

# Sensor Signal Processing

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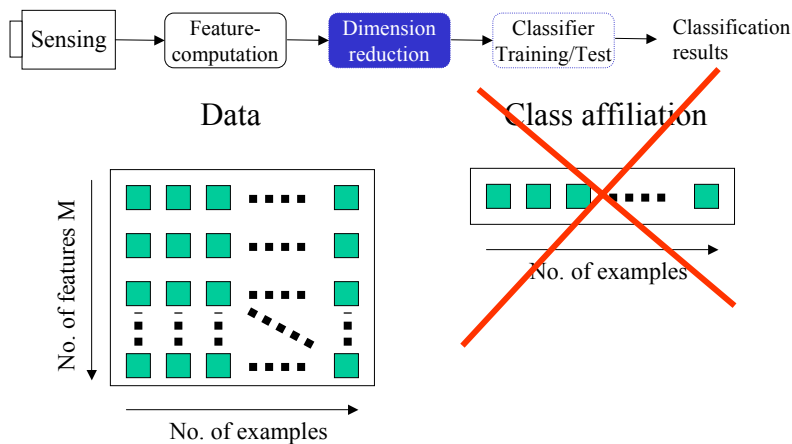
### 4. Cluster Analysis

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### Motivation

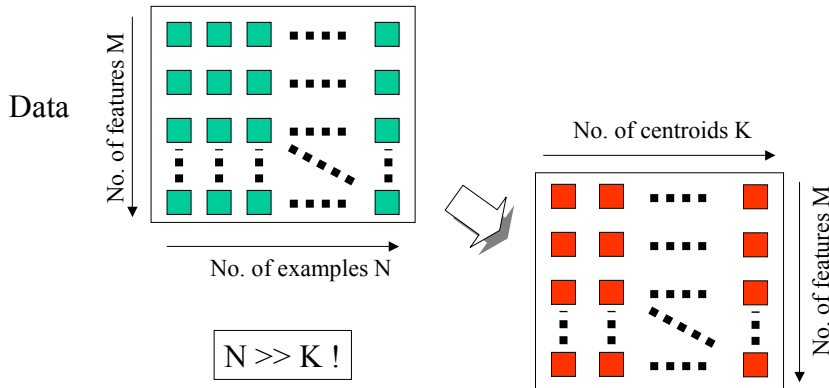
## Sensor Signal Processing Cluster Analysis

- After signal processing and feature computation further condensing or compression of the data is desirable
- Unsupervised **clustering techniques** can serve for that purpose



**Motivation**

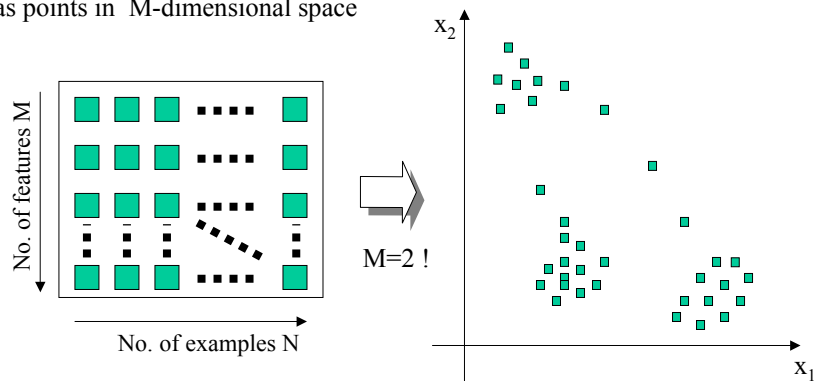
- There is a close relation between data analysis and compression based on clustering techniques
- The purpose is to represent the data by a reduced number of prototypes or cluster centers (centroids)



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**Motivation**

- According to a chosen metric, e.g., [Euclidean distance](#) or Mahalanobis distance, clustering takes place in [feature space](#)
- Feature space representation relates to the interpretation of feature vectors as points in M-dimensional space

