

Sensor Signal Processing

Prof. Dr.-Ing. Andreas König
Lehrstuhl Integrierte Sensorsysteme



FB Elektrotechnik und Informationstechnik
Technische Universität Kaiserslautern

Fall Semester 2005



© Andreas König Slide1-1

Brief Course Profile

Course contents: Basics of sensor signal processing and analysis, feature computation, dimensionality reduction, classification, and optimization

Lecture: Tuesday 10:00 – 11:30, 23-188

Lab: 12/425 and 21/260, time to be announced

Level: Diploma, Master, and PhD students

Course materials:

Lecture slides *for download* as pdf-documents

(<http://www.eit.uni-kl.de/>) Lehre/Sensorsignalverarbeitung

Examination: oral (presentation & discussion of semester project)

Consultations: (koenig@eit.uni-kl.de)

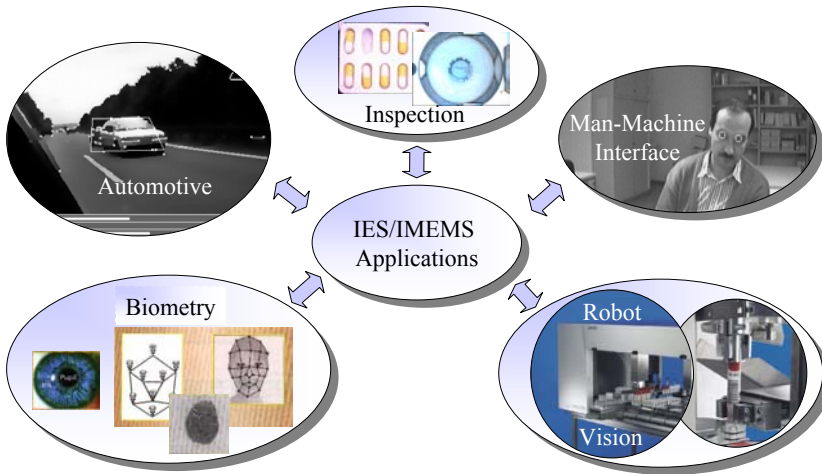
Recommended text books and references:

1. R. Hoffmann, *Signalanalyse und Erkennung*, Springer 1998, ISBN 3-540-63443-6
2. S. Haykin, *Neural Networks – A Comprehensive Foundation*, Prentice Hall, 1998, ISBN 0132733501
3. R. Duda, P. Hart, D. Stork, *Pattern Classification*, Wiley, 2000, ISBN 0471056693

© Andreas König Slide1-2

Sensor System Applications

Sensor Signal Processing Introduction



© Andreas König Slide1-3

Sensor System Applications

Sensor Signal Processing Introduction

Architectural Study of an Over-Take-Monitor:

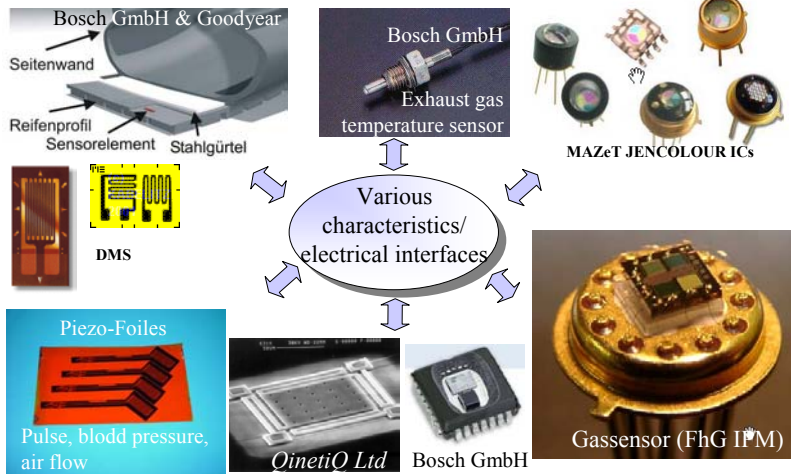


- Driver assistance system
- High real-time requirements
- Complex scene
- **Harsh illumination** conditions
- Tough invariance requirements
- Compatibel with car installation
- IES/IMEMS with HW-friendly operators required
- **Topic of industrial interest !**

© Andreas König Slide1-4

Sensor Signal Processing Introduction

Plethora of Sensors



Monolithic or Microsystem/MEMS Integration

© Andreas König Slide1-5

Sensor Signal Processing Introduction

Integration Technologies

Single- and multilayer boards (SMD)

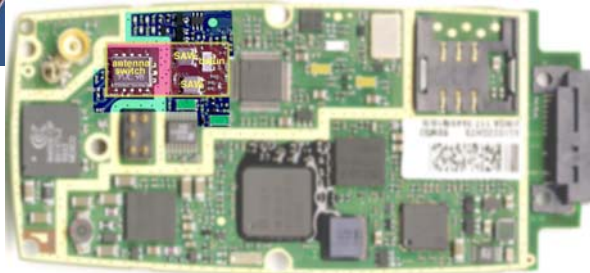


© Andreas König Slide1-6

Miniaturized LTCC-Modules



© EPCOS AG



© Andreas König Slide1-7

Multichip-Modul (MCM)

