

1. Nice you took time to hang out with him. Remembered when he was your age - so full of energy about what the world could be. Well stop it.
 - a. You want to hang out with an ol' teacher like me? Well, shucks.
 - b. ...
 - c. You go inside his cabin. It smells musty and it full of weird bottles.
 - d. Just have a seat any ol' place. I don't get a lot of visitors around here.
 - e. To be frank with you, it gets kinda lonely down here.
 - f. I remember when I was your age going to the school here. The world was ripe for the taking and you have the energy to do it.
 - g. Well, I hate to burst your bubble, but that ain't how the world is.
 - h. Before you know it, Life whacks you upside the head with a shovel.
 - i. Coffee?
 - j. **CHOICE:** Yes please. No thank you.
 - k. Ehh, you're probably too young for coffee anyway.
 - l. I teach down here - ya know? It is a class called Creature Comforts. Students come down here and I show 'em to not poke wild animals.
 - m. But do they listen?
 - n. No. They want to be 'hip' and 'cool' and 'swagalicious' - whatever those mean - in front of their friends.
 - o. They don't listen to me and then they get hurt, then who gets in trouble?
 - p. Yep, your ol' pal Professor Atorn.
 - q. It is hard to be in my position - them other professors don't think I'm a real teacher so the students don't treat me like a professor.
 - r. I'm like a permanent substitute that is forever stuck in this place.
 - s. **CHOICE:** Why not leave? Why are you stuck?
 - t. Oh, oh, ha, ha, ha.
 - u. You're funny - you. You're really funny.
 - v. It's complicated.
 - w. You spend your morning with Professor Atorn.
 - x. (level up)
 - y. Would ya look at the time? You should be off to lunch up there at the school.
 - z. Now, don't you be forgetting ol' Professor Atorn down here.
 - aa. (end scene)
2. Helping with lesson prep. Doesn't like teaching, but can't do anything different.
 - a. I didn't scare you away, did I? I wouldn't mind an associate this morning.
 - b. ...
 - c. (inside cabin with paper work in front of him)
 - d. I've been teaching this class for close to 50 years, do you think my curriculum has changed since I got here? No.
 - e. Does the headmaster still want to see my updated lesson plans every year? Yes.
 - f. Why? That is a good question.
 - g. All I know, is it is a lot of work to do the same thing every year.
 - h. **CHOICE:** Why not change your plan? It doesn't sound like you like teaching.
 - i. Oh - oh, ha ha ha - you're funny, you.

1. You see - if you don't change the lesson plan then you don't have to do the new work of creating new plans.
 - ii. No! I hate teaching. I thought I was making that obvious.
 - i. I can't do anything else. I don't like teaching, but I'm stuck here.
 - j. **CHOICE:** Why are you stuck? There are other jobs out there.
 - k. I - I can't leave.
 - l. I don't want to talk about it.
 - m. For now, I just want to stay here and turn in these lesson plans.
 - n. Please don't ask anymore questions.
 - o. Atorn rather abruptly ended the conversation.
 - p. The air became rather tense. You feel like you understand him a little better.
 - q. (Level up)
 - r. You spent your morning transcribing his chicken scratch onto new paperwork before heading up to the castle.
 - s. (end scene)
3. Life doesn't go the way you expected it to. Wanted to travel the world for magical creature care - own tv show. Stuck here. Some type of magic.
 - a. I'm sorry I snapped at you last week.
 - b. Would you want a cup of tea or something this morning?
 - c. ...
 - d. I'm sorry I snapped at you last time. Teaching here is a sore subject for me.
 - e. *sigh*
 - f. You're probably too young for this, but here is some life advice -
 - g. Sometimes life doesn't go the way you expect it to.
 - h. That is some shocking revelation stuff, let me tell you.
 - i. I never wanted to be a teacher.
 - j. I hate teaching.
 - k. The snot nosed, brown nosing, not-caring, short attention span generation - they don't want to be here, but it is required for one year - like a non-magical health class - I'm the pity class everyone takes and everyone hates.
 - l. My dream was to travel the world with a television crew and create magical documentaries on far off creatures.
 - m. The Inari of Japan, French Peluda, the Chilean Alicanto - and others. If I could've gotten them on camera and befriended them - that was the dream.
 - n. **CHOICE:** It isn't too late. Why not do that now?
 - o. Its - ... its complicated.
 - p. I can't leave.
 - q. I eh - ... I signed a contract that says I have to be here.
 - r. I'm stuck on these grounds. The Headmaster felt guilty and gave me this teaching job. It is all I've known.
 - s. **CHOICE:** I'm sure you could run away. Contracts aren't forever.
 - t. Magical contracts are different. Certain criteria have to be met and I... haven't met them.
 - u. That's enough blathering about that.