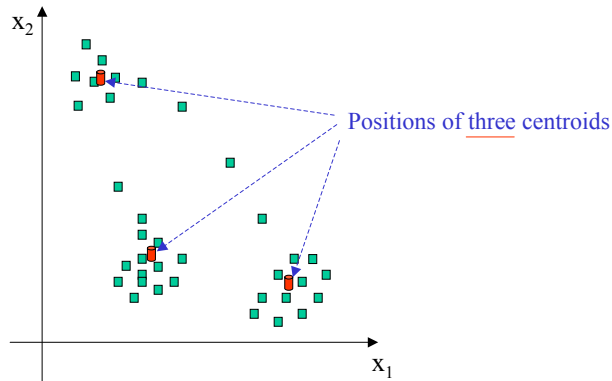


- In case of 2D-representation ( $M=2$ ) a [standard scatter plot](#) shows the feature space

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### Motivation

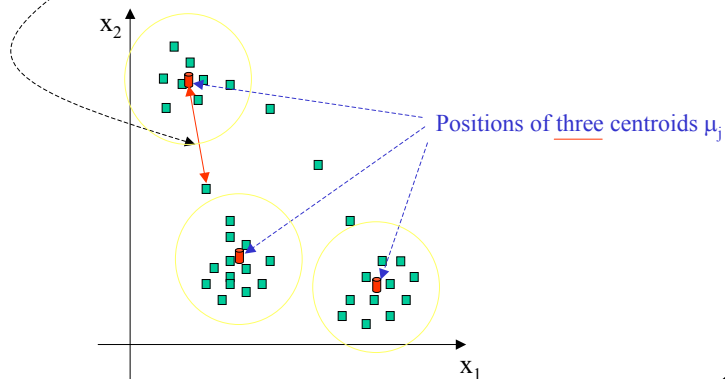
- Proximity in feature space expresses **similarity** and, thus, **relations** and **structure in the data**
- This can be exploited for a **compact representation** of the original data set in the sense of **data compression** or for **data analysis**



### Motivation

- The notion of proximity in feature space depends on the chosen metric
- The Euclidean distance implies circular cluster shapes:

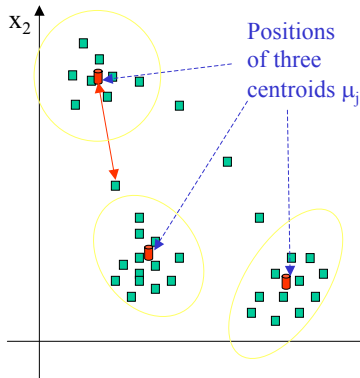
$$d_{ij} = \sqrt{\sum_{m=0}^{M-1} (x_{im} - \mu_{jm})^2} \quad (4.1)$$



**Motivation**

- The **Mahalanobis distance** incorporates covariance information and implies ellipsoidal cluster shapes:

$$d_{ij} = \left( \vec{x}_i - \vec{\mu}_j \right)^T \Sigma_j^{-1} \left( \vec{x}_i - \vec{\mu}_j \right) \quad (4.2)$$



$$\Sigma_j = \frac{1}{N_j} \sum_{i=1}^{N_j} \left( \vec{x}_i - \vec{\mu}_j \right) \left( \vec{x}_i - \vec{\mu}_j \right)^T \quad (4.3)$$

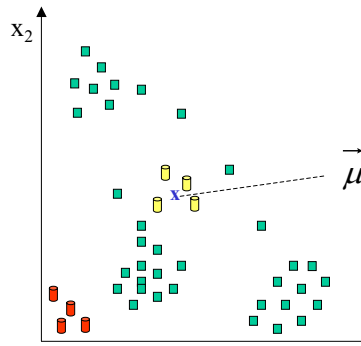
$$\vec{\mu}_j = \frac{1}{N_j} \sum_{i=1}^{N_j} \vec{x}_i \quad (4.4)$$