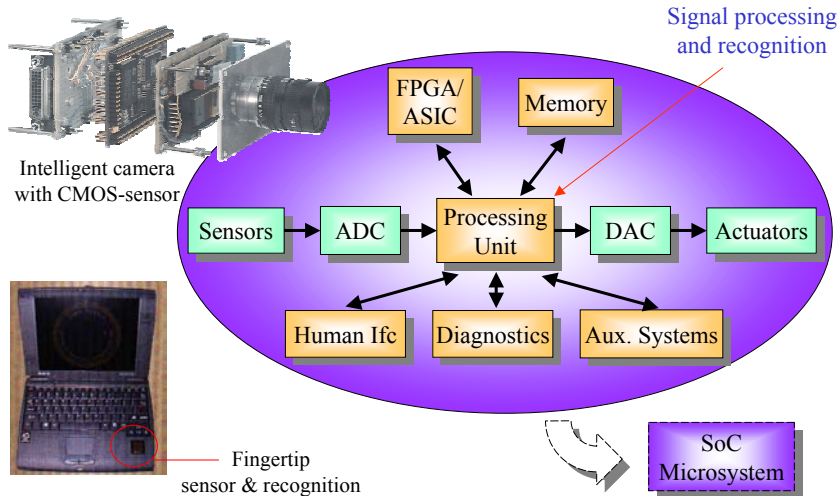


© EPCOS AG

© Andreas König Slide1-8

Sensor Signal Processing Introduction

Sensor System Architecture

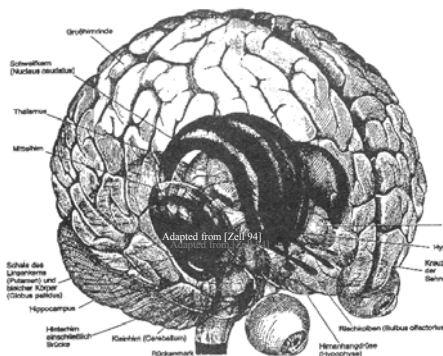


© Andreas König Slide1-9

Sensor Signal Processing Introduction

Natural vs. Technical Sensing Systems

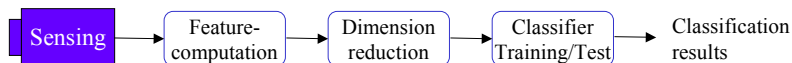
Intriguing Properties of Human Brain and Nervous System Inspire Computing:



- Neural systems offer attractive capabilities superior to conventional computing
- Massive parallelism
- Invariant signal processing
- Learning & adaptation
- Robustness & fault-tolerance due to self-repair capability

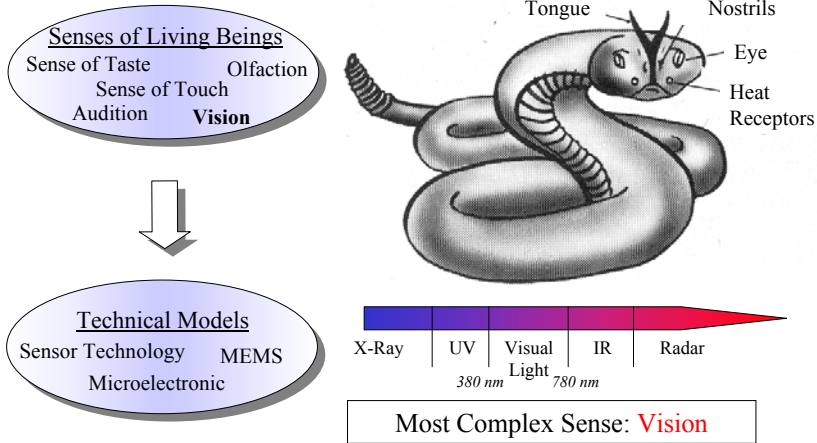
➡ Sensing, Recognition, Understanding, Acting

Processing chain in **conventional sensing & recognition systems**:



© Andreas König Slide1-10

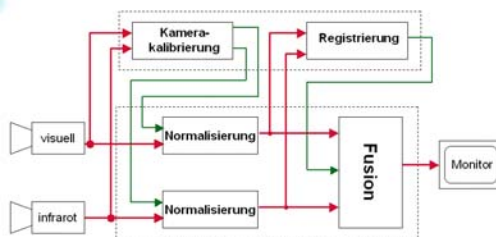
- Application-Specific Acquisition & Processing of Multisensor Data



- Application-Specific Acquisition & Processing of Multisensor Data



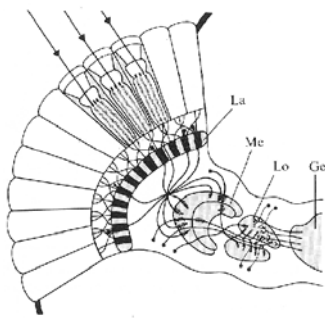
Night-Vision in Automotive Applications*:



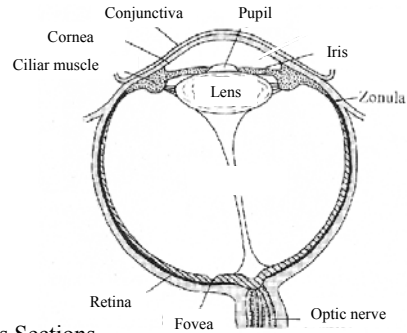
- Information unique to visual/IR domain
- Appropriate **Sensor Fusion** required
- Embedded real-time capable solution mandatory

*Courtesy BMW AG, Munich, T. Weidner, H. Hahn

- Application-Specific Expenditure of Resources



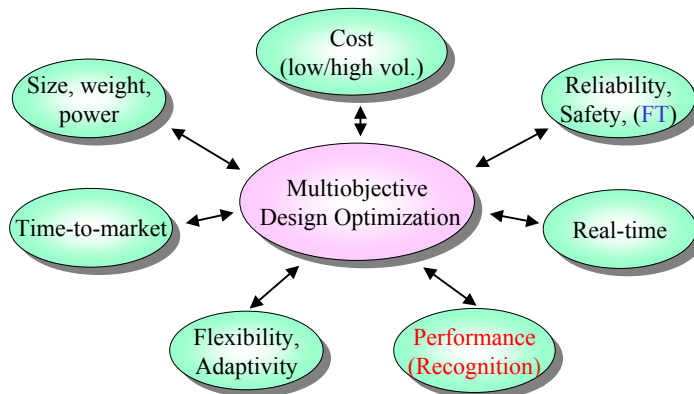
Fly's Eye



Cross Sections

Human Eye

- **Technical spectrum:** Photoelectric barrier to special purpose camera
- **Options:** Sensor/spatial resolution, rate, color, stereo (depth), motion, IR

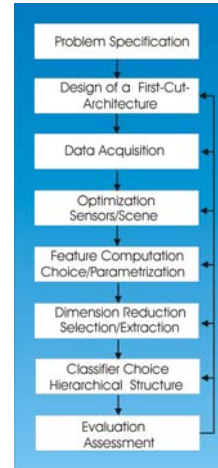


- Appropriate methodology and flow for viable & feasible design mandatory
- **Approach:** Bio-inspired adaptive circuits & systems (integrated HW/SW)

