

Assignment 11

class - SE IV

Roll NO - 21430

Batch - F4

D.O.S - 26/11/2020

Problem Statement:

Write C++ program using STL for sorting and searching user defined records such as personal records (Name, DOB, Telephone NO etc) using vector container. OR.

Write C++ program using STL for sorting and searching user defined records such as item records (item, code, name, cost, quantity etc) using vector container.

Objectives:

To learn the concept of STL, searching, sorting and vector container.

Theory:

The Standard Template Library (STL) is a set of C++ template classes to provide common programming data structures and functions such as lists, stack, arrays etc.

It is library of container classes, algorithm and iterators. It is generalized library and so, its components are parameterized. A working

Page:
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 knowledge of template classes is a prerequisite for working with STL.

STL has four components

- i) Algorithms
- ii) Containers
- iii) Functions
- iv) Iterators

➤ Algorithms

The algorithm defines a collection of function especially designed to be used to on ranges of elements. They act on containers and provides means for various operations for the contents of the containers.

ii) Container -

Containers or container classes store object and data. There are in total 7 standard containers classes and 3 container adapter classes and only 7 header files that provide class access to these container or container adapters.

1. Sequence Container -

Implement data structure which can be accessed in sequential manner.

- vector
- deque
- list
- arrays.
- forward list (Introduced in C++)

2. Container Adaptor -

Provide different interface for sequential Containers.

- queue
- stack
- priority-queue

3. Associative Containers.

Implement sorted data structure that can be quickly reached ($O(\log n)$) complexity.

- set
- map
- multiset
- multimap

4. Unordered Associate Container :-

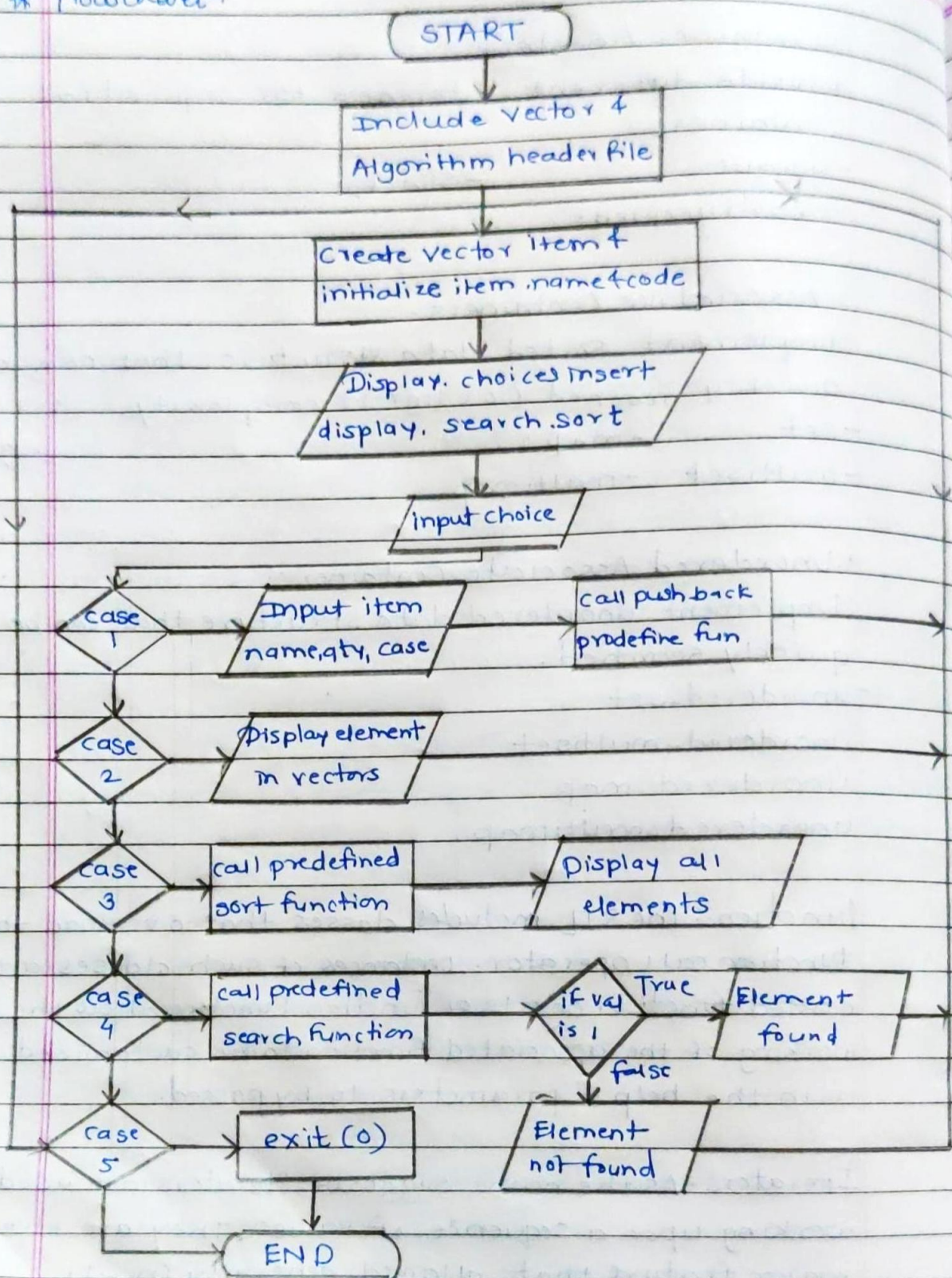
Implement unordered data structure that can be quickly searched.

