Homework Assignment 4

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October 25, 2016

Problem 4.56. Suppose that on each play of the game a gambler either wins 1 with probability p or loses 1 with probability 1-p. The gambler continues betting until she or he is either up n or down m. What is the probability that the gambler quits a winner?

Solution. \Box

Problem 4.59. For the gambler's ruin problem of Section 4.5.1, let M_i denote the mean number of games that must be played until the gambler either goes broke or reaches a fortune of N, given that he starts with i for i = 0, 1, ..., N. Show that M_i satisfies

$$M_0 = M_N = 0;$$
 $M_i = 1 + pM_{i+1} + qM_{i-1},$ $i = 1, ..., N - 1.$

Solve these equations to obtain

$$M_i = \begin{cases} i(N-i) & \text{if } p = 1/2\\ \frac{i}{q-p} - \frac{N}{q-p} \frac{1 - (q/p)^i}{1 - (q/p)^N} & \text{if } p \neq 1/2 \end{cases}.$$

Solution. It is clear that if M_i is the mean number of games that must be played until the gambler either goes broke or reaches a fortune of N given that he starts with i for i = 0, 1, ..., N, then $M_0 = M_N = 0$ since if the gambler starts with either 0 or N the process ends, i.e. no games will be played.

So suppose that i = 1, ..., N - 1.

Note that p+q=1 so that $M_i=1+pM_{i+1}+qM_{i-1}$ is equivalent to

$$pM_i + qM_i = pM_{i+1} + qM_{i-1} + 1$$

for $i = 1, \dots N - 1$. Hence, we have that

$$M_{i+1} - M_i = \frac{q}{p}(M_i - M_{i-1}) - \frac{1}{p}.$$

Since $M_0 = 0$, we easily see that

$$M_2 - M_1 = \frac{q}{p}(M_1 - M_0) - \frac{1}{p} = \frac{q}{p}M_1 - \frac{1}{p}$$

$$M_3 - M_2 = \frac{q}{p}(M_2 - M_1) - \frac{1}{p} = \left(\frac{q}{p}\right)^2 M_1 - \frac{q}{p^2} - \frac{1}{p}$$
:

Problem 4.63. For the Markov chain with states 1, 2, 3, 4 whose transition probability matrix **P** is as listed below find f_{i3} and s_{i3} for i = 1, 2, 3.

$$\mathbf{P} = \begin{bmatrix} 0.4 & 0.2 & 0.1 & 0.3 \\ 0.1 & 0.5 & 0.2 & 0.2 \\ 0.3 & 0.4 & 0.2 & 0.1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Solution. From this matrix it is clear that states 1, 2, and 3 all communicate. However, state 4 communicates with neither states 1,2, nor 3. Since $P_{44}^n = 1$ for all n > 0, we easily see that $\sum_{n=1}^{\infty} P_{44}^n = \infty$, i.e. state 4 is a recurrent state. Note that recurrence is a property shared by equivalence classes under the relation communicates. We see that since states 1, 2, and 3 do not communicate with state 4, but all communicate with each other, these states must be transient.

Let s_{ij} denote the expected number of time periods that the Markov chain is in state j given that it started in state i and let \mathbf{P}_T be the transition matrix from transient states into transient states. Since states 1, 2, and 3 are the transient states of the Markov chain, we have that

$$\mathbf{P}_T = \begin{bmatrix} 0.4 & 0.2 & 0.1 \\ 0.1 & 0.5 & 0.2 \\ 0.3 & 0.4 & 0.2 \end{bmatrix}.$$

If S is the matrix of values s_{ij} for i, j = 1, 2, 3, then $S = (I - P_T)^{-1}$. Thus, we see that

$$\mathbf{S} = \begin{bmatrix} 0.6 & -0.2 & -0.1 \\ -0.1 & 0.5 & -0.2 \\ -0.3 & -0.4 & 0.8 \end{bmatrix}^{-1} = \begin{bmatrix} 2.20690 & 1.37931 & 0.62069 \\ 0.96552 & 3.10345 & 0.89655 \\ 1.31034 & 2.06897 & 1.93103 \end{bmatrix}.$$

Therefore, we have that

$$s_{13} = 0.62069, \quad s_{23} = 0.89655, \quad s_{33} = 1.93103.$$

If f_{ij} is the probability that the Markov chain ever transitions to state j given that it starts in state i, then

$$f_{ij} = \frac{s_{ij} - \delta_{i,j}}{s_{jj}},$$

where $\delta_{i,j}$ is the Kronecker delta such that $\delta_{i,j} = 1$ if i = j and $\delta_{i,j} = 0$ otherwise. Thus,

$$f_{13} = \frac{s_{13} - \delta_{1,3}}{s_{33}} = \frac{0.62069}{1.93103} = 0.321429$$

$$f_{23} = \frac{s_{23} - \delta_{2,3}}{s_{33}} = \frac{0.89655}{1.93103} = 0.464286$$

$$f_{33} = \frac{s_{33} - \delta_{3,3}}{s_{33}} = \frac{0.93103}{1.93103} = 0.482142.$$

Problem 4.64. Consider a branching process having $\mu < 1$. Show that if $X_0 = 1$, then the expected number of individuals that ever exist in this population is given by $1/(1-\mu)$. What if $X_0 = n$?

