

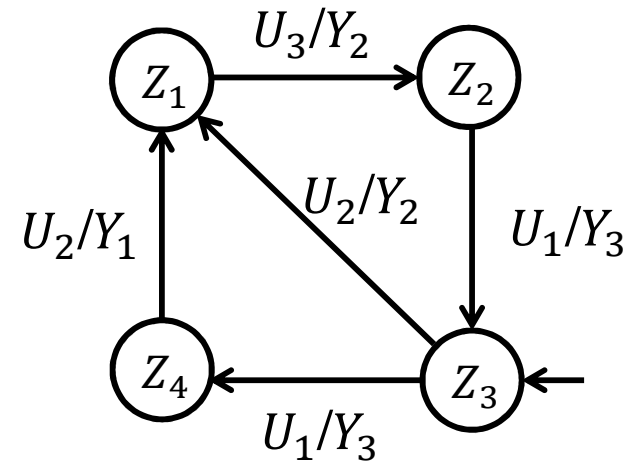


Logic Control

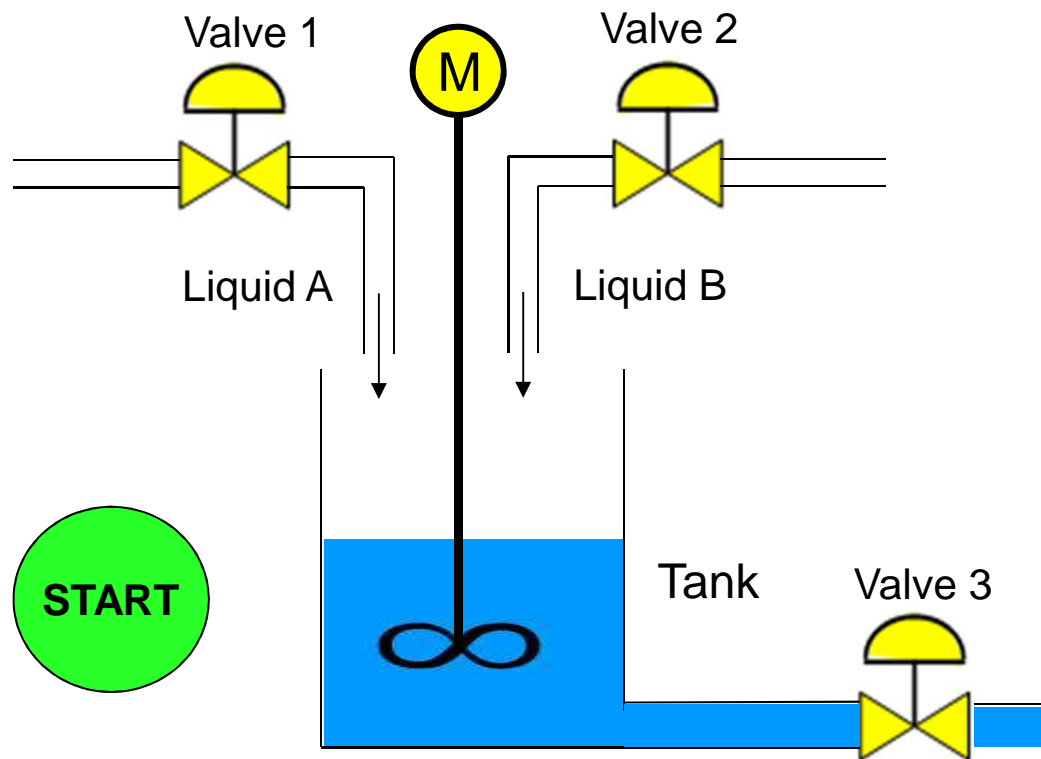
Prof. Dr. Ping Zhang

WS 2017/2018

- **Introduction**
- **Modeling of logic control systems**
 - **Boolean algebra**
 - **Finite state automata**
 - **Petri nets, SIPN**
- Analysis of logic control systems
- Design of logic control systems
- Verification and validation
- Online diagnosis of logic control systems
- Implementation of logic control systems
 - PLC
 - Programming languages (IEC 61131-3)
 - Automatic code generation
- Distributed control (optional)



Example 1: Mixing tank



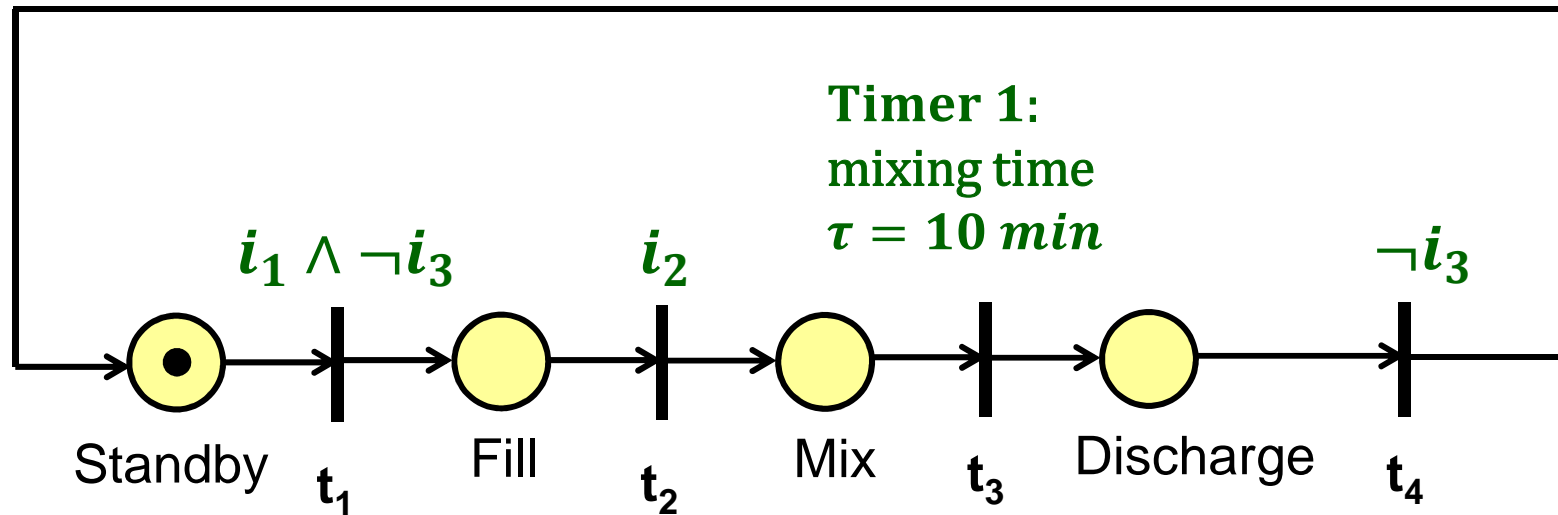
Specifications:

1. If the **button START** is pressed, **open Valve 1** and **Valve 2** to fill in, respectively, the liquid A and B.
2. When **the tank level reaches Level 2**, **close** both **Valve 1** and **Valve 2** and **start** the **motor** of the mixer.
3. After 10 minutes, **turn off** the **motor** of the mixer and **open Valve 3**.
4. When **the tank is empty**, **close Valve 3**.

