

# Molecule for Testing Network Automation Ansible Projects

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# About Me

- David Flores
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  - Background – Software Development/Network Automation, worked for Service Provider/Datacenter networks.
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- Blog
  - <https://networktocode.com/blog>
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- Github
  - <https://github.com/davidban77>



# Overview

## About this Talk

- How to use Molecule for Ansible projects on a Network Automation context.
- Importance of testing and common challenges in Ansible projects.
- Molecule features (commission/decommission of instances, preparation, idempotency, verification, etc...).
- Ansible project and testing scenarios explanation.
- Demo.
  - <https://github.com/networktocode/interop2020-ansible-molecule>

## About You

- Good knowledge in Ansible and Molecule
- Experience developing Ansible collections and projects tested with Molecule
- Experience setting up CI/CD pipelines for Ansible projects

# Challenges for Network Automation

- You need network devices instances to test you Ansible projects.
- Molecule is a well-known testing tool for Ansible in the DevOps world.
- No out-of-the-box virtualization providers.
- Access to network devices virtual images can be difficult to obtain.
- Only a few vendors provide network device container images.
  - Checkout **vrnetlabs**.
- Most of the emulation/virtualization tools out there were focused on GUI, not so much in accessing the resources in a programmatic way. Although that is currently changing:
  - GNS3, EVE-NG, CML2 have clients to manage them programmatically.
  - Emulation network equipment projects like **cisshgo**, for fast and simple testing.

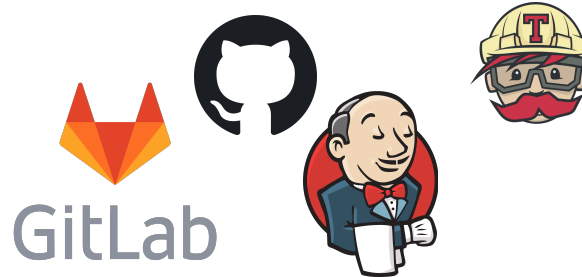
# Molecule Overview

- Molecule is:
  - CLI tool for testing Ansible playbooks, roles or collections.
  - Brings up instances to execute the ansible projects and validate their state.
  - Provides a framework that manages the lifecycle and resources a test.
  - Built with the concept of pipeline and scenarios.
  - Supports multiple virtualization providers.
- Where is used:
  - Local development and testing for your Ansible projects.
  - CI pipeline testing

## Providers



## CI Pipelines



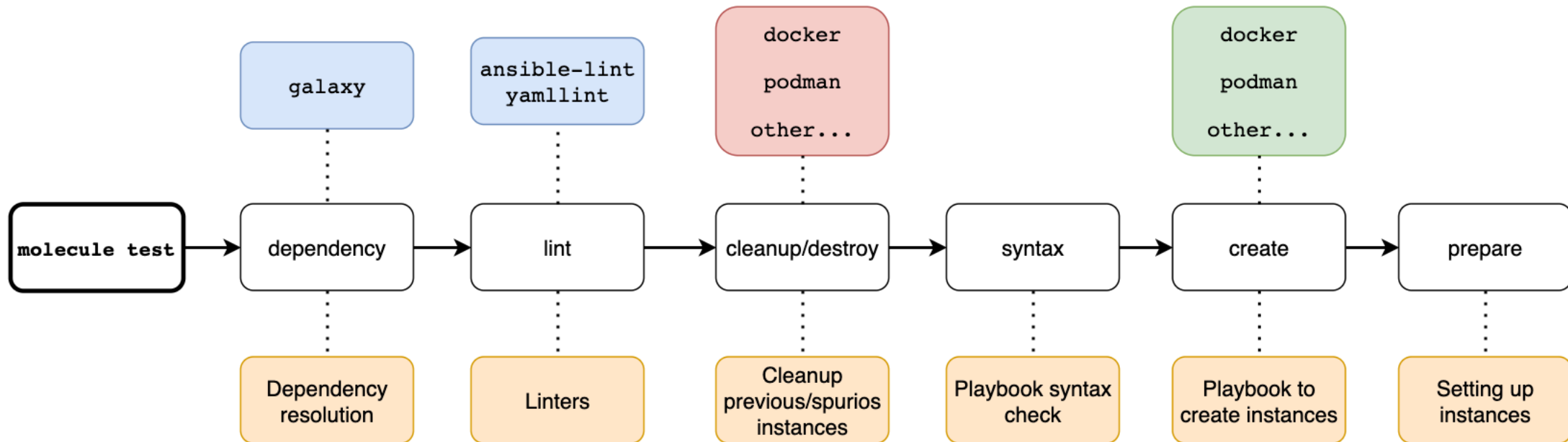
```
> molecule test -s mock
```

```
--> Test matrix
```

```
└─ mock
    ├── dependency
    ├── lint
    ├── cleanup
    ├── destroy
    ├── syntax
    ├── create
    ├── prepare
    ├── converge
    ├── idempotence
    ├── side_effect
    ├── verify
    ├── cleanup
    └─ destroy
```

