WIFI Audio HTTP API

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Revision record

	Revision	Description	Author
Date	version		
2014-03-26	0.1	Initially built	Shao
			Chunsuo
2014-4-10	0.2	Revised interface description, added multiroom interfaces	Shao
			Chunsuo
2014-6-11	0.3	Added favorites, recording and MCU communication	Shao
		1	Chunsuo
2014-6-25	0.4	Revised some interface description, song's meta	Shao
		information was changed to hex coding, strikethrough	Chunsuo
		were added to the interfaces that are unavailable	
2014-7-1	0.5	Added WPS server start interface	Shao
		'. ()	Chunsuo
2014-12-07	0.6	Added line-in switch interface	Haiyong
		-10	
2016-3-28	0.7	Added volume up/down interfaces to define the volume	lanming
		increase/decrease percentage	J
2016-3-28	0.8	Added interfaces to get the preset program	lanming

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1. Brief

1.1. brief

Wifi Audio AXX module is the SoC module for WiFi audio solutions, it support Smartlink, DLNA and Airplay.

It also support some http API for quick access.

1.2. **HTTP get**

You can send HTTP get request to the module, the response if in JSON.

```
Request format is http://x.x.x.x/httpapi.asp?command=*******
X.x.x.x is the IP address, (Below, assume the IP is 10.10.10.254)
******* is the command.
```

1.3. About Hexed

```
Some data should hexed before transfer it.
Here is the hex method (in C):
int hex2ascii(const char *pSrc, unsigned char *pDst, unsigned int nSrcLength, unsigned int nDstLength)
     int i, j = 0;
     memset(pDst, 0, nDstLength);
     for (i = 0; i<nSrcLength; i+=2)
     {
           char val1 = pSrc[i];
           char val2 = pSrc[i+1];
           if( val1 > 0x60) val1 = 0x57;
           else if(val1 > 0x40) val1 -= 0x37;
           else val1 -= 0x30;
           if( val2 > 0x60) val2 = 0x57;
           else if(val2 > 0x40) val2 -= 0x37;
           else val2 -= 0x30;
           if(val1 > 15 | val2 > 15 | val1 < 0 | val2 < 0)
                 return 0;
           pDst[j] = val1*16 + val2;
           j++;
     }
     return j;
```

```
}
int ascii2hex(char* ascii_in, char* hex_out, int ascii_len, int hex_len)
       const\ char\ hex[16] = \{ '0', \ '1', \ '2', \ '3', \ '4', \ '5', \ '6', \ '7', \ '8', '9', \ 'A', \ 'B', \ 'C', \ 'D', \ 'E', \ 'F' \};
      int i = 0;
      int ret = 0;
      memset(hex_out, 0, hex_len);
      while( i < ascii_len )
      {
              int b= ascii_in[i] & 0x000000ff;
              hex_out[i*2] = hex[b/16];
             hex_out[i*2+1] = hex[b%16];
              ++j;
             ret += 2;
       }
      return ret;
}
```

2. API list

2.1. Get device information

http:// 10.10.10.254/httpapi.asp?command=getStatusEx

• result:

```
"language": "en_us",

"ssid": "FA5100_a4dc",

"firmware": "WIFIAudio.multil_room.1.2.20140324 ",

"builddate": "release ",

"Release": "20140324 ",

"group": "",

"expired": "0",

"internet": "0",

"uuid": "de cf 1d 2e b1 60 e4 38 ",
```

```
"netstat": "0",

"essid": "",

"apcli0": "",

"eth2": "192.168.120.112",

"hardware": "WiiMu-A03 ",

}
```

language	language	
ssid	SSID	
firmware	version	
builddate	Can be: release, debug, backup	
	Release: means this is a release version	
	Debug: means this is a debug version	
	Backup means this is a backup version	
Release	The build date	
group		
expired	1 means the firmware has expired	
internet	Internet access: 0: not ready; 1: ready	
uuid	UUID	
netstat	WIFI Station connect state:	
	0: no connection;	
	1: connecting;	
	2: connected	
essid	The router name connected.	
	The name is hexed	
apcli0	WIFI Station IP address	
ra0	WiFi AP IP address, normally is 10.10.10.254	
eth2	Ethernet IP address	
hardware	The hardware version	
project	The project name	
VersionUpdate	Is there new version.	
NewVer	If there is new version, this is the version number.	
DeviceName	The device upnp and airplay friendly name	
temp_uuid Temp uuid, will change after boot up		
capability Bit:		
	0 if airplay support	
	1 if ethernet support	
	2 if USBdisk support	
	3 if WPS button support	