- v. Have you ever seen a Hornless Unicorn? I've got one out back for class.
 - w. He looks physically tense after speaking with you.
 - x. (Level up)
 - y. Professor Atorn leads you outside and shows you what looks like a horse before it is time to head back up to the castle.
 - z. (end scene)
4. There are moments in your life that are defining that you can't come back from. Guilt of past.
- a. Hey there, its you.
 - b. ... Well...
 - c. If you're just going to stand there, I s'pose you can come in.
 - d. ...
 - e. Professor Atorn is pacing around his cabin not making eye contact.
 - f. ... It is a bit unsettling.
 - g. **CHOICE:** Is everything okay? Are you alright?
 - h. I'm sorry, there is a lot that is on my mind. Adult stuff, you wouldn't understand.
 - i. ...
 - j. Professor Atorn returned to pacing around the cabin.
 - k. **CHOICE:** Why don't you talk about it? I can listen.
 - l. (Atorn sits down)
 - m. I'm going to hit you with some life advice - are you ready?
 - n. There will be some moments in your life that define who you are.
 - o. Most moments in your life won't matter - which socks to wear, where to get your coffee, how much to spend at a bookstore - they don't matter.
 - p. The real stuff - the real choices - once you make them, you can never come back.
 - q. Do you marry your partner? Do you adopt a pet? Do you make a deal with people you shouldn't?
 - r. Those sorts of decisions last years of your life with no undo button.
 - s. You hope you don't regret those decisions, but sometimes you know they are wrong as soon as you make the decision and you can't go back.
 - t. ...
 - u. Professor Atorn fell into contemplative silence.
 - v. **CHOICE:** I'm sure it'll work out. Nothing lasts forever.
 - w. That is some wishful thinking from someone who hasn't experienced the world.
 - x. Some things do last forever. Some things don't work out.
 - y. And I'm stuck at the crossroads of them both.
 - z. I haven't been the best host today, but I'm going to have to cut our chat short.
 - aa. You should get back up to the school.
 - bb. Something is clearly bothering Professor Atorn, but he doesn't want to talk about it.
 - cc. (Level up)
 - dd. You gather your things and start to head up to the castle.

- ee. Hey, [MC], before you leave - do you think if someone is a bad person if they make a decision when they don't have a choice?
- ff. **CHOICE:** Yes, it was their choice. I don't know. No, they didn't have a choice.
 - i. Yes - That was what I thought.
 - ii. IDK - That is how I feel too.
 - iii. No - Thank you.
- gg. You get up and go back to the castle.
- hh. (end scene)
- 5. Had a near death event (taking care of a dragon, launched him in the air, fell 300 ft, shouldve died, Father Time arrived, brokered a deal, changed who he was - took 2 souls - Unlock when you find them in forest clearing.
 - a. (Enter the clearing with Father Time looking at Professor Atorn)
 - b. Sullivan - You!
 - c. Skye - I knew it was you, but I didn't want to blame you!
 - d. Gracie May - I thought I saw you around the castle.
 - e. Atorn - I can explain.
 - f. Father Time - Yes, I would love to see this explanation myself.
 - g. Rhys - Who are you?
 - h. Father Time - Me? I am Father Time. Master of the Universe - Chronos. All that happens - I can see. All that will happen - I have a hand in.
 - i. Father Time - Your friend here owes me a debt, I am here to collect.
 - j. Atorn - Please, I - I just need more time.
 - k. Father Time - I have given you 50 years of borrowed time. You had your end of the deal to uphold and you did not. Now, it is time for me to collect.
 - i. **IF ATORN IS AT LEVEL 4**
 - 1. **CHOICE :** What does he mean? What deal?
 - 2. Father Time - In all your time together, did he not say?
 - 3. Atorn - Please don't.
 - 4. Father Time - Your professor made a deal with me when he went to this school.
 - 5. Atorn - I can tell it.
 - 6. Father Time - Then go ahead, but be quick. Time waits for no one.
 - 7. Atorn - When I was a student at Clark's, I had an accident.
 - 8. Atorn - I was flying on a Kukulcan.
 - 9. Atorn - ... We were about 300 ft in the air when I fell off and crashed into the ground.
 - 10. Atorn - I thought I was going to die.
 - 11. Atorn - I should have died.
 - 12. Atorn - I blacked out and woke up in a clockmaker's shop.
 - 13. Father Time - I remember it well. I presented a deal to you, did I not?
 - 14. Atorn - You said I could go back to the land of the living or go into the unknown.

