

The background is a vibrant, stylized space scene. It features a gradient of colors from deep red and purple on the left to bright blue on the right. Scattered throughout are various celestial bodies: a large red planet with orange and yellow patterns in the top right, a yellow and orange striped planet in the bottom left, and several smaller, dark purple, cratered planets. White stars of varying sizes are also scattered across the background.

Update from week 4 (Mai 16th 2021)

Ionic Defender

Led by JustGreg, releasing on June 27th 2021

Unity3D 2019.4.18f1

State of the project

- Assets and VFX being worked on
- Gameplay spiced up with new and exciting enemy type
- Require gameplay sounds



Demo Time!





Week 5 on trello!





Come join us in

#team-ionic-defender

THANKS!



Do you have any questions?

youremail@freepik.com

+91 620 421 838

yourcompany.com

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