	4 if battery support
	5 if preset key support
	6 if I2S in support
streams	Bit:
	0 if airplay enabled
	1 if DLNA enabled
	2 if TTPod support
	3 if TuneIn support
	4 if Pandora support
	5 if DoubanFM support
external	
preset_key	presets key number
plm_support	Bit:
	0 LineIn (Aux support)
	1 BT support
	2 optical support
WifiChannel	WiFi channel
AP_clients	AP client number
RSSI	Router RSSI (0 $^{\sim}$ 100), 100 is the best
TxQuality	Tx quality,
RxQuality	Rx quality
battery	1 means battery is in charging
battery_percent	0 ~100
securemode	WiFi secure or not
psk	If WiFi is in secure, the password
usb_storagesize	Udisk storage size
usb_freesize	Udisk free size
part1_storage	User1 part in ROM, storage size
part1_free	User1 part in ROM, free size
part2_storage	User2 part in ROM, storage size
part2 free	User2 part in ROM, free size
· –	, ,

2.2 Network

2.2.1 Get the scan AP list

http:// 10.10.10.254/httpapi.asp?command=wlanGetApListEx

```
 \label{lem:continuous} $$ \{"res":"0","aplist":[\{"ssid":"wmmAudio_a7b8","bssid":"00:22:6c:00:a7:b8","rssi":"76","channel": "1","auth":"OPEN","encry":"NONE","extch":"1"\}, \{"ssid":"WIIMU_Network","bssid":"20:dc:e6: cb:7e:78","rssi":"70","channel":"11","auth":"WPA2PSK","encry":"AES","extch":"0"\}, \{"ssid":"WIIMU_Network","bssid":"20:dc:e6: cb:7e:78","rssi":"70","channel":"11","auth":"0"}, \{"ssid":"WIIMU_Network","bssid":"20:dc:e6: cb:7e:78","rssi":"65","channel":"11","auth":"0"}, \{"ssid":"WIIMU_Network","bssid":"0", \{"ssid":"WIIMU_Network","bssid":"0", {"ssid":"WIIMU_Network","bssid":"0"}, {"ssid":"WIIMU_Network","bssid":"Ulimu_Network","bssid":"Ulimu_Network","bssid":"Ulimu_Network","bssid":"Ulimu_Network","bssid":"Ulimu_Network","bssid":"Ulimu_Network","bssid":"Ulimu_Network","bssid":"Ulimu_Network","bssid":"Ulimu_Network","bssid":"Ulimu_Network","bssid":"Ulimu_Network","bssid":"Ulimu_Network","bssid":"Ulimu_Network","bssid":"Ulimu_Network","bssid":"Ulimu_Network","bs
```

res	number
aplist	
ssid	Wifi SSID name (hide SSID is not include), hexed
bssid	MAC
rssi	RSSI $(0^{\sim}100)$
channel	Wifi channel
auth	Authorization
encry	Encrypt
extch	

2.2.2 Connect wifi

http://10.10.10.254/httpapi.asp?command=wlanConnectApEx:ssid=xxx:ch=n:auth=xx x:encty=xxx:pwd=xxx:chext=n

Connect the device to a router. When connecting, the device AP connection may lost.

This API has no return result, you can call wlanGetConnectState to get the connect state if the AP connection still not lost.

ssid	Router ssid, hexed
channel	Wifi channel
auth	Authorization
encry	encrypt
pwd	Passowrd, hexed, if no password, not input here
chext	1

2.2.3 connect hide wifi

http://10.10.10.254/httpapi.asp?command=wlanConnectHideApEx:ssid:pwd

Connect the device to a hide router. When connecting, the device AP connection may lost.

This API has no return result, you can call wlanGetConnectState to get the connect state if the AP connection still not lost.

Ssid and pwd must hexed, if no pwd, API is:

http://10.10.10.254/httpapi.asp?command=wlanConnectHideApEx:ssid

2.2.4 Get the connect state

http://10.10.10.254/httpapi.asp?command=wlanGetConnectState

Note the return result is not in json

• return:

返回值字段	字段说明
PROCESS	In progress
PAIRFAIL	Wrong password
FAIL	Connect fail
OK	connected

2.3 Playback control

Note, the 3rd party DLNA can't be controlled.

