

**Code:**

The algoritham is to reverse of a given number

Algorithm reverseNum(val N<integer>)

Pre N to be reveresed

Post reverese of N

return integer

1. Let N be the given Number
2. While N>0 do

begin

rem = N %10

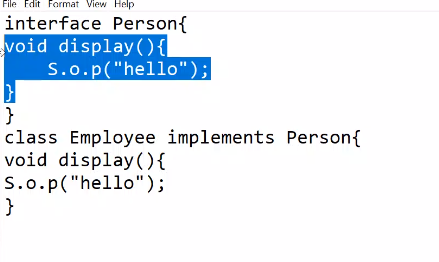
revNum = N\*10 + rem

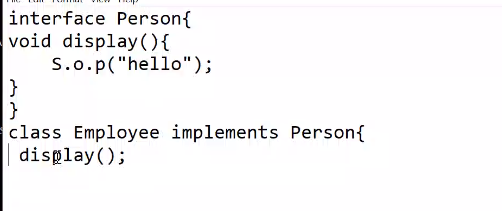
N = N / 10

End

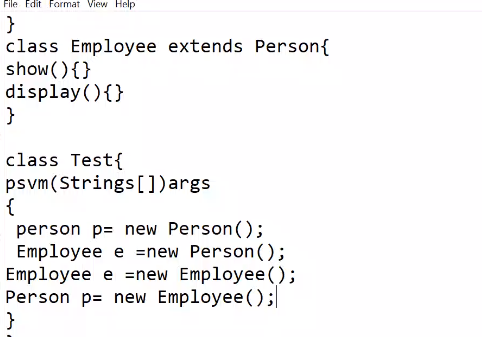
1. return revNum
2. stop

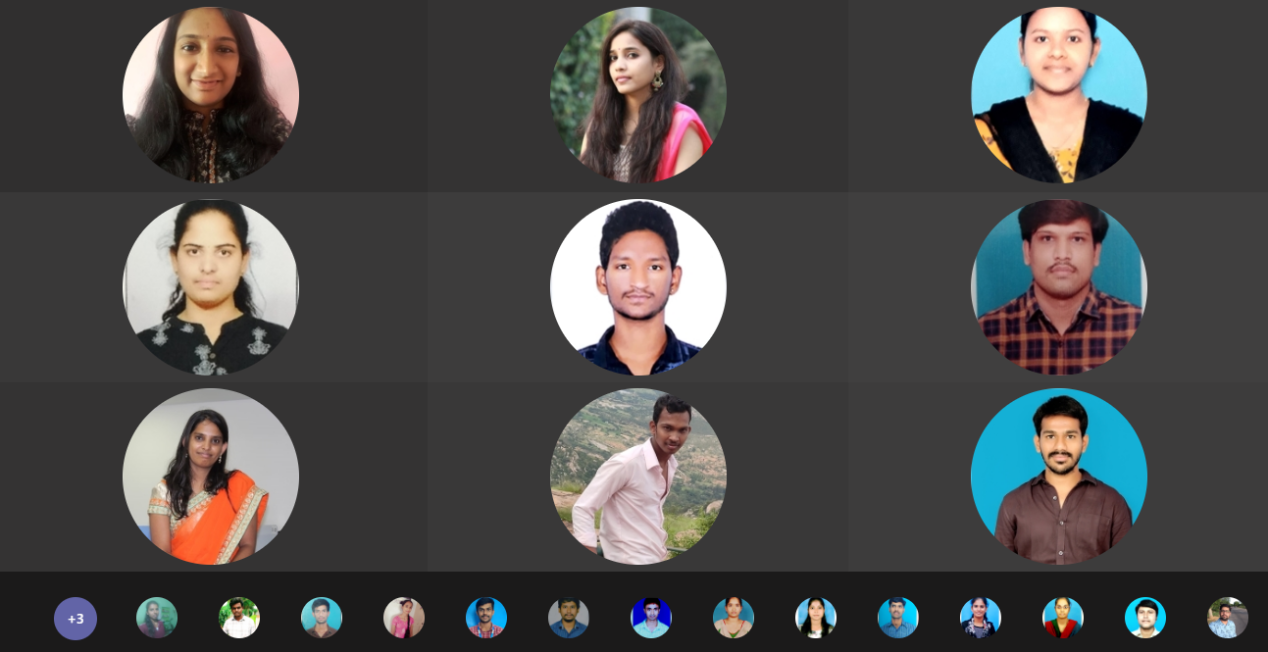
Default Method in Interface:

