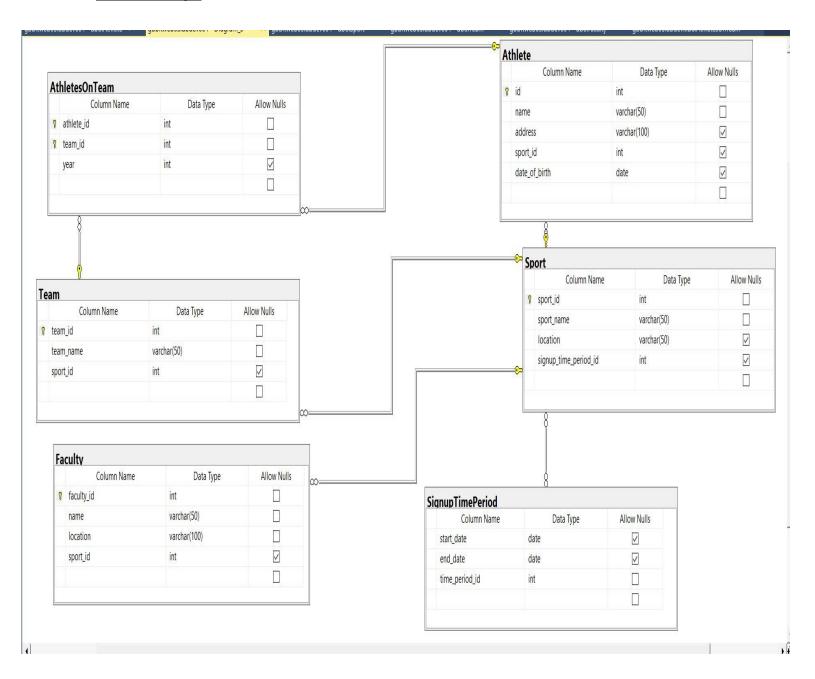
Final Examination

=> Business requirements:

- 1. Sport:
 - Sport Name (e.g., Basketball, Volleyball)
 - o Year (e.g., 2023)
 - Maximum Participants
- 2. Facility Location:
 - o Facility Name (e.g., DBD North, DBD East)
 - Address
 - Contact Number
- 3. Athlete:
 - Athlete ID (unique identifier for each athlete)
 - Athlete Name
 - o Date of Birth
- 4. Team:
 - Team ID (unique identifier for each team)
 - Team Name
 - Contact Name
 - o Contact Phone Number
 - o Home Facility (foreign key referencing Facility Location)
 - Registered Sport (foreign key referencing Sport)
- 5. Athletes on a Team (Team Membership):
 - Athlete ID (foreign key referencing Athlete)
 - o Team ID (foreign key referencing Team)
 - o Year (e.g., 2023)
- 6. Sign-up Time Period:
 - o Start Date
 - End Date

Database Design:



CRUD Diagram for Athlete Entity:

1. Create a new sport

- Add a new entry to the **Sport** table.
- Ensure the sport name is unique and conforms to any other business rules.

2. View sport details

• Retrieve the sport details from the **Sport** table using the sport ID or name.

3. Edit sport details

- Update the relevant fields in the **Sport** table.
- Ensure the updated details still conform to business rules.

4. Delete a sport

- Remove the sport from the **Sport** table.
- Consider cascading deletes or how this deletion affects teams or athletes registered for the sport.

5. Create new facility

- Add a new entry to the **Facility Location** table.
- Ensure the facility name and address are unique.

6. View facility info

• Retrieve details from the **Facility Location** table using facility ID or name.

7. Edit facility info

- Update the relevant fields in the **Facility Location** table.
- Ensure the updated details are unique and accurate.

8. Delete a facility

- Remove the facility from the **Facility Location** table.
- Consider implications for teams that use this facility as their home location.

9. Register an athlete

- Add a new entry to the **Athlete** table.
- Ensure the athlete ID is unique.

10. View athlete info

• Retrieve details from the **Athlete** table using the athlete ID.

11. Update athlete info

• Update relevant fields in the **Athlete** table.

12. Remove athlete

- Delete the athlete from the **Athlete** table.
- Consider implications for teams the athlete might be a part of.

13. Create a new team

- Add a new entry to the **Team** table.
- Ensure the team ID and team name are unique.
- Verify that the home facility exists.
- Verify that the sport they're registering for exists.

14. View team details

• Retrieve details from the **Team** table using the team ID or name.

15. Update team details

- Update the relevant fields in the **Team** table.
- Ensure the updated details still adhere to business rules.

16. Disband a team

- Remove the team from the **Team** table.
- Consider how this affects athletes associated with the team.

17. Add athlete to team

- Add an entry to the **Athletes on a Team** table.
- Ensure the athlete and team both exist and the combination is unique for the year.

18. View team roster

• Retrieve all athletes associated with a particular team for a specified year.

19. Edit team roster

• Update the **Athletes on a Team** table as necessary.

20. Remove athlete from team

• Delete the specific athlete-team association from the **Athletes on a Team** table.

21. Set sign-up period

• Add a new entry to the **Sign-up Time Period** table.

Ensure the start and end dates are valid.

22. View sign-up period

Retrieve the start and end dates from the Sign-up Time Period table.

23. Edit sign-up period

- Update the dates in the **Sign-up Time Period** table.
- Ensure the new dates are valid.

24. Remove sign-up period

• Delete the specific time period from the **Sign-up Time Period** table.

=>test cases