Design of Recognition System

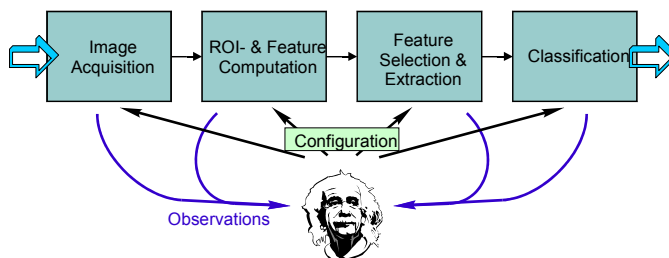
Challenges of Intelligent System Design:

- Requires substantial engineering effort
- Dominantly manual and intuitive task
- Time, labour, and cost intensive
- Strong diversity of available methods & tools
(from signal processing to *Soft-Computing*)
- Requires experienced and qualified staff
- State-of-the-art: IC design 20 years ago
- Design style: *Full-Custom*
- **DA:** Only **emerging** for **visual inspection**
- No interface to standard chip design hierarchy



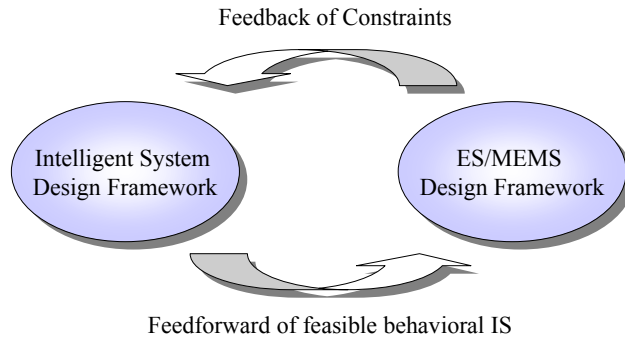
Design of Recognition System

Typical Image Processing and Recognition System Design:



- **DA required:** Toward semi-custom or system synthesis design style
- **Learning approach** draws from multiple sources of bio-inspiration
- **Vision:** From optimization/learning in the design phase to on-line adaptation & self-repair

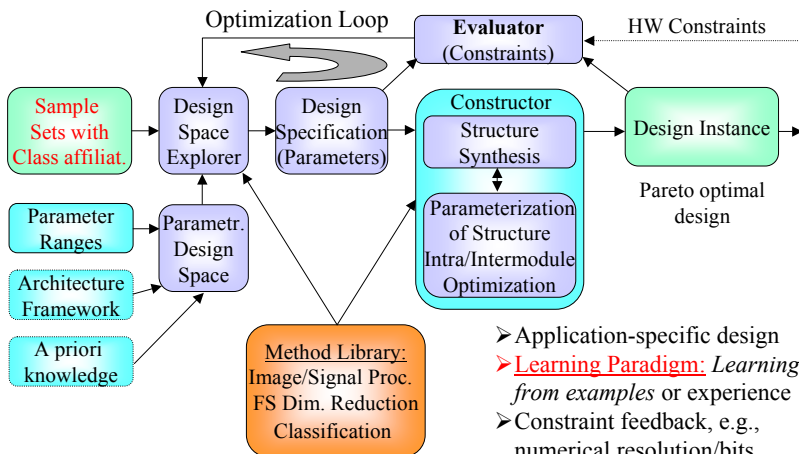
Design of Recognition System



- Linking the Frameworks of IS & ES design using multiobjective optimization
- Merging SW & HW development by chosen information processing paradigm
- Long term: Migrate from design-time to run-time optimization/adaptation

Design of Recognition System

- Holistic Modelling and Design Methodology

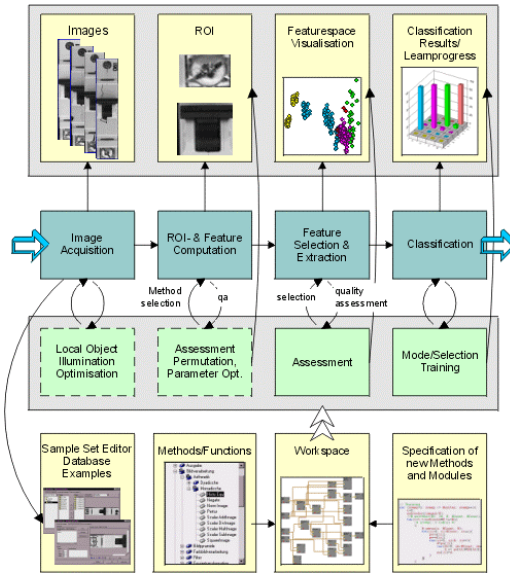


- Application-specific design
- Learning Paradigm: Learning from examples or experience
- Constraint feedback, e.g., numerical resolution/bits

Design of Recognition System

QuickCog Environment:

- Fast & consistent design
- Assessment and optimization
- Intra/inter level optimization
- Holistic modelling and simulation
- Opportunistic & parsimonious
- DR (AFS) salience:
physical savings !

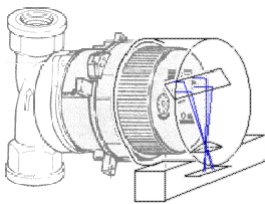


© Andreas König Slide1-19

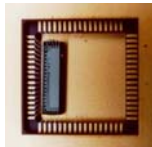
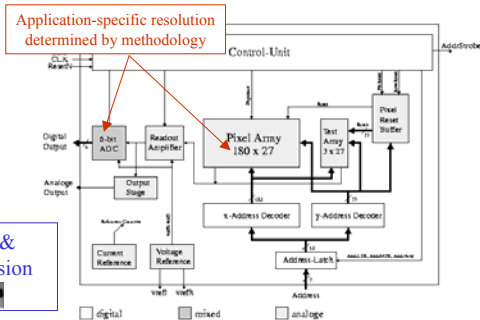
Application Examples

Application Examples

- Automatic Visual Consumption Control



Visual consumption registration & interpretation in an embedded vision system (SoC)

