

JS

Promise.all() vs Promise.allSettled() in JavaScript



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Firstly what are they?

`Promise.all()` and `Promise.allSettled()` are both methods used to work with **multiple promises** in JavaScript, but they have different behaviors and use cases.

Choose `Promise.all()` when you need **all** promises to fulfill **successfully** and want their **combined results**. Use `Promise.allSettled()` when you need to handle all promise outcomes, including **both fulfilled and rejected** promises.



Fulfillment **vs** Settled Status

`Promise.all()` waits for all the promises to **fulfill** (successfully complete) or **reject** (encounter an error) and either returns an array of **fulfillment values** or rejects with the **reason of the first rejected promise**.

`Promise.allSettled()` waits for all the promises to either fulfill or reject, and it always **returns an array of objects**, each representing the outcome of an individual promise, **whether it fulfilled or rejected**.

Swipe for code



Swipe →


```
const promise1 = Promise.resolve('Promise 1');  
const promise2 = Promise.reject('Promise 2');  
const promise3 = Promise.resolve('Promise 3');
```

```
Promise.all([promise1, promise2, promise3])  
  .then(results => console.log(results))  
  .catch(error => console.error(error));
```

Using
promise.all()

```
Promise.allSettled([promise1, promise2, promise3])  
  .then(results => console.log(results));
```

Using
Promise.allSettled()

output

```
▼ [// [object Object]  
▼ {  
  "status": "fulfilled",  
  "value": "Promise 1"  
}, // [object Object]  
▼ {  
  "status": "rejected",  
  "reason": "Promise 2"  
}, // [object Object]  
▼ {  
  "status": "fulfilled",  
  "value": "Promise 3"  
}]
```

"Promise 2"



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Handling Rejections

In `Promise.all()`, if any of the promises reject, the **whole** promise chain immediately **rejects** with the **reason of the first rejected promise**, and the remaining promises' results are not accessible.

In `Promise.allSettled()`, even if **some** promises **reject**, the resulting **array will contain** information about all the promises, including **both fulfilled and rejected** ones.

Use: where you want to process the outcomes of all promises, **regardless** of whether they **succeeded or failed**.

Swipe for code



Swipe →




```
const promise1 = Promise.resolve('Promise 1');  
const promise2 = Promise.reject('Promise 2');  
const promise3 = Promise.resolve('Promise 3');
```

```
Promise.all([promise1, promise2, promise3])  
  .then(results => console.log(results))  
  .catch(error => console.error(error));
```

Using
Promise.all()

```
Promise.allSettled([promise1, promise2, promise3])  
  .then(results => {  
    results.forEach(result => {  
      if (result.status === 'fulfilled') {  
        console.log(result.value);  
      } else if (result.status === 'rejected') {  
        console.error(result.reason);  
      }  
    });  
  });
```

Using
Promise.allSettled()

output

"Promise 1"

"Promise 2"

"Promise 3"

"Promise 2"



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Handling Mixed Results

`Promise.all()` works well when you're interested in the combined results of multiple promises and can tolerate the failure of the entire operation if any promise is rejected.

`Promise.allSettled()` is useful when you want to ensure that all promises are given a chance to complete and you need to process the results of all promises, regardless of whether they succeeded or failed.

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