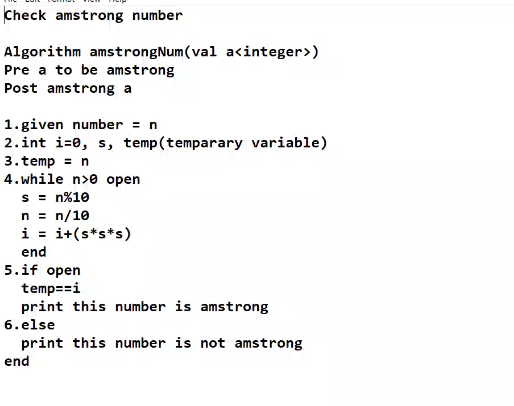


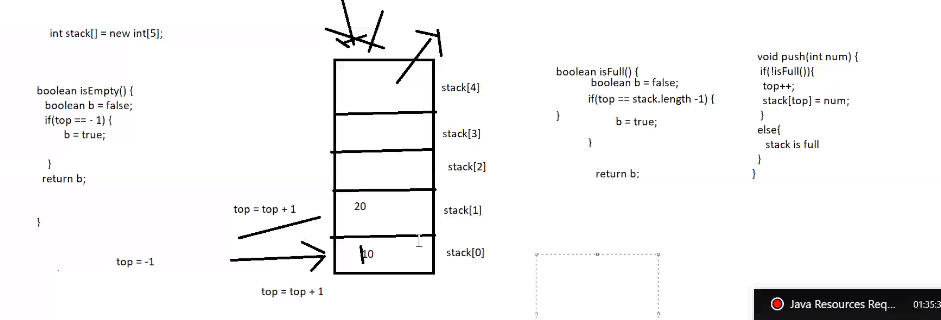


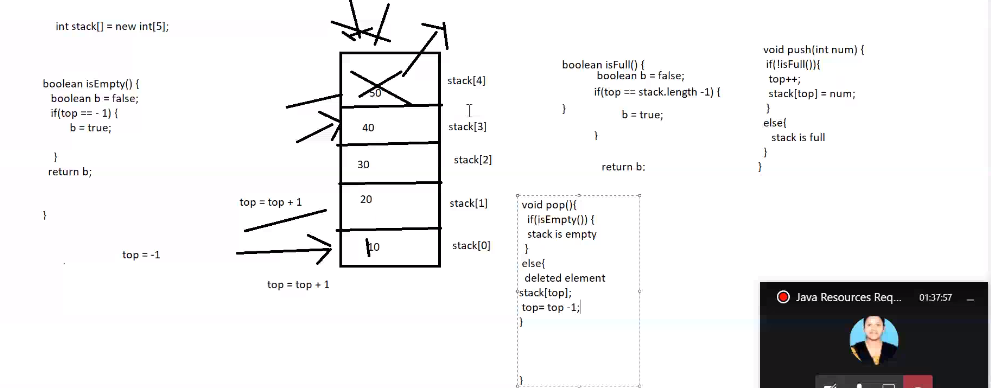
How many ways we can access the class level propreties:







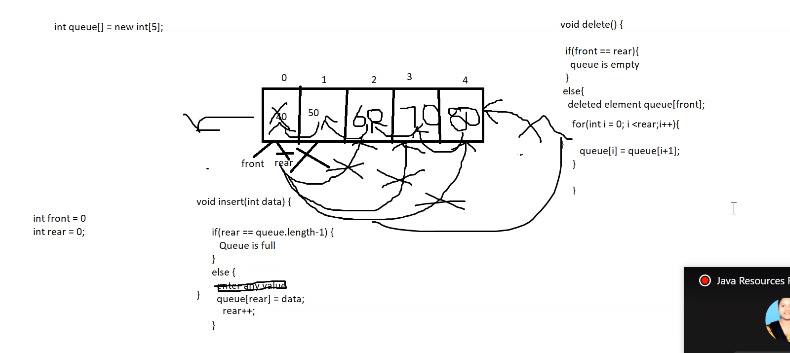


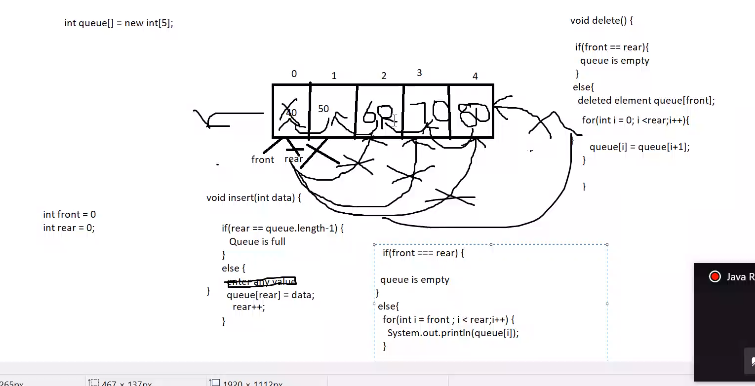


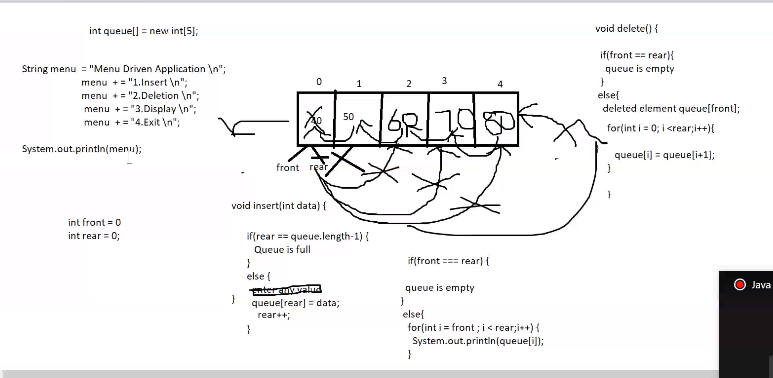
**Today(18/09/2020):**

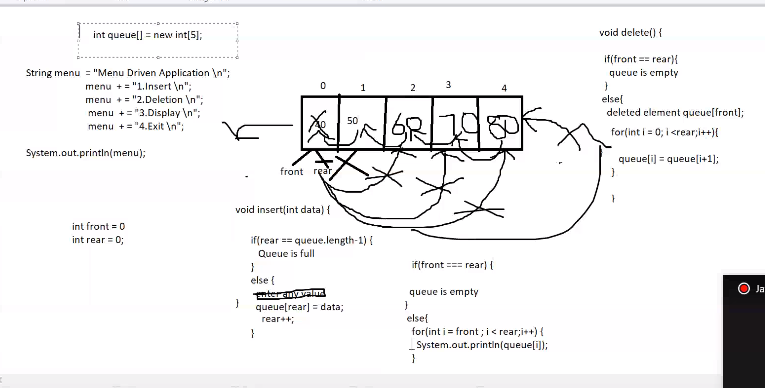


Queue:

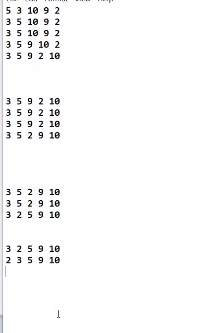




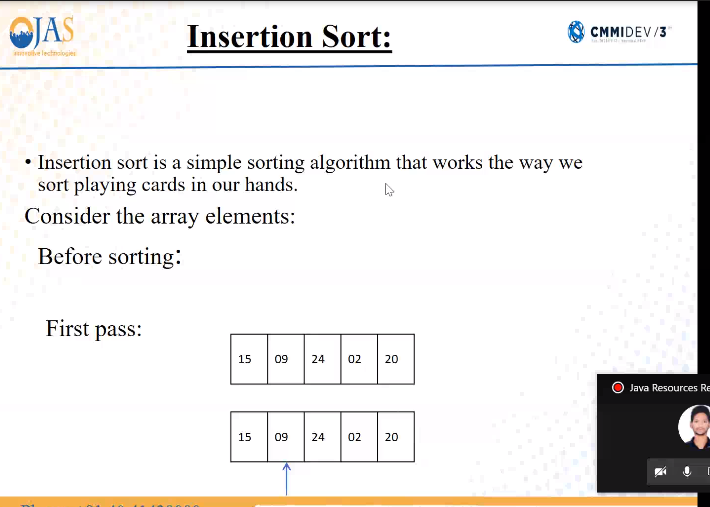


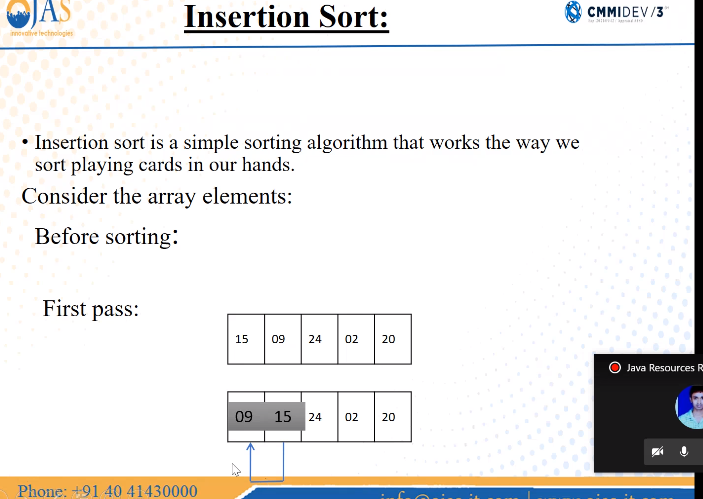


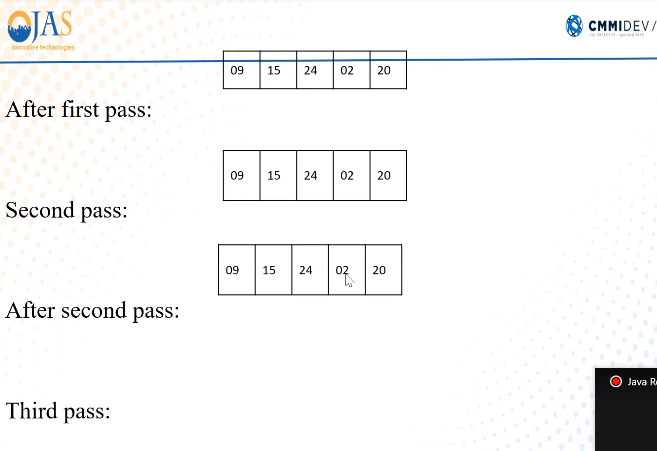
Bubble Sort:

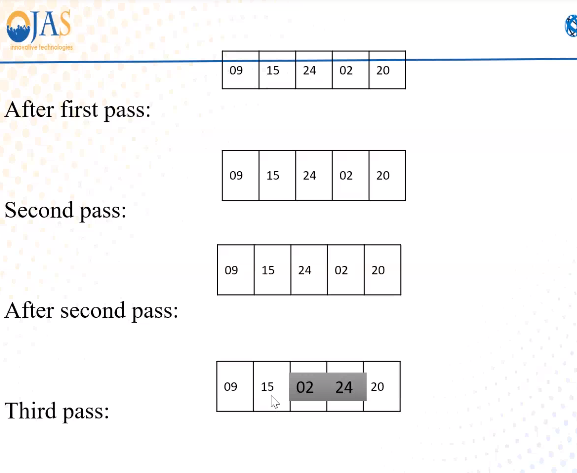


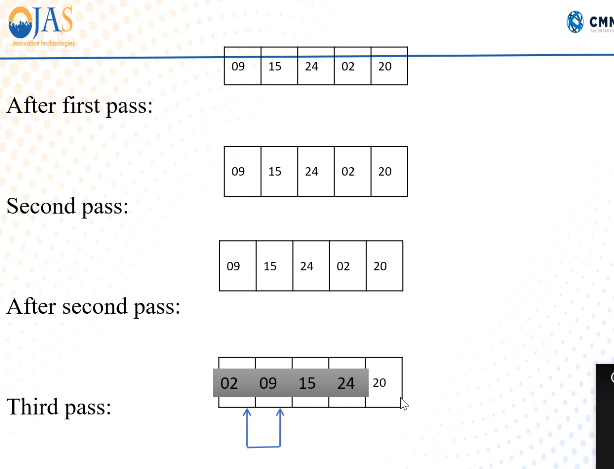
Insertion Sort:

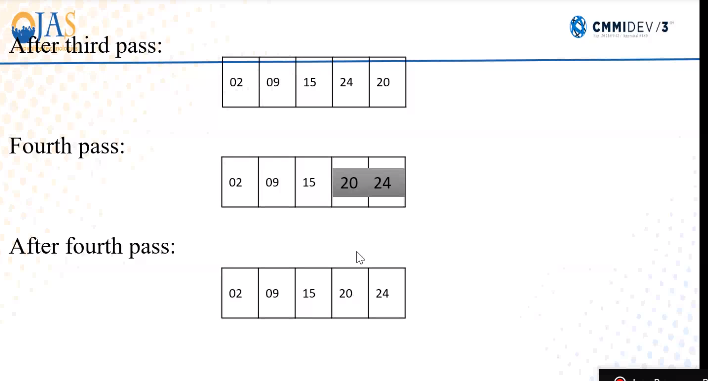


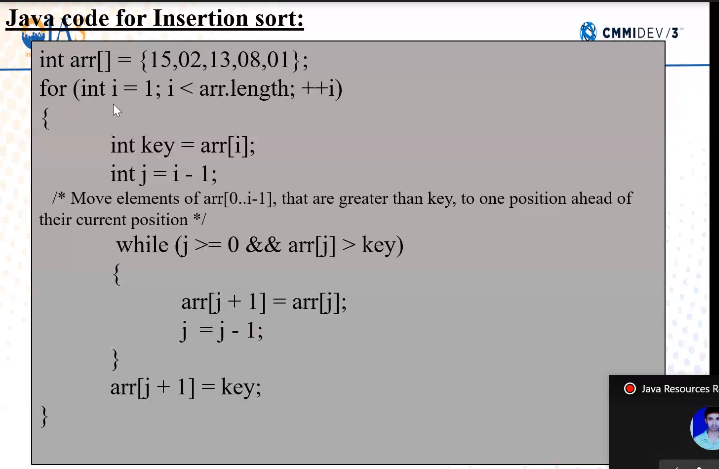




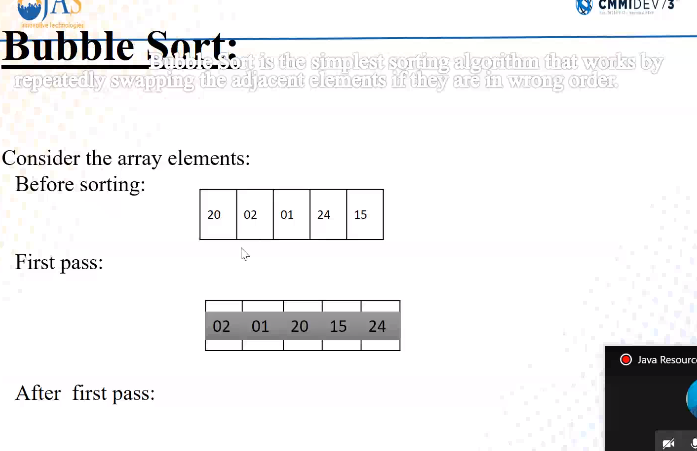


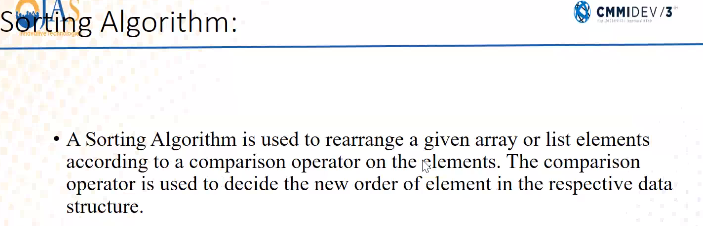


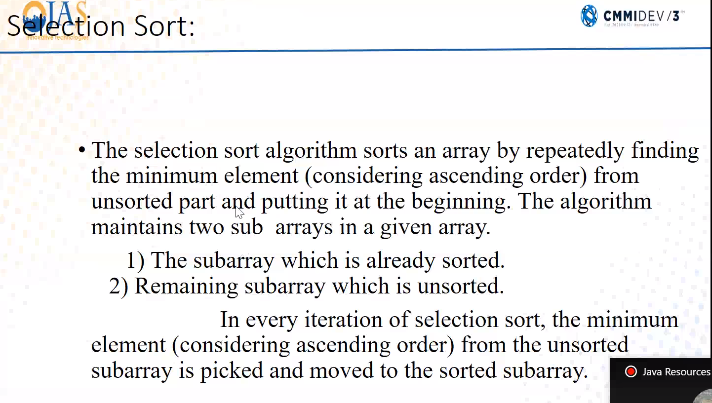


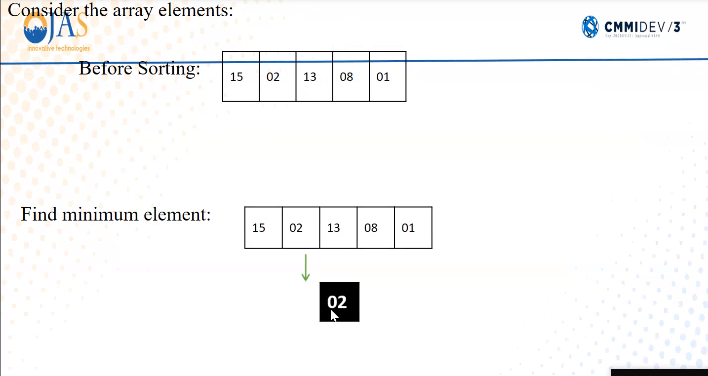


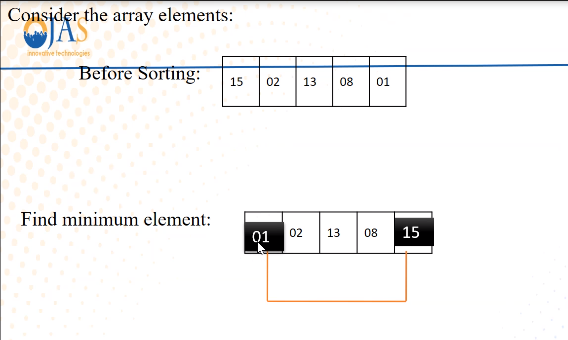
BubbleSort:

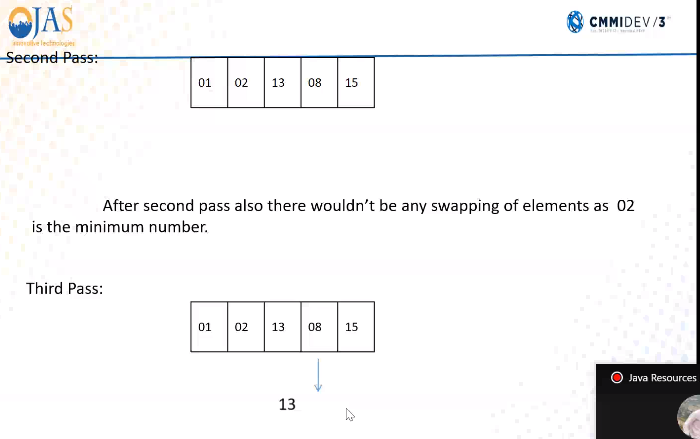


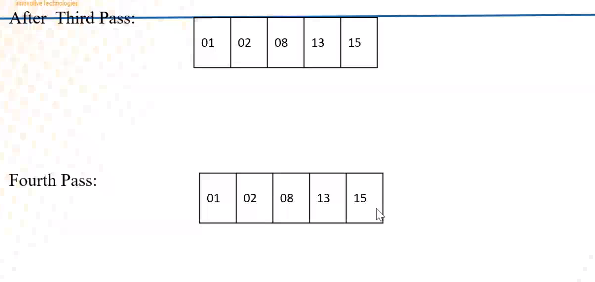


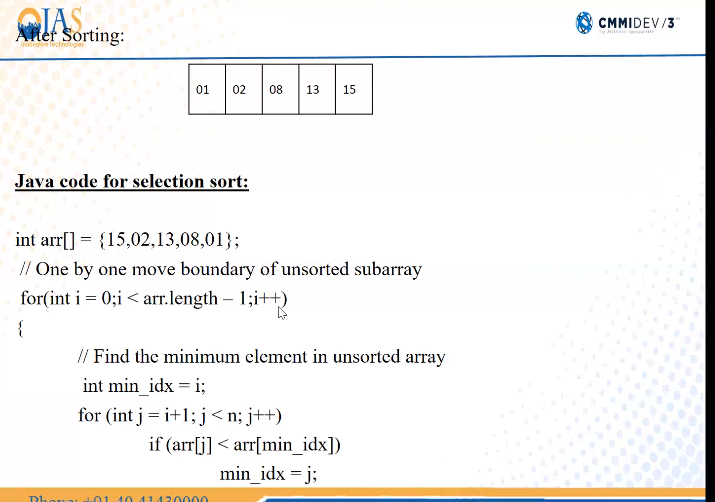




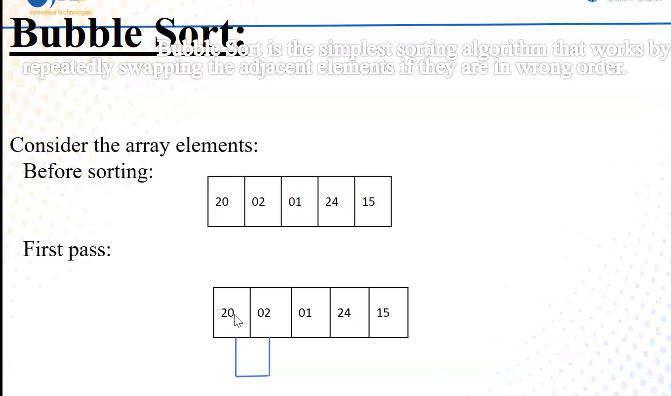


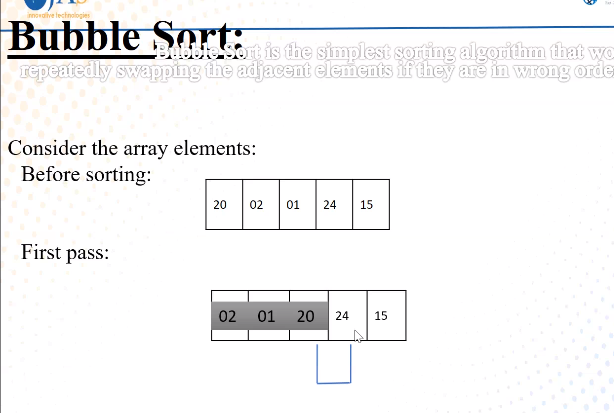


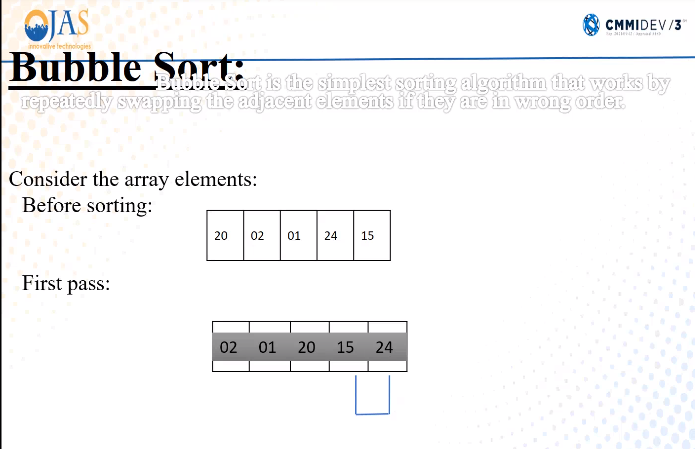