**Motivation**

- Clustering algorithms can be grouped according to certain aspects or characteristics [s. e.g., 3]
  - ✓ Static or dynamic centroid allocation
  - ✓ Initialization of centroids
  - ✓ Flat/hierarchical clustering
  - ✓ Growing/pruning/alternating approaches
  - ✓ Underlying optimization strategy
  - ✓ Crispness / fuzzyness of cluster membership

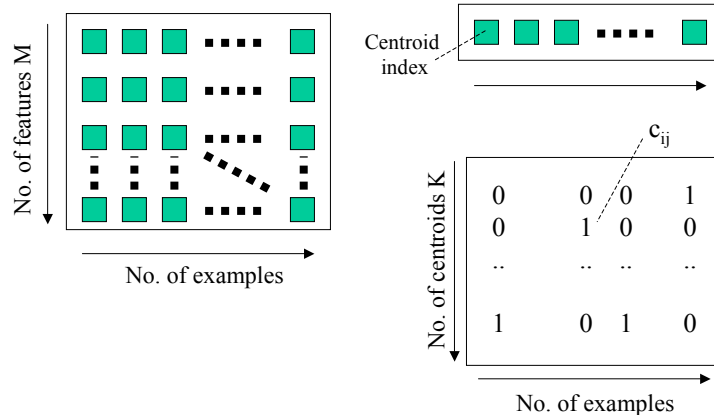
### Conventional clustering

- A straight forward clustering technique was introduced by the authors Linde, Buzo, and Gray, denoted as LBG algorithm
- This iterative method starts with the choice of an arbitrary but fixed number of centroids
- The centroids have to be initialized at the beginning:
  - Random initialization by small, random values
  - Selection of a sequence/random collection of data samples



### Conventional clustering

- For the process, each data or feature vector is enhanced by an additional entry  $c_i$  for the cluster affiliation expressed by the centroid index
- Alternatively, a membership matrix expresses the same with 0,1 for the  $c_{ij}$



**Conventional clustering**

➤ The algorithm proceeds as follows:

1. Initialization
2. Compute cluster affiliation for every data vector:

$$c_{ij} = \begin{cases} 1 & \text{if } d_{ij} = \min_k \left( \sum_{m=0}^{M-1} (x_{im} - \mu_{km})^2 \right) \\ 0 & \text{else} \end{cases} \quad (4.5)$$

3. Compute new centroids:

$$\vec{\mu}_j = \frac{1}{N_j} \sum_{i=0}^{N-1} c_{ij} \vec{x}_i \quad \text{with} \quad N_j = \sum_{i=0}^{N-1} c_{ij} \quad (4.6)$$

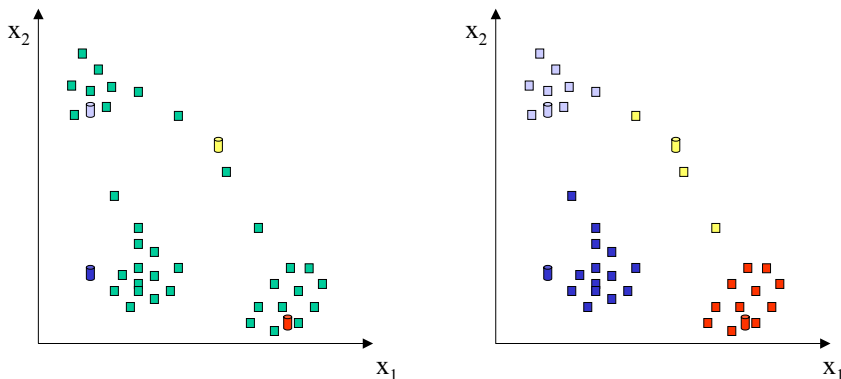
4. Compute the achieved quantization error:

$$E(k) = \sum_{i=0}^{N-1} \sum_{j=0}^{K-1} \sum_{m=0}^{M-1} c_{ij} (x_{im} - \mu_{jm})^2 \quad (4.7)$$

