cluster-analysis

March 6, 2024

```
[1]: import json
import pandas as pd
import os
from collections import OrderedDict
import math
```

• Loading the dataset

```
[2]: df = pd.read_csv("cluster.csv")

#String of nodes to list of nodes
for ind,row in df.iterrows():
    for node in row["nodes"]:
        strr = row["nodes"].strip('{').strip('}')
        strr = strr.strip(""")
        lst = strr.split(',')
        for i in range(0,len(lst)):
            lst[i]=lst[i].strip(" ").strip(""")
        lst[i] = int(lst[i])
        df.at[ind,"nodes"]=lst

df = df.sort_values(by = 'total_nodes',ascending = False)

with open('player_matches.json') as f:
        match_counts = json.load(f)
```

• Matches vs Clusters

Total Matches: 24858.0

Total clusters: 224

Around 50% of the matches are played by 0.4464285714285714% clusters

Around 70% of the matches are played by 0.8928571428571428% clusters

Around 30% of the matches are played by 1.3392857142857142% clusters

Around 100% of the matches are played by 100.0% clusters

• Cluster vs Players

```
[4]: #Change these conditions accordingly
     conditions = [
         ("== 2 ", 2),
("== 3 ", 3),
("== 4 ", 4),
         ("== 5
                   ", 5),
         (">5 & <=10", (5, 10)),
         (">10 ", 10)
     ]
     # Print total clusters
     print("Total Clusters: ", total_clusters)
     print("Unique list of cluster sizes: ",df['total_nodes'].unique())
     # print("Unique list with frequency:") #Uncomment to see frequency count
     # print(df['total_nodes'].value_counts())
     # Calculate the percentage for each condition
     for condition_label, condition_value in conditions:
         if isinstance(condition value, int):
             subset = df[df['total_nodes'] == condition_value]
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else:
    subset = df[(df['total_nodes'] > condition_value[0]) &__

(df['total_nodes'] <= condition_value[1])]

percentage = len(subset) / total_clusters * 100
    print(f"Clusters with players {condition_label}: {percentage:.2f}% of the__

ottal clusters or {len(subset)} clusters")
```

Total Clusters: 224

Unique list of cluster sizes: [339 16 12 10 9 8 7 6 5 4 3 2]

Clusters with players == 2 : 66.52% of the total clusters or 149 clusters

Clusters with players == 3 : 16.52% of the total clusters or 37 clusters

Clusters with players == 4 : 5.36% of the total clusters or 12 clusters

Clusters with players == 5 : 3.57% of the total clusters or 8 clusters

Clusters with players >5 & <=10: 6.25% of the total clusters or 14 clusters

Clusters with players >10 : 1.34% of the total clusters or 3 clusters

• Cluster vs Players vs Matches

```
[5]: # Calculate the average matches played per person for each cluster size
     average_matches_per_person = {}
     average_matches_per_cluster = {}
     for size in range(2, max(df['total_nodes'])+1):
         cluster_size_df = df[df['total_nodes'] == size]
         if(len(df))==0:
             continue
         average_matches_per_person[size] = cluster_size_df['total_matches'].mean() /
         average_matches_per_cluster[size] = cluster_size_df['total_matches'].mean()
     # For cluster size between 5 and 10
     cluster_size_df = df[(df['total nodes'] >= 5) & (df['total nodes'] <= 10)]</pre>
     average_matches_per_person['(5,10]'] = cluster_size_df['total_matches'].mean() /

    cluster_size_df['total_nodes'].mean()
     average_matches_per_cluster['(5,10]'] = cluster_size_df['total_matches'].mean()
     # For cluster size greater than 10
     cluster_size_df = df[df['total_nodes'] > 10]
     average_matches_per_person['(10,max]'] = cluster_size_df['total_matches'].
      →mean() / cluster_size_df['total_nodes'].mean()
     average_matches_per_cluster['(10,max]'] = cluster_size_df['total_matches'].
      →mean()
     # Print the results
     for size_range, average_matches in average_matches_per_person.items():
```

```
if math.isnan(average_matches):
        continue
    print(f"Avg matches/person in a cluster having size {size_range}:__
 →{2*average_matches:.2f}")
    print(f"Avg matches/cluster having size {size_range}:__
 →{average matches per cluster[size range]:.2f}\n")
Avg matches/person in a cluster having size 2: 11.96
Avg matches/cluster having size 2: 11.96
Avg matches/person in a cluster having size 3: 28.47
Avg matches/cluster having size 3: 42.70
Avg matches/person in a cluster having size 4: 33.17
Avg matches/cluster having size 4: 66.33
Avg matches/person in a cluster having size 5: 49.50
Avg matches/cluster having size 5: 123.75
Avg matches/person in a cluster having size 6: 33.67
Avg matches/cluster having size 6: 101.00
Avg matches/person in a cluster having size 7: 27.07
Avg matches/cluster having size 7: 94.75
Avg matches/person in a cluster having size 8: 47.50
Avg matches/cluster having size 8: 190.00
Avg matches/person in a cluster having size 9: 24.89
Avg matches/cluster having size 9: 112.00
Avg matches/person in a cluster having size 10: 21.47
Avg matches/cluster having size 10: 107.33
Avg matches/person in a cluster having size 12: 63.25
Avg matches/cluster having size 12: 379.50
Avg matches/person in a cluster having size 16: 71.00
Avg matches/cluster having size 16: 568.00
Avg matches/person in a cluster having size 339: 99.56
Avg matches/cluster having size 339: 16875.00
Avg matches/person in a cluster having size (5,10]: 34.46
Avg matches/cluster having size (5,10]: 113.55
Avg matches/person in a cluster having size (10, max]: 96.05
```

