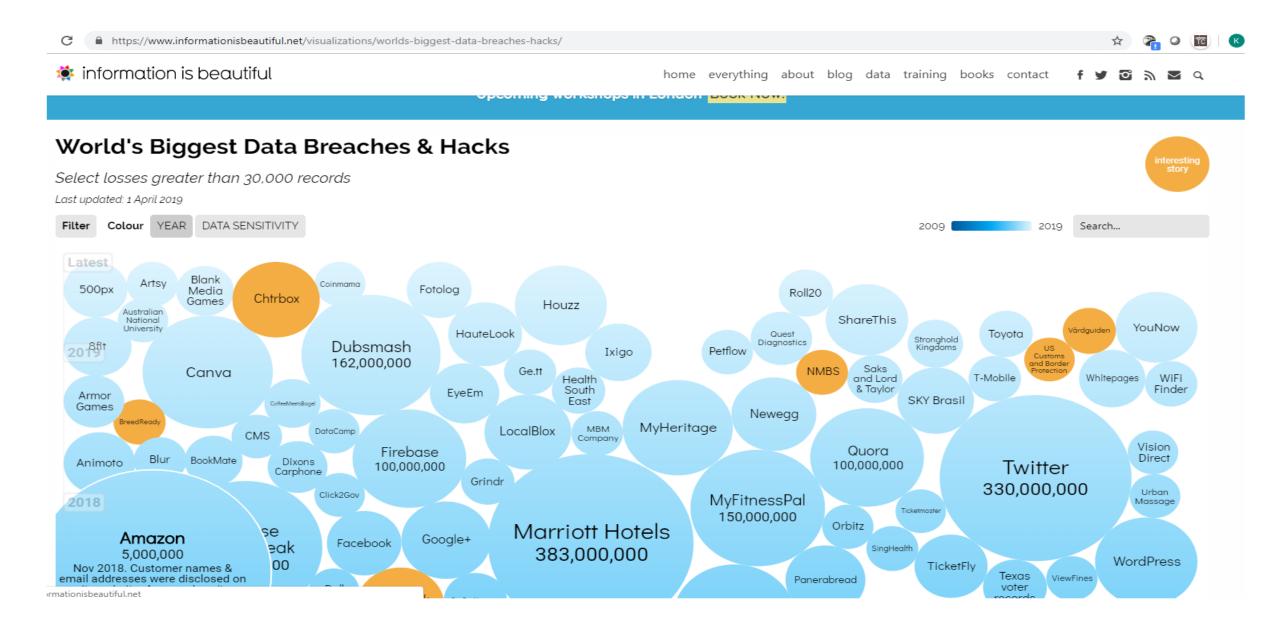
# **Ethical Hacking: Hacking Web Servers**

#### World Biggest Data Breaches& Hacks



#### **Example Of Web Server Breaches**

#### Unpatched server led to GlobalSign breach

GlobalSign failed to update one of its web servers, which allowed a hacker to access it, and led to the company ceasing operations for more than a week.

#### EA games web server was hosting PHISHING SITE – securobod

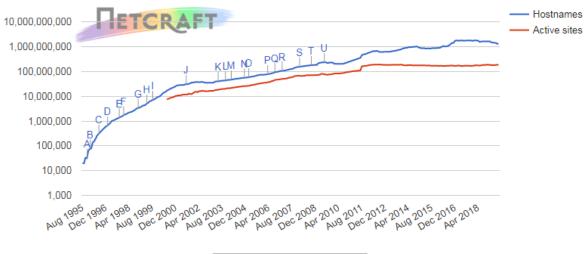
Old vulnerable software gave hackers a way in, claims researcher

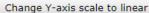
#### HealthCare.gov Server Hacked, Infected With Malware

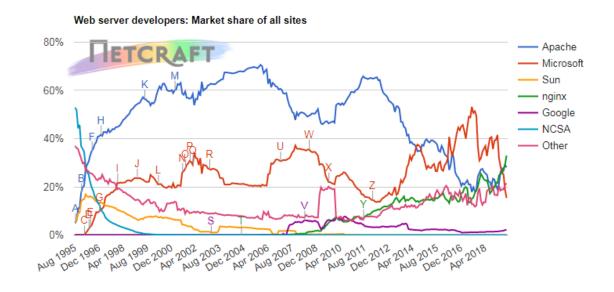
Cybercriminals managed to breach one of the servers used for HealthCare.gov, the official website of the United States' health insurance marketplace, federal officials reported on Thursday.

