

Task 2: Generating design of traditional database model

Aim:

Creating hierarchical/network model of the database by encoding the sound abstract data by performing following tasks using forms of inheritance:

a. Identify the specificity of attribute and perform check constraint to applicable.

Specialization

c. Find the domain of attribute and perform check constraint to applicable

d. Rename the relations.

e. Perform SQL Relations using DDL, CCL commands.

a. Identify the specificity of each relationship, find and form surplus relations.

Entity identification:

- Cricket board has multiple Teams.

- Team consists of multiple ~~players~~.

- Match involves multiple teams and is played on ground.

- d.

Specificity analysis:

- Cricket board \leftrightarrow Team \leftrightarrow One-to-many

- Team \rightarrow Player \leftrightarrow Many-to-Many \rightarrow Team-Player

- Match \rightarrow Team \rightarrow many-to-many \rightarrow Match-team

- Match-ground \rightarrow one-to-one

Surplus Relations (Associative tables):

- TeamPlayer (teamID, PlayerID)
- MatchGround (matchID, teamID)

b. check if a hierarchy has - a hierarchy and performs generalisation and/or specialisation relationship.

Generalisation

In the ER diagram for Tamil Nadu Cricket Board

Entities

Player

Umpire

Attributes

The above entities have common attributes like first Name, last Name, Date of birth, age, contact NO, and Email.

Potential generalisation:

Create a super class called "Person" to represent the common attributes shared by Player and Umpire. The "Person" entity would have the following attributes:

PersonID

First Name

Last Name

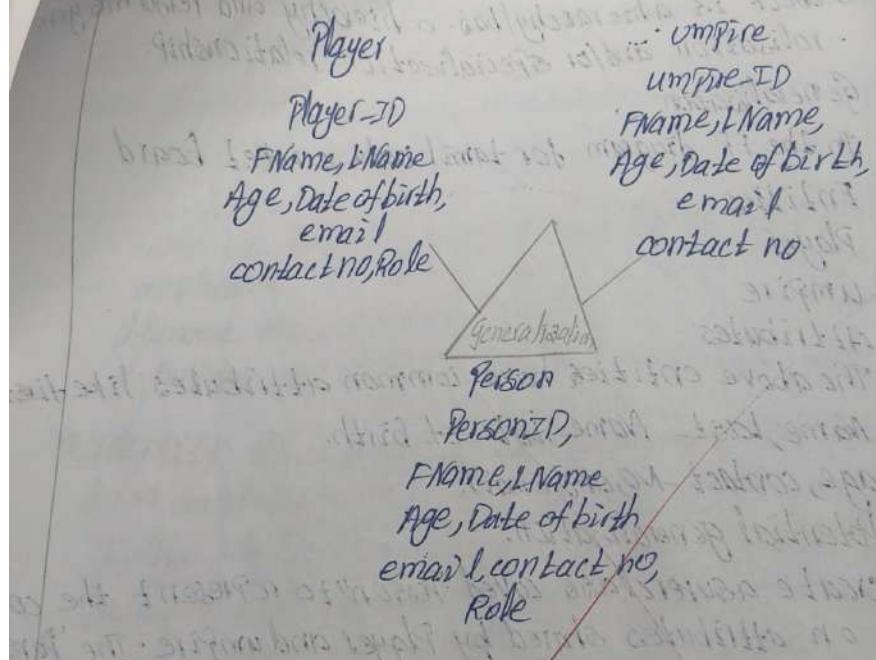
Date of birth

Age

Contact Number

Email

Player: Inherited attributes from "Person" and add specific attributes like PlayerID



By using generalisation, we can reduce data redundancy, improve data integrity, and simplify the structure of ER diagram.

Specialization

In the context of Entity-Relationship (ER) diagrams, specialization refers to the process of defining sub-types within an entity type. It allows to represent entities that inherit from a parent entity.

Player

Player-ID

FName

LName

Age

Date of birth

Email

Contact-no

Batsman

Batsman-ID

Batting-avg

Bowler

Bowler-ID

Bowling-avg

Q. C Find the domain of attribute and perform check constraint to applicable.

Attribute

Domain

check constraint ex

Age

integer

check Age >= 18

Contact-No

varchar(10-15)

check

length(contact no)
b/w 10 and 15

Email

VARCHAR

check(email like
'.@.').')

Capacity

integer

check(Playing role
in batsman bowler A)

SQL > Alter table Player add constraint check_1 on check
(Age >= 18),
(Email like '.@.').')

Table altered.

3d Rename the relations

Rename a table (relation) in SQL can be accomplished using the alter table statement with RENAME to clause. The specific syntax for renaming tables varies slightly b/w different database management system.

Here's the syntax for renaming a column in table:

SQL > Alter Table umpire RENAME column contact_no
to phone_no;

Table altered.

SQL > DESC Umpire

Name

Umpired

VARCHAR(30)

FName

VARCHAR(30)

LName

VARCHAR(30)

Age

NUMBER(5,2)

Date of birth

DATE

country

VARCHAR(30)

Email

VARCHAR(40)

Phone_no

NUMBER

2. Perform SQL Relations using DDL, DCL commands.

DCL stands for Data control language, which is subset of SQL (structured query language).

used to control. There are two primary DCL commands.
1. Grant 2. Revoke

The grant command is used to provide specific privileges to users or roles, allowing them to perform certain actions like select, insert, update, delete, execute etc.

SQL>create user Raj identified by kumar;

User created.

SQL>grant resource to raj;

Grant succeeded

SQL>grant create session to raj;

Grant succeeded

SQL>conn

Enter user-name:raj

Enter Password:

connected

SQL>create table emp (eno number,ename varchar(10));

Table created

SQL>conn sysman/manager

connected

SQL>grant all on emp to Raj;

Grant succeeded.

Result:

Thus the hierarchical model and network model have been successfully created.

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