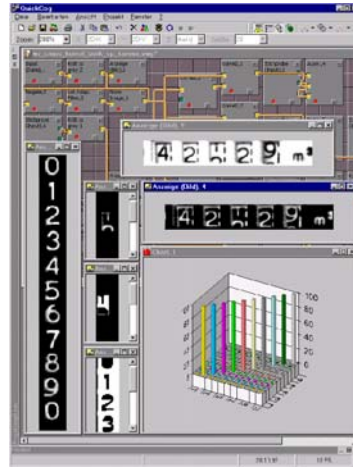


© Andreas König Slide1-20

Application Examples



Template matching approach applied in two industrial feasibility studies



© Andreas König Slide1-21

Application Examples

Eye-Tracker for 3D-Display Control (TU Dresden, CS, AI Inst. D4D-Group):

- To achieve 3D-perception for system user, eye positions must be tracked
- Embedded solution required
- Stereo CCDs and TI 320C82 on dedicated board & SW by [D4D-Group](#)



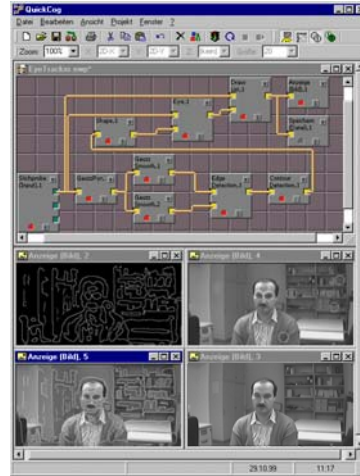
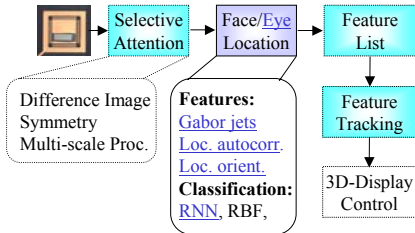
- CCD properties not satisfactory for harsh illumination conditions (game halls)
- Low-power, low-cost [deeply embedded solution](#) aspired
- Higher performance aspired: recognition/tracking, multiple users

© Andreas König Slide1-22

Application Examples

Eye-Tracker Research Vehicle:

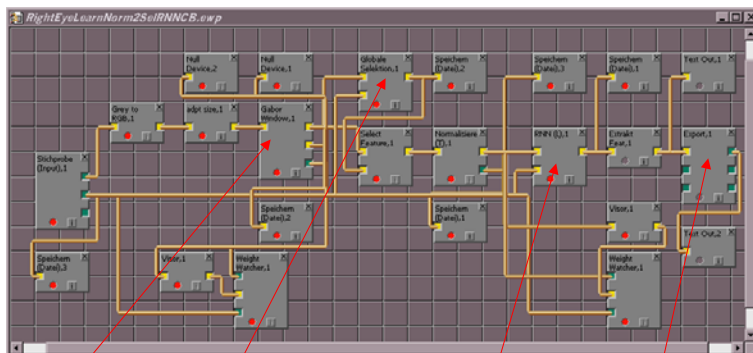
- Monofocal modelling
- HDR CMOS-Sensor with integrated signal processing
- Low-power analog/mixed design
- Close relation to automotive tasks !



© Andreas König Slide1-23

Application Examples

Subtask: Eye-Shape Classification:



Gabor-Jets

AFS

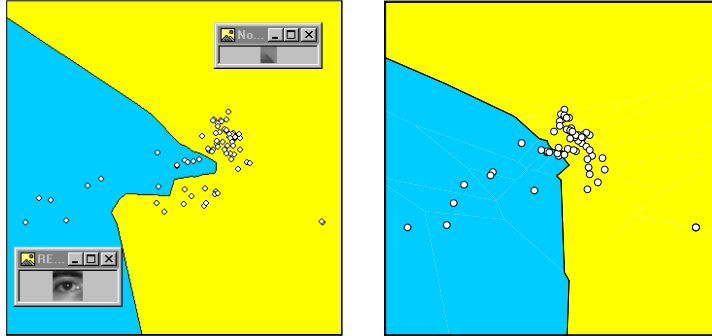
Verilog-A for DFW II

RNN-Classifer with constrained Manhattan Metric

© Andreas König Slide1-24

Application Examples

- Eye-Shape Classification Using Gabor Jets:



- AFS chooses feature 2, 4, 6, 7, 8, and 12 from 12-D Gabor-Jet
- Recognition results of 100% (*one pattern very close to error*)
- These features were used for RNN classifier implementation work

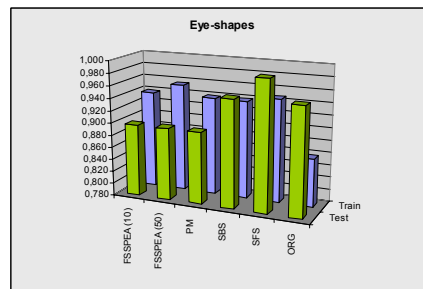
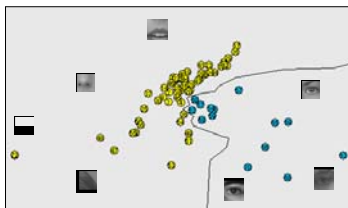
© Andreas König Slide1-25

Application Examples

Eye-Tracker Results:

- SFS best/stable solution
- Generalization is affected by dimensionality reduction
- SFS solution for HW-design

Reduced feature space

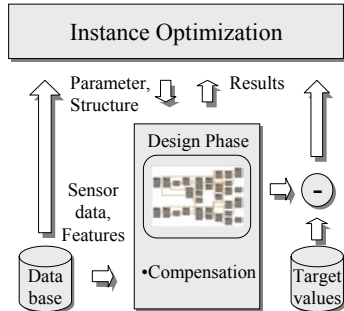


Method	Train	Test	Features
ORG	0,858374	0,953647	12
SFS	0,94704	0,989362	6
SBS	0,93842	0,953647	6
PM	0,93842	0,896657	4
FSSPEA (50)	0,95567	0,896657	3
FSSPEA (10)	0,93842	0,896657	4

© Andreas König Slide1-26

Application Examples

- Real-World-Problem: Medical Tube Classification (M. Eberhardt)