• Players vs Matches

```
[6]: arr = []
     for key,value in match_counts.items():
         arr.append((value,key))
     arr.sort(reverse=True)
     def print_cluster_percentage(matches_percent, threshold, players_till_now,_
     →total players):
         player_percent = players_till_now / total_players
         print(f"Around {threshold}% of the matches are played by {100 *__
     →player_percent}% players")
     thresholds = [200, 70, 50, 30] #Input thresholds - Can go upto 200%
     total_matches = df.sum(axis = 0, skipna = True)['total_matches']
     total_players = len(match_counts)
     print("Total Matches: ",total_matches)
     print("Total Players: ",total_players)
     matches_till_now = 0
     players_till_now = 0
     flags = OrderedDict.fromkeys(thresholds, True)
     for iter in arr:
         players_till_now += 1
         matches_till_now += iter[0]
         matches_percent = 100 * matches_till_now / total_matches
         for threshold in sorted(flags.keys(),reverse= True):
             if matches_percent >= threshold:
                 print_cluster_percentage(matches_percent, threshold,__
      →players_till_now, total_players)
                 flags.pop(threshold)
                 break
```

```
Total Matches: 24858.0

Total Players: 981

Around 30% of the matches are played by 0.7135575942915392% players

Around 50% of the matches are played by 1.325178389398573% players

Around 70% of the matches are played by 2.344546381243629% players

Around 200% of the matches are played by 100.0% players
```

• Players vs Clusters vs Matches

```
[7]: # Function to calculate percentage of players with match counts exceeding a
     \hookrightarrow threshold
     def calculate_percentage(df_slice, threshold):
         percent_players_played_above_threshold_matches=0
         for _, row in df_slice.iterrows():
             total_matches = row['total_matches']
             total_players = row["total_nodes"]
             players_above_threshold = 0
             for node in row["nodes"]:
                 if int(match_counts[str(node)]) >= threshold * total_matches:
                     players_above_threshold += 1
                     #print(threshold * total_matches,match_counts[str(node)])
             percent_players_played_above_threshold_matches += 100 *_
      →players_above_threshold/ total_players
         return percent_players_played_above_threshold_matches/len(df_slice)
     # INPUTS
     thresholds = [0,0.02,0.06,0.3] # Change the thresholds accordingly
     ranges = [(2,5),(5,8),(8,11),(11,max(df['total_nodes'])+1)] # Change the ranges_
     \rightarrow accordingly
     cluster_frequency = {}
     for lims in ranges:
         cluster_analysis_discrete = {}
         for cluster_size in range(lims[0],lims[1]):
             if len(df[df["total_nodes"] == cluster_size]) == 0:
                 continue
             lst = []
             mean_percentages = {}
             df_slice = df[df["total_nodes"] == cluster_size]
             for threshold in thresholds:
                 percentages = []
                 cluster frequency[cluster size]=len(df slice)
                 mean_percentages[threshold*100] = calculate_percentage(df_slice,__
      →threshold)
               print(f"Cluster Size: {cluster_size}")
               for threshold, percentage in mean_percentages.items():
                   print(f"Percentage of players with more than {threshold}% matches:
      → {percentage:.2f}%")
```

```
cluster_analysis_discrete[cluster_size] = list(mean_percentages.
 →items()),sum(df_slice['total_nodes'])
      print(cluster analysis discrete) #Ouput Array with weights
    #computing weighted average array from cluster analysis discrete
    arr = \{\}
    total_weight = 0
    for key,value in cluster_analysis_discrete.items():
        total_weight+=value[1]
        for threshold,percentage in value[0]:
            arr[threshold] = arr.get(threshold,0) + percentage*value[1]
    for key in arr:
        arr[key] = arr[key]/total_weight
        print(f"For the cluster-size range {lims[0],lims[1]}: Avg % of players ∪
 →with more than {key}% matches= {arr[key]:.2f}%")
    print("\n")
For the cluster-size range (2, 5): Avg % of players with more than 0% matches=
100.00%
For the cluster-size range (2, 5): Avg % of players with more than 2.0%
matches= 99.78%
For the cluster-size range (2, 5): Avg % of players with more than 6.0%
matches= 99.34%
For the cluster-size range (2, 5): Avg % of players with more than 30.0%
matches= 93.00%
For the cluster-size range (5, 8): Avg % of players with more than 0% matches=
100.00%
For the cluster-size range (5, 8): Avg % of players with more than 2.0%
matches= 98.98%
For the cluster-size range (5, 8): Avg % of players with more than 6.0%
matches= 95.92%
For the cluster-size range (5, 8): Avg % of players with more than 30.0%
matches= 47.96%
For the cluster-size range (8, 11): Avg % of players with more than 0% matches=
For the cluster-size range (8, 11): Avg % of players with more than 2.0%
matches= 95.74%
For the cluster-size range (8, 11): Avg % of players with more than 6.0%
matches= 70.21%
For the cluster-size range (8, 11): Avg % of players with more than 30.0%
matches= 25.53%
```

```
For the cluster-size range (11, 340): Avg % of players with more than 0% matches= 100.00\%
For the cluster-size range (11, 340): Avg % of players with more than 2.0\% matches= 13.72\%
For the cluster-size range (11, 340): Avg % of players with more than 6.0\% matches= 5.80\%
For the cluster-size range (11, 340): Avg % of players with more than 30.0\% matches= 2.64\%
```

[]: