

Data Structures and Algorithms

Assignment - 1

Name: T. Gopalini malu

Reg no: RA231003050026

1. Implementation of Structures Lab

(Define a structure named Time with members hours, minutes and seconds. Write a C Program to input two times, add them, and display the result in proper time format.)

```
#include <stdio.h>
```

```
struct Time
```

```
{
```

```
    int hours;
```

```
    int minutes;
```

```
    int seconds;
```

```
};
```

```
void inputTime (struct Time *t)
```

```
{
```

```
    printf ("Enter hours: ");
```

```
    scanf ("%d", &t->hours);
```

```
Printf ("Enter minutes :");
```

```
Scanf ("%d", &t → minutes);
```

```
Printf ("Enter seconds :");
```

```
Scanf ("%d", &t → seconds);
```

```
}
```

```
void addTimes (struct Time t1, struct Time t2;
```

```
struct Time * result)
```

```
{
```

```
result → seconds = t1. seconds + t2. seconds;
```

```
result → minutes = t1. minutes + t2. minutes +
```

```
(result → seconds / 60);
```

```
result → seconds %= 60;
```

```
result → hours = t1. hours + t2. hours + (result → minutes / 60);
```

```
result → minutes %= 60;
```

```
}
```

```
void displayTime (struct Time t)
```

```
{
```

```
Printf ("Time : %d : %d : %d\n", t. hours,  
t. minutes, t. seconds);
```

```
}
```



```

int main()
{
    Struct Time t1, t2, sum;
    printf ("Enter first time: \n");
    Input Time (&t1);
    printf ("Enter second time: \n");
    Input Time (&t2);
    addTimes (t1, t2, &sum);
    printf ("Sum of times: \n");
    display Time (sum);
    return 0;
}

```

Output:

Enter first time:

Enter hours: 5

Enter minutes: 30

Enter seconds: 24

Enter hours: 3

Enter minutes: 22

Enter seconds: 14

Sum of times:

Time: 08: 52: 38

2. Implementation of Structures using Pointers.

(Create a structure named book to store book details like title, author & Price. Write a C Program to input details for three books, find the most expensive & the lowest priced books and display their information.)

```
#include <stdio.h>
```

```
#include <string.h>
```

```
struct Book
```

```
{
```

```
    char title[50];
```

```
    char author[50];
```

```
    float Price;
```

```
};
```

```
int main()
```

```
{
```

```
    struct Book books[3];
```

```
    int i, min-index = 0, max-index = 0;
```

```
    printf("Enter details of 3 books : \n");
```



```
for (i=0; i<3; i++)
```

```
{
```

```
    printf ("Book %d: \n", i+1);
```

```
    printf ("Title:");
```

```
    scanf ("%s", books[i].title);
```

```
    printf ("Author:");
```

```
    scanf ("%s", books[i].author);
```

```
    printf ("Price:");
```

```
    scanf ("%f", &books[i].Price);
```

```
}
```

```
for (i=1; i<3; i++)
```

```
{
```

```
    if (books[i].Price < books[min-index].Price)
```

```
    {
```

```
        min-index = i;
```

```
    }
```

```
    if (books[i].Price > books[max-index].Price)
```

```
    {
```

```
        max-index = i;
```

```
    }
```

```
}
```

Book 3:

```
Printf ("\n Most Expensive book : \n");  
Printf ("Title : %s\n", books [max-index].title);  
Printf ("Author : %s\n", books [max-index].author);  
Printf ("Price : %.2f\n", books [max-index].Price);  
Printf ("\n Lowest Priced book : \n");  
Printf ("Title : %s\n", books [min-index].title);  
Printf ("Author : %s\n", books [min-index].author);  
Printf ("Price : %.2f\n", books [min-index].Price);  
return 0;  
}
```

Output:

Enter details of 3 books:

Book 1:

Title : The Alchemist

Author: Paulo Coelho

Price: 500

Book 2:

Title : Wings of fire

Author: APJ. Abdul Kalam

Price: 200

Book 3:

Title: Harry Potter

Author: J.K. Rowling

Price: 350

Most Expensive book:

Title: The Alchemist

Author: Paulo Coelho

Price: 500.00

Lowest Priced book:

Title: Wings of fire

Author: APJ. Abdul Kalam

Price: 200.00