#### Market Share Of Web servers



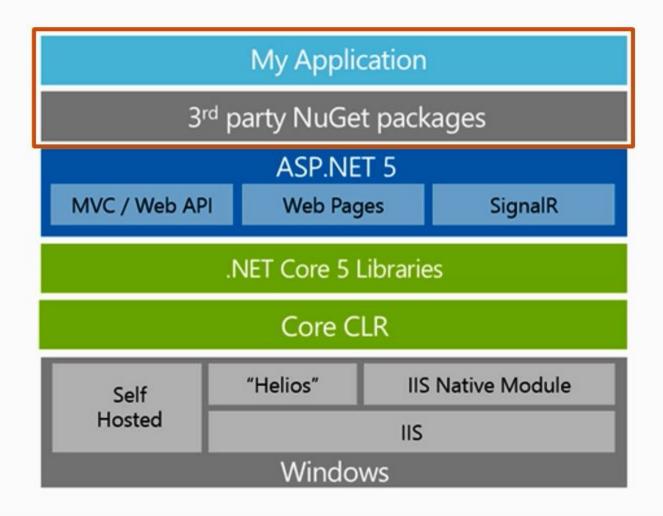




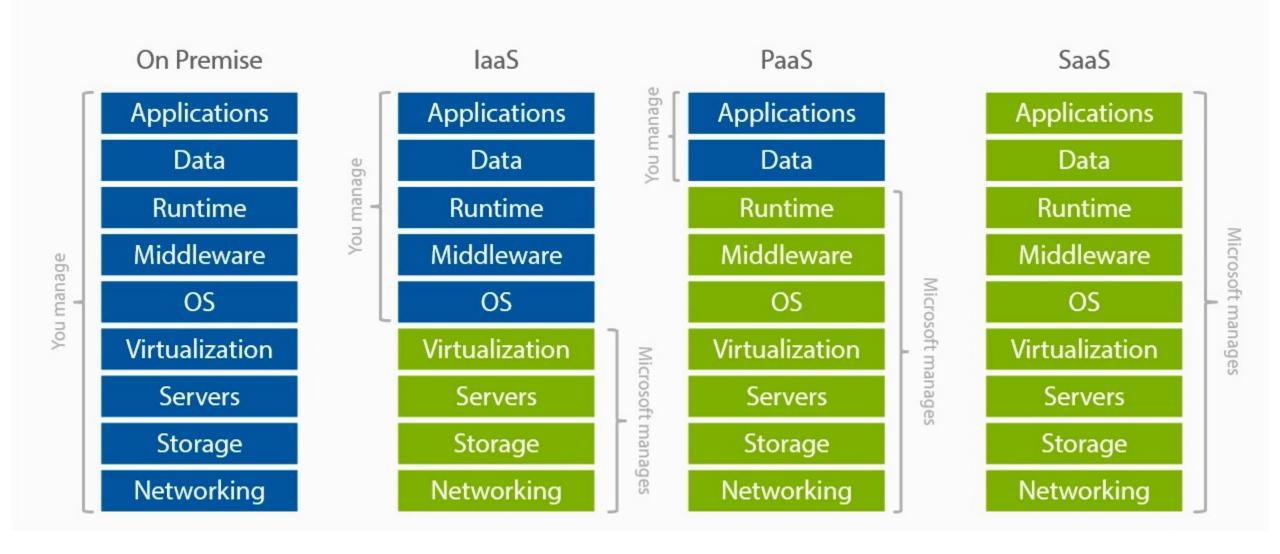


Developer	May 2019	Percent	June 2019	Percent	Change
nginx	387,416,889	29.20%	439,626,713	32.97%	3.77
Apache	385,685,252	29.07%	374,360,949	28.08%	-1.00
Microsoft	250,440,887	18.88%	205,235,291	15.39%	-3.49
Google	27,711,375	2.09%	28,181,744	2.11%	0.02

