# Methods of Soft Control (Methoden der Soft-Control)

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# **Organisation of this course**

**Chapter 1: Introduction** 

**Chapter 2: Fuzzy control** 

**Chapter 3:** Neural networks

**Chapter 4:** Evolutionary algorithms



## **Linguistic variables**

> Recall the example of fuzzy controller used to control the amount of cooling medium in a drilling machine:

```
Rule 1: IF Speed = very low,
       THEN Amount of Cooling medium = very little.
```

Rule 2: IF Speed = low, THEN Amount of Cooling medium = little.

Rule 3: IF Speed = middle, THEN Amount of Cooling medium = normal.

Rule 4: IF Speed = high, THEN Amount of Cooling medium = much.

Rule 5: IF Speed = very high, THEN Amount of Cooling medium = very much.

How to realize this fuzzy controller?



## **Linguistic variables**

In the fuzzy description, instead of precise numerical values, the variables are described by linguistic terms.

#### Compare:

**Description 1:** His **temperature** is **39,5°C**. (precise value)

**Description 2:** His **temperature** is **high**. (fuzzy value)

#### **Question:**

In which description there is **more** information?

In description 1, we know exactly that the temperature is 39,5°C. In description 2, it is not clear whether the temperature is 39°C or 40°C. That means, some quatitative information is lost in description 2.

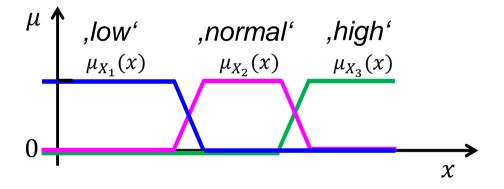
However, on the other side, in description 2, it implies that the temperature is "high" in reference to the normal temperature. In comparison, in description 1, no such information can be read. That means, some qualitative information is contained in description 2.



## **Linguistic variables**

A **linguistic variable** *X* (e.g. temperature) can take values among **linguistic terms** denoted by  $X_1, X_2, \dots, X_n$  (e.g. ,low', 'normal', 'high'). Each linguistic term  $X_i$  correpsonds to a fuzzy set represented by a membership function  $\mu_{X_i}(x)$ .

#### **Example**:



 $\mu_{X_1}(x), \mu_{X_2}(x), \mu_{X_3}(x)$  represent, respectively, the membership functions corresponding to the linguistic terms  $X_1('low'), X_2('normal'), X_3('high')$ .



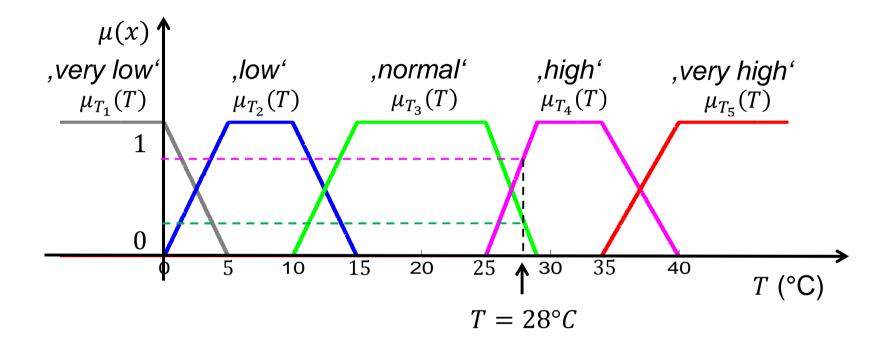
## **Fuzzification**

**Fuzzification** is the mapping of the numerical variable  $x \in \mathbf{R}$  to the linguistic terms  $X_1, X_2, \dots, X_n$  represented, respectively, by the membership functions  $\mu_{X_1}(x)$ ,  $\mu_{X_2}(x)$ ,  $\cdots$ ,  $\mu_{X_n}(x)$ , i.e.

$$x \to \mu(x) = \begin{bmatrix} \mu_{X_1}(x) \\ \mu_{X_2}(x) \\ \vdots \\ \mu_{X_n}(x) \end{bmatrix}$$

## **Fuzzification**

#### **Example: The linguistic variable is Temperature**



How to describe the membership functions  $\mu_{T_1}(T)$ ,  $\cdots$ ,  $\mu_{T_5}(T)$ ? What is the fuzzified value of  $T = 28^{\circ}C$ ?



