

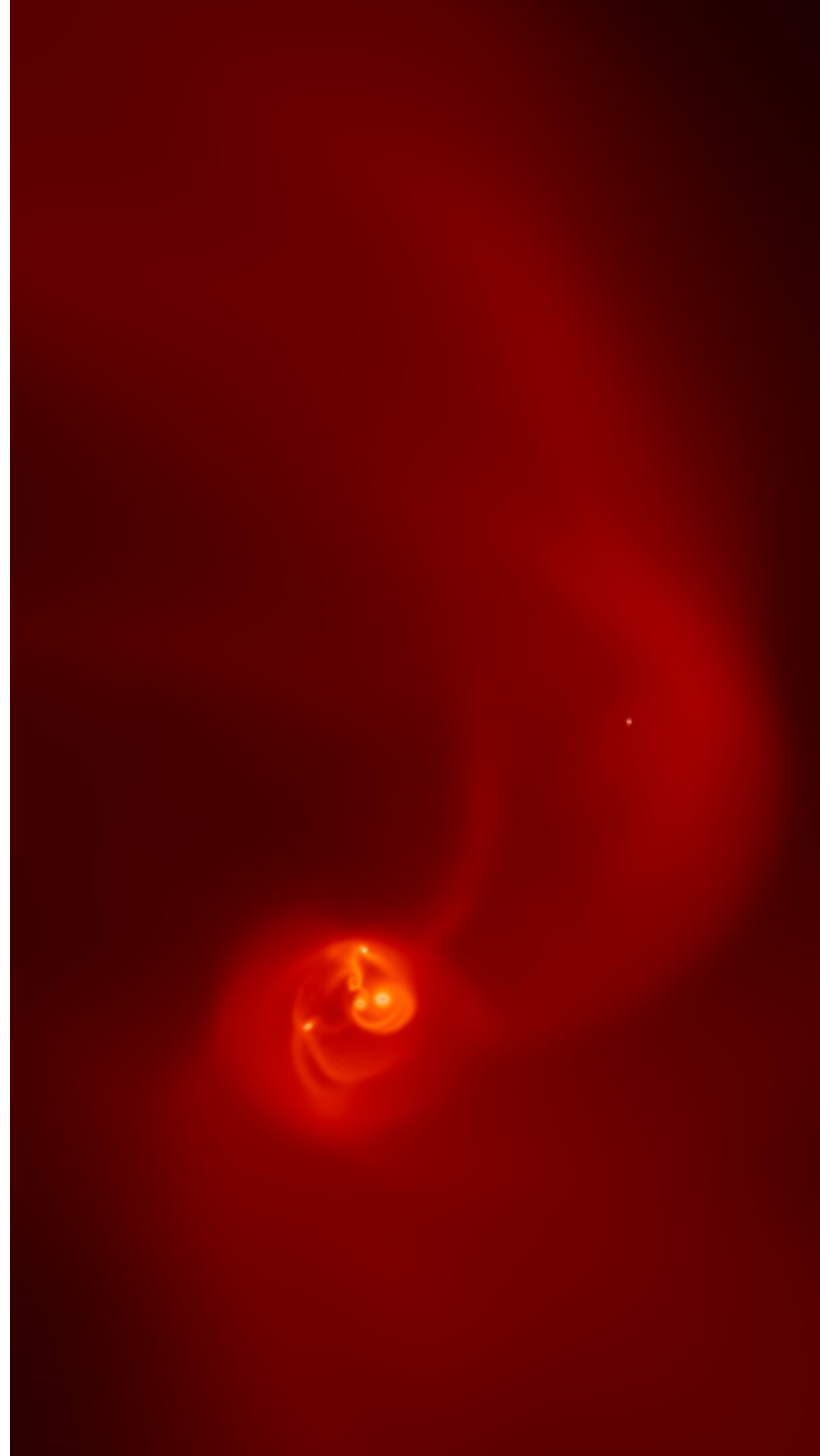
# Running Simulations with GANDALF

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David Hubber

USM, LMU, München  
Excellence Cluster Universe,  
Garching bei München

27th October 2015



# The GANDALF parameters file

- The GANDALF parameters file is used to control almost all other aspects of the simulation, the generation of initial conditions and of the algorithms used.
- The parameters file has a simple structure :
- There are **way too many** parameters to go through each in detail, so we'll just go over the broad categories of parameters available and concentrate on a few important ones