# Web Servers Versus Web Applications



## The Role of Cloud



# Discovering Risks in Web Servers

# The HTTP Protocol

# Hypertext Transfer Protocol

Client-Server based architecture

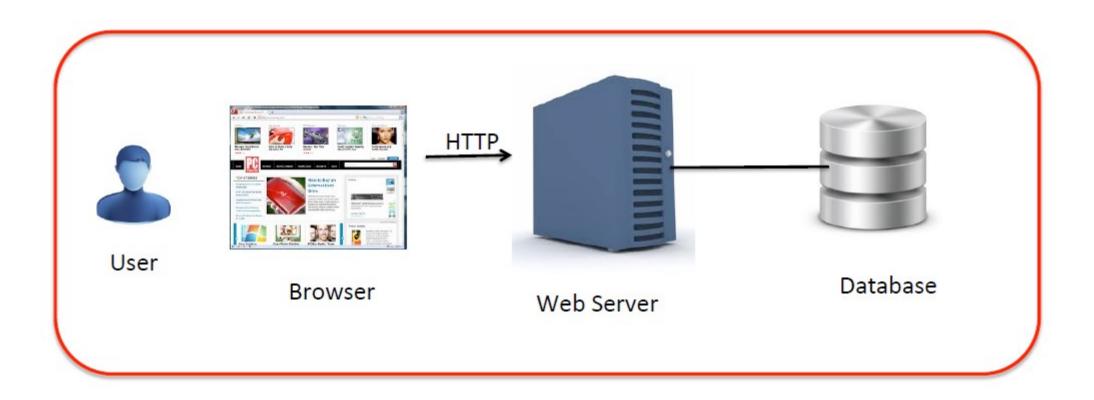
Request-Response model to serve Resources

Resources are identified by URI / URL



- Versions HTTP 1.0/1.1
  - 1.1 can reuse connection for multiple URIs

# How does it really work?



# Netcat / Curl / Browser

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10:25:07 10/02/2015 ص

Curl= a command line tool for getting or sending files using PentesterAcademy# curl -v www.securitytube.net hyper link example curl -v server-address \* About to connect() to www.securitytube.net port 80 (#0) Trying 74.125.135.121... connected \* Connected to www.securitytube.net (74.125.135.121) port 80 (#0) > GET / HTTP/1.1 > User-Agent: curl/7.26.0 > Host: www.securitytube.net > Accept: \*/\* additional stuff not fine transfer.c:1037: 0 0 \* additional stuff not fine transfer.c:1037: 0 0 \* HTTP 1.1 or later with persistent connection, pipelining supported < HTTP/1.1 200 0K < Content-Type: text/html; charset=utf-8 < Cache-Control: no-cache < Vary: Accept-Encoding < Date: Fri, 30 Aug 2013 11:46:11 GMT < Server: Google Frontend < Alternate-Protocol: 80:quic,80:quic < Transfer-Encoding: chunked

#### HTTP Header

```
Hypertext Transfer Protocol

GET /?q=pentesting HTTP/1.1\r\n

[Expert Info (Chat/Sequence): GET /?q=pentesting HTTP/1.1\r\n]
Request Method: GET
Request URI: /?q=pentesting
Request Version: HTTP/1.1
Host: www.securitytube.net\r\n
User-Agent: Mozilla/5.0 (X11; Linux x86_64; rv:22.0) Gecko/20100101 Firefox/22.0 Iceweasel/22.0\r\n
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8\r\n
Accept-Language: en-US,en;q=0.5\r\n
Accept-Encoding: gzip, deflate\r\n
Referer: http://www.securitytube.net/\r\n
Cookie: __utma=93873311.193485658.1377862705.1377862705.1377868083.2; __utmz=93873311.1377862705.1.1.utmcsr=(
Connection: keep-alive\r\n
\r\n
```