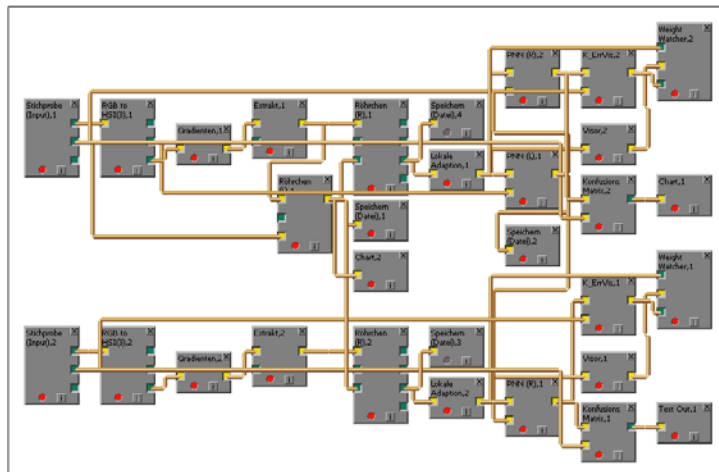
- Medical Laboratory Robot DAVID:
- **Task:** Tubes sorting & decapping
- Multiple installation sites in Europe



- Machine-In-the-Loop-Learning
- General system development
- Instance training for compensation of nonidealities & deviations

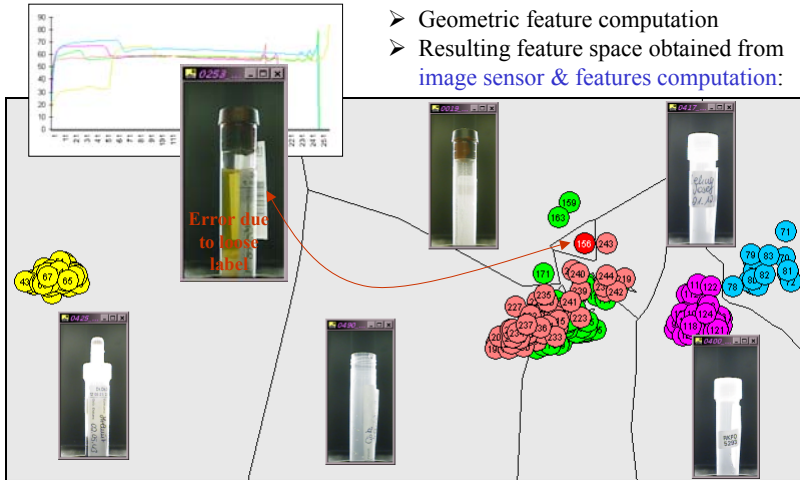
Application Examples

- DAVID generic training system:



Application Examples

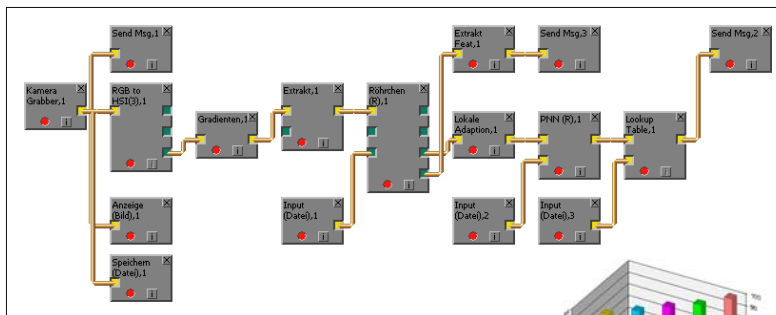
- Feature Space and Classification for Medical Tube Recognition



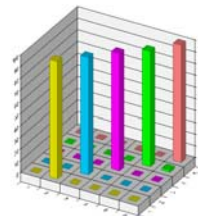
© Andreas König Slide1-29

Application Examples

- DAVID generic test system:



- The generic recognition system performs well
- Site-specific variations affect performance !
- **MILL** concept compensates these deviations
- Training limited to types actually to be recognized !
- *Aging effects can also be compensated by retraining*

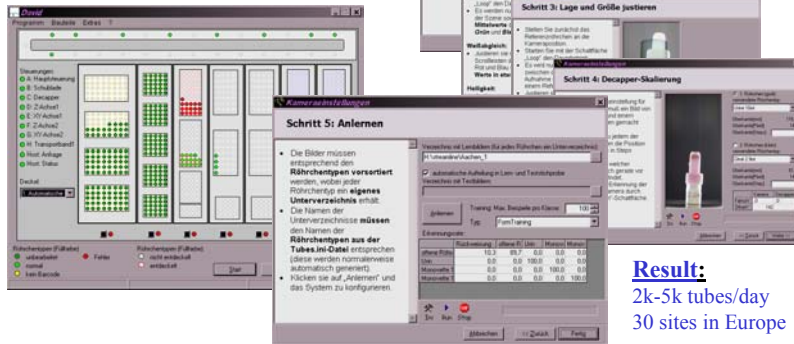


© Andreas König Slide1-30

Sensor Signal Processing Introduction

Application Examples

- A training assistant guides through the calibration/training procedure
- Trays with known tube types are fed in the robot for sample set creation