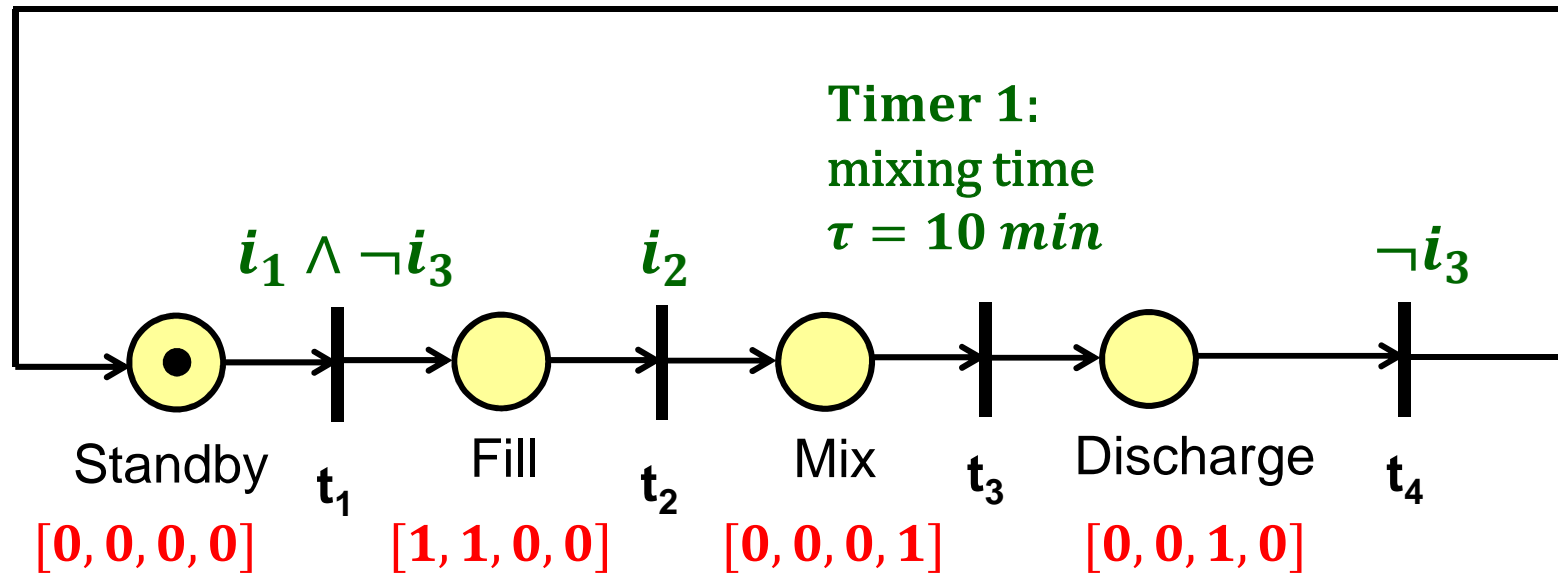
Modelling by SIPN: Mixing tank

Signals	I/O	Symbol	Logic assignment
START	I	i1	START button is pressed i1=1
Level switch 1	I	i2	Tank is full i2=1
Level switch 2	I	i3	Tank is empty i3=0
Valve 1	O	o1	Open Valve 1, o1=1
Valve 2	O	o2	Open Valve 2, o2=1
Valve 3	O	o3	Open Valve 3, o3=1
Motor	O	o4	Motor on, o4=1