Solution. If X_n represents the size of the *n*-th generation, then the sum of the sizes of all generations represents the total number of individuals that ever exist in the population. Thus, the expected number of individuals is given by $E\left[\sum_{i=0}^{\infty} X_i \mid X_0 = 1\right]$ if the size of the first generation is 1. By definition,

$$E\left[\sum_{i=0}^{\infty} X_i \mid X_0 = 1\right] = E\left[\lim_{n \to \infty} \sum_{i=0}^{n} X_i \mid X_0 = 1\right]$$
$$= \lim_{n \to \infty} E\left[\sum_{i=0}^{n} X_i \mid X_0 = 1\right]$$
$$= \lim_{n \to \infty} \sum_{i=0}^{n} E\left[X_i \mid X_0 = 1\right].$$

It was shown previously that $E[X_i \mid X_0 = 1] = \mu^i$. Therefore, if $0 \le \mu < 1$, then

$$E\left[\sum_{i=0}^{\infty} X_i \mid X_0 = 1\right] = \lim_{n \to \infty} \sum_{i=0}^{n} \mu^i = \frac{1}{1 - \mu}.$$

Now suppose that $X_0 = n$. Using the previous result that $E[X_i] = \mu E[X_{i-1}]$, we have

$$E\left[X_i \mid X_0 = n\right] = n\mu^i.$$

Therefore, if $X_0 = n$ and $0 \le \mu < 1$, then

$$E\left[\sum_{i=0}^{\infty} X_i \mid X_0 = 1\right] = \lim_{k \to \infty} \sum_{i=0}^{k} E\left[X_i \mid X_0 = n\right]$$
$$= n\left[\lim_{k \to \infty} \sum_{i=0}^{k} \mu^i\right] = \frac{n}{1 - \mu}.$$

Problem 4.66. For a branching process, calculate π_0 when

- i. $P_0 = \frac{1}{4}$, $P_2 = \frac{3}{4}$.
- ii. $P_0 = \frac{1}{4}$, $P_1 = \frac{1}{2}$, $P_2 = \frac{1}{4}$.
- iii. $P_0 = \frac{1}{6}$, $P_1 = \frac{1}{2}$, $P_3 = \frac{1}{3}$.

Solution. Recall for a branching process that μ is the mean number of offspring of an individual such that $\mu = \sum_{n=0}^{\infty} nP_n$ where P_n is the probability that an individual will produce n offspring.

Note that π_0 is the probability that the population will eventually die out. Also note that if $\mu \leq 1$, then $\pi_0 = 1$. Otherwise, if $\mu > 1$, then π_0 is the smallest positive number satisfying the equation $\pi_0 = \sum_{n=0}^{\infty} \pi_0^n P_n$.

i. If $P_0 = \frac{1}{4}$ and $P_2 = \frac{3}{4}$, then $\mu = \frac{3}{2}$ and π_0 is the smallest positive number satisfying

$$\pi_0 = P_0 + P_2 \pi_0^2$$
.

Thus, π_0 is the smallest positive root of the equation

$$P_2\pi_0^2 - \pi_0 + P_0 = \frac{3}{4}\pi_0^2 - \pi_0 + \frac{1}{4} = 0.$$

Solving the above equation leads to the roots $\pi_{01} = \frac{1}{3}$ and $\pi_{02} = 1$. Therefore, since π_{01} is the smallest positive root satisfying the above equation, we have that $\pi_0 = \frac{1}{3}$.

- ii. If $P_0 = \frac{1}{4}$, $P_1 = \frac{1}{2}$, $P_2 = \frac{1}{4}$, then $\mu = 1$ and therefore we must have that $\pi_0 = 1$.
- iii. If $P_0 = \frac{1}{6}$, $P_1 = \frac{1}{2}$, and $P_3 = \frac{1}{3}$, then $\mu = \frac{3}{2}$ and π_0 is the smallest positive number satisfying

$$\pi_0 = P_0 + P_1 \pi_0 + P_3 \pi_0^3.$$

Thus, π_0 is the smallest positive root of the equation

$$P_3\pi_0^3 + (P_1 - 1)\pi_0 + P_0 = \frac{1}{3}\pi_0^3 - \frac{1}{2}\pi_0 + \frac{1}{6} = 0.$$

Solving the above equation leads to the roots $\pi_{01} = 1$, $\pi_{02} = (-1 - \sqrt{3})/2$, and $\pi_{03} = (-1 + \sqrt{3})/2$. Therefore, since π_{03} is the smallest positive root satisfying the above equation, we have that $\pi_0 = (-1 + \sqrt{3})/2$.