## **IP Executable Spec Instructions**

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## **Dependencies**

- 1) GCC (or equivalent C compiler)
- 2) make
- 3) ipv4 to udp.c, udp to ipv4.c, and the included Makefile
- 4) Hex reader such as xxd to see output

Note: Tested on Ubuntu 14.04, grey highlights represent commands in terminal

## **Instructions**

To build and run **ipv4\_to\_udp.c** (representing IP\_RX module):

- 1) make to\_udp
  - a. To build without make: gcc ipv4\_to\_udp.c -o itu
- 2) ./itu <input\_file> <output\_file>
  - a. input\_file represents the path to a file with only IPv4 UDP packets
  - b. output\_file represents the filename of the UDP payload output
  - c. Example: ./itu ipv4\_udp.bin udp.bin

To build and run **udp\_to\_ipv4.c** (representing IP\_TX module):

- 1) make from udp
  - a. To build without make: gcc udp\_to\_ipv4.c -o uti
- 2) ./uti <input file> <output file>
  - a. input\_file represents the path to a file with only UDP packets
  - b. output file represents the filename of the IPv4 UDP packets output
  - c. Example: ./uti udp.bin ipv4 udp.bin

To scroll through file output:

1) xxd udp.bin | less

## **Notes**

- 1) The code uses no external libraries so it should be portable to other systems and can be built and run as easily as a helloworld C example
- 2) For IP\_RX which ipv4\_to\_udp.c represents, protocol byte is output first followed by source and destination address followed by the UDP packet
- 3) For IP\_TX which udp\_to\_ipv4.c represents, source and destination address are expected followed by protocol followed by the UDP packet (note different position of protocol)