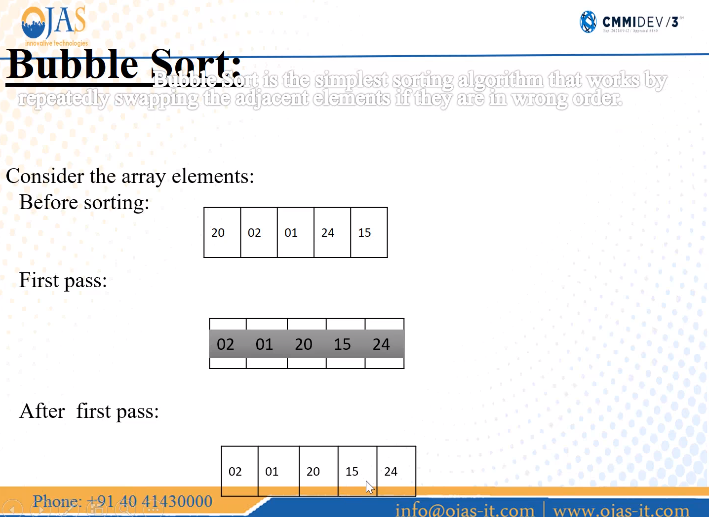




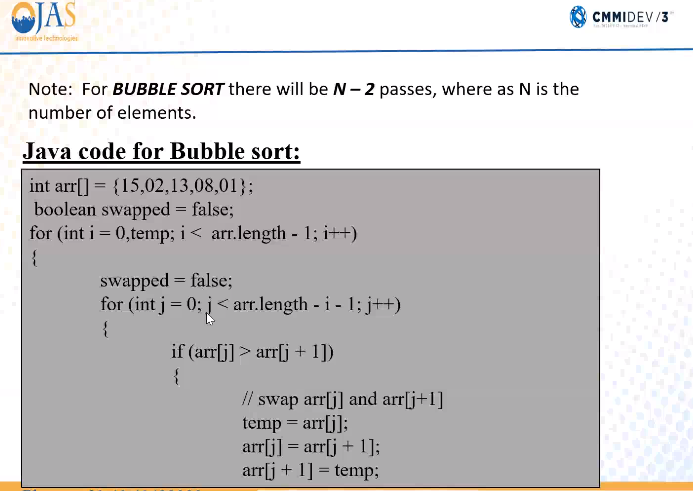


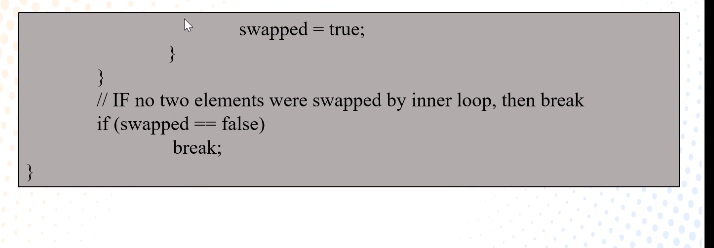


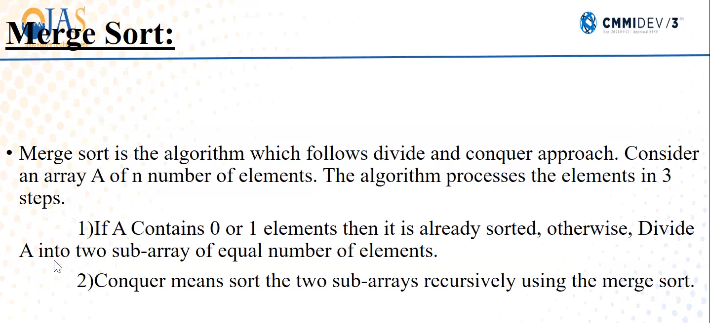


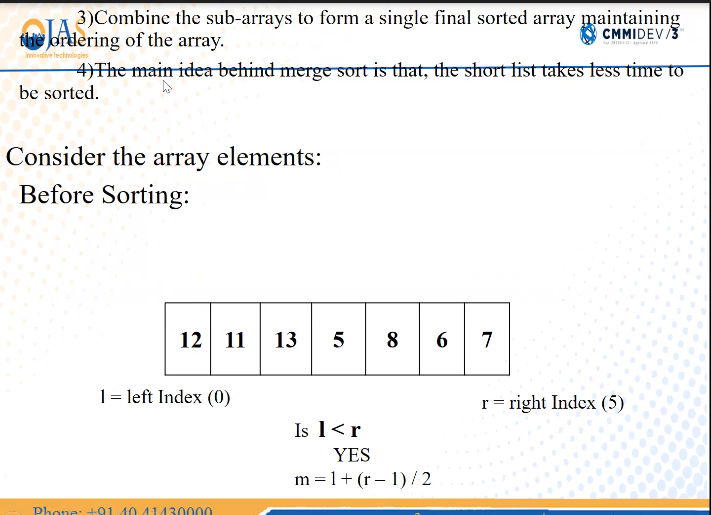


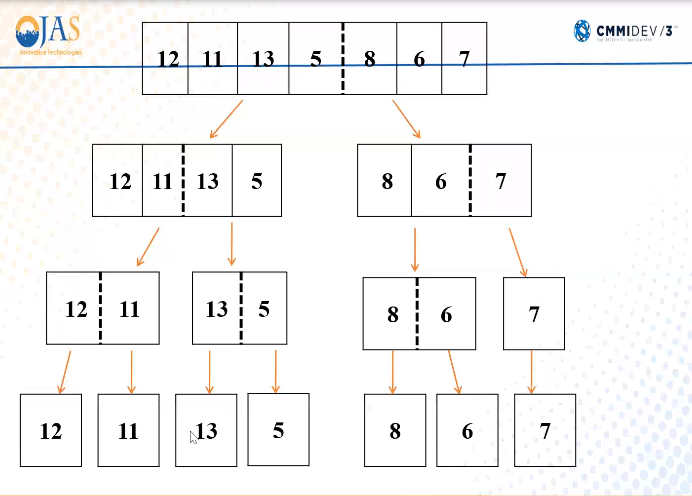