# HTTP Request Methods

- GET
  - Parameters in URL
- POST
  - Form submissions, data in message body
- OPTIONS
  - List of methods supported for URL
- HEAD
  - Response for GET but no message body
- TRACE
  - Echo client request back for diagnostics
- PUT
  - Store in URI
- DELETE
  - Delete resource

# OPTIONS – Might not be allowed!

```
PentesterAcademy# curl -v -X OPTIONS http://www.google.com
* About to connect() to www.google.com port 80 (#0)
   Trying 173.194.36.113...
* connected
* Connected to www.google.com (173.194.36.113) port 80 (#0)
> OPTIONS / HTTP/1.1
> User-Agent: curl/7.26.0
> Host: www.google.com
> Accept: */*
* additional stuff not fine transfer.c:1037: 0 0
* HTTP 1.1 or later with persistent connection, pipelining supported
< HTTP/1.1 405 Method Not Allowed
< Content-Type: text/html; charset=UTF-8
< Content-Length: 962
< Date: Fri, 30 Aug 2013 13:12:31 GMT
< Server: GFE/2.0
< Alternate-Protocol: 80 auic
```

#### **GET vs HEAD**

```
PentesterAcademy# curl -v -X HEAD http://www.vivekramachandran.com
* About to connect() to www.vivekramachandran.com port 80 (#0)
* Trying 67.205.50.44...
* connected
* Connected to www.vivekramachandran.com (67.205.50.44) port 80 (#0)
> HEAD / HTTP/1.1
> User-Agent: curl/7.26.0
> Host: www.vivekramachandran.com
> Accept: */*
* additional stuff not fine transfer.c:1037: 0 0
* HTTP 1.1 or later with persistent connection, pipelining supported
< HTTP/1.1 200 OK
< Date: Sun, 01 Sep 2013 12:52:08 GMT
< Server: Apache
< Last-Modified: Mon, 14 Feb 2011 04:38:27 GMT
< ETag: "18dd-49c369e6db6c0"
< Accept-Ranges: bytes
< Content-Length: 6365
< Vary: Accept-Encoding
< Content-Type: text/html
<
* additional stuff not fine transfer.c:1037: 0 0
* additional stuff not fine transfer.c:1037: 0 0
* transfer closed with 6365 bytes remaining to read
* Closing connection #0
curl: (18) transfer closed with 6365 bytes remaining to read
```

# **HEAD - Security Risks**

- Authentication Bypass
  - Auth only applied for GET, POST and not HEAD
  - http://www.fishnetsecurity.com/6labs/blog/ jboss-jmx-console-authentication-bypass

- HTTP Verb Tampering
  - Aspect Security
  - http://jeremiahgrossman.blogspot.in/2008/06/ what-you-need-to-know-about-http-verb.html

## HTTP Basic Authentication

# HTTP Response Codes

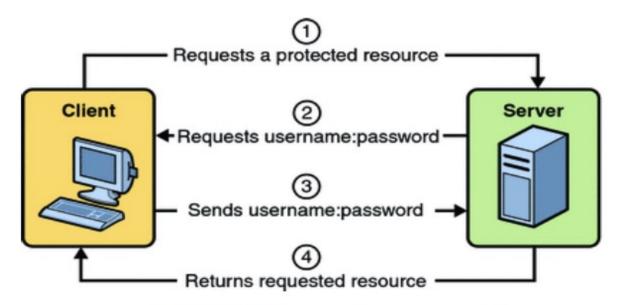
- 1xx = Informational
- 2xx = Request Successful e.g. 200 OK
- 3xx = Redirects e.g. 302 Moved Temporarily
- 4xx = Client Request Errors e.g. 401 Unauthorized
- 5xx = Server Side Errors