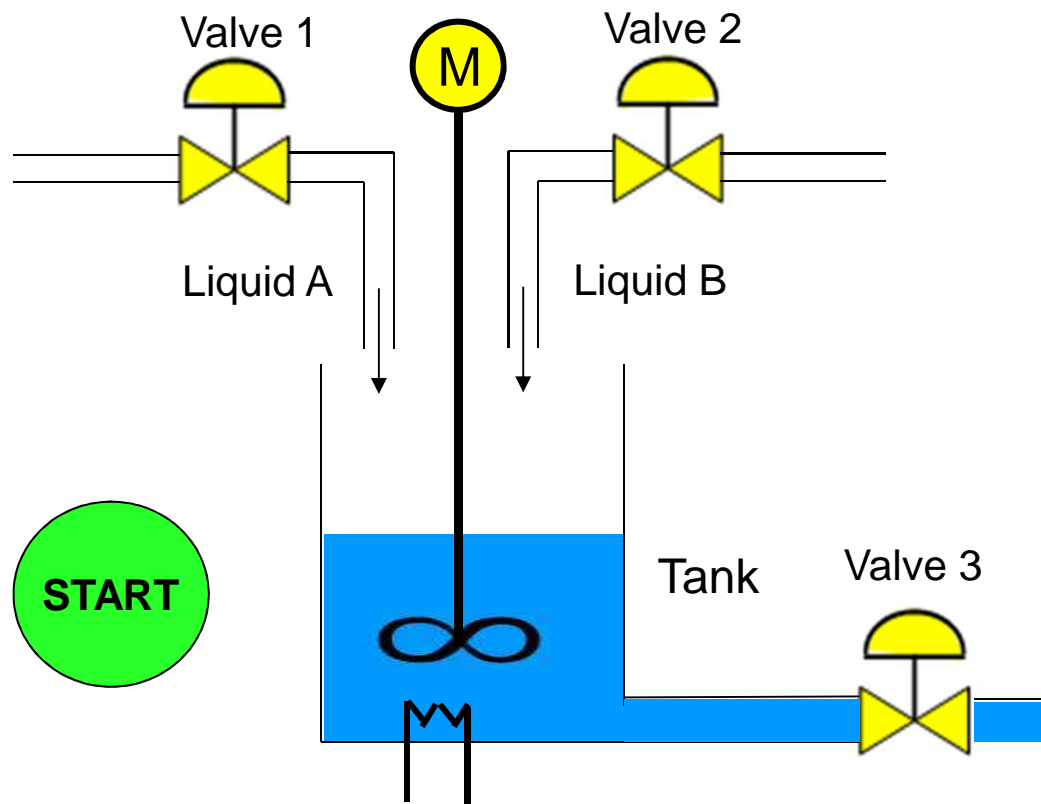
Modelling by SIPN: Mixing tank



Modelling by SIPN: Mixing tank



Example 2: Heated mixing tank



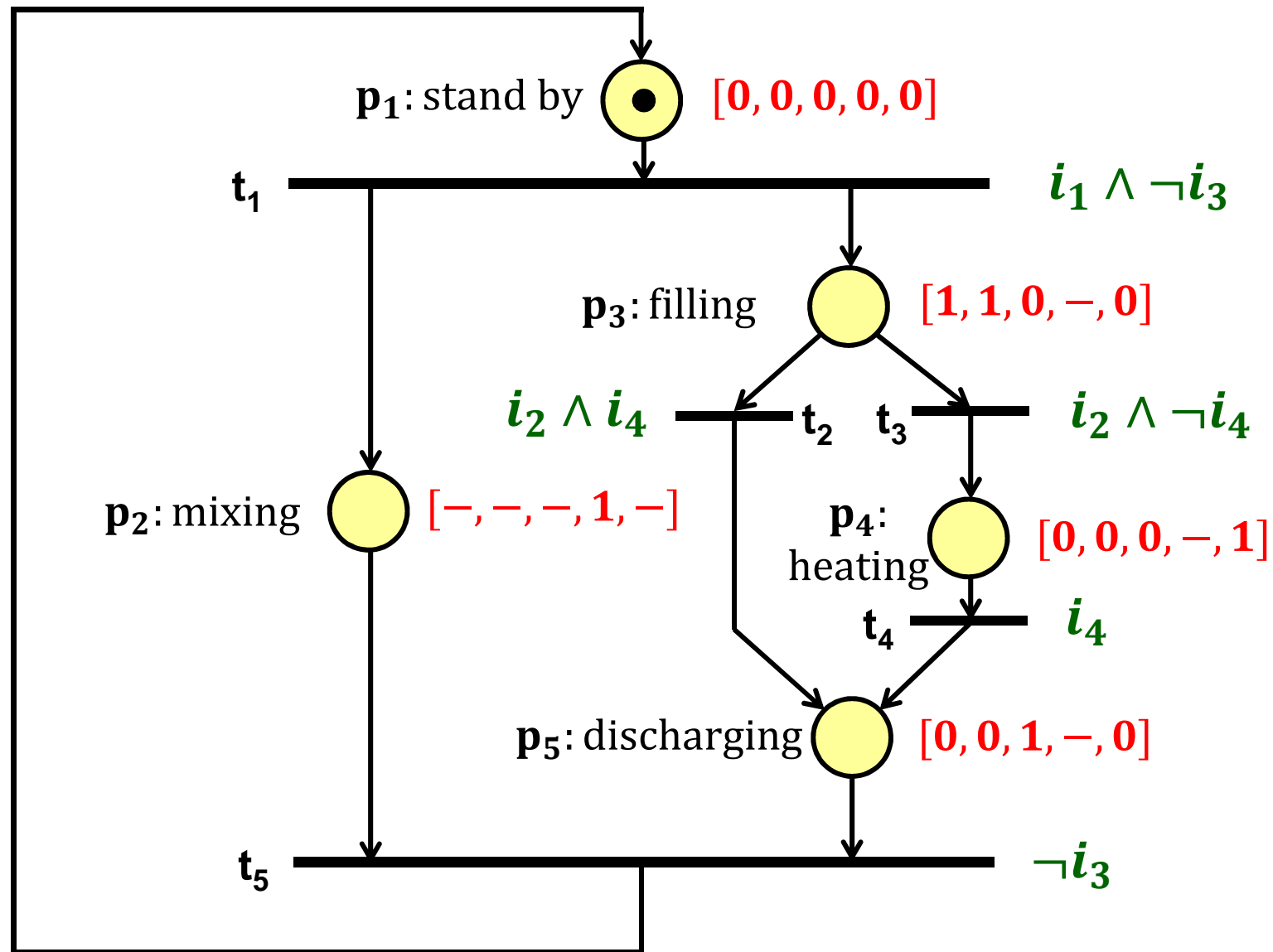
Specifications:

- After pressing the START button, the tank is filled by opening Valve 1 and Valve 2 and the motor of the mixer is started.
- Valve 1 and Valve 2 are closed if the tank is full.
- Then the mixture in the tank is heated, until a certain temperature is exceeded.
- After that Valve 3 is opened. If the tank is empty, close Valve 3 and stop the motor of the mixer.

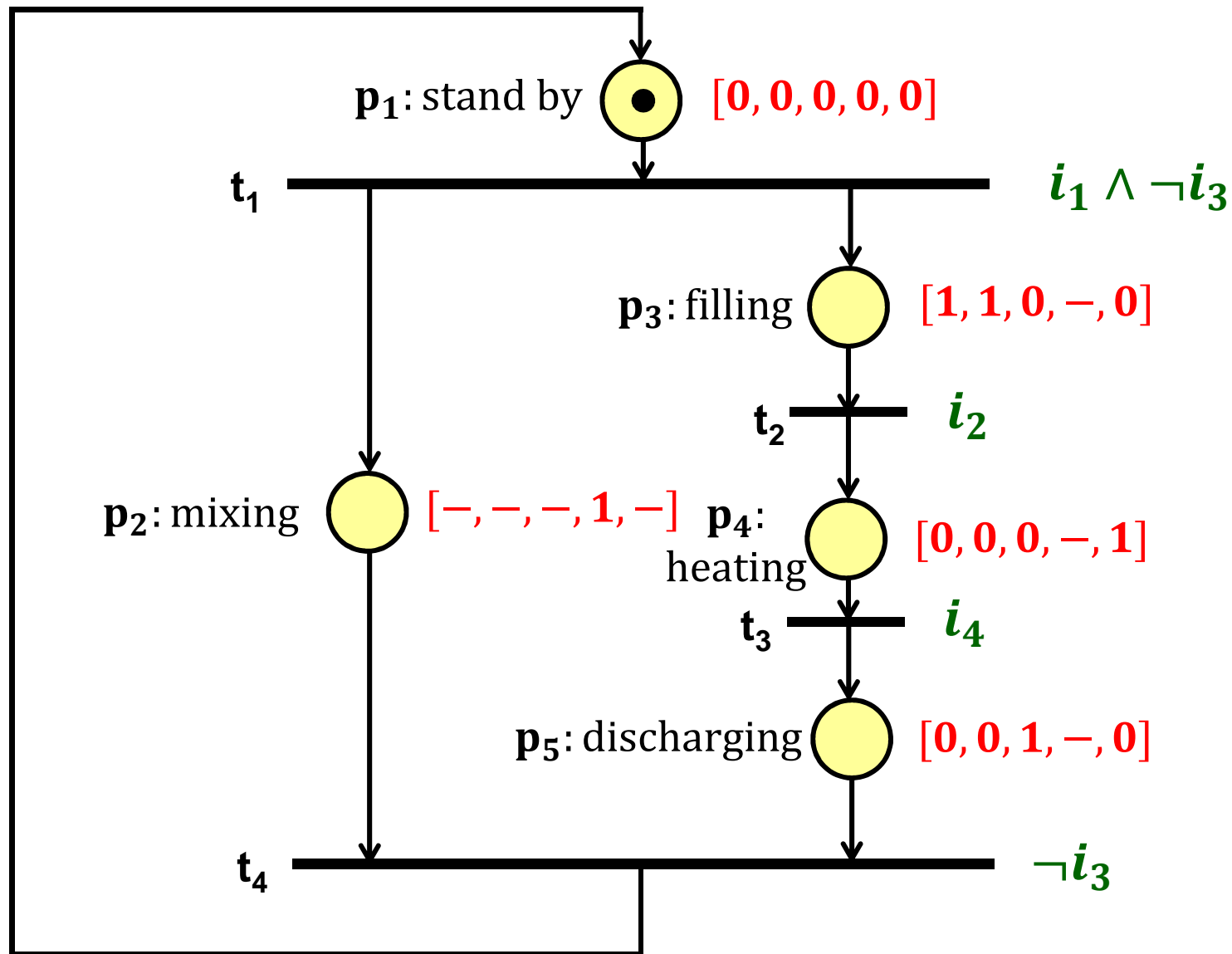
Modelling by SIPN: Heated mixing tank

Signals	I/O	Symbol	Logic assignment
START	I	i1	START button is pressed i1=1
Level switch 1	I	i2	Tank is full i2=1
Level switch 2	I	i3	Tank is empty i3=0
Temperature switch	I	i4	Temperature above limit i4=1
Valve 1	O	o1	Open Valve 1, o1=1
Valve 2	O	o2	Open Valve 2, o2=1
Valve 3	O	o3	Open Valve 3, o3=1
Motor	O	o4	Motor on, o4=1
Heater	O	o5	Heater on, o5=1