4. If  $k < \text{maxstep}$  and  $E(k) > \text{ErrThresh}$   $k++$ ; Goto 2 else Break

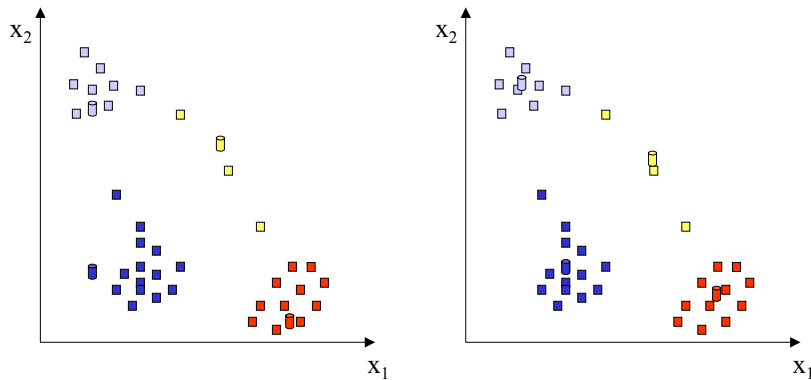
**Conventional clustering**

➤ Illustration of step 2



### Conventional clustering

- Illustration of step 3

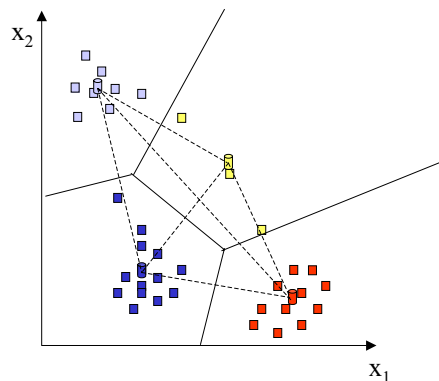


- In the regarded static case, it is not guaranteed that all centroids will be properly employed (dead codebook vectors)
- Extensions of the basic algorithm to exploit all centroids

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### Conventional clustering

- The previously introduced procedure is also known as the **k-means or c-means clustering algorithm** [3]
- The **centroid positions** imply a **Voronoi tessellation** of the feature space



- Alternatives to clustering criterion J and optimization of J [3]



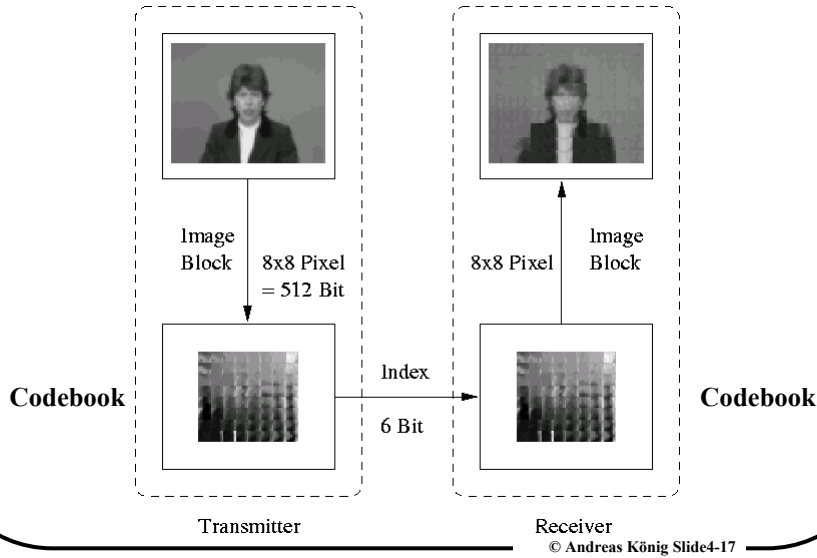
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## Sensor Signal Processing Cluster Analysis

### Vector quantization

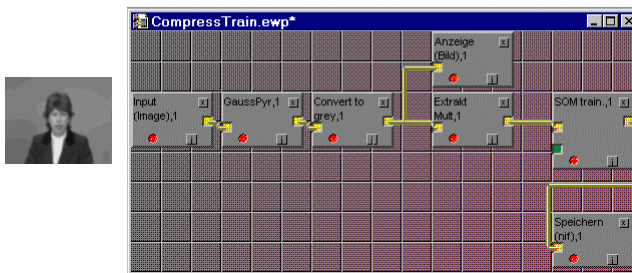
- The **quantization property** of clustering techniques is best displayed for **data compression**, e.g., **vector quantization** in **image** and **signal coding**:



## Sensor Signal Processing Cluster Analysis

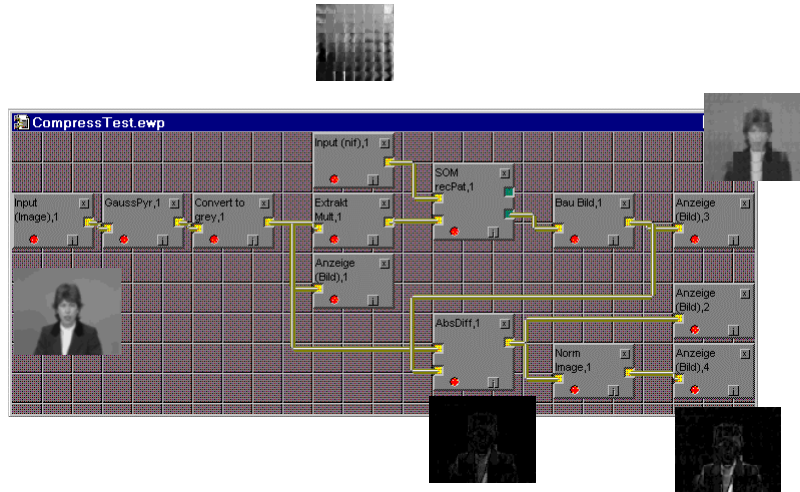
### Vector quantization

- **Codebook generation** and vector quantization (using SOM):



## Vector quantization

- Codebook generation and vector quantization (using SOM):



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## Vector quantization

- Results for different frames:

Codebook generation

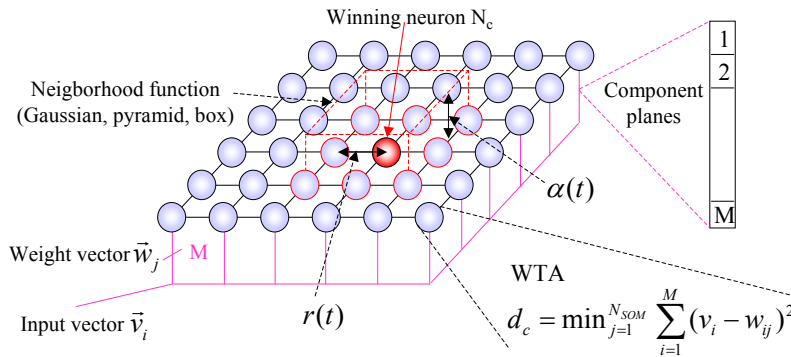
Codebook adaptation



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**Self-organizing feature map**

- The Self-Organizing feature Map (SOM), introduced by Teuvo Kohonen is the probably most well-known and applied neural network
- The SOM was derived from physiological evidence observed in the somato sensory cortex



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**Self-organizing feature map**

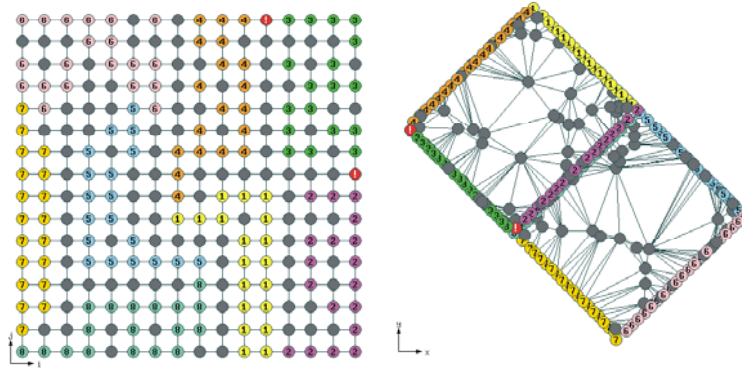
- The SOM features the properties of **data quantization**, **probability density approximation**, **topology preserving dimensionality reducing mapping**
- Typically, 1D- or 2D-SOM neuron grids are employed (3D in Robotics)
- **SOM learning** in its common technical implementation:
  1. Random initialization of neuron weight vectors  $\vec{w}_j$
  2. Iterative presentation of stimuli vectors  $\vec{v}_i$  and computation of the winner neuron  $N_c$ 