2.3.1 Get playback state

http://10.10.10.254/httpapi.asp?command=getPlayerStatus

```
{
    "mainmode": "0",
    "nodetype": "0",
    "mode": "3",
```

```
"sw": "0",
"status": "play",
"curpos": "12900",
"totlen": "229000",
"Title": "736865",
"Artist": "47726f6f766520436f766572616765",
"Album": "xxxxxxxxxx",
"Year": "2005",
"Track": "7",
"Genre": "Dance",
"locallistflag": "1",
"locallistfile": "",
"plicount": "1",
"plicurr": "1",
"vo1": "90",
"mute": "0",
```

● 字段说明

返回值字段	字段说明	
type	0: master or standalone device 1: slave	
ch	0 stereo, 1 left, 2 right	
mode	0 none	
	1 Airplay	
	2 3 rd party DLNA	
	11 $^{\sim}$ 19 Wiimu playlist, 11 is the USB disk playlist	
	21 ~ 29 Http API playback, 21 is the USB disk playback	
	30 alarm	
	40 AUX	
	41 BT	
	42 external storage	
	43 optical	
	50 mirror	

	60 voice mail	
	99 slave	
loop	Loop mode:	
	0: sequence, no loop	
	1: single loop	
	2: shuffle all	
	3: loop all	
eq	The Equalizer number	
status	0 stop	
	1 play	
	2 load	
	3 pause	
curpos	Position, in ms	
totlen	Duration in ms	
Title	Return hexed data, the music name or music URL	
Artist	Return hexed data	
Album	Return hexed data	
udsikflag	Is there USB disk	
plicount	The track number of playlist	
plicurr	Current track index	
vol	Current volume	
mute	Current mute state	

2.3.2 playback

http://10.10.10.254/httpapi.asp?command=setPlayerCmd:play:uri Play the URI

http://10.10.10.254/httpapi.asp?command=setPlayerCmd:playlist:uri:<index> Play the URI (URI is the m3u playlist, index is the start index)

http://10.10.10.254/httpapi.asp?command=setPlayerCmd:hex_playlist:uri:<index> Play the URI (URI is the m3u playlist, index is the start index), here, uri is hexed

http://10.10.10.254/httpapi.asp?command=setPlayerCmd:playLocalList:<index> Play the USB disk, index is the start index

2.3.3 Pause / Resume

http://10.10.10.254/httpapi.asp?command=setPlayerCmd:pause

http://10.10.10.254/httpapi.asp?command=setPlayerCmd:resume

2.3.4 Pause or Resume

http://10.10.10.254/httpapi.asp?command=setPlayerCmd:onepause If the state is paused, resume it; or, pause it.

2.3.5 Previous

http://10.10.10.254/httpapi.asp?command=setPlayerCmd:prev

2.3.6 Next

http://10.10.10.254/httpapi.asp?command=setPlayerCmd:next

2.3.7 Seek

http://10.10.10.254/httpapi.asp?command=setPlayerCmd:seek:position

Position is from 0 to duration in second

2.3.8 stop

http:// 10.10.10.254/httpapi.asp?command=setPlayerCmd:stop

2.3.9 Set volume

Vol++

http://X.X.X./httpapi.asp?command=setPlayerCmd:Vol%2B%2Bn Vol--

http://X.X.X.X/httpapi.asp?command=setPlayerCmd:Vol--n

to show the playing volume

http://X.X.X.X/httpapi.asp?command=setPlayerCmd:Vol--n

note: n is from 1-100, it stands each volume tuning will increase or decrease the volume by n%.

2.3.10 Mute

http://10.10.10.254/httpapi.asp?command=setPlayerCmd:mute:n

Mute: n=1 Unmute: n=0

the slave mute state will be set at the same time.

2.3.11 Loop mode set

http://10.10.10.254/httpapi.asp?command=setPlayerCmd:loopmode:n

n	
0	Sequence, no loop
1	Single loop
2	Shuffle loop
-1	Sequence loop

2.3.12 EQ set

http://10.10.10.254/httpapi.asp?command=setPlayerCmd:equalizer:mode

mod	e	
0	" YO.	disable
1		Classic
2		Popular
3		Jazzy
4		Vocal

Not all projects support EQ.