Modelling by SIPN: Heated mixing tank



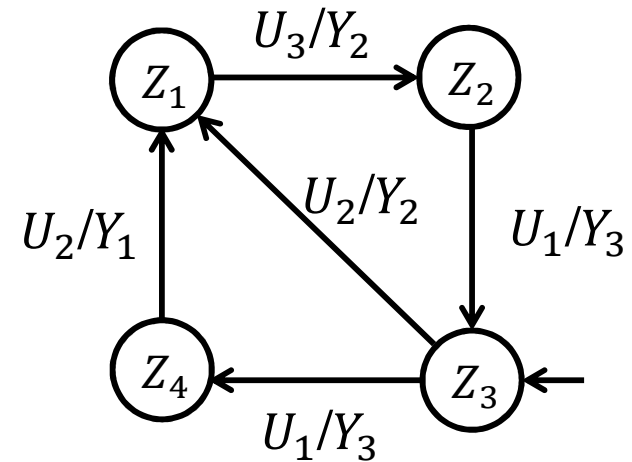
Modelling by SIPN: Heated mixing tank



Summary of signal interpreted Petri nets

- The SIPN has been developed to take into account the **input and output signals** in logic control systems.
- The **input signals** influence the **firing** of the transitions in the SIPN. The **places** in the SIPN decides the **output signals**.
- For complex systems, the SIPN can be built up in a **hierarchical** way (for instance, the place is indeed again an SIPN)

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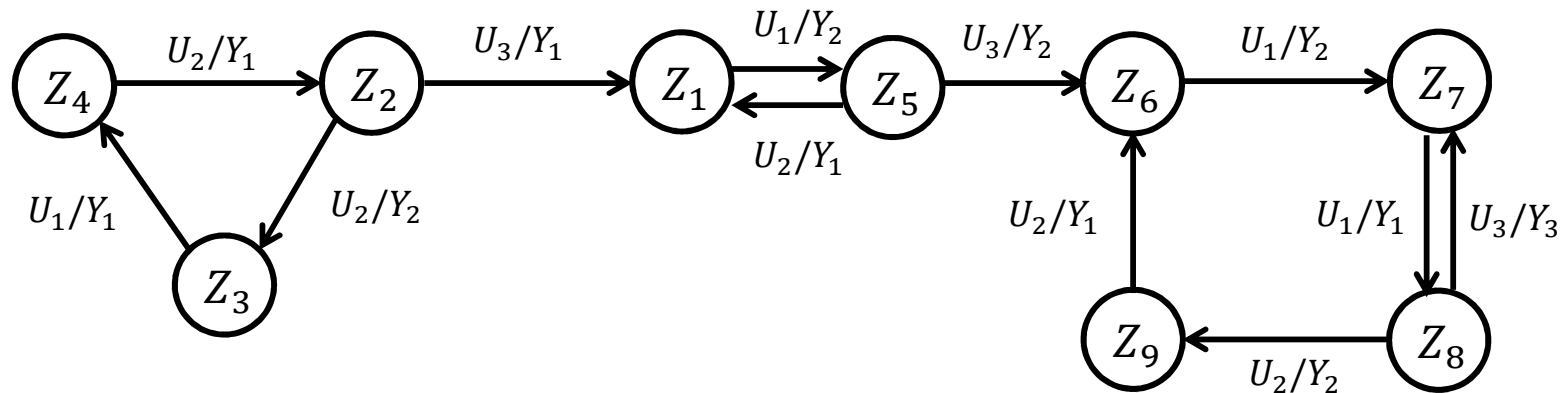


Chapter 3

Analysis of logic control systems

- Based on the model of the logic control systems (Boolean algebra, FSA, PN, SIPN), the system behaviour can be analyzed **systematically**.
- Some often encountered questions regarding the characteristics of logic control systems:
 - Certain states should not be reached (for instance, due to safety considerations)
 - Some states should be reached
 - No deadlocks in the system
 -

- There is no dynamics in the standard Boolean algebra based system description
 - analysis straightforward
- **Some recent research in logic control networks**, in which the state transitions in logic control systems are expressed by boolean expressions and can be handled by a recently proposed mathematical tool (the so-called **semi-tensor product**).

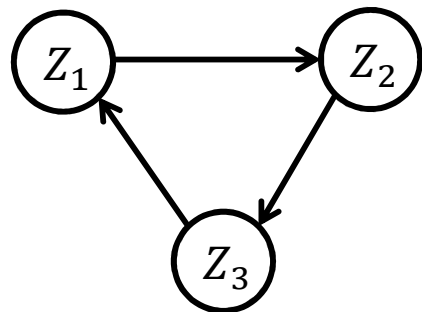


■ Reachability analysis in the FSA

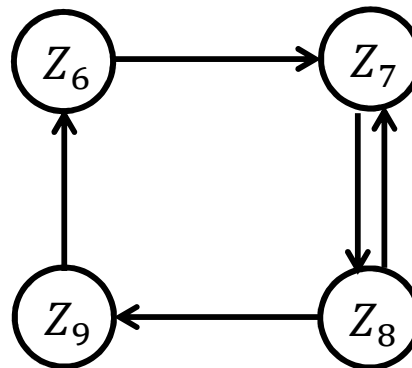
- If a state z_j is on a path that begins at the state z_i , then z_j is **reachable** from z_i .
- Correspondingly, the sequence of the inputs labeled on the arcs in the path are the **input sequence** that can control the state from z_i to z_j .

■ Structural analysis in the FSA

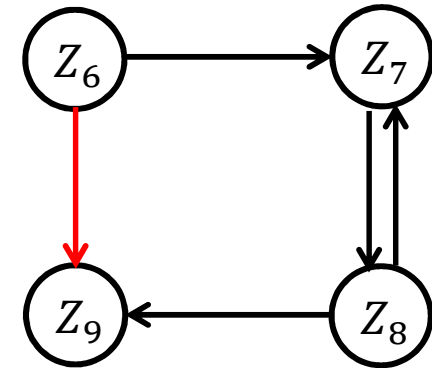
- Two states z_i and z_j are called **strongly connected**, if there is a path in the state transition diagram that goes from z_i to z_j and also a path from z_j to z_i .
- Example:



$\{Z_1, Z_2, Z_3\}$
strongly connected



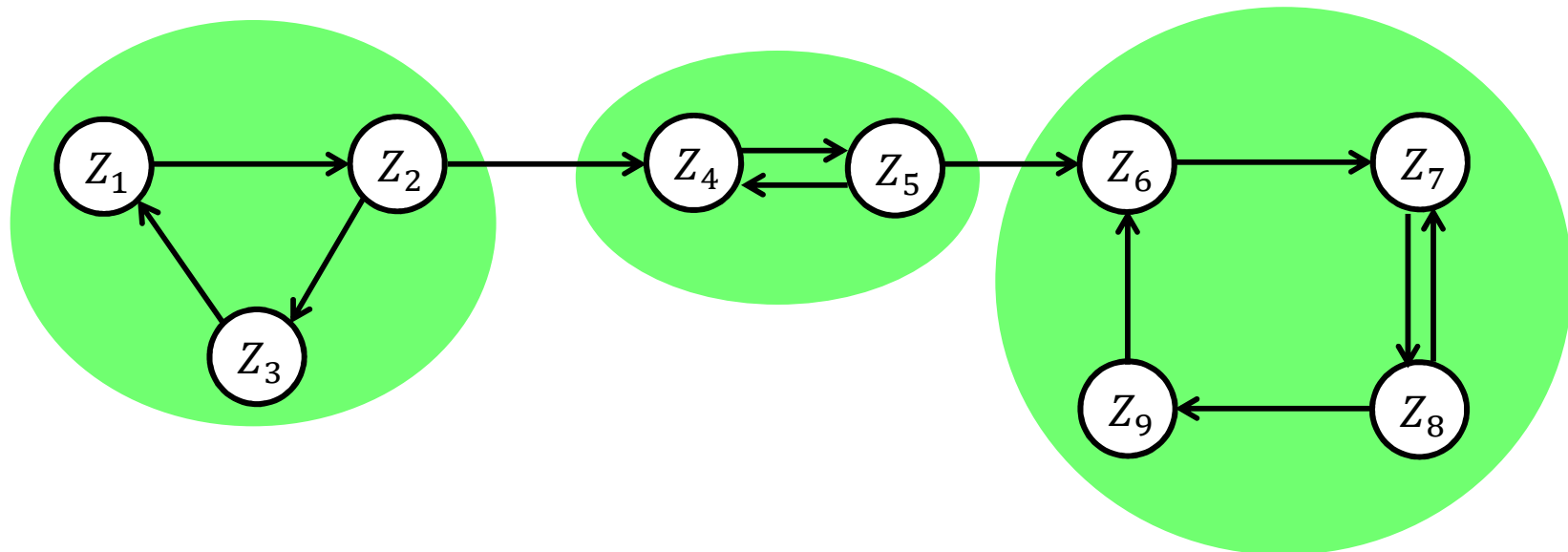
$\{Z_6, Z_7, Z_8, Z_9\}$
strongly connected



$\{Z_6, Z_7, Z_8, Z_9\}$
not strongly
connected;
 $\{Z_7, Z_8\}$ s.c.