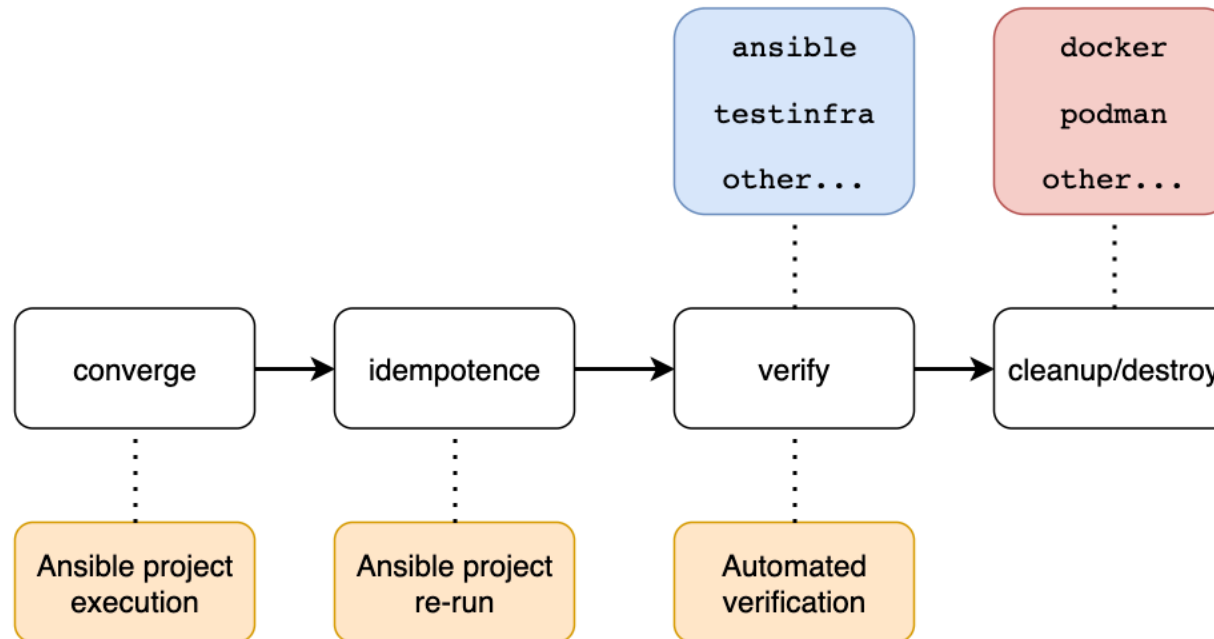
# Molecule Standard Pipeline

- Ansible checks and test setup



# Molecule Standard Pipeline

- Tests Execution, validation and cleanup



# Molecule Scenario Structure

- Molecule runs the pipeline steps on a per-scenario basis.
- Each scenario must contain a **molecule.yml** file that instructs how molecule will behave on that specific scenario.
- Other playbooks may be defined to explicitly state the workflow of that stage.
- Molecule provides a default template for creating scenarios directory structure:

```
molecule init --scenario example --driver docker
```

- When using drivers like docker, you can specify **Dockerfile** if you want molecule to create the image first.
- Inventory and playbooks of the project can be linked/used in the molecule test scenario.

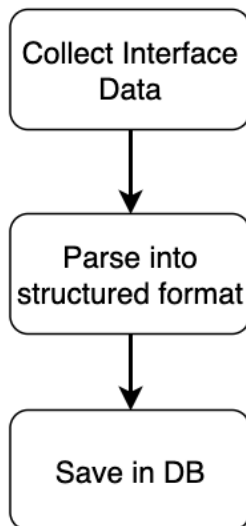
## Example Project

```
.
├── README.md
├── ansible.cfg
├── docker-compose.yml
├── inventory
│   ├── group_vars
│   │   └── ios.yml
│   └── hosts
├── molecule
│   ├── mock
│   │   ├── create.yml
│   │   ├── destroy.yml
│   │   ├── molecule.yml
│   │   └── prepare.yml
│   └── static
│       ├── Dockerfile.j2
│       ├── data
│       │   └── interface-data.txt
│       ├── elasticsearch
│       │   ├── Dockerfile.j2
│       │   └── config
│       │       └── elasticsearch.yml
│       ├── molecule.yml
│       └── prepare.yml
├── playbooks
│   ├── collect_mocked_data.yml
│   ├── collect_static_data.yml
│   └── verify.yml
├── requirements.txt
├── textfsm
│   └── cisco_ios_show_ip_interface_brief.textfsm
```



