Tax Calculation Application

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1. Introduction

This document provides documentation for the Tax Calculation Application, a Java program that calculates property and vehicle taxes based on user input. The program is designed to handle property and vehicle details, calculate taxes, and provide a summary of tax-related information.

2. System Overview

The Tax Calculation Application consists of several classes that manage property and vehicle operations. Users can log in, add property and vehicle details, calculate tax amounts, and view tax summaries. The application is organized into classes to ensure modularity and ease of maintenance.

3. Class Structure

The program is structured into the following classes:

3.1. Property Class

- Manages property details such as base value of land, city status, age of property, property tax, ID, built-up area, and tax.
- Calculates property tax based on input parameters.

3.2. Vehicle Class

- Manages vehicle details such as registration number, brand, maximum velocity, number of seats, vehicle type, cost, and tax.
- Calculates vehicle tax based on the type of vehicle.

3.3. TaxEntry Class

- Represents tax summaries with fields for particular, quantity, and tax amount.

3.4. PropertyOperations Class

- Handles property-related operations including adding property details, calculating property tax, viewing property details, and generating property tax summaries.

3.5. VehicleOperations Class

- Handles vehicle-related operations including adding vehicle details, calculating vehicle tax, viewing vehicle details, and generating vehicle tax summaries.

3.6. TaxMain Class

- Manages the main program flow.
- Calculates and displays the total tax based on property and vehicle taxes.

4. Class Descriptions

In this section, each class is described in detail, including its properties and methods.

4.1. Property Class

Properties:

- baseValueOfLand
- isInCity
- ageOfProperty
- propertyTax
- id
- builduparea
- tax

4.2. Vehicle Class
Properties:
- RegNum
- brand
- maxvelocity
- noOfSeats
- vehicleType
- cost
- tax
Methods:
Methods: - calculateVehicleTax()
- calculateVehicleTax()
- calculateVehicleTax() 4.3. TaxEntry Class
- calculateVehicleTax() 4.3. TaxEntry Class Properties:
- calculateVehicleTax() 4.3. TaxEntry Class Properties: - particular

Methods:

- calculate Property Tax()

4.4. PropertyOperations Class

Methods:

- addPropertyDetails1()
- viewPropertyDetails()
- calculatePropertyTax()
- propertytaxmenu()
- getPropertyTaxSummary()
- calculateTotalPropertyTax()

4.5. VehicleOperations Class

Methods:

- addVehicleDetails()
- DisplayVehicle()
- calculateVehicleTaxByRegNum1()
- vehicletaxmenu()
- getVehicleTaxSummary()
- calculateTotalVehicleTax()

4.6. TaxMain Class

Methods:

- calculateTotalTax()

5. Program Flow

The Program starts by initializing lists to store propert and vehicle objects

Instances of the PropertyOperations, vehicleOpertaions, and TaxMain classes are created.

- Login

The Program prompts the user for a username and password to login.

If the login is successful the user proceeds to the main menu. Otherwise the program displays a login failed message and exits.

- Main Menu

The user is presented with a main menu that offers several options:

- Property Tax Operations
- Vehicle Tax Operations
- Calculate Total Tax
- o Exit

- Property Tax Operations

If the user selects this option they can add properties, calculate property taxes for a specific property and they can view the what are properties are present and return to main menu

- Vehicle Tax Operations

If the user selects this option they can add, calculate and view the vehicle details and return back to main menu

- Calculate Total Tax

If the user selects this option the user can retrieves property and vehicle tax summeries and calculates the grand total tax by summing up property and vehicle taxes and display the summeries.

- Exit

If the user choose this the program displays a thank you message and terminates.

6. Sample Usage

Examples of how to use the program with screenshots output.