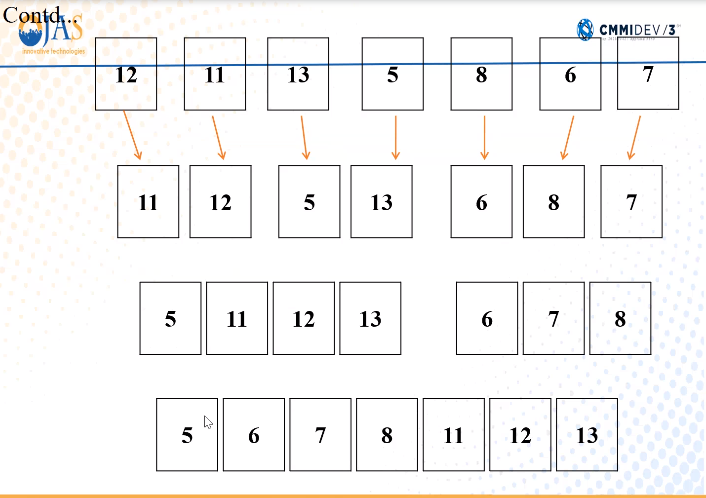


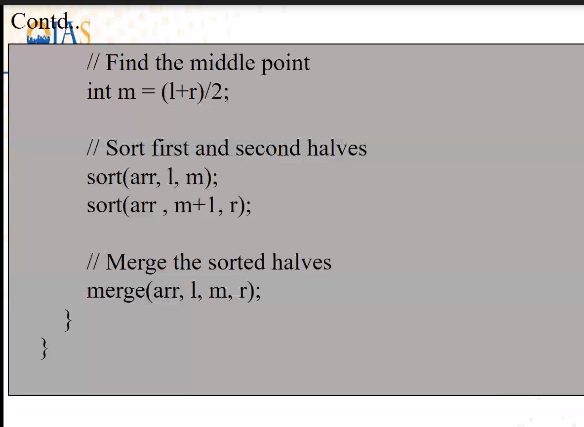


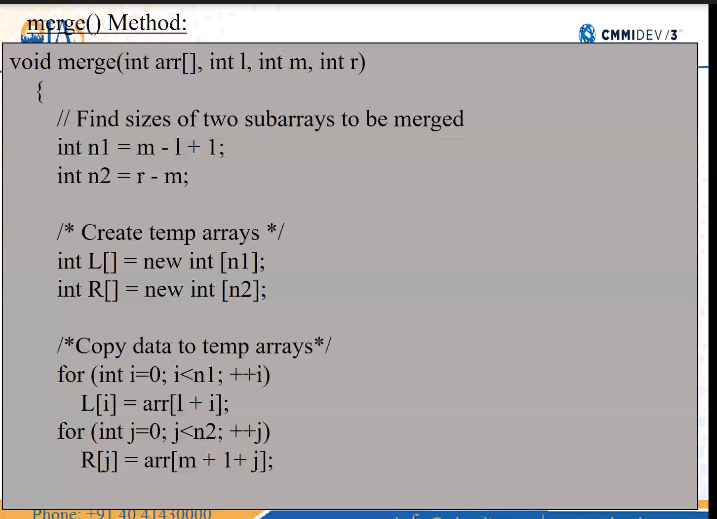


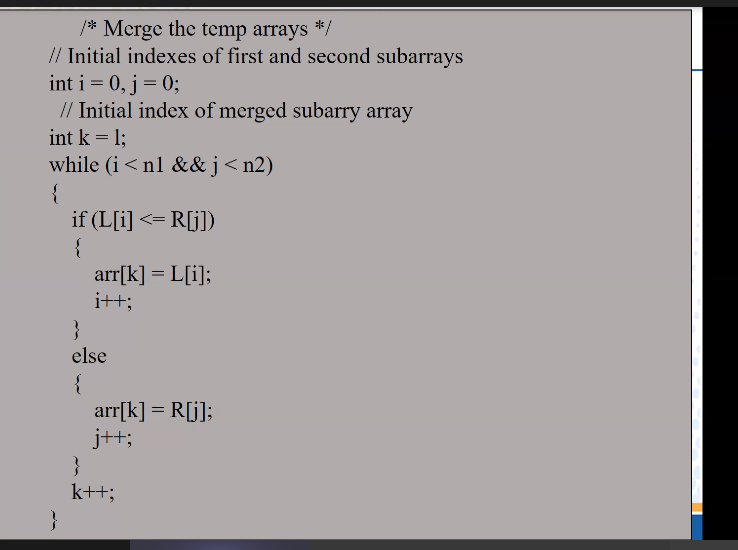


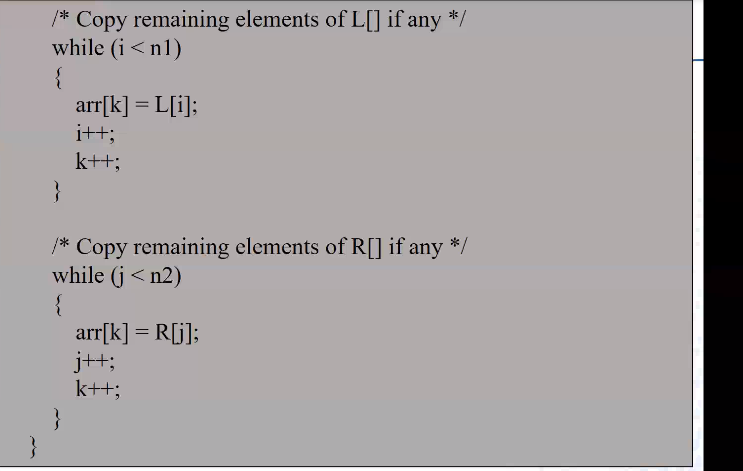












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