## Authentication in HTTP

Basic Authentication

Digest Authentication

#### **Basic Authentication**





Source: http://docs.oracle.com/cd/E19226-01/820-7627/bncbo/index.html

# HTTP Digest Authentication

 Basic Authentication sends User:Pass in plaintext

 Digest Authentication sends a Hash of the password

• RFC 2069, 2617

## Initial Version – RFC 2069

HTTP/1.1 401 Unauthorized WWW-Authenticate: Digest

```
realm="testrealm@host.com",
nonce="dcd98b7102dd2f0e8b11d0f600bfb0c093",
opaque="5ccc069c403ebaf9f0171e9517f40e41"
```

The client may prompt the user for the username and password, after which it will respond with a new request, including the following Authorization header:

Authorization: Digest

```
username="Mufasa",
realm="testrealm@host.com",
nonce="dcd98b7102dd2f0e8b11d0f600bfb0c093",
uri="/dir/index.html",
response="e966c932a9242554e42c8ee200cec7f6",
opaque="5ccc069c403ebaf9f0171e9517f40e41"
```

# Response Calculation

MD5(Username:Realm:Password) Hash1 = MD5(admin:Pentester Academy:asdss) Hash1 = MD5(method:URI) Hash2 = MD5(GET:/lab/webapp/digest2/1) Hash2 =

# Response Calculation

Hash1 = MD5(Username:Realm:Password)

Hash2 = MD5(method:URI)

Response = MD5(Hash1:Nonce:Hash2)

#### Hash1 Calculation

Hash1 = MD5(Username:Realm:Password)

```
PentesterAcademy# python
Python 2.7.1 (r271:86832, Jul 31 2011, 19:30:53)
[GCC 4.2.1 (Based on Apple Inc. build 5658) (LLVM build 2335.15.00)] on darwin
Type "help", "copyright", "credits" or "license" for more information.
>>> import hashlib
>>> hash1 = hashlib.md5('admin:Pentester Academy:asdss').hexdigest()
>>> hash1
'a524e9245a8bf88560d2bb74a02a8779'
```

### Hash2 Calculation

```
Hash2 = MD5(method:URI)
```

```
PentesterAcademy#
PentesterAcademy# python
Python 2.7.1 (r271:86832, Jul 31 2011, 19:30:53)
[GCC 4.2.1 (Based on Apple Inc. build 5658) (LLVM build 2335.15.00)] on darwin
Type "help", "copyright", "credits" or "license" for more information.
>>>
>>> import hashlib
>>>
>>> hash2 = hashlib.md5('GET:/lab/webapp/digest2/1').hexdigest()
>>>
>>> hash2
'210e62c14f54e4a5f76da73fc1cfa73b'
```

# Response Calculation

Response =

MD5(Hash1:Nonce:Hash2)

```
>>> import hashlib
|>>>
>>> nonce = "c671e71e6105016b797f16b809a0ac69"
|>>>
>>> hash1 = hashlib.md5('admin:Pentester Academy:asdss').hexdigest()
>>>
>>> hash2 = hashlib.md5('GET:/lab/webapp/digest2/1').hexdigest()
>>>
>>> response = hashlib.md5("%s:%s:%s" % (hash1, nonce, hash2)).hexdigest()
|>>>
|>>> hash1
'a524e9245a8bf88560d2bb74a02a8779'
>>> hash2
 '210e62c14f54e4a5f76da73fc1cfa73b'
>>> response
 '8b8e22a52910eaeab8c9eff78beed84c'
```

# HTTP Digest Authentication (RFC 2617)

# RFC 2617 – Security Enhanced

- Adds Client Nonce
  - Mitigate chosen Plain-text attacks

- Adds "QOP" Quality of Protection
  - auth for Authentication
  - auth-int for Authentication and Integrity
    - Rarely used and not well supported