### **Fuzzification**

The membership functions are piecewise linear and can be described by

$$\mu_{T_1}(T) = \begin{cases} 1, & if \ x \le 0 \\ -0.2(x-5), & if \ 0 < x \le 5 \\ 0, & if \ x > 5 \end{cases}$$

$$\mu_{T_2}(T) = \begin{cases} 0, & if \ x \le 0 \\ 0.2x, & if \ 0 < x \le 5 \\ 1, & if \ 5 < x \le 10 \\ -0.2(x-15), & if \ 10 < x \le 15 \\ 0, & if \ x > 15 \end{cases}$$

If 
$$T = 28^{\circ}C$$
, then  $\mu(T) = \begin{bmatrix} \mu_{T_1}(T) \\ \mu_{T_2}(T) \\ \mu_{T_3}(T) \\ \mu_{T_4}(T) \\ \mu_{T_5}(T) \end{bmatrix} = \begin{bmatrix} \mu_{very \ low}(28) \\ \mu_{low}(28) \\ \mu_{normal}(28) \\ \mu_{high}(28) \\ \mu_{very \ high}(28) \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0.25 \\ 0.75 \\ 0 \end{bmatrix}$ 



## **Fuzzy implication**

#### **Fuzzy rule:**

IF 
$$X = A$$
, THEN  $Y = B$ .

premise conclusion

#### **Basic principle for the implication operator:**

The membership function value of the conclusion should not be greater than the membership function value of the premise.

#### **Implication operators:**

• Min-operator: 
$$\mu_y(y) = \min \{\mu_A(x), \mu_B(y)\}$$

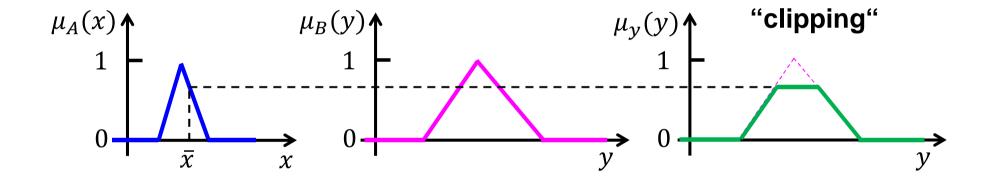
• Algebraic product operator: 
$$\mu_y(y) = \mu_A(x) \cdot \mu_B(y)$$



# **Fuzzy implication**

#### **Min-operator:**

$$\mu_{y}(y) = \min \{ \mu_{A}(\bar{x}), \mu_{B}(y) \}$$

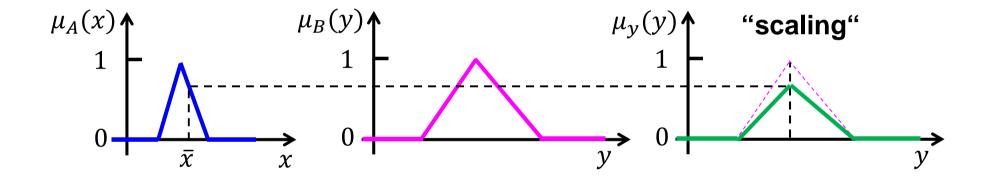




# **Fuzzy implication**

#### **Algebraic product operator:**

$$\mu_{y}(y) = \mu_{A}(\bar{x}) \cdot \mu_{B}(y)$$





## **Aggregation of sub-premises**

#### **Fuzzy rule:**

IF 
$$X = A$$
 AND  $Y = B$ , THEN  $Z = C$ .  
sub-premise sub-premise conclusion

The premise of the fuzzy rule consists of several sub-premises. Thus, the grade of membership of the premise is calculated by

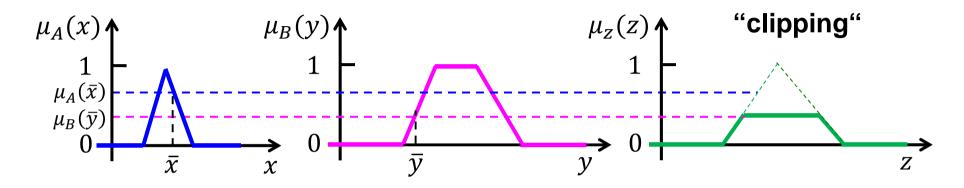
$$\mu_{agg}(x,y) = \mu_A(x) \cap \mu_B(y)$$

After that, the grade of membership of the conclusion is got by applying the implication operator.

