% matches=
100.00%
For the cluster-size range (8, 11): Avg % of players with more than 2.0%
matches= 100.00%
For the cluster-size range (8, 11): Avg % of players with more than 6.0%
matches= 90.46%
For the cluster-size range (8, 11): Avg % of players with more than 30.0%
matches= 28.98%
For the cluster-size range (11, 1308): Avg % of players with more than 0%
matches= 100.00%
For the cluster-size range (11, 1308): Avg % of players with more than 2.0%
matches= 20.32%
For the cluster-size range (11, 1308): Avg % of players with more than 6.0%
matches= 12.95%
For the cluster-size range (11, 1308): Avg % of players with more than 30.0%
```

## []:

matches= 2.22%