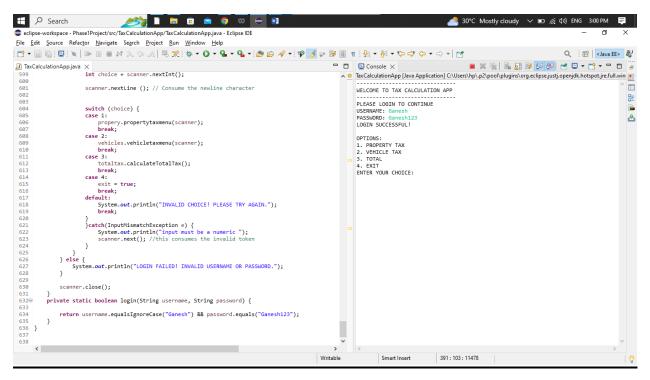
Step 1

- Login

The Program prompts the user for a username and password to login.

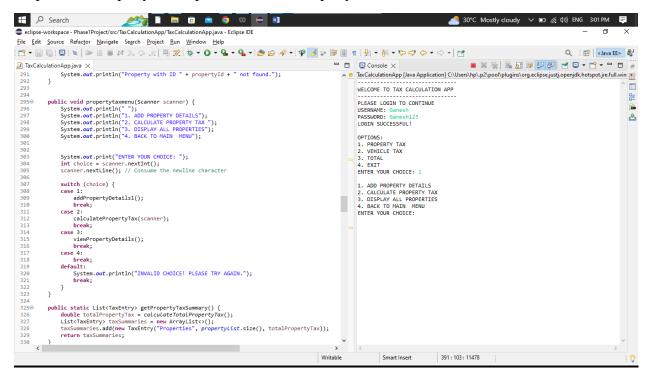
If the login is successful the user proceeds to the main menu. Otherwise the program displays a login failed message and exits.

Enter the Correct username and password to Login.



Step 2:

To perform Property Tax Operations select Property Tax i.e. Enter 1.



Step 3:

After choosing Property Tax, Enter 1 to add property details

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 eclipse-workspace - Phase1Project/src/TaxCalculationApp/TaxCalculationApp.java - Eclipse IDE
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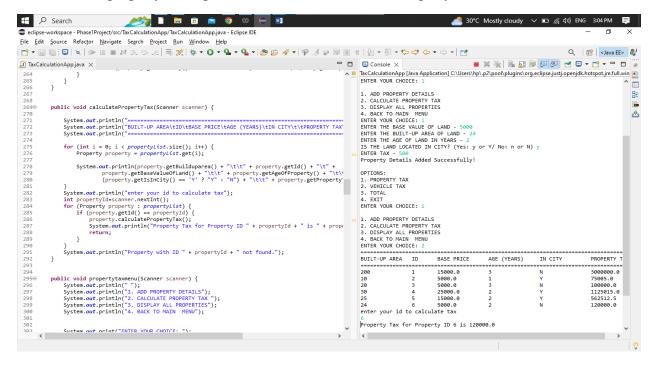
√ TaxCalculationApp.java 

