

System Software and Operating System Lab-18CSL67

1a.) Write a LEX program to recognize valid arithmetic expression. Identifiers in the expression could be only integers and operators could be + and *. Count the identifiers & operators present and print them separately.

Source Code

```
%{
#include <stdio.h>
int v= 0, op =0, id =0, flag =0;
%}
%%
[a-zA-Z][0-9a-zA-Z]* {id++; printf("\n identifier:"); ECHO;}
[+\*\=] {op++; printf("\n operator:"); ECHO;}
"(" {v++;}
")" {v--;}
";" {flag = 1;}
.\n {;}
%%
int main()
{
printf("Enter the expression: \n");
yylex();
if((op+1)==id && v==0 && flag==0)
{
printf("\n Expression is valid\n");
printf("The no. of identifiers are : %d\n",id);
printf("The no. of operators are: %d\n",op);
}
else
printf("\n Expression is invalid\n");
}
```

1b) Write YACC program to evaluate arithmetic expression involving operators: +, -, *, and /.

Source Code:

LEX part:

```
%{
#include "y.tab.h"
extern yylval;
%}
%%
[0-9]+ {yylval=atoi(yytext); return num;}
[+\-\*\/] {return yytext[0];}
[] {return yytext[0];}
[()] {return yytext[0];}
. {;}
\n {return 0;}
```

%%

YACC part:

```
%{
#include<stdio.h>
#include<stdlib.h>
%}
%token num
%left '*' '/'
%left '+' '-'
%%
input:exp {printf("%d\n", $$); exit(0);}
exp:exp '+' exp {$$=$1+$3;}
|exp '-' exp {$$=$1-$3;}
|exp '*' exp {$$=$1*$3;}
|exp '/' exp {if($3==0){printf("Divide by zero\n"); exit(0);}
else
$$=$1/$3;}
|('exp') {$$=$2;}
|num {$$=$1;}
%%
int yyerror()
{
printf("error");
exit(0);
}
int main()
{
printf("Enter an Expression:\n");
yyparse();
}
```

```
%{
#include<stdio.h>
#include<stdlib.h>
%}
%token num
%left '*' '/'
%left '+' '-'
%%
input:exp {printf("%d\n", $$); exit(0);}
exp:exp '+' exp {$$=$1+$3;}
|exp '-' exp {$$=$1-$3;}
|exp '*' exp {$$=$1*$3;}
|exp '/' exp {if($3==0){printf("Divide by zero\n"); exit(0);}
else
$$=$1/$3;}
|('exp') {$$=$2;}
```

```

|num {$$=$1;};
%%
int yyerror()
{
printf("error");
exit(0);
}
int main()
{
printf("Enter an Expression:\n");
yyparse();
}

```

2. Develop, Implement and Execute a program using YACC tool to recognize all strings ending with b preceded by n a's using the grammar a b (note: input n value).

Source Code

LEX part

```

%{
#include "y.tab.h"
%}
%%
a {return A;}
b {return B;}
[n] return '\n';
%%

```

YACC part

```

%{
#include<stdio.h>
#include<stdlib.h>
%}
%token A B
%%
input:s'\n' {printf("Successful Grammar\n"),exit(0);}
s: A s1 B|B
s1: ; | A s1
%%
int yyerror()
{
printf("Error\n");
exit(0);
}
main()
{
printf("Enter a string:\n");
yyparse();
}