# Core parameters

- **ndim** : Simulation dimensionality (1, 2 or 3)
- **sim** : Simulation type
  - sph = SPH (+ N-body) algorithm (default : 'grad-h' SPH)
  - gradhsph = 'grad-h' SPH simulation (+ N-body)
  - sm2012sph = Saitoh & Makino (2012) SPH (+ N-body)
  - meshlessfv = Meshless Finite-Volume algorithm (default : 'mfvmuscl')
  - mfvmuscl = Meshless FV MUSCL integration simulation
  - mfvrk = Meshless FV Runge-Kutta integration
  - nbody = N-body only simulation
- **nbody** : Main N-body integration algorithm
  - lfkdk = 2nd-order Leapfrog kick-drift-kick
  - lfdkd = 2nd-order Leapfrog drift-kick-drift
  - hermite4 = 4th-order Hermite scheme
  - hermite4ts = Time-symmetric 4th-order Hermite scheme

# Core parameters

- `run_id` : Simulation run id string
- `in_file` : Input filename (when `ic = file`)
- `in_file_form` : Format of initial conditions file
  - `column` = Simple column data format
  - `sf/seren_form` = SEREN ASCII format
  - `su/seren_unform` = SEREN binary format
- `out_file_form` : Format of outputted snapshot files
  - `column` = Simple column data format
  - `sf/seren_form` = SEREN ASCII format
  - `su/seren_unform` = SEREN binary format
- `tend` : Termination time of the simulation (given in tunits)
- `dt_snap` : Snapshot time interval (given in tunits)
- `tsnapfirst` : Time of first snapshot (given in tunits)

# Scaling parameters

- `dimensionless` : Are all quantities dimensionless? (0 or 1)
- `routunit` : Position unit
  - `pc/kpc/mpc` = parsec/kiloparsec/megaparsec
  - `au` = astronomical unit
  - `r_sun` = Solar radius
  - `r_earth` = Earth radius
  - `cm/m/km` = centimetre/metre/kilometre
- `moutunit` : Mass unit
  - `m_sun` = Solar mass
  - `m_jup/m_earth` = Jupiter mass/Earth mass
  - `g/kg` = gram/kilogram
- `toutunit` : Time unit
  - `yr/myr/gyr` = year/megayear/gigayear
  - `day` = day
  - `sec` = second
- `voutunit` : Velocity unit
  - `cm_s/m_s/km_s` = centimetres/metres/kilometres per second
  - `au_yr` = astronomical units per year