**Example**: IF the reactor temperature is high and the reactor pressure is low, THEN the valve position is in the middle.

## **Aggregation of premises**

#### **Example:**



In this example, for the given values of  $\bar{x}$ ,  $\bar{y}$ , there is

$$\mu_B(\bar{y}) < \mu_A(\bar{x})$$

The grade of membership of the premise in the fuzzy rule is

$$\mu_{agg}(\bar{x}, \bar{y}) = \mu_A(\bar{x}) \cap \mu_B(\bar{y}) = \min \{\mu_A(\bar{x}), \mu_B(\bar{y})\} = \mu_B(\bar{y})$$

If the min-operator is chosen as implication operator, then the grade of membership of the conclusion is

$$\mu_z(z) = \min \{ \mu_{agg}(\bar{x}, \bar{y}), \mu_C(z) \}$$

#### **Fuzzy rule base:**

Rule 1: IF 
$$X = A_1$$
, THEN  $Z = C_1$ .

Rule 2: IF 
$$X = A_2$$
, THEN  $Z = C_2$ .

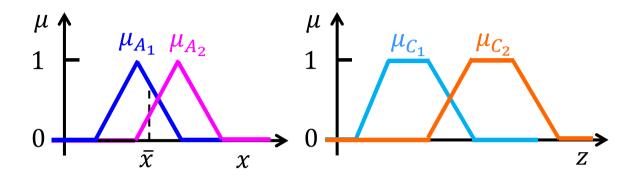
The fuzzy rules are combined by the fuzzy OR operator.

Hence, the grade of membership of the accumulated conclusion is

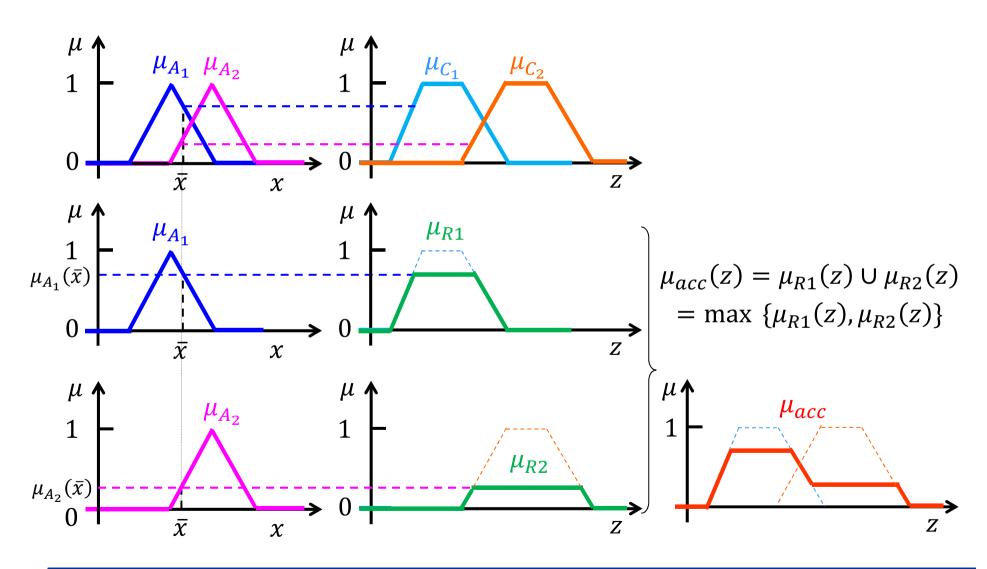
$$\mu_{acc}(z) = \mu_{R1}(z) \cup \mu_{R2}(z)$$