■ Structural analysis in the FSA

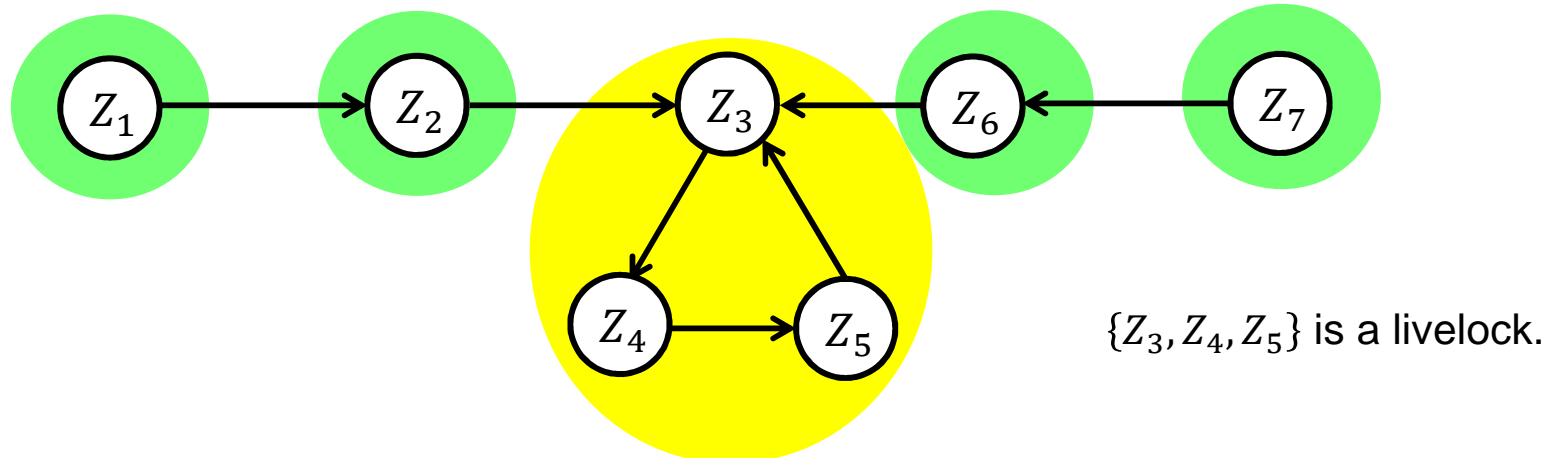
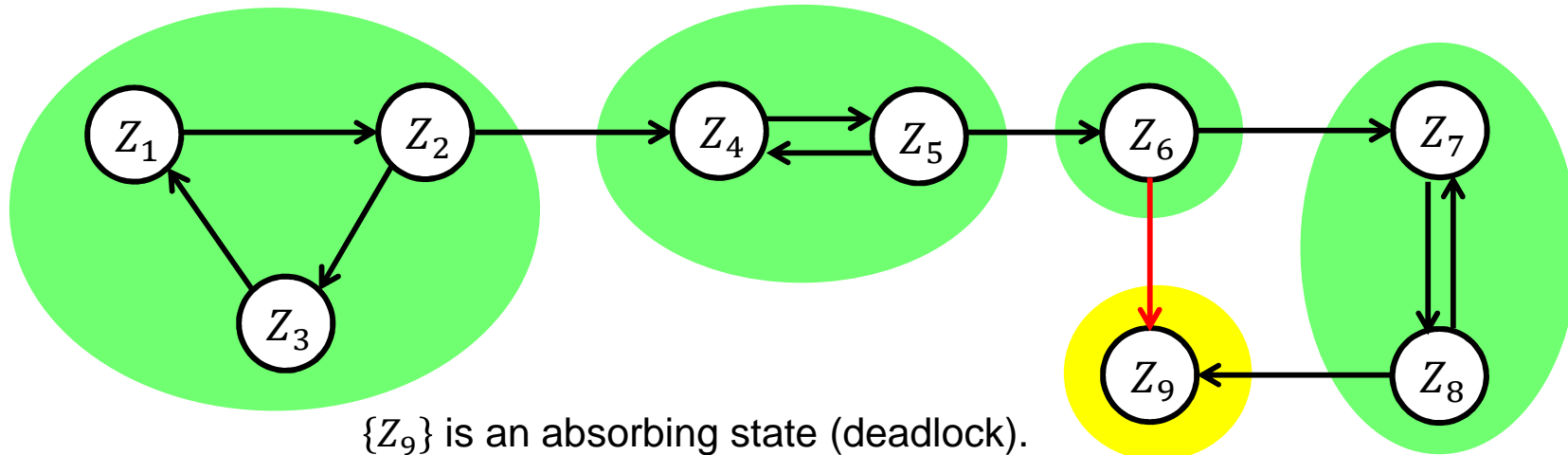
- The state transition diagram can be **decomposed** into q sub-diagrams. The states in each sub-diagram are strongly connected with each other. The sub-diagrams are connected by one-directional arc.
- If all the states in the FSA are strongly connected (i.e. $q = 1$), then the FSA is said to be **irreducible**. Otherwise, it is called reducible.
- The states in an irreducible FSA are said to be **recurrent**.



■ Structural analysis in the FSA

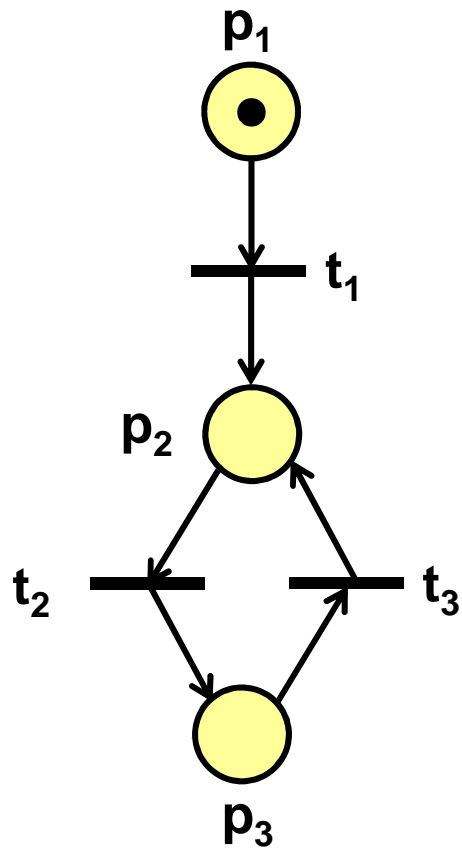
- The sub-diagram that has only incoming arcs (i.e. no arcs come out of this sub-diagram) is called **ergodic**.
- If an ergodic sub-diagram contains only one state, then this state is said to be an **absorbing state (deadlock)**.
- If an ergodic sub-diagram contains more than one state, then this sub-diagram is said to be an **livelock**.
- The states in the state transition diagram that can only be reached **once** are called **transient states**.
- An FSA is called **live**, if it can generate state transition sequence of arbitrary length.