2.3.13 EQ get

http://10.10.10.254/httpapi.asp?command=getEqualizer

2.4 USB disk playback

2.4.1 Get the playlist of USB

http://10.10.10.254/httpapi.asp?command=getLocalPlayList

num	Music file number in USB disk
locallist	
file	Music file, hexed

2.4.2 Get Music information in USB disk

http:// 10.10.10.254/httpapi.asp?command=getFileInfo:index:range

Get the music metadata, index is the sequence number in USBDisk playlist, range is the number

If range is large than 1, return multiple fileinfo

For example:

```
{"num":"2", "infolist":[
```

```
{
    "filename": "/media/sda1/avril lavigne – hush hush.mp3",
    "totlen": "0",
    "Title": "unknown",
    "Artist": "unknown"
},

{
    "filename": "/media/sda1/avril lavigne – hush hush2.mp3",
    "totlen": "0",
    "Title": "unknown",
    "Artist": "unknown",
    "Artist": "unknown",
    "Album": "unknown"
```

Or return single metadata

```
{
    "filename": "/media/sda1/avril lavigne – hush hush.mp3",
    "totlen": "0",
    "Title": "unknown",
    "Artist": "unknown",
    "Album": "unknown"
}
```

● 字段说明:

返回值字段	字段说明
filename	Filename, hexed
totlen	
Title	Return unknown or hexed data
Artist	Return unknown or hexed data
Album	Return unknown or hexed data

2.4.3 Play the USBDisk

http:// 10.10.10.254/httpapi.asp?command=setPlayerCmd:playLocalList:index

2.6 Multiroom

2.6.1 Get slave list

http://10.10.10.254/httpapi.asp?command=multiroom:getSlaveList

slaves	Slave number
slave_list	
name	Slave device name
mask	If slave is masked, it will act as a standalone device.
Volume	Slave volume
Mute	slave is mute or not
Channel	Slave channel:
	0 stereo
	1 left
	2 right
ip	Slave IP address
version	Slave firmware version
Ssid	Slave ssid
Uuid	Slave uuid

2.6.2 2.6.3 kickout slave

http://10.10.10.254/httpapi.asp?command=multiroom:SlaveKickout:ip

Kickout one slave from group.

2.6.4 mask slave

http://10.10.10.254/httpapi.asp?command=multiroom:SlaveMask:ip

Mask one slave, If slave is masked, it will act as a standalone device.

2.6.5 un-mask slave

http://10.10.10.254/httpapi.asp?command=multiroom:SlaveUnMask:ip

2.6.6 set slave volume

● 接口 URL:

http://10.10.10.254/httpapi.asp?command=multiroom:SlaveVolume:ip:volume

2.6.7 set master volume

● 接口 URL:

http://10.10.10.254/httpapi.asp?command=setPlayerCmd:slave_vol:volume

Just set the master or standalone volume, not affect the slave volume.

2.6.8 mute slave

http://10.10.10.254/httpapi.asp?command=multiroom:SlaveMute:ip:mute

2.6.9 mute master

http://10.10.10.254/httpapi.asp?command=setPlayerCmd:slave mute:mute

Just mute the master or standalone, not affect the slave.

2.6.10 Slave playback channel set

http://10.10.10.254/httpapi.asp?command=multiroom:SlaveChannel:ip:channel

Slave channel:

- 0 stereo
- 1 left
- 2 right

2.6.11 Master playback channel set

http://10.10.10.254/httpapi.asp?command=setPlayerCmd:slave_channel:channel

Just set the master or standalone playback channel, not affect the slave

Slave channel:

- 0 stereo
- 1 left
- 2 right

2.6.12 start WPS server

http://10.10.10.254/httpapi.asp?command=wpsservermode

Start WPS server, wait for the slave connection

2.6.13 stop WPS server

http://10.10.10.254/httpapi.asp?command=wpscancel

2.6.14 start WPS Client

http://10.10.10.254/httpapi.asp?command=wpsclientmode

scan the WPS server and connect it

2.8 Device control

2.8.1 Set SSID

http:// 10.10.10.254/httpapi.asp?command=setSSID:value

Set the device SSID

SSID value should < 16 bytes without special charaters.

2.8.2 Set AP password

http:// 10.10.10.254/httpapi.asp?command=setNetwork:1:password

Password value should < 16 bytes without special charaters.

http:// 10.10.10.254/httpapi.asp?command=setNetwork:0

Remove AP passowrd

2.8.3 Restore

http:// 10.10.10.254/httpapi.asp?command=restoreToDefault

2.8.4 Reboot

http:// 10.10.10.254/httpapi.asp?command=reboot

2.8.5 shutdown

http:// 10.10.10.254/httpapi.asp?command=setShutdown:sec

Shutdown device in sec

sec:

0: shutdown immediately

-1: cancel the previous shutdown timer

2.8.6 Get the shutdown timer

http:// 10.10.10.254/httpapi.asp?command=getShutdown

Return the seconds

2.8.7 Close WIFI

http:// 10.10.10.254/httpapi.asp?command=setPowerWifiDown

Device is still active but Wifi is closed.

