Ganesh V Iyer

Product Designer

Interested in: HCI, Product Development, Data Visualization, Behavioral Economics

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Portfolio: http://www.ganeshviswanathan.com **LinkedIn:** http://www.linkedin.com/in/ganeshiyerv

EDUCATION

(Aug 2015 - present, full time) University of California Berkeley - School of Information, Berkeley, CA

GPA: 3.81/4 Master of Information Management and Systems (MIMS), focusing on Product Design, HCI

Also: Graduate Student Instructor for MS10: Introduction to Media Studies for Fall 2016

PROJECTS

- Data Visualization: Conceptualized unit chart to interpret tennis scores and betting info.

- **Geometris**: Designed an embodied and collaborative learning game for children.

- PipPop: Designed an app to help exchange contact information more seamlessly.

(Jul 2006 - May 2010, full time) Indian Institute of Technology (IIT) Guwahati, India

GPA: 8.60/10 Bachelor of Design (B.Des), focusing on HCI, Usability

5+ Years PROFESSIONAL EXPERIENCE

(May 2016 - Aug 2016, full time) Stealth Startup, Palo Alto, CA

UX + Product Definition Consultant (intern)

- Designed molecules, organisms through wireframes, UX and visual design specifications.

- Created a prototype for usability testing that was later used for stakeholder demos.

- Created and prototyped storyboards for Out-of-Box-Experience (OoBE) videos.

- Created proofs-of-concepts for dashboard visualizations and data analytics.

(Nov 2011 - Apr 2014, full time) SAP Labs India, Bangalore, India

User Experience Design Associate, Business Suite UX Group

- Co-led the design team and the design thinking methodology for **Project Execution on** HANA. Delivered hi-fi mockups and reusable UI resources for a central design library.

- Led the UX tasks for the HCM HR-Administrator dashboard designs.

- Trained in Formative Usability Testing - Script-writing, Moderation, Note-taking, Analysis.

(Jun 2010 - Oct 2011, full time) Infosys, Bangalore, India

User Interface Designer, Communication Design Group (CDG)

Designed (wireframes, visual designs, UX and UI specs) for various product sectors like social enterprise, e-commerce, supply-chain, e-learning and lifestyle across multiple platforms.

(May 2014 - Aug 2015, full time) + freelance UX Designer (clients: Bach in the Subways, WellPaper), Mumbai, India

(Aug 2010 - Jul 2015, part time) + music journalist, core team member at What's The Scene India, Bangalore, India

SKILLS

Usability Contextual Inquiry, Heuristic Evaluation, Persona/Scenario Creation, Formative Usability

Testing, Accessibility, Generative Methods, Eye Movement Recording.

Design Information Architecture, Paper Prototyping, Wireframing, Hi-Fi Prototyping, Visual Design.

Illustrator, Sketch, Axure, Framer Studio, Photoshop, Visio, Proto.io. Software

Programming HTML/CSS, WordPress CMS, Javascript, Framer Studio, Python, PHP, R, Arduino.

PATENTS AND PUBLICATIONS

(Dec 2012) Contextual Collaboration - Ganesh Viswanathan Iyer + 4 others

Patent publ. no.: US20140157150 URL: http://www.google.com/patents/US20140157150

(Sep 2011) Redesign of a Music-sharing Website Interface... - Ganesh Viswanathan Iyer + 2 others

Book ISBN-10: 38454-37812 URL: http://www.perm.ly/redesign-of-a-music-interface