- unordered_set
- unordered_multiset
- unordered_map
- unordered_multimap

function :- The STL includes classes that overload the function call operator. Instances of such classes are called function objects or function Functors allow the working of the associated function to be customized with the help of parameters to be passed.

Iterators - As the name suggests, iterators are used for working upon a sequence of values. They are the major feature that allowed generally in STL.

* Flowchart:



Test Cases.

NO.	Description	Input	Expected O/P.	Actual O/P	Result
1.	Menu -: 1. Insert 2. Display 3. sort 4. search 5. Exit	choice: 1 Name: Abc qty - 5 price - 45 code - 7	Name - Abc qty - 5 price - 45 code - 7	Name - Abc qty - 5 price - 45 code - 7	Pass.
2.	Menu 1. Insert 2. Display 3. sort 4. Search 5. Exit	choice: 4 Enter code: 4	Not found	Not found	Pass

Conclusion:-

We learnt to implement concept of STL, searching, sorting and vector containers.


```
1 #include <iostream>
2 #include <algorithm>
3 #include <vector>
4
5 using namespace std;
6 class Item
7 {
8     public:
9         char name[10];
10        int quantity;
11        int cost;
12        int code;
13
14        bool operator==(const Item& i1)
15        {
16            if(code==i1.code)
17
18                return 1;
19
20            return 0;
21        }
22
23        bool operator<(const Item& i1)
24        {
25            if(code<i1.code)
26
27                return 1;
28
29            return 0;
30        }
31    };
32
```



```
34 vector<Item> o1;
35 void print(Item &i1);
36 void display();
37 void insert();
38 void search();
39 void dlt();
40
41 bool compare(const Item &i1, const Item &i2)
42 {
43
44     return i1.cost < i2.cost;
45 }
46
47 int main()
48 {
49     int ch;
50     do
51     {
52         cout<<"\n Menu ";
53         cout<<"\n1.Insert";
54         cout<<"\n2.Display";
55         cout<<"\n3.Search";
56         cout<<"\n4.Sort";
57         cout<<"\n5.Delete";
58         cout<<"\n6.Exit";
59         cout<<"\nchoice:";
60         cin>>ch;
61
62         switch(ch)
63         {
64             case 1:
65                 insert();
66 
```



Report Window



```

67
68     case 2:
69         display();
70         break;
71
72     case 3:
73         search();
74         break;
75
76     case 4:
77         sort(o1.begin(),o1.end(),compare);
78         cout<<"\n\n Sorted on Cost";
79         display();
80         break;
81
82     case 5:
83         dlt();
84         break;
85
86     case 6:
87         exit(0);
88 }
89
90 while(ch!=7);
91
92 return 0;
93 }
94
95 void insert()
96 {
97     Item i1;
98     cout<<"\nEnter Item Name:";
99     cin>>i1.name;

