Reflection

With reflection in C#, you can dynamically create an instance of a type and bind that type to an existing object. Moreover, you can get the type from an existing object and access its properties. When you use attributes in your code, reflection gives you access as it [provides objects of Type](https://docs.microsoft.com/en-us/dotnet/csharp/programming-guide/concepts/reflection) that describe modules, assemblies, and types.