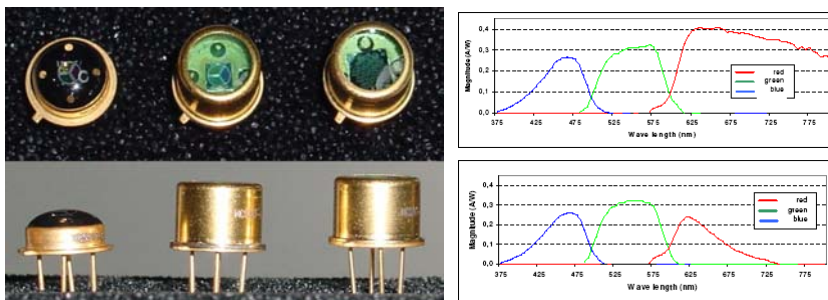


© Andreas König Slidel-31

Sensor Signal Processing Introduction

Application Examples

- Wireless color sensor system and its application



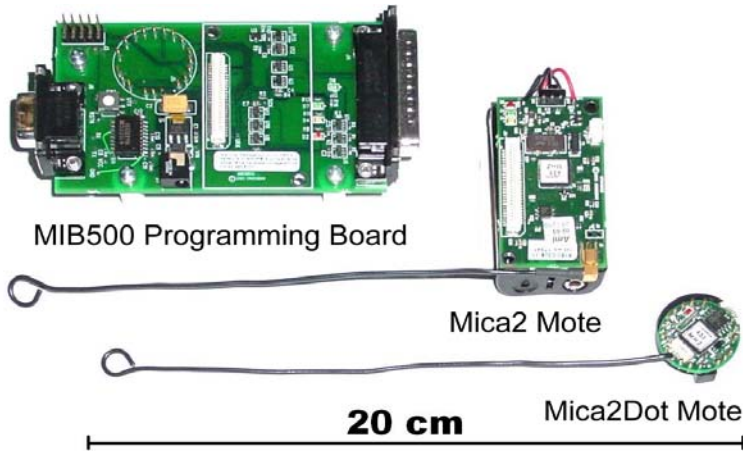
MAZeT color sensors in TO5 package, from left to right : MCS3AT, MCS3BT, MCSi

Spectral response curves for MCS3AT (top) and MCS3BT / MCSi (bottom) (© MAZeT Data Sheet MCS3AT/BT)

© Andreas König Slidel-32

Application Examples

- Xbow Mica2 and Mica2Dot Hardware

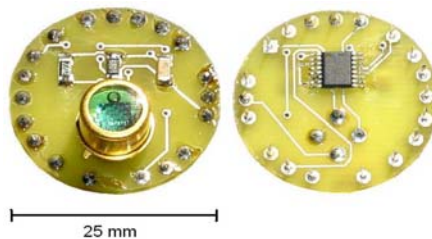


© Andreas König Slide1-33

Application Examples

- MAZeT color sensors were employed with 4-channel transimpedance amplifier:

$$U_{out}(I_{in}) = \begin{cases} U_{ref} - I_{in} \cdot R_f & \text{if } U_{ref} \geq I_{in} \cdot R_f \\ 0 & \text{else} \end{cases} \quad (1)$$

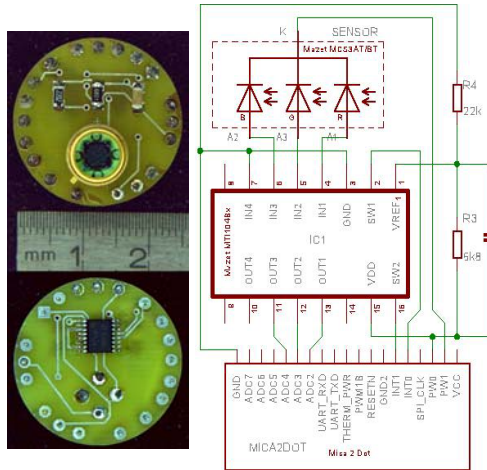


- Extension board to MICA2Dot motes with ATMEL Atmega 128 μ C & wireless com. by CHIPCON CC1000 fm-transc.-chip (433 MHz)

© Andreas König Slide1-34

Application Examples

- Wireless color sensor system: Schematic and Board



- Photo current to voltage conversion:

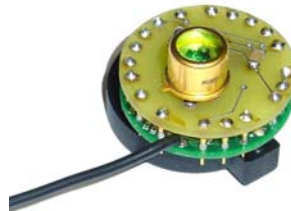
$$U_{ref} = \frac{R_4}{R_3 + R_4} U_{bat} \quad (2)$$

$$U_{out} = \frac{R_4}{R_3 + R_4} U_{batt} - I_{in} R_f \quad (3)$$

$$U_{batt} = 0.6V \cdot \frac{1024}{ADC_{batt}} \quad (4)$$

Application Examples

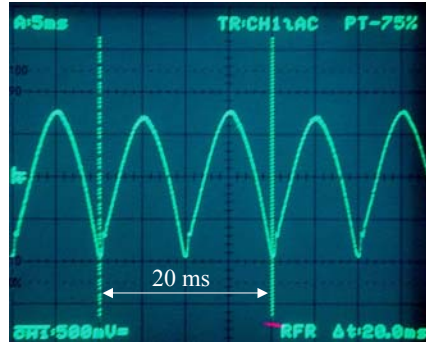
- Wireless color sensor system: Base Station and Color Sensor Module



- Simple SW for sensor readout based on TinyOS and Linux/Cygwin) on PC
- The achieved wireless color sensor module was investigated for color registration & classification
- **Goal:** functional validation & feasibility experiments

Application Examples

- Functional Validation: Fluorescent Lamp Measurement

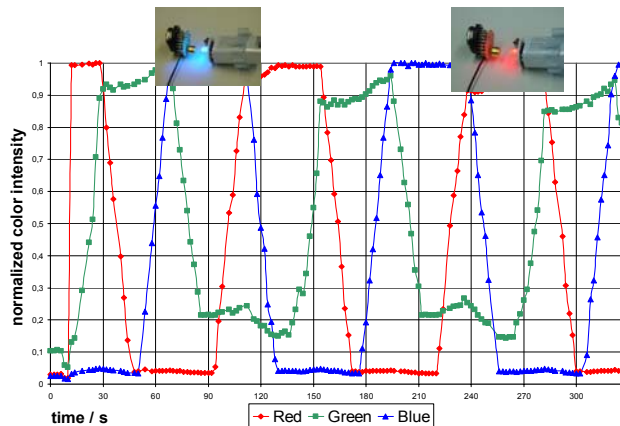


- Response of Color Sensor to Illumination by a Fluorescent Lamp. **Left:** Test Setup, **Right:** Green Channel Amplifier Output