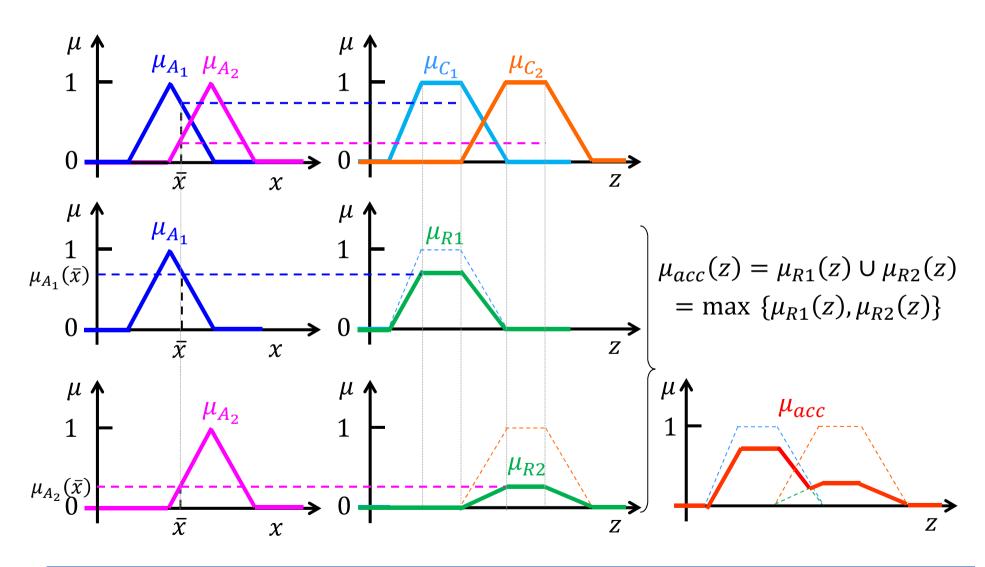
**Example: implication operator: min, OR-operator: max** 



#### **Example: implication operator: min, OR-operator: max**



**Example: implication operator: algebraic product, OR-operator: max** 





## Example: Fuzzy control of the amount of cooling medium in a drilling machine

```
Rule 1: IF Speed = very low,
       THEN Amount of Cooling medium = very little.
```

Rule 2: IF Speed = low, THEN Amount of Cooling medium = little.

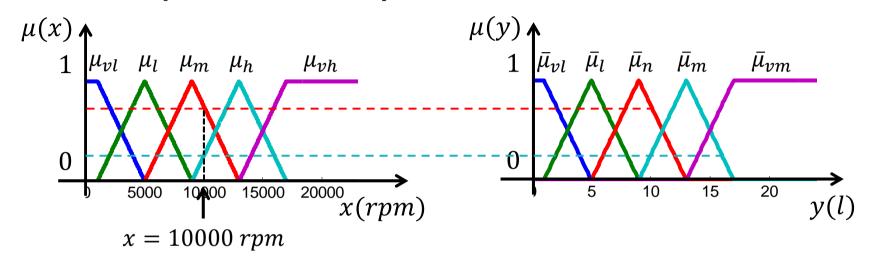
Rule 3: IF Speed = middle, THEN Amount of Cooling medium = normal.

Rule 4: IF Speed = high, THEN Amount of Cooling medium = much.

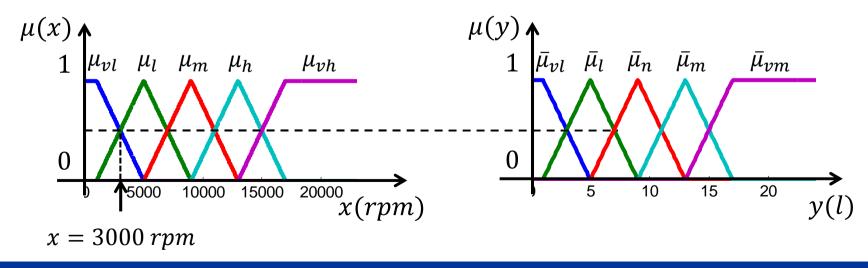
Rule 5: IF Speed = very high, THEN Amount of Cooling medium = very much.