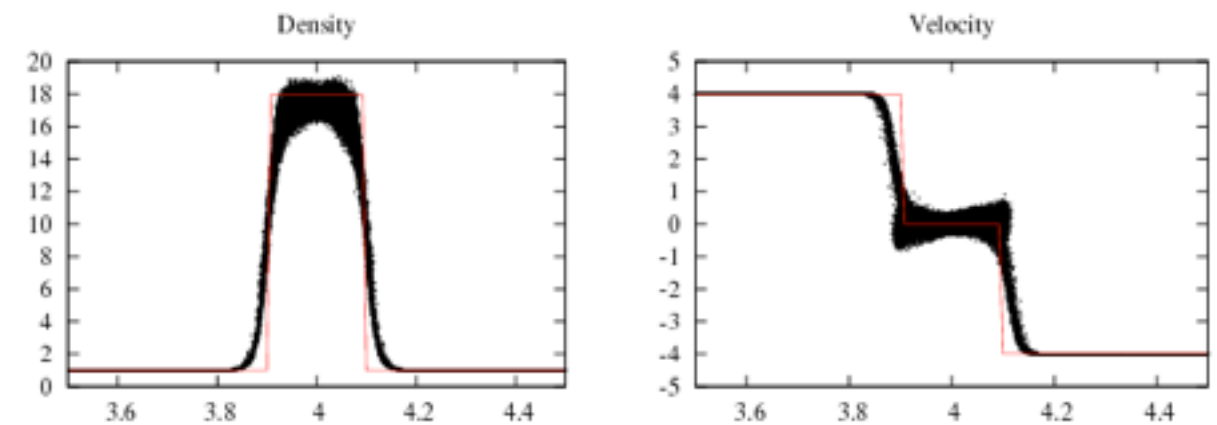
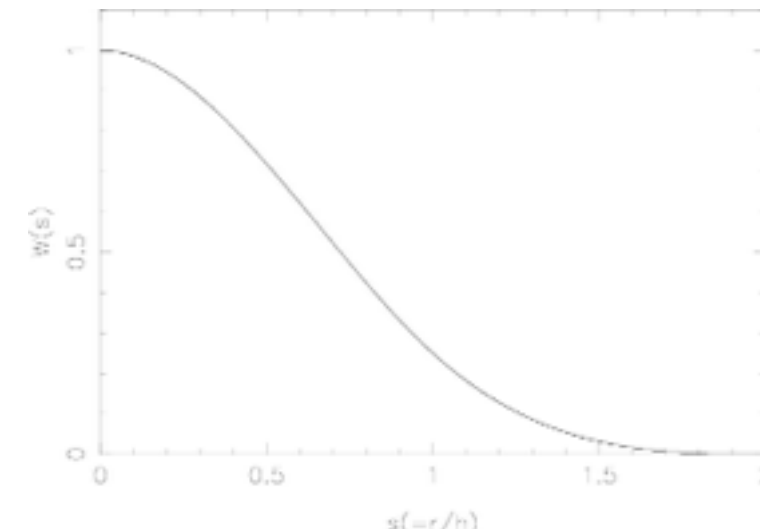


# Hydrodynamical parameters

- `hydro_forces` : Compute hydro forces? (1 or 0)
- `gas_eos` : Gas particles equation-of-state
  - `energy_eqn` = Solve energy equation
  - `isothermal` = Isothermal EOS
  - `barotropic` = Barotropic EOS (i.e. for mimicing isothermal + adiabatic phase during protostellar collapse)
  - `barotropic2` = Similar to barotropic, but using discrete power laws rather than smooth change
  - `rad_ws` = EOS relating to Stamatellos et al. (2007) cooling method
- `energy_integration` : Energy integration scheme (only applicable if solving the energy equation)
  - `null` = Energy equation not integrated separately
  - `rad_ws` = Integrate energy terms using Stamatellos et al. (2007) method
- `gamma_eos` : Ratio of specific heats for gas
- `temp0` : (Isothermal) temperature (isothermal or barotropic EOS)
- `mu_bar` : Mean gas particle mass (in units of hydrogen mass)