Example:

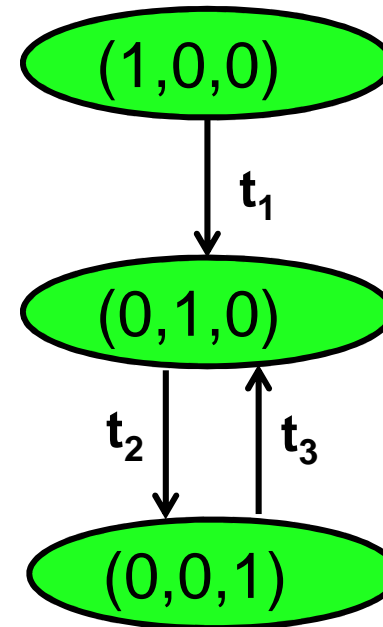


- The main tool used in the analysis of PN is **reachability graph**.
- If a marking m_j can be produced from the marking m_i by firing of transitions, then m_j is **reachable** from m_i .
- The **reachable set** of a Petri net consists of the initial marking m_0 and all the markings that are reachable from m_0 .
- The **reachability graph** is obtained as follows. The initial marking m_0 and all the markings that are reachable from m_0 are the nodes. If m_j is **reached** from m_i by the firing of the transition t_k , then there is a directed arc from m_i to m_j and this arc is labeled by t_k .