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                                                                                                                                                                                                 TaxCalculationApp [Java Application] C:\Users\hp\.p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win
public void addPropertyDetails1() {
    Scanner = new Scanner(System.in);
                                                                                                                                                                                                                                                                                                                                                         8=
                                 try {
   System.out.print("ENTER THE BASE VALUE OF LAND - ");
   double baseValueOfLand = Double.parseDouble(scanner.nextLine());
   if (baseValueOfLand < 5000) {
        throw new IllegalArgumentException("Base value of land should be greater thim.")</pre>
                                                                                                                                                                                                                                                                                                                                                         ψ,
                                                                                                                                                                                                 1. PROPERTY TAX
2. VEHICLE TAX
3. TOTAL
                                        System.out.print("ENTER THE BUILT-UP AREA OF LAND - ");
int builtUpArea = Integer.parseInt(scanner.nextLine());
if (builtUpArea < 20) {
    throw new IllegalArgumentException("Built-up area should be greater than or
                                                                                                                                                                                                ENTER YOUR CHOICE: 1
                                                                                                                                                                                                 1. ADD PROPERTY DETAILS
                                                                                                                                                                                                1. ADD PROPERTY DETAILS
2. CALCULATE PROPERTY TAX
3. DISPLAY ALL PROPERTIES
4. BACK TO NAILM MENU
ENTER YOUR CHOICE: 1
ENTER THE BASE VALUE OF LAND - 5000
ENTER THE BUILT-UP AREA OF LAND - 24
ENTER THE AGE OF LAND IN YEARS - 2
IS THE LAND LOCATED IN CITY? (Yes: y or Y/ No: n or N) y
Property Details Added Successfully!
                                        System.out.print("ENTER THE AGE OF LAND IN YEARS - ");
int ageOfFroperty = Integer.parseInt(scanner.nextLine());
if (ageOfFroperty < 1) {
    throw new IllegalArgumentException("Age of property should be greater than <
                                        System.out.print("IS THE LAND LOCATED IN CITY? (Yes: y or Y/ No: n or N) ");
String isInCityInput = scanner.nextLine();
char isInCity = isInCityInput.charAt(0);
                                        if (!isInCityInput.equals("y") && !isInCityInput.equals("Y") && !isInCityInput.et
throw new IllegalArgumentException("Invalid input for 'isInCity.' Please use
                                                                                                                                                                                                OPTIONS:
1. PROPERTY TAX
2. VEHICLE TAX
3. TOTAL
                                        System.out.print("ENTER TAX - ");
double tax = Double.parseDouble(scanner.nextLine());
                                                                                                                                                                                                 ENTER YOUR CHOICE:
                                        if (tax < 500) { throw new IllegalArgumentException("tax must be grater than 500."); .
                                         Property property = new Property(propertyList.size() + 1. builtUpArea. baseValue
```

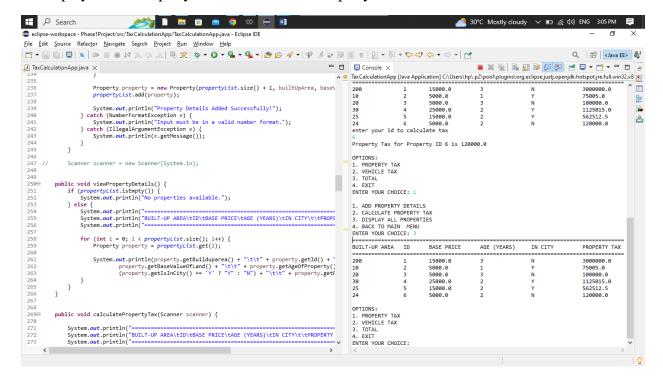
Step 4:

After Adding the property details to calculate the added property details Enter 2 and select the property ID to perform the tax calculation in Property Tax Menu



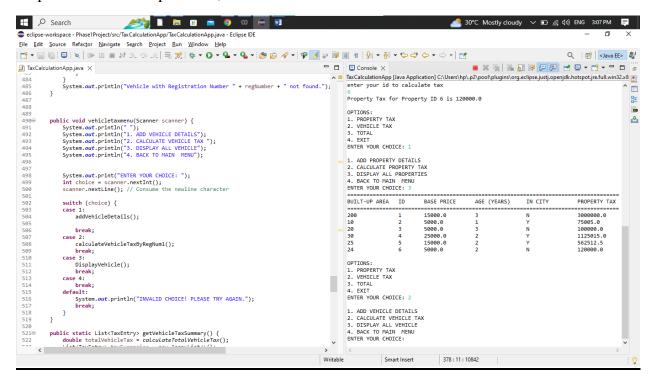
Step 5:

To display all the Property Details Enter 3 in Property Tax Menu.



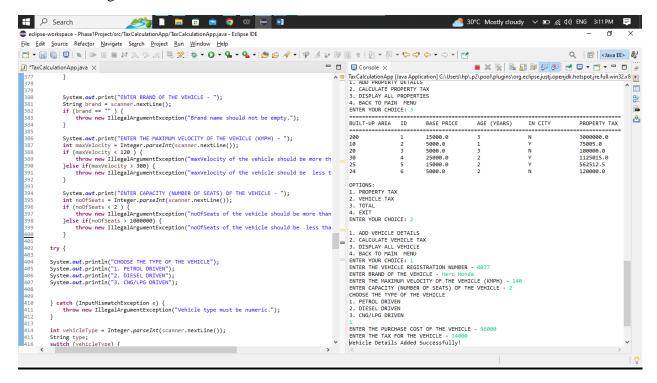
Step 6:

To perform Vehicle Operations, select the Vehicle Tax i.e. Enter 2.in Main Menu



Step 7:

After Selecting the Vehicle Tax enter 1 to add Vehicle Details.



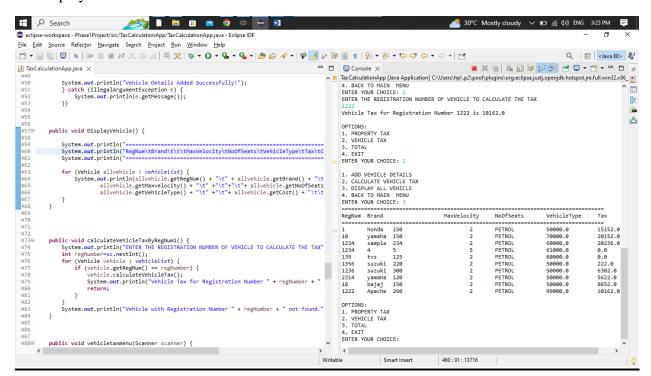
Step 8:

To Calculate the Vehicle Tax Details Enter 2. In Vehicle Tax Menu.

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TaxCalculationApp [Java Application] C\Users\hp\.p2\poof\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32x8 2. VEHICLE TAX 3. TOTAL 4. EXIT ENTER YOUR CHOICE: 2
                                     System.out.println(allvehicle.getRegNum() + "\t" + allvehicle.getBrand() + "\t" + allvehicle.getHoxVelocity() + "\t" + "\t" + "\t" + allvehicle.getHoxOfSeats() + " allvehicle.getHoxLelgrey() + "\t" + "\t" + allvehicle.getHoxCoft() + "\t" t" + allvehicle.getBrand() + allvehicle.getBrand() + allvehicle.getBrand() + "\t" t" + allvehicle.getBrand() + "\t" t" + allvehicle.getBrand() + allvehicle.getBrand()
                                                                                                                                                                                                                                                                                                 1 ADD VEHTCLE DETAILS
                                                                                                                                                                                                                                                                                                1. ADD VEHICLE DETAILS
2. CALCULATE VEHICLE TAX
3. DISPLAY ALL VEHICLE
4. BACK TO PAIN MENU
ENTER YOUR CHOICE: 1
ENTER THE VEHICLE A HERO HONDA
ENTER THE VEHICLE F. HERO HONDA
ENTER THE WAXTHMM VELOCITY OF THE VEHICLE (KMPH) - 140
ENTER CAPACITY (MUMBER OF SEATS) OF THE VEHICLE - 2
CHOSE THE TYPE OF THE VEHICLE
1. PETROL DRIVEN
3. CNG/LPG DRIVEN
3. CNG/LPG DRIVEN
3. CNG/LPG DRIVEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            ₾
  System.out.println("Vehicle with Registration Number " + regNumber + " not found.");
                                                                                                                                                                                                                                                                                                 1
ENTER THE PURCHASE COST OF THE VEHICLE - 96000
ENTER THE TAX FOR THE VEHICLE - 14000
Vehicle Details Added Successfully!
  OPTIONS:
1. PROPERTY TAX
2. VEHICLE TAX
3. TOTAL
                                                                                                                                                                                                                                                                                                 4. EXIT
                                                                                                                                                                                                                                                                                                 ENTER YOUR CHOICE: 2
                                                                                                                                                                                                                                                                                                 1. ADD VEHICLE DETAILS
                         System.out.print("ENTER YOUR CHOICE: ");
int choice = scanner.nextInt();
scanner.nextLine(); // Consume the newline character
                                                                                                                                                                                                                                                                                                 1. AUD VEHICLE DETAILS
2. CALCULATE VEHICLE TAX
3. DISPLAY ALL VEHICLE
4. BACK TO MAIN MENU
ENTER YOUR CHOICE: 2
ENTER THE REGISTRATION NUMBER OF VEHICLE TO CALCULATE THE TAX
                          switch (choice) {
case 1:
   addVehicleDetails();
                                                                                                                                                                                                                                                                                                  Vehicle Tax for Registration Number 77 is 1542.0
```