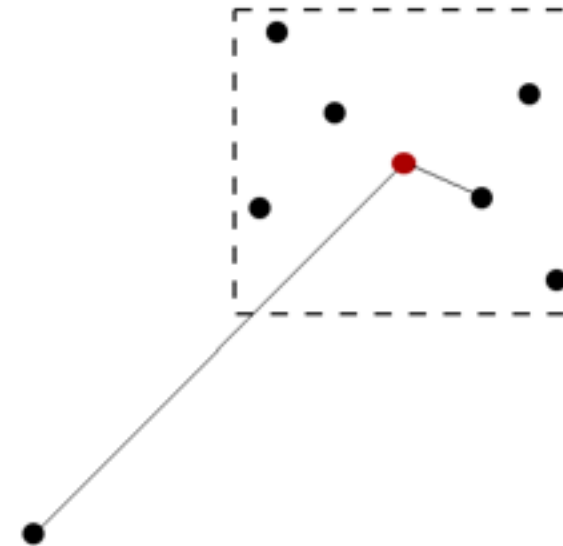
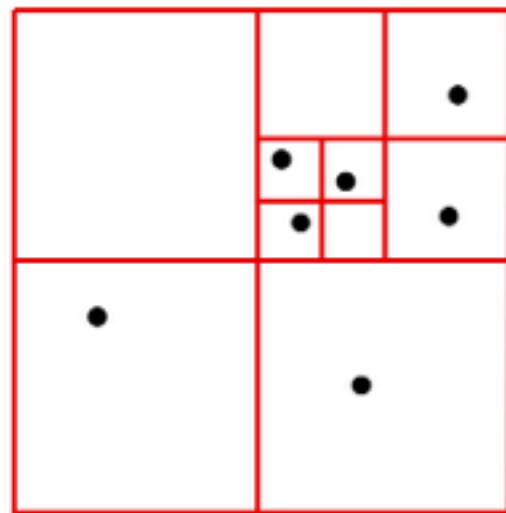
# SPH parameters

- `sph_integration`: SPH particle integration scheme
  - `lfkdk` = 2nd-order Leapfrog kick-drift-kick
  - `lfdkd` = 2nd-order Leapfrog drift-kick-drift
- `kernel`: SPH kernel function
  - `m4` = M4 Cubic spline kernel
  - `quintic` = Quintic spline kernel
  - `gaussian` = Gaussian kernel (truncated at  $3h$ )
- `avisc`: Artificial viscosity options
  - `none` = No artificial viscosity
  - `mon97` = Monaghan (1997) viscosity
- `acond`: Artificial conductivity options
  - `none` = No artificial conductivity
  - `price2008` = Price (2008) conductivity
  - `wadsley2008` = Wadsley et al. (2008) conductivity
- `time_dependent_avisc`: Morris & Monaghan time-dependent viscosity (1 or 0)
- `alpha_visc`: (Maximum) value of alpha viscosity parameter
- `alpha_visc_min`: Minimum value of alpha for time-dependent viscosity
- `beta_visc`: Value of beta viscosity as a multiple of alpha



# Tree parameters

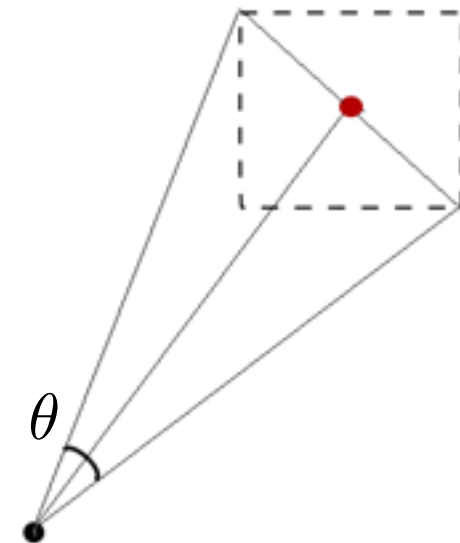
- `neib_search` : Neighbour searching algorithm
  - `bruteforce` = Brute-force (i.e. summation over all particles)
  - `kdtree` = Balanced kd-binary tree
  - `octtree` = Barnes-Hut octal tree
- `Nleafmax` : Maximum no. of particles allowed in tree leaf cell
- `ntreebuildstep` : Integer steps inbetween tree re-builds
- `ntreestock` : Integer steps inbetween tree re-stocks





# Gravity parameters

- `self_gravity` : Compute gravitational forces? (1 or 0)
- `gravity_mac` : Gravity-tree cell-opening criteria (N.B. always defaults to geometric for now)
  - `geometric` = Standard Barnes-Hut geometric opening angle criterion
  - `eigenmac` = Compute eigenvalues of quadrupole moment tensor for MAC (Hubber et al. 2011)
- `multipole` : Multipole expansion for tree-gravity
  - `monopole` = Monopole-only terms for cell gravity
  - `quadrupole` = Include quadrupole moment terms for cell gravity
  - `fast_monopole` = Compute monopoles more efficiently using Taylor expansion about cell COM
- `thetamaxsqd` : Maximum tree gravitational walk opening angle (squared)
- `macerror` : MAC error tolerance for individual cells
- `external_potential` : External gravitational potential
  - `none` = No external potential
  - `vertical` = Constant gravitational field
  - `plummer` = Plummer background potential