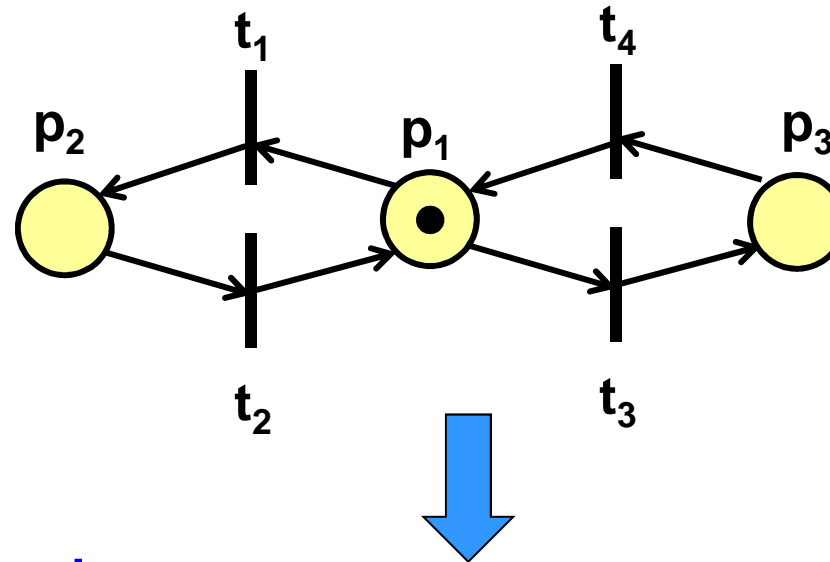
PN



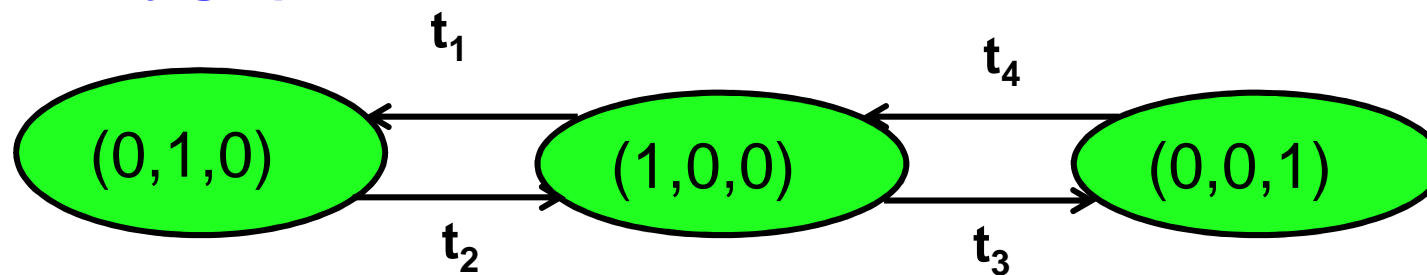
Reachability graph



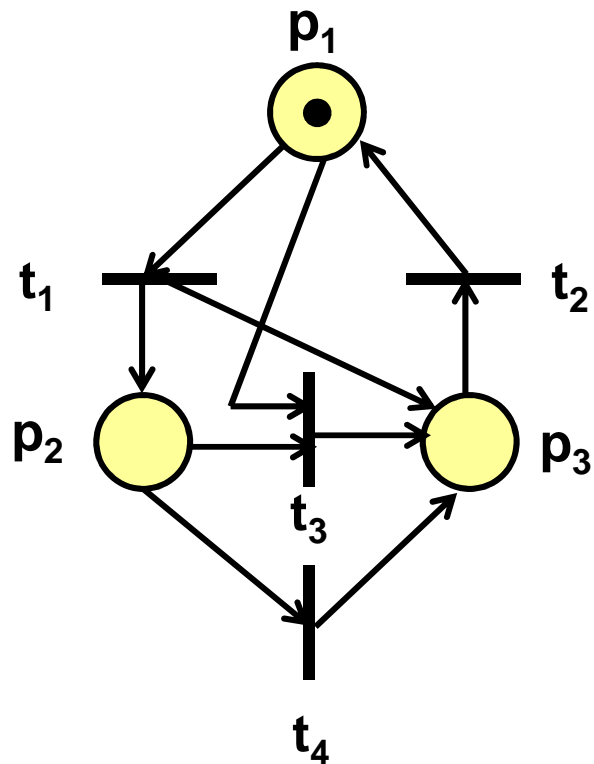
PN



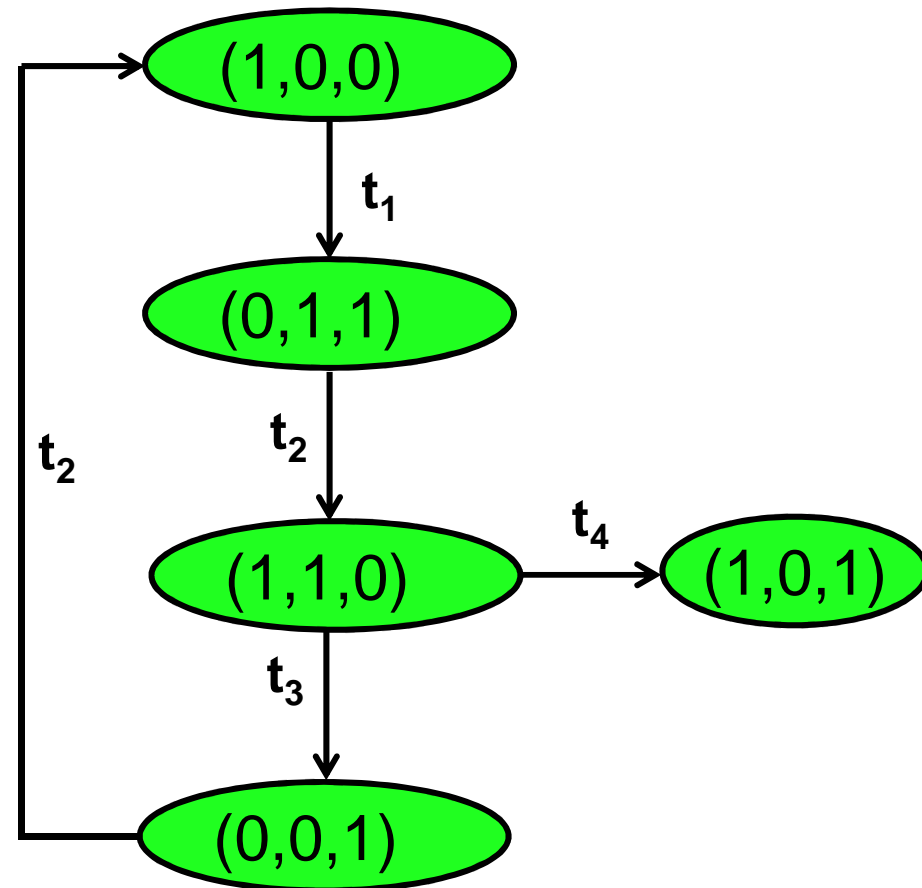
Reachability graph

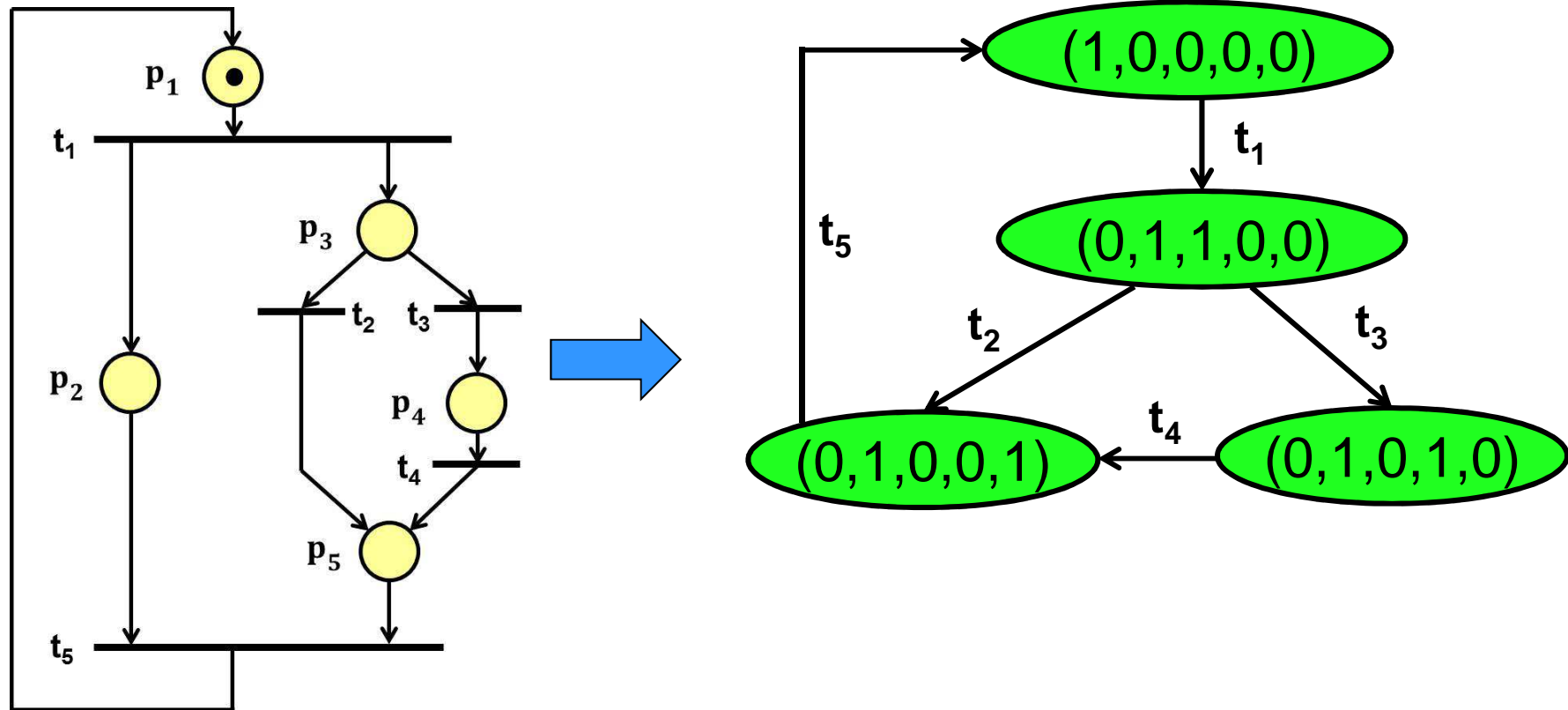


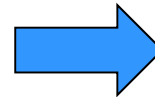
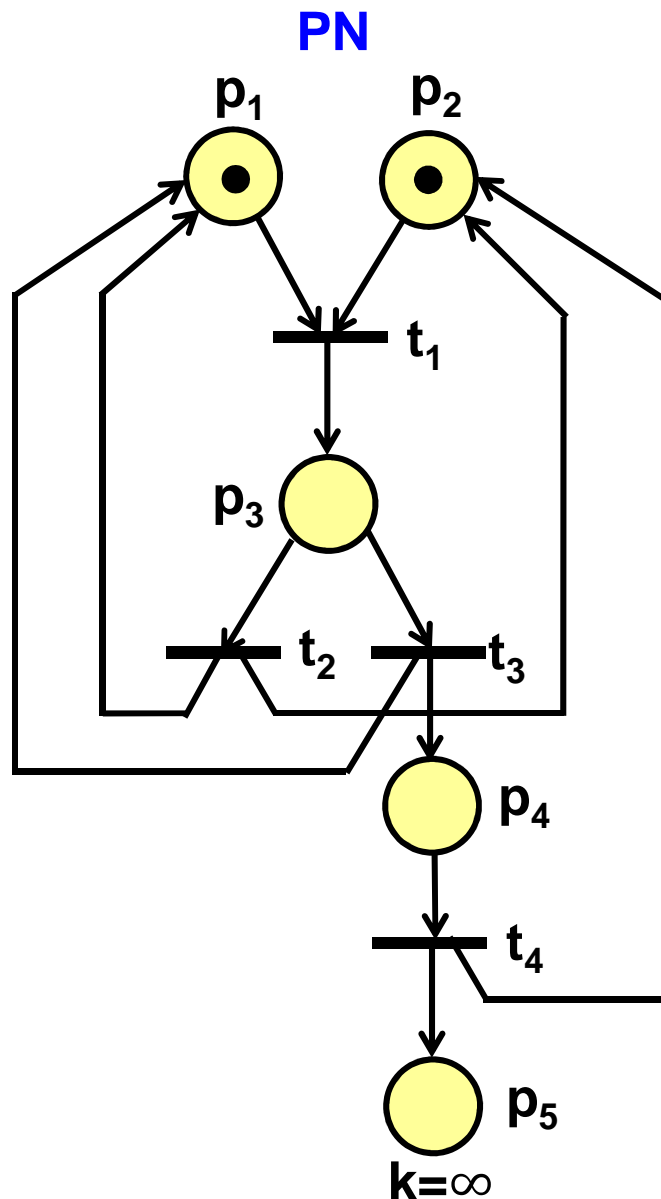
PN