# HTTP Digest Authentication with QOP=auth

```
The first time the client requests the document, no Authorization
header is sent, so the server responds with:
     HTTP/1.1 401 Unauthorized
     WWW-Authenticate: Digest
             realm="testrealm@host.com",
             gop="auth,auth-int",
             nonce="dcd98b7102dd2f0e8b11d0f600bfb0c093",
             opaque="5ccc069c403ebaf9f0171e9517f40e41"
The client may prompt the user for the username and password, after
which it will respond with a new request, including the following
Authorization header:
Authorization: Digest username="Mufasa",
         realm="testrealm@host.com",
         nonce="dcd98b7102dd2f0e8b11d0f600bfb0c093",
         uri="/dir/index.html",
         qop=auth,
         nc=00000001,
         cnonce="0a4f113b",
         response="6629fae49393a05397450978507c4ef1",
         opaque="5ccc069c403ebaf9f0171e9517f40e41"
```

Hash1 = MD5(Username:Realm:Password)

Hash2 = MD5(method:URI)

Response =

MD5(Hash1:Nonce:NonceCount:Client-Nonce:QOP:Hash2)

# Digest Authentication

```
rtream Content
GET / HTTP/1.1
Host: localhost
User-Agent: Mozilla/5.0 (X11; Linux x86 64; rv:22.0) Gecko/20100101 Firefox/22.0 Iceweasel/22.0
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8
Accept-Language: en-US.en:q=0.5
Accept-Encoding: gzip, deflate
Connection: keep-alive
If-Modified-Since: Tue, 23 Jul 2013 12:26:26 GMT
If-None-Match: "486ae-bl-4e22ce6d50080"
Authorization: Digest username='vivek", realm="Pentester-Academy", nonce="cmMXCA/nBAA=7002cad884ece9b87dd63d4a0aa7f3b1cf9f731b", uri="/",
algorithm=MD5, response='9444743d2960f56Ze0145a53cc4eZ390", qop=auth, nc=00000001, cnonce="c6470d4d075843c9"
HTTP/1.1 304 Not Modified
Date: Mon, 23 Sep 2013 15:54:32 GMT
Server: Apache/2.2.22 (Debian)
Connection: Keep-Alive
Keep-Alive: timeout=5, max=100
ETag: "486ae-bl-4e22ce6d50080"
Vary: Accept-Encoding
```

Hash1 = MD5(Username:Realm:Password)

```
PentesterAcademy# python
Python 2.7.3 (default, Jan 2 2013, 13:56:14)
[GCC 4.7.2] on linux2
Type "help", "copyright", "credits" or "license" for more information.
>>>
>>> import hashlib
>>>
>>> hash1 = hashlib.md5("vivek:Pentester-Academy:pentesteracademy").hexdigest()
>>> hash1
'4260744fc3c98fd3223426fc152374a4'
>>>
```

```
Hash2 = MD5(method:URI)
```

```
>>>
>>> hash2 = hashlib.md5("GET:/").hexdigest()
>>>
>>> hash2
'71998c64aea37ae77020c49c00f73fa8'
```

Response =

MD5(Hash1:Nonce:NonceCount:Client-Nonce:QOP:Hash2)

```
>>> nonce = "cmMXCA/nBAA=7002cad884ece9b87dd63d4a0aa7f3b1cf9f731b"
>>> nonceCount = "00000001"
>>> clientNonce = "c6470d4d075843c9"
>>> qop = "auth"
>>> response_string = hash1 + ':' + nonce + ':' + nonceCount + ':' + clientNonce + ':' + qop + ':' + hash2
>>> response = hashlib.md5(response_string).hexdigest()
>>> response
'9444743d2960f562e0145a53cc4e2390'
```