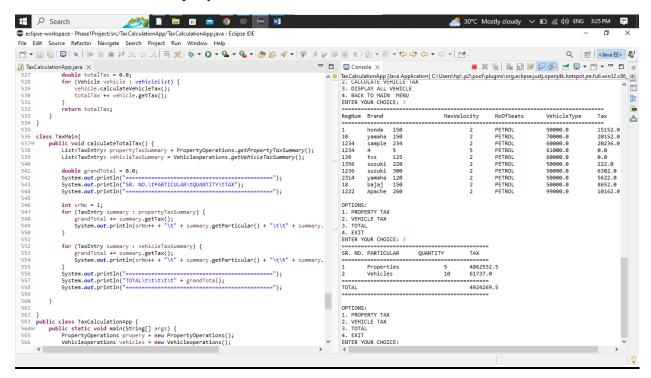
Step 9:

To Display All the Vehicle Details Enter 3 in Vehicle Tax Menu.



Step 10:

To Calculate Both the Property Tax and the Vehicle Tax Enter 3 in Main Menu



Step 11:

To Exit the Application Enter 4.

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                     boolean exit = false;
                                                                                                                         4. BACK TO MAIN MENU
ENTER YOUR CHOICE: 3
                                                                                                                                                                                                                                     8-
                                                                                                                         RegNum Brand
                                                                                                                                                               MaxVelocity
                                                                                                                                                                                  NoOfSeats
                                                                                                                                                                                                     VehicleType
                                                                                                                                                                                                      50000.0
                                                                                                                                                                                                                         15152.0
20152.0
                                                                                                                                                                                                                                    4
                                                                                                                                   honda
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60000.0
61000.0
60000.0
50000.0
50000.0
                                                                                                                                                                                                                         20236.0
                          System.out.print("ENTER YOUR CHOICE: ");
                          int choice = scanner.nextInt();
                          scanner.nextLine (); // Consume the newline character
                                                                                                                        OPTIONS:
1. PROPERTY TAX
2. VEHICLE TAX
3. TOTAL
4. EXIT
ENTER YOUR CHOICE: 3
                          switch (choice) {
                               property.propertytaxmenu(scanner);
break;
                          break;

case 2:

vehicles.vehicletaxmenu(scanner);

break;

case 3:

totaltax.calculateTotalTax();

break;

case 4:
                                                                                                                                                                         TAX
                                                                                                                         SR. NO. PARTICULAR
                                                                                                                                                                         4862532.5
                                                                                                                                                                         51575.0
                                                                                                                                                                         4914107.5
                               System.out.println("Thanks Visit Again.");
                                                                                                                         OPTIONS:
1. PROPERTY TAX
2. VEHICLE TAX
3. TOTAL
4. EXIT
ENTER YOUR CHOICE: 4
                          default:
                               System.out.println("INVALID CHOICE! PLEASE TRY AGAIN.");
break;
                          }
}catch(InputMismatchException e) {
   System.out.println("input must be a numeric ");
   scanner.next(); //this consumes the invalid token
                                                                                                                          Thanks Visit Again.
                                                                                                                               Smart Insert
                                                                                                                 Writable
                                                                                                                                                             614:54:18453
```

7. Conclusion

This Summarize the key features and functionality of the Tax Calculation Application.

This documentation provides an overview of the Tax Calculation Application, its class structure, and usage guidelines. For detailed information about each class and method, refer to the respective sections above.