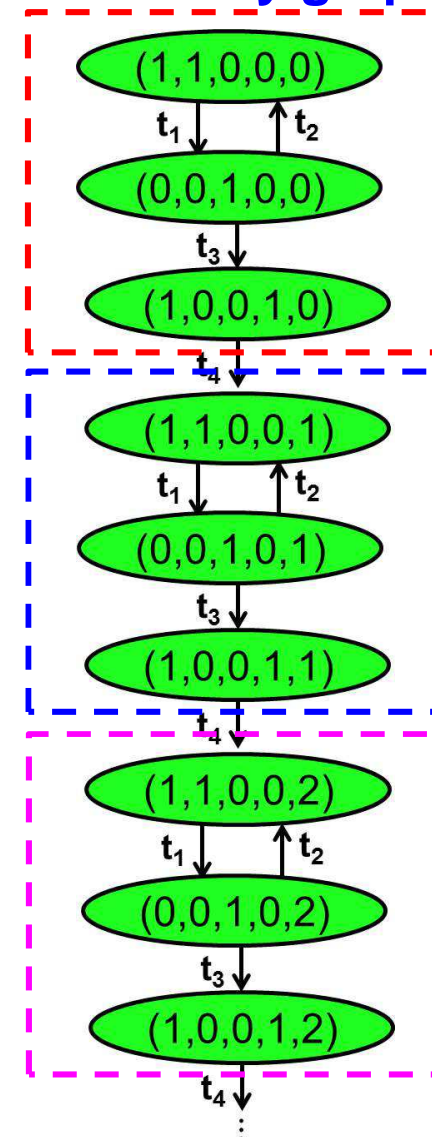
Reachability graph



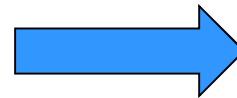
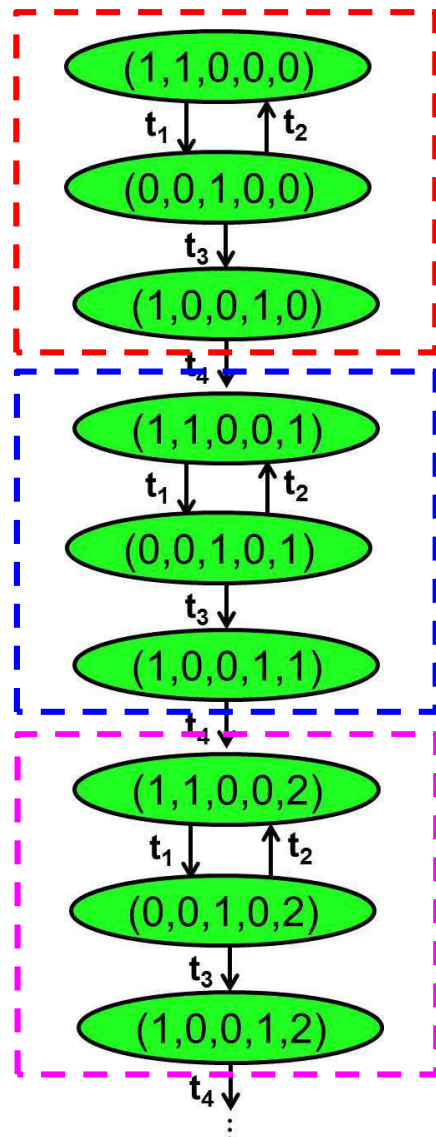




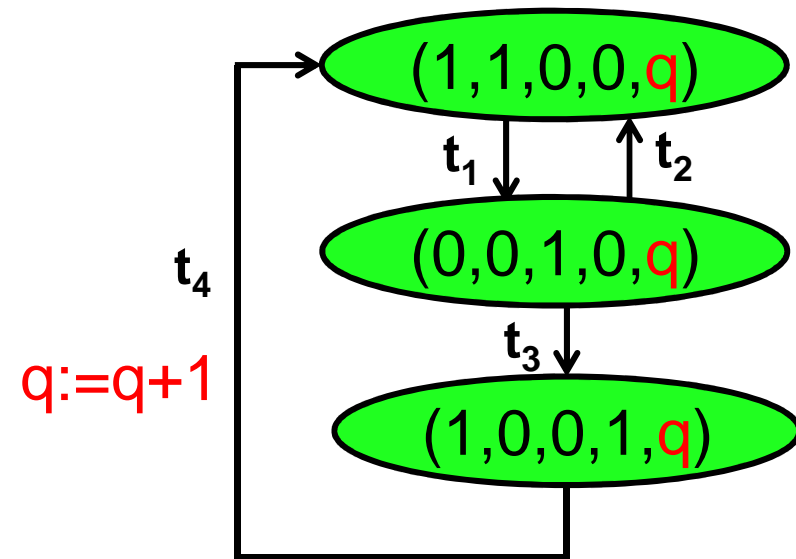
Reachability graph



Reachability graph



Coverability graph

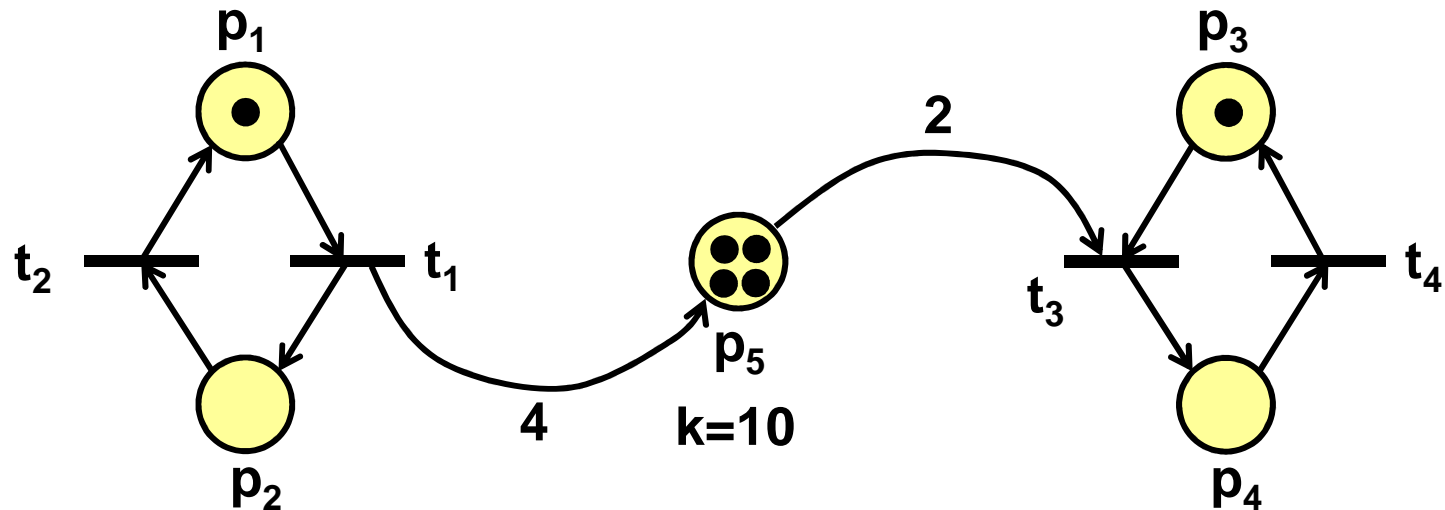


$q := q + 1$

- An infinite number of reachable marking
- Infinite reachability graph
- An additional variable q is introduced
- coverability graph

Analysis based on PN

PN



Coverability graph