$$d_c = \min_{j=1}^{N_{SOM}} \sum_{i=1}^M (v_i - w_{ij})^2$$
  3. Adaptation of the winning neuron and the neighbors
 
$$w_{ij}(t+1) = \begin{cases} w_{ij}(t) + \alpha(t) N_c(r(t)) (v_i^k - w_{ij}(t)) & \text{for } j \in N_c(r(t)) \\ w_{ij}(t) & \text{for } j \notin N_c(r(t)) \end{cases}$$
  4. Reduce  $\alpha(t)$  and  $r(t)$ ; Terminate learning by max. steps/error

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**Self-organizing feature map**

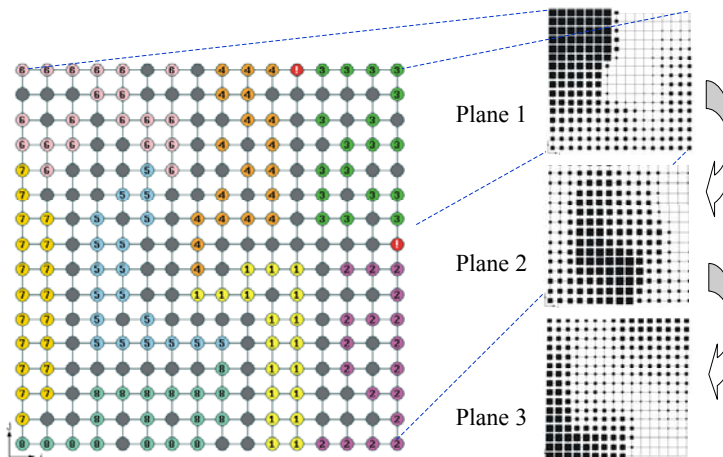
- During the training process, the SOM unfolds in the multivariate pattern space and creates a topology preserving mapping to the 2D neuron grid
- Example of SOM visualization for **Cube**-data:



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**Self-organizing feature map**

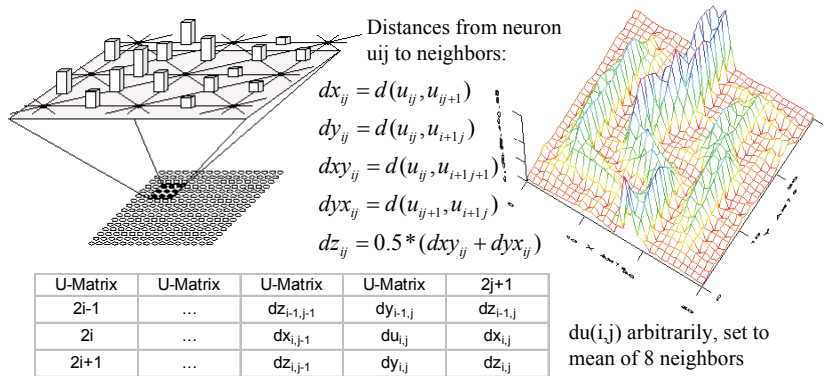
- SOM component planes for **Cube**-data:



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**Self-organizing feature map**

- SOM only indicates the presence of cluster, yet intra/inter cluster distances remain obscure
- The **Unified-Distance-Matrix** complements SOM with distance information

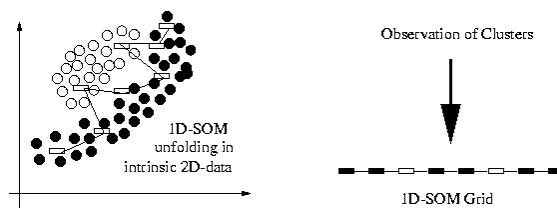


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**Self-organizing feature map**