# Sink particle parameters

- `sink_particles` : Do stars/sinks accrete? (0 or 1)
- `create_sinks` : Create new sink particles? (0 or 1)
- `smooth_accretion` : Use smooth accretion? (0 or 1)
- `rho_sink` : Sink particle creation density (in cgs units)
- `alpha_ss` : Sunyaev-Shakura alpha for smooth disc accretion
- `sink_radius` : Sink particle radius (in units of smoothing length)
- `sink_radius_mode` : How to calculate new sink radius
  - `hmult` = sink radius a multiple of SPH particle smoothing length
  - `fixed` = sink radius is fixed for all new sinks

# Initial conditions generators in GANDALF

- GANDALF contains a variety of in-built initial conditions generators for :
  - 1D Hydrodynamical tests (e.g. shock-tubes, blast waves)
  - Multi-dimensional hydrodynamical tests (e.g. Sedov-Taylor explosion, Kelvin-Helmholtz instability)
  - Simple gravitational tests (e.g. free-fall collapse)
  - Simple N-body tests (e.g. binary stars, triple stars, Plummer sphere)
  - Simplified astrophysical test cases (e.g. Boss-Bodenheimer test)
  - Complete astrophysical initial conditions (e.g. turbulent prestellar core)
- Feel free to try other test problems (although only some of them you'll be able to plot with a simple plotting program like gnuplot)
- If you have splash successfully installed, then try changing the output format to 'sf' and then plotting them in splash

# Compiling the code

- We will compile GANDALF with the simplest possible set of options

```
CPP                = g++
PYTHON             = python
COMPILER_MODE      = FAST
PRECISION          = DOUBLE
OPENMP             = 0
OUTPUT_LEVEL       = 1
DEBUG_LEVEL        = 0

# FFTW library flags and paths.
#-----
FFTW               = 0
FFTW_INCLUDE       =
FFTW_LIBRARY       =

# GNU Scientific library flags and paths.
#-----
GSL                = 0
GSL_INCLUDE        =
GSL_LIBRARY        =
```

- To compile the full C++ code AND the python library :
- To just compile the C++ executable :

`make -j`

`make -j executable`

# Running simulations on the command-line

- Once compiled, the gandalf executable will be placed in the 'bin' sub-directory located in the main gandalf directory :
- You can either :
  - Run it with the absolute path (e.g. bin/gandalf), or
  - Set your PATH directory to include the gandalf bin subdirectory
- To run a simulation using the parameters file 'params.dat', type :

```
bin/gandalf params.dat
```



# Practical 1 : Run shocktube simulation in GANDALF

- Let's run some simple test problems with GANDALF
- From the 'tests' sub-directory, open the **adshock.dat** parameters file
- Run the simulation with

```
bin/gandalf tests/adsod.dat
```

- The simulation should produce a series of output dumps of the form ADSHOCK1.su.00001, ADSHOCK.su.00002, etc...OR ADSHOCK1.column.00001, ADSHOCK1.column.00002 (if you selected column format)
- Plot the results with a simple plot program (e.g. gnuplot)

# Practical 2 : Modify parameters in adsod.dat

- Try experimenting with the parameters in the file, e.g.
  - **double the output frequency** of snapshots
  - **double the number of particles** in the simulation
  - What happens if you **reduce or even switch off artificial viscosity**?
  - **change the SPH kernel**

# Restarting simulations

- To restart a simulation using the last snapshot file generated, just run gandalf as usual but **with the '-r' option added**, i.e.

```
bin/gandalf -r params.dat
```