2.9 Online Upgrade

2.9.1 Check the new version

http:// 10.10.10.254/httpapi.asp?command=getMvRemoteUpdateStartCheck

2.9.2 Start upgrade

 $http://\ 10.10.10.254/httpapi.asp?command=getMvRemoteUpdateStart$

It will download the firmware first and then burn it.

2.9.3 Check the upgrade status

http:// 10.10.10.254/httpapi.asp?command=getMvRemoteUpdateStatus

return	
40	Find new version
10	checking
21	Check fail
22	Download fail
23	Verify firmware fail
25	downloading
27	Download finished, burning (for user part)
30	Download finished, burning
others	No new version

2.9.6 Get the upgrade percent

http:// 10.10.10.254/httpapi.asp?command=getMvRomBurnPrecent

{"status":"0","progress":"50"}	
status	0 in progress
	-1 failed
progress	0~100

2.10 Alarm clock

2.10.1 time sync

If the device has no internet access, you need to sync its time with: http://10.10.10.254/httpapi.asp?command=timeSync:YYYYMMDDHHMMSS

YYYY is year (such as 2015), MM is month $(01^{\sim}12)$, DD is day $(01^{\sim}31)$, HH is hour $(00^{\sim}23)$, MM is minute $(00^{\sim}59)$, SS is second $(00^{\sim}59)$

In UTC

2.10.2 alarm set

http://10.10.10.254/httpapi.asp?command=setAlarmClock:n:trig:op:time[:day][:url]

```
n: 0~2, currently support max 3 alarm

Trig: the alarm trigger:

0 cancel the alarm, (AXX+TMR+S010&)

1 once, day should be YYYYMMDD

2 every day, day is no need

3 every week, day should be 2 bytes (00" ~ "06"), means from Sunday to Saturday.

4 every week, day should be 2 bytes, the bit 0 to bit 6 means the effect, for example, "7F"

means every day in week, "01" means only Sunday.

5 every month, day should be 2 bytes ("01" ~ "31")

op: the action

0 shell execute
```

- 1 playback or ring
- 2 stop playback

Time should be HHMMSS

url: the shell path or playback url, should less than 256 bytes

2.10.3 Get alarm

http://10.10.10.254/httpapi.asp?command=getAlarmClock:n

```
n: 0~2, currently support max 3 alarm {"enable":"1",
    "trigger":"%d",
    "operation":"%d",
    "date"::"%02d:%02d:%02d", //if not a "every day" alarm, no this
    "week_day":"%d", //if not a "every week" alarm, no this
    "day":"%02d", //if not a "every month" alarm, no this
    "time":"%02d:02d:%02d",
    "path":"%s""}
```

2.10.4 Stop the current alarm

http://10.10.10.254/httpapi.asp?command=alarmStop

2.11 Playback source

2.11.1 switch playback source

http://10.10.10.254/httpapi.asp?command=setPlayerCmd:switchmode:%s

line-in:

bluetooth:

optical:

Above, device will capture I2S data and play it

udisk: if Udisk is connected to the device, it will playback the UDisk, or device will capture I2S data and play it

wifi:

2.12 GPIO simulation

2.12.1 Pull up GPIO

http://10.10.10.254/httpapi.asp?command=IOSimuPullUp:%d

00: GPIO_nReload

11: GPIO_nReady (only A02)

12: GPIO_DCD

14: GPIO RIN

18: GPIO1 (only A11)

17: GPIO2 (only A11)

2.12.2 Pull down GPIO

http://10.10.10.254/httpapi.asp?command=IOSimuPullUp:%d

2.12.3 Read GPIO level

http://10.10.10.254/httpapi.asp?command=IOSimuRead:%d

2.12.4 Key simulation

http://10.10.10.254/httpapi.asp?command=IOSimuKeyIn:%d

Simulate the MCU+KEY+XXX command

http://10.10.10.254/httpapi.asp?command=IOSimuKeyOut:%d

Generate the AXX+KEY+XXX command to MCU

2.13 Voice prompt

http://10.10.10.254/httpapi.asp?command=PromptEnable http://10.10.10.254/httpapi.asp?command=PromptDisable

2.14 pre-set program 1-6

http://10.10.10.254/httpapi.asp?command=MCUKeyShortClick:n n is from 1-6