15. Atorn - I was only 16. I didn't know what the unknown was. I didn't think I would've been good enough for the beyond land.
16. Atorn - I chose to go back.
17. Father Time - On the condition of never being able to leave the castle grounds and -
18. Atorn - and I needed to give you 3 magical souls as a debt for my life.
19. Father Time - and if you did not give me those souls, you would be destined for Hell.
20. Father Time - You were a quick worker, in the first 5 years - you killed two students at that school.
21. Rhys - You killed students!
22. **CHOICE:** You killed Specter! That's the Ghost!
23. Father Time - Yes, that is a complicated one. I knew he was dead, but I didn't fully receive the soul. I gave him credit, but that was an anomaly.
24. Atorn - I didn't want to do the deal anymore, but I couldn't leave and every day, I knew we were closer and closer to this deadline.
25. Father Time - these last 2 months, you got anxious. Your methods were sloppy.
26. Father Time - You opened the portal to my world and unleashed these creatures hoping one of them would work, but you kids kept intervening.
27. **CHOICE:** Well, you were trying to kill people. Your welcome.
28. Father Time - That is of no matter. He failed to complete his deal. I am here to collect his soul and any of yours that stand in my way.
29. Atorn - Don't do that to them, this was all my fault.
30. Through his pleading, you can see Atorn does regret his decision.
31. (Level up)
32. Father Time - Your decision has already been made, the choice is now mine.
33. Father Time - Now, prepare yourself for the fight of your life since it appears you will not come quietly.
34. (Go into fight)

ii. ELSE

1. Atorn - Look - I have given you this entire group. You can have them!
2. Father Time - That is more than I estimated you for, Atorn. I only required 3 souls from you for 50 years of existence. Why did you wait until the 11th hour?
3. Atorn - I have been trying for the last two months.
4. Father Time - Ah... Yes, you opened a portal into my dimension to release all of my creatures in the hopes you could throw random students to their death, does that sum it up?

5. Atorn - It had worked before.
6. Father Time - But you underestimated their strength, didn't you?
7. Atorn - I didn't think they would make it this far. They are just stupid kids.
8. Harper - These stupid kids not only found your plan, but we led it back to you.
9. Gracie May - We are only kids! Why would you do that to us?
10. Atorn - There is a fresh crop of you every year, one student missing every 10 years would not have posed an issue.
11. Rhys- We have been searching the whole school making sure you didn't hurt anyone.
12. Father Time - A noble cause indeed - but what good do noble causes do when you're dead?
13. Father Time - Human memory is so frail that you are either forgotten or your heroic actions are so distorted that there is no truth anymore.
14. Father Time - Better to not make a splash at all.
15. Father Time - Although, today does seem my lucky day.
16. Father Time - Not only do I get to collect on Atorn and your two souls you've given me, but I also get all of yours.
17. Father Time - Prepare to meet your end. If you're lucky, I may even usher you into the next life.
18. (enter battle)