- SOM quantizes the data, i.e., SOM weight vectors are representatives of clusters of database vectors, which themselves are not directly visible
- SOM interpolation properties cause the placement of weight vectors in feature space regions actually void of data samples
- For high intrinsic dimension larger than SOM dimension the SOM tends to fold and twist in the attempt to establish a mapping to the 2D neural grid

- SOM only indicates the presence of clusters. Distance information requires, e.g., U-Matrix

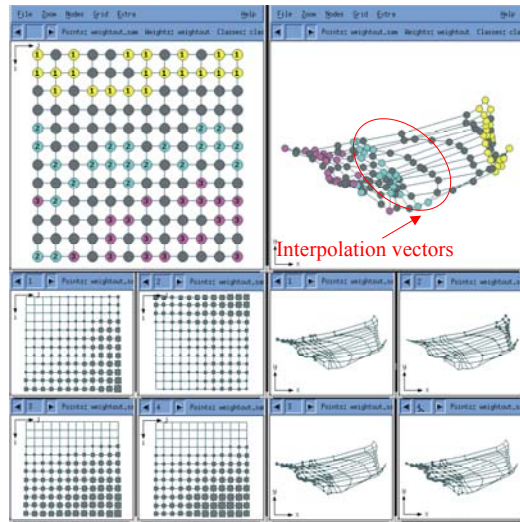


- Alternative: Sammon's Nonlinear distance preserving mapping (NLM)

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## Self-organizing feature map

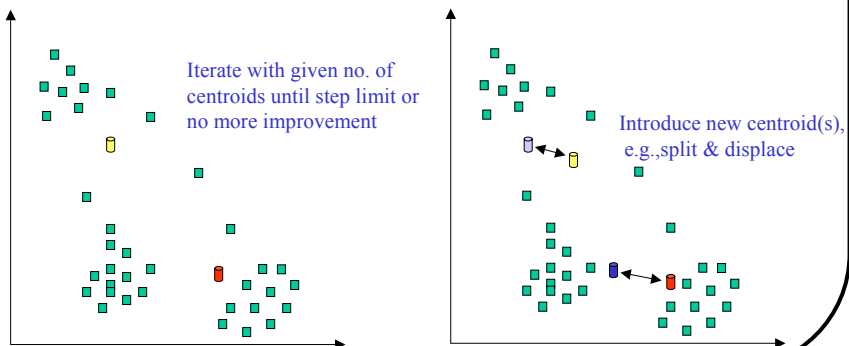
- After SOM training, the computed weight vectors are subject to NLM
- Comparison of SOM & SOM/NLM mapping for *Iris* data
- Intra/inter cluster distances become overt
- SOM unfolding & effect of interpolation vectors clearer
- The idea can be extended to a generalization of the component planes



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## Dynamic extensions

- In a realistic application case, the number of clusters is a priori not known
- Also, the cluster shape and the appropriate metric and number of centroids is unknown
- Dynamic or growing algorithms provide powerful alternatives
- Prominent examples are Fritzke's Growing Cells, the Neural Gas, or the Dynamic vector quantization algorithm (DVQ)
- Rough concept:



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**Summary**

- The chapter gave a **survey** of the **concept** and selected **conventional** as well as **neural clustering methods**
- Clustering techniques can serve for **compressing** and for **analyzing data**
- In **classification**, clustering helps to find an **appropriate number** and **location of local models** to employ in a classifier
- The centroids represent the original data set with (much) **less storage** and **computational requirements**
- Due to the unsupervised nature of clustering, **fine tuning** might be required for **classification (supervised) application**
- The **achievable quantization error depends** strongly on the **optimization technique** employed (to be revisited)
- **Choice of metric** crucial but difficult: **Euclidean distance common choice**
- **Dynamic growing techniques** powerful but not necessarily easier to use