- The code produces a file called 'runid.restart' which contains the filename (and format) of the last snapshot produced by the code
- This could be used when :
  - the simulation has crashed (or the computer has crashed)
  - the simulation endtime has been reached and you wish to extend the simulation

# Practical 3 : Restarting simulations

- Run the simulation and kill it before it reaches the end (N.B. you might need to increase the number of particles so it doesn't run too fast).
- Restart the simulation using the '-r' flag to verify it will successfully continue until the end
- Try changing the 'tend' parameter and restarting

# Practical 4 : Create a new simulation from a parameters file

- **Create a new parameters file** (or copy an old one) to generate the following set of initial conditions for a shock problem :
  - Isothermal equation of state,  $\text{temp} = 0.5$
  - LHS,  $\rho = 1.0$ ,  $v_x = 0.0$
  - RHS,  $\rho = 0.5$ ,  $v_x = -0.2$
  - $\text{tend} = 0.2$
- Choose appropriate values for other important parameters
- Plot the results at the end



# Compiling and running GANDALF for debugging

- GANDALF has a number of different options for helping with debugging

CPP	= g++
PYTHON	= python
COMPILER_MODE	= FAST
PRECISION	= DOUBLE
OPENMP	= 0
OUTPUT_LEVEL	= 1
DEBUG_LEVEL	= 0

- COMPILER\_MODE = DEBUG
  - Disables some optimisations and enables the '-g' flag (needed for debuggers)
- OUTPUT\_LEVEL = 2
  - Prints to screen more fine-grained information about where the code currently is running at
- DEBUG\_LEVEL = 1
  - Enables asserts in the code to help spot clear and quantifiable errors
- DEBUG\_LEVEL = 2
  - Enables more detailed (but very expensive) checking of individual algorithms

# Running GANDALF with gdb (and other debuggers)

- When COMPILER\_MODE = DEBUG, then you can run the code through the debugger (e.g. gdb, lldb)
- To start the debugger (assuming gdb), type :

```
gdb bin/gandalf
```

- To run a simulation with a given parameters file, type :

```
run params.dat
```

- If the code crashes before the end, you can try various commands:
  - to look at the subroutine call try to find out where the code crashed
  - to print the values of the variables

# Quick reference list

- The debugger will stop automatically if you have a segmentation fault
- Once it's stopped you can **print** the value of local variables
- **bt** prints the full stack (i.e. tells you in which function you are, and which function called it, all the way up to main)
- **list** prints a few lines of code around the point where you stopped
- You can even execute your code one line at time using **step** (enters inside function calls) and **next** (stops once the function has finished). Useful when you want to see what the code is actually doing
- But true power comes with **breakpoints** -> tell gdb to stop at a particular line
- Use the following:
- and with **watchpoints** -> tell gdb to stop when a variable changes

```
break file.cpp:15
```

```
watch variable  
watch *0x12345678
```

# Practical 5 : Using the debugger 1

- Type in the following code in the file 'debugtest.cpp'

```
#include <stdio.h>

void main()
{
    char *temp = "Paras";
    int i;
    i = 0;

    temp[3] = 'F';

    for (i=0; i<5; i++) printf("%c\n", temp[i]);

    return 0;
}
```

- Compile with

```
gcc -o -g debugtest debugtest.cpp
```

- Now run with and without the debugger. See why a debugger is useful now?

# Practical 5 : Using the debugger 2

```
#include <iostream>

int ComputeFactorial(int number) {
    int fact = 0;

    for (int j = 1; j < number; j++) {
        fact = fact * j;
    }

    return fact;
}

int main() {
    int input;
    std::cout<< "Enter a number to compute its factorial" << std::endl;
    std::cin >> input;

    int fac = ComputeFactorial(input);
    std::cout << "The result is " << fac << std::endl;
}
```

- Locate and fix all problems with the debugger (even if your eagle-eye spots the problem by looking at the code) by stepping in the code line by line
- Remember to restart the debugger each time you re-compile