# Ansible Project Demo

- Ansible playbook workflow
- Molecule test will be based on the mock scenario
- Using **cisshgo** container to mock a network device
- Using **e**lasticsearch container as database
- <https://github.com/networktocode/interop2020-ansible-molecule>



```
1 ---
2 - name: Backup Network Interface Data
3   hosts: all
4   gather_facts: no
5
6   tasks:
7     - name: Collect interface data from {{ inventory_hostname }}
8       ios_command:
9         host: "{{ inventory_hostname }}"
10        commands:
11          - show ip interface brief
12        register: output
13
14     - debug:
15       msg: "{{ output.stdout[0] }}"
16
17     - name: Parse interface raw data
18       set_fact:
19         intfs: "
20           {{ output.stdout[0] | parse_cli_textfsm(playbook_dir ~ '/../textfsm/cisco_ios_show_ip_
21             interface_brief.textfsm') }}"
22
23     # - debug: var=intfs
24
25     - name: Save interface data to DB
26       loop: "{{ intfs }}"
27       loop_control:
28         index_var: index
29       uri:
30         url: http://{{ elasticsearch_db | default('localhost') }}
31         :9200/interface-data/_doc/{{ index }}
32         method: PUT
33         body_format: json
34         body: "{{ item }}"
35         status_code: [200, 201]
36       register: result
37
38     # - debug: var=result
```

# Molecule Mock Scenario

- Molecule YAML is used as a configuration file for molecule on that specific scenario.
- Create and Destroy playbooks. Based on the **docker** driver but tweaked to change the connection type to **network\_cli**
- Prepare playbook which waits for Elasticsearch to complete bootup process

```
---
- name: Prepare
  hosts: router01
  gather_facts: no
  tasks:

  - name: "Wait for Elasticsearch to come up"
    uri:
      url: "http://{{ elasticsearch_db | default('localhost') }}:9200/_cluster/health?wait_for_status=green&timeout=30s"
      wait_for_status: green&timeout=30s
      status_code: 200
    register: result
    until: result.status == 200
    retries: 30
    delay: 1
```

## Sections of molecule.yml

```
1 ---
2 - name: Create
3   hosts: localhost
4   connection: local
5   gather_facts: false
6   no_log: "{{ molecule_no_log }}"
7   tasks:
8
9 > - name: Create docker network(s) ...
16
17 > - name: Determine the CMD directives ...
25
26 > - name: Create molecule instance(s) ...
73
74 > - name: Wait for instance(s) creation to complete ...
81
82 - when: server.changed | default(false) | bool
83   block:
84     - name: Populate instance config dict
85       set_fact:
86         instance_conf_dict: {
87           'instance': "{{ item.name }}",
88           'address': "localhost",
89           'user': "ansible",
90           'port': "{{ item.port }}",
91           'connection': "network_cli",
92           ...
```

```
platforms:
  - name: router01
    groups:
      - ios
    image: cisco-ios:latest
    pull: False
    command: go run cis.go -listeners 1
    port: 10000
    exposed_ports:
      - 10000
    published_ports:
      - 0.0.0.0:10000:10000/tcp
    networks:
      - name: molecule_test
        links:
          - elasticsearch

- name: elasticsearch
  image: docker.elastic.co/elasticsearch/elasticsearch:7.9.1
```

# Interop DIGITAL

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## Demo

# Conclusions

- Treating Ansible projects using a TDD-like approach it will take more development time, but your change management windows will thank it later.
- Molecule might be overkill for simple, one-off use cases, but it will be an asset for more complex scenarios, where integration with other systems are expected.
- It is flexible enough to test each phase independently or all by running:  
`molecule test -s <scenario>`
- It consumes lots of resources when performing the tests, specially CPU.
- Since the application is CLI-based and returns correct stdout/stderr codes, it works well with CI pipeline tools.

# Links and Resources

- Molecule
  - Github: <https://github.com/ansible-community/molecule>
  - Docs: <https://molecule.readthedocs.io/en/latest/getting-started.html>
- Ansible Molecule Demo:
  - Github: <https://github.com/networktocode/interop2020-ansible-molecule>
- Other resources
  - Cisshgo: <https://github.com/tbotnz/cisshgo>
  - Vrnetlabs: <https://github.com/plajjan/vrnetlab>