# HTTP Statelessness and Cookies

#### HTTP is Stateless

Every request is treated independently

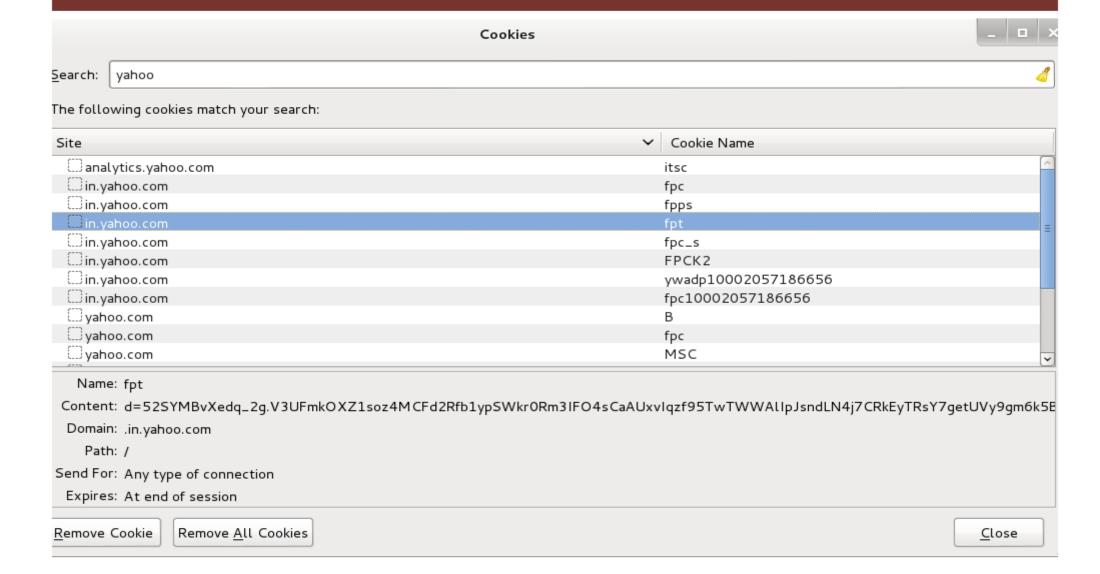
Server does not retain state for clients

- What does this mean?
  - Every request needs to be separately authenticated
  - Every request MUST carry auth information

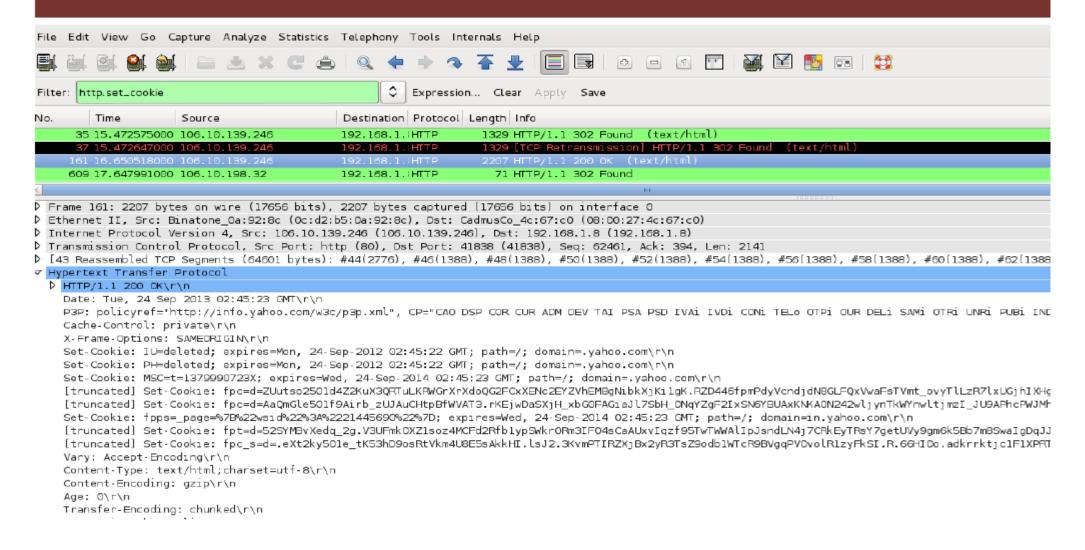
#### Cookies

- Allows server to store and retrieve data from the client
- Typically stored in a file on the client side
- Text only; No executable code
- Cannot exceed 4K in size
- Allows for retaining state with the Client's help
  - Session Management
  - User Preferences