© Andreas König Slide1-37

Application Examples

- Functional Validation: Tri-Color-Source Measurement



© Andreas König Slide1-38

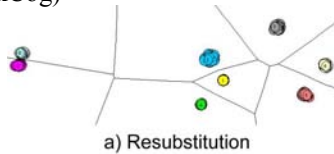
Application Examples

➤ **Color classification:**

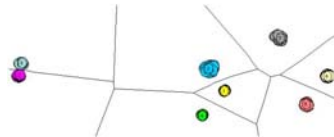
Paper Strip with Eight Sample Color



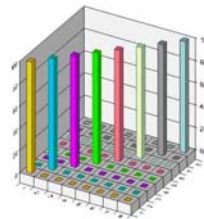
- Two series of 100 repeated measurements for each color (class), were made with the MCS3BT and used in NN-classification (QuickCog)



a) Resubstitution



b) Generalization

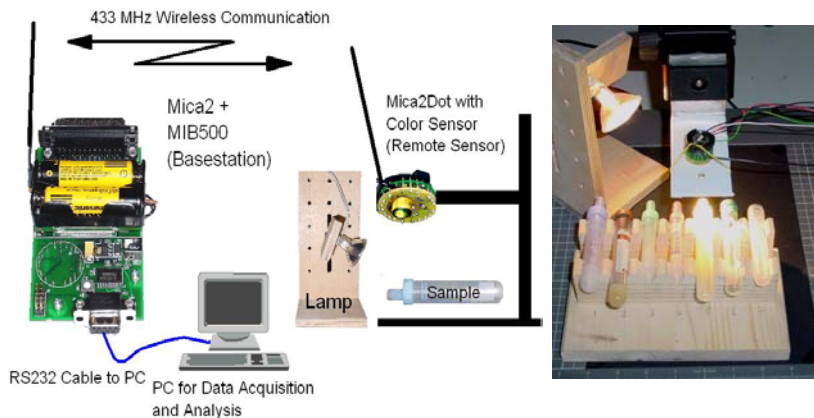


c) Graphical Representation

- Results confirm feasibility of wireless sensor module for classification

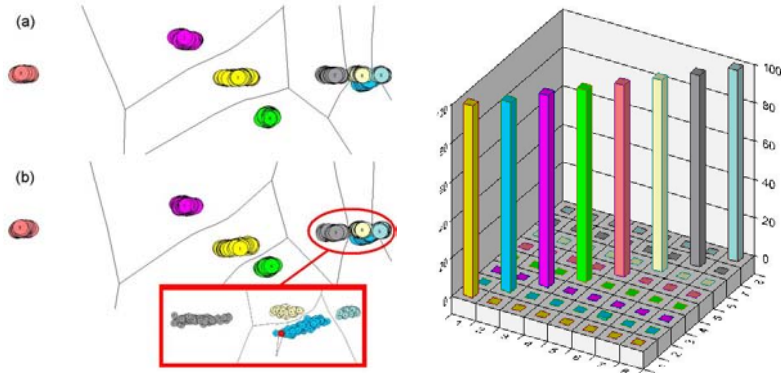
Application Examples

- Alternative tube classification by wireless color sensor module:



Application Examples

- Achieved Medical Tube Classification Rates
- Two series of 100 measurements for each of seven tube types (restricted problem) and an eight uncapped tube were recorded

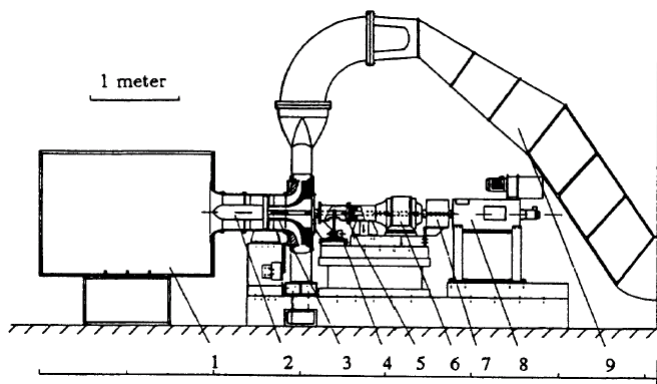


- **Result:** recognition rate of 99.875% (type 6 to type 2 confusion)

© Andreas König Slide1-41

Application Examples

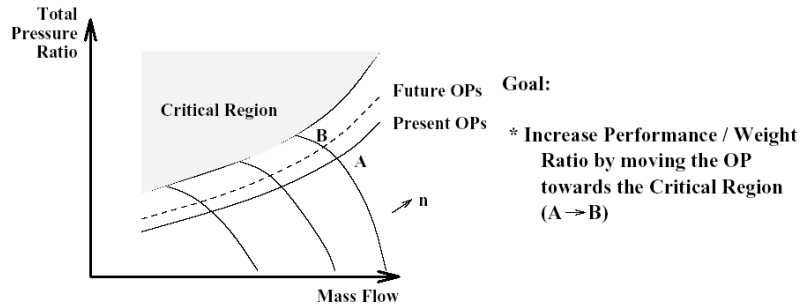
- **Mechatronic Application:** Stall-Margin-Indicator (SMI) for aircraft jet engines (TU Darmstadt, FG Flugantriebe)