Determine the grade of membership of the accumulated conclusion at the given rotational speed.

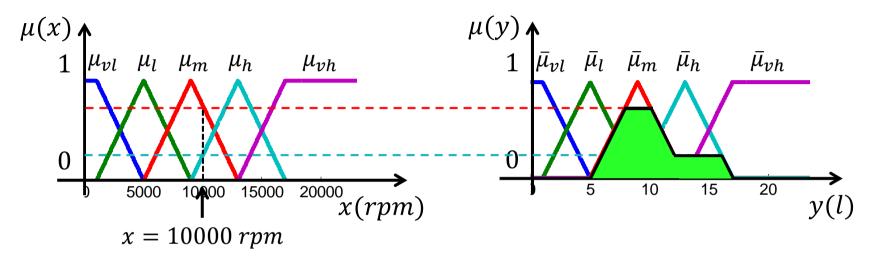
#### **Case 1: Speed** $x = 10000 \ rpm$



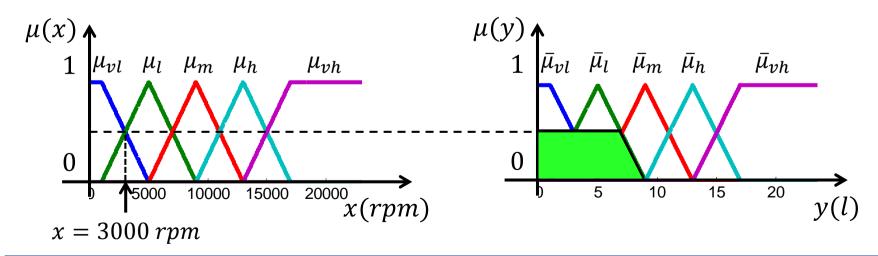
**Case 2: Speed**  $v = 3000 \, rpm$ 



#### **Case 1: Speed** $x = 10000 \ rpm$



**Case 2: Speed**  $x = 3000 \, rpm$ 





## **Defuzzification**

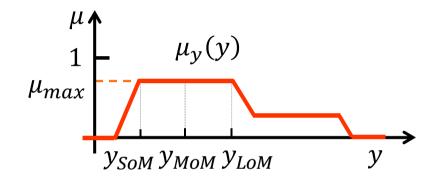
**Defuzzification** aims to find the crisp value y corresponding to the membership function  $\mu(y)$ .

#### **Maximum methods:**

- Mean of maximum (MoM)
- Smallest of maximum (SoM)
- Largest of maximum (LoM)

Let  $Y_m$  denote the set of y that correpsond to the maximum of the membership function, i.e.

$$Y_m = \{y | \mu_y(y) = \mu_{max}\}.$$



$$y_{MoM} = \underset{y \in Y_m}{\text{mean}} y$$

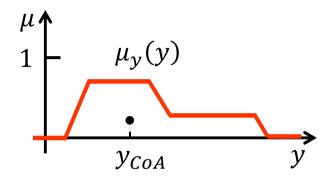
$$y_{SoM} = \min_{y \in Y_m} y$$

$$y_{LoM} = \max_{y \in Y_m} y$$



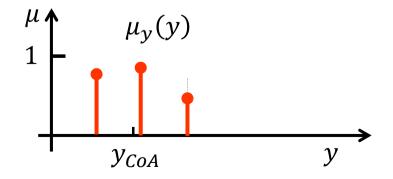
## **Defuzzification**

Center of area (CoA) method: The crisp value is given by the ycoordinate of the center of area of the membership function  $\mu_{\nu}(y)$ .



$$y_{CoA} = \frac{\int y \mu_y(y) dy}{\int \mu_y(y) dy}$$

Center of average for Singletons: The crisp value is given by the weighted sum of the y-coordinates.



$$y_{COA} = \frac{\sum_{j=1}^{m} y_i \mu_y(y_i)}{\sum_{j=1}^{m} \mu_y(y_i)}$$