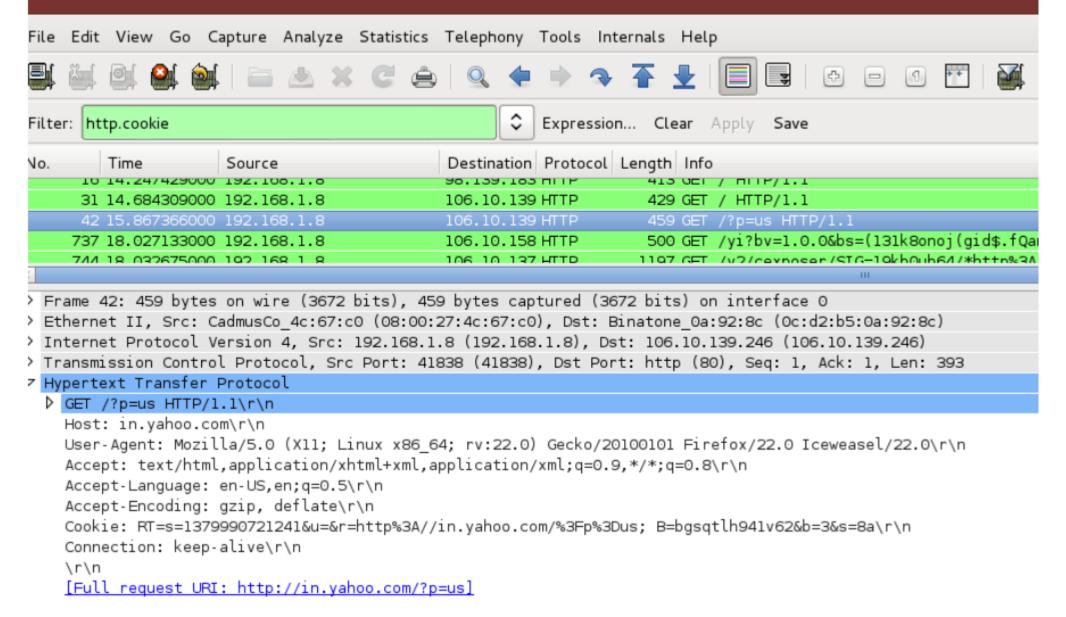
#### How does a Cookie look?



### How is a Cookie set by the Server?



# How is a Cookie sent by the Client?



## Session ID

### What is Session ID?

Unique identifier or token to identify a user and session

Maybe provided to both authenticated and anonymous users

http://en.wikipedia.org/wiki/Session ID

### Where is it stored?

• URL

Form Field

Cookie

• ...

#### **Ideal Session ID**

- Long
- Random
- Name should not suggest functionality
- Should timeout and not be recycled
- Should not be derived using shared secrets e.g. passwords, usernames
- Sent over secure channel
  - Depends on application importance e.g. banking

### SSL – Transport Layer Protection

#### HTTP is Plain Text

Eavesdropping on a connection

 Use of insecure Wi-Fi at Coffee Shops, Airports most common example

- Credentials stolen
  - Username + Password
  - Cookies and Session ID

#### **HTTPS**

Transport Layer Protection

 Create an encrypted tunnel first and send data through it

Typically port 443

### How does HTTPS look like?

Can we at least see the URL?

Can we figure out any data at all?

### How do we peer into a HTTPS connection?

Have access to private key for decryption

MITM attack with self signed certificate

- Tools like SSLStrip to force https to http
  - Network Pentesting course

# SSL MITM using Proxies