© Andreas König Slide1-42

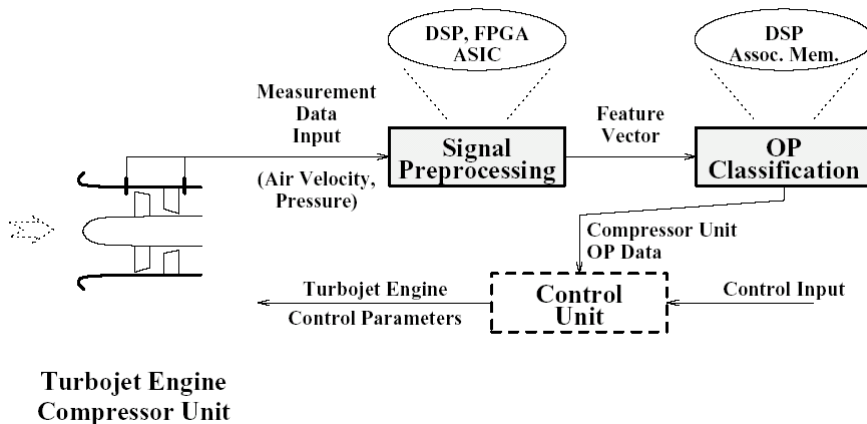
Application Examples

Compressor Operation Chart



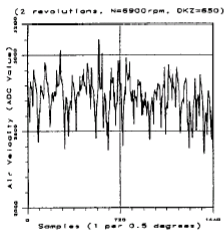
Application Examples

Turbojet Engine Control System

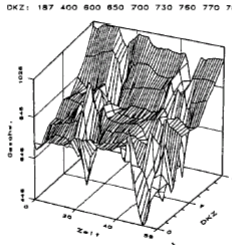


Application Examples

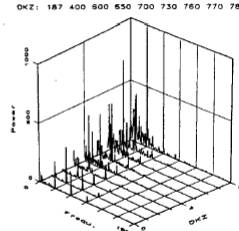
Input Signals from Compressor Unit



Input Signal vs. Time



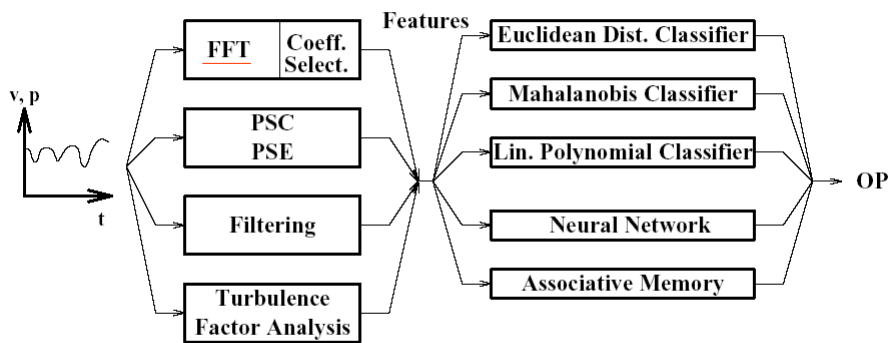
Air Velocity vs. Time vs. DKZ



Signal Spectra vs. DKZ (1024 pt FFT)

Application Examples

Signal Processing for OP Estimation



Input
Signal

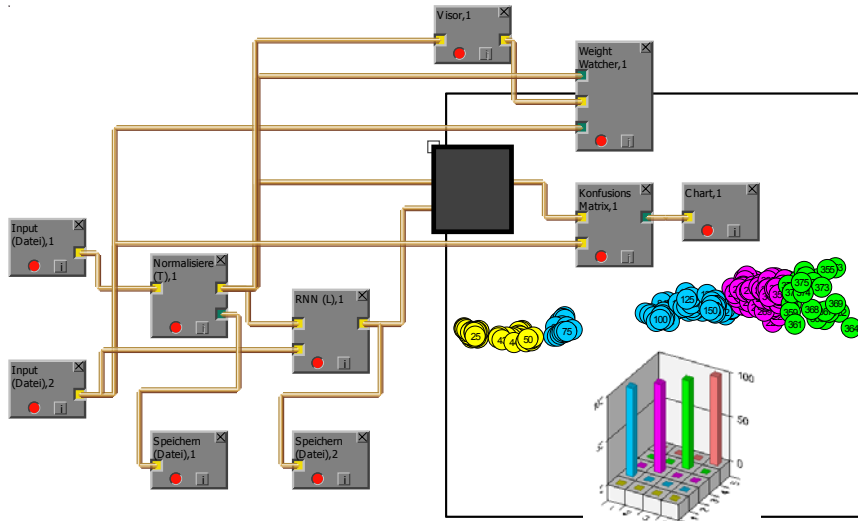
Signal Preprocessing
Feature Extraction

Classification

QuickCog-Module

Application Examples

➤ QuickCog SMI Classification Module:



© Andreas König Slide1-47

QuickCog Demonstration

- Several data sets have been acquired for the SMI task from the described setup
- They have been archived as classification benchmark data similar to other repository data
- In QuickCog SMI a training and a test module has been established for the SMI classification problem
- Feature data from FFT spectra with 24-dimensions, 375 samples, and 4 classes for four operating regions are employed
- Due to the significant dynamic range, normalization has been applied before classification
- QuickCog demonstration for the SMI partial system

© Andreas König Slide1-48

Main Objectives

- Introduce Master and PhD students to the state-of-the-art of sensory systems and the underlying information processing requirements
- Familiarize with advanced information processing methods for the design of intelligent systems
- Develop the skills to use methods from signal processing, statistics, artificial neural networks, evolutionary computation, fuzzy and hybrid systems to process sensor signals
- Extend these basic skills to systematically combine methods to design and validate a complete sensor signal processing system
- Tackle applications from Mechatronics to Visual Inspection
- Develop the ability to evolve and extend a basic system implementation for modified requirements
- Provide understanding of the interaction of real-world implementations with the chosen algorithmic architecture
- Introduce to adaptation techniques for compensation of (dynamic) interactions and influences (drift, aging, etc.)

Course Contents:

1. Introduction
2. Signal Processing and Analysis
3. Feature Computation
4. Cluster Analysis
5. Dimensionality Reduction Techniques
6. Data Visualization & Analysis
7. Classification Techniques
8. Sensor Fusion
9. Systematic Design of Sensor Systems
10. Outlook

Sensor Signal Processing

Recommended Textbooks and complementary Readings:

1. R. Hoffmann, *Signalanalyse und Erkennung*, Springer 1998, ISBN 3-540-63443-6
2. S. Haykin, *Neural Networks – A Comprehensive Foundation*, Prentice Hall, 1998, ISBN 0132733501
3. R. Duda, P. Hart, D. Stork, *Pattern Classification*, Wiley, 2000, ISBN 0471056693
4. K. Fukunaga, *Introduction to Statistical Pattern Recognition*, Academic Press, 1990, ISBN 0122698517
5. H.-R. Tränkler, E. Obermeier (Hrsg.), *Sensortechnik – Handbuch für Praxis und Wissenschaft*, Springer, 1998
6. H. Ahlers (Hrsg.), *Multisensorikpraxis*, Springer, 1997
7. R. Schalkoff, *Digital Image Processing and Computer Vision*, John Wiley & Sons, 1989.

List will be extended during the course presentation

Sensor Signal Processing

Software for hands-on experience of course contents:

1. QuickCog: Image Processing and Recognition System Design Environment (Evaluationversion): <http://www.eit.uni-kl.de/>
Research QuickCog (Visual Programming of Image Processing and Recognition Systems, Sample-Set oriented Learning)
2. Matlab, standard in signal processing and engineering applications, class-room licence in Lab 12/425 available, <http://www.mathworks.com>
3. GNU Octave (free Matlab compatible program) <http://www.octave.org>

List will be extended during the course presentation