```



Report Window


```

96 {
97     Item i1;
98     cout<<"\nEnter Item Name:";
99     cin>>i1.name;
100    cout<<"\nEnter Item Quantity:";
101    cin>>i1.quantity;
102    cout<<"\nEnter Item Cost:";
103    cin>>i1.cost;
104    cout<<"\nEnter Item Code:";
105    cin>>i1.code;
106    o1.push_back(i1);
107 }
108
109 void display()
110 {
111     for_each(o1.begin(),o1.end(),print);
112 }
113
114 void print(Item &i1)
115 {
116     cout<<"\n";
117     cout<<"\nItem Name:"<<i1.name;
118     cout<<"\nItem Quantity:"<<i1.quantity;
119     cout<<"\nItem Cost:"<<i1.cost;
120     cout<<"\nItem Code:"<<i1.code;
121 }
122
123 void search()
124 {
125     vector<Item>::iterator p;
126     Item i1;
127     cout<<"\nEnter Item Code to search:";

```



Report Window



```
125 vector<Item>::iterator p;  
126 Item i1;  
127 cout<<"\nEnter Item Code to search:";  
128 cin>>i1.code;  
129 p=find(o1.begin(),o1.end(),i1);  
130 if(p==o1.end())  
131 {  
132     cout<<"\nNot found.";  
133 }  
134 else  
135 {  
136     cout<<"\nFound.";  
137 }  
138 }  
139  
140 void dlt()  
141 {  
142     vector<Item>::iterator p;  
143     Item i1;  
144     cout<<"\nEnter Item Code to delete:";  
145     cin>>i1.code;  
146     p=find(o1.begin(),o1.end(),i1);  
147     if(p==o1.end())  
148     {  
149         cout<<"\nNot found.";  
150     }  
151     else  
152     {  
153         o1.erase(p);  
154         cout<<"\nDeleted.";  
155     }  
156 }
```



Report Window




```
Menu
1.Insert
2.Display
3.Search
4.Sort
5.Delete
6.Exit
choice:1

Enter Item Name:asd
Enter Item Quantity:5
Enter Item Cost:47
Enter Item Code:1
```

```
Menu
1.Insert
2.Display
3.Search
4.Sort
5.Delete
6.Exit
choice:1

Enter Item Name:uev
Enter Item Quantity:58
Enter Item Cost:65
Enter Item Code:2
```

```
Menu
1.Insert
2.Display
3.Search
4.Sort
5.Delete
6.Exit
choice:2

Item Name:asd
Item Quantity:5
Item Cost:47
Item Code:1

Item Name:uev
Item Quantity:58
Item Cost:65
Item Code:2

Menu
1.Insert
2.Display
```

choice:4

Sorted on Cost

Item Name:asd
Item Quantity:5
Item Cost:47
Item Code:1

Item Name:vev
Item Quantity:58
Item Cost:65
Item Code:2

Menu
1.Insert
2.Display
3.Search
4.Sort
5.Delete
6.Exit

choice:3

Enter Item Code to search:7

Not found.

Menu
1.Insert
2.Display
3.Search
4.Sort
5.Delete
6.Exit

choice:5

Enter Item Code to delete:2

Deleted.

Menu
1.Insert
2.Display
3.Search
4.Sort
5.Delete
6.Exit

choice:2

Item Name:asd
Item Quantity:5
Item Cost:47
Item Code:1

Menu
1.Insert
2.Display
3.Search
4.Sort


```
Item Name:asd
Item Quantity:5
Item Cost:47
Item Code:1
```

```
Item Name:weu
Item Quantity:58
Item Cost:65
Item Code:2
```

```
Menu
1.Insert
2.Display
3.Search
4.Sort
5.Delete
6.Exit
choice:3
```

Enter Item Code to search:7

Not found.

```
Menu
1.Insert
2.Display
3.Search
4.Sort
5.Delete
6.Exit
choice:5
```

Enter Item Code to delete:2

Deleted.

```
Menu
1.Insert
2.Display
3.Search
4.Sort
5.Delete
6.Exit
choice:2
```

```
Item Name:asd
Item Quantity:5
Item Cost:47
Item Code:1
```

```
Menu
1.Insert
2.Display
3.Search
4.Sort
5.Delete
6.Exit
choice:6
```