```

3. Design, develop and implement YACC/C program to construct *Predictive / LL(1) Parsing Table* for the grammar rules: $A \rightarrow aBa$, $B \rightarrow bB \mid \epsilon$. Use this table to parse the sentence: *abba*\$

```
#include<stdlib.h>
#include<string.h>
#include<stdio.h>
char prod[3][10]={"A->aBa","B->bB","B->@"}, input[10],stack[25];
int top=-1; int j=0,k,l;
void push(char item)
{
    stack[++top]=item;
}
void pop()
{
    top=top-1;
}
void display()
{
    int j;
    for(j=top;j>=0;j--)
        printf("%c",stack[j]);
}
void stackpush(char p)
{
    if(p=='A')
    {
        pop();
        for(j=strlen(prod[0])-1;j>=3;j--)
            push(prod[0][j]);
    }
    else
    {
        pop();
        for(j=strlen(prod[1])-1;j>=3;j--)
            push(prod[1][j]);
    }
}
void main()
{
    char c; int i;
    printf("first(A)={a}\t");
    printf("follow(A)={$}\n");
    printf("first(B)={b,@}\t");
    printf("follow(B)={a}\n\n");
    printf("\t a \t b \t $ \n");
    printf("A\t%s\n",prod[0]);
    printf("B\t%s\t%s\n",prod[2],prod[1]);
    printf("enter the input string terminated with $ to parse:-");
    scanf("%s",input);
    for(i=0;input[i]!='\0';i++)
```

```

{
    if((input[i]!='a')&&(input[i]!='b')&&(input[i]!='$'))
    {
        printf("invalid string");
        exit(0);
    }
}
if(input[i-1]!='$')
{
    printf("\n\nInput string entered without end marker $");
    exit(0);
}
push('$');
push('A');
i=0;
printf("\n\n");
printf("stack\tInput\taction");
printf("\n-----\n");
while(i!=strlen(input)&&stack[top]!='$')
{
    printf("\n");
    for(l=top;l>=0;l--)
        printf("%c",stack[l]);
    printf("\t");
    for(l=i;l<strlen(input);l++)
        printf("%c",input[l]);
    printf("\t");
    if(stack[top]=='A')
    {
        printf("A->aBa");
        stackpush('A');
    }
    else if(stack[top]=='B')
    {
        if(input[i]!='b')
        {
            printf("B->@");
            printf("\t matched @");
            pop();
        }
        else
        {
            printf("B->bB");
            stackpush('B');
        }
    }
    else
    {
        if(stack[top]==input[i])
        {
            printf("pop%c",input[i]);

```

```

                printf("\tmatched %c",input[i]);
                pop();
                i++;
            }
            else
                break;
        }
    }
    if(stack[top]=='$' && input[i]=='$')
    {
        printf("\n$\t$");
        printf("\nValid string Accepted\n");
    }
    else
        printf("\nInvalid string rejected\n");
}

```

4. Design, develop and implement YACC/C program to demonstrate *Shift Reduce Parsing* technique for the grammar rules: $E \rightarrow E+T \mid T, T \rightarrow T * F \mid F, F \rightarrow (E) \mid id$ and parse the sentence: $id + id * id$.

```

#include<stdio.h>
#include<string.h>
int k=0,z=0,i=0,j=0,c=0;
char a[16],ac[20],stk[15],act[10];
void check();
void main()
{
    puts("GRAMMAR is E->E+E \n E->E * E \n E->(E) \n E->id");
    puts("enter input string ");
    gets(a);
    c=strlen(a);
    strcpy(act,"SHIFT->");
    puts("stack \t input \t action");
    for(k=0,i=0; j<c; k++,i++,j++)
    {
        if(a[j]=='i' && a[j+1]=='d')
        {
            stk[i]=a[j];
            stk[i+1]=a[j+1];
            stk[i+2]='\0';
            a[j]=' ';
            a[j+1]=' ';
            printf("\n$%s\t%s$\t%sid",stk,a,act);
            check();
        }
        else
        {
            stk[i]=a[j];
            stk[i+1]='\0';
            a[j]=' ';
            printf("\n$%s\t%s$\t%ssymbols",stk,a,act);
            check();
        }
    }
}

```

```

    }
}
void check()
{
    strcpy(ac,"REDUCE TO E");
    for(z=0; z<c; z++)
        if(stk[z]=='i' && stk[z+1]=='d')
        {
            stk[z]='E';
            stk[z+1]='\0';
            printf("\n$%s\t%s$\t%s",stk,a,ac);
            j++;
        }
    for(z=0; z<c; z++)
        if(stk[z]=='E' && stk[z+1]=='+' && stk[z+2]=='E')
        {
            stk[z]='E';
            stk[z+1]='\0';
            stk[z+2]='\0';
            printf("\n$%s\t%s$\t%s",stk,a,ac);
            i=i-2;
        }
    for(z=0; z<c; z++)
        if(stk[z]=='E' && stk[z+1]=='*' && stk[z+2]=='E')
        {
            stk[z]='E';
            stk[z+1]='\0';
            stk[z+2]='\0';
            printf("\n$%s\t%s$\t%s",stk,a,ac);
            i=i-2;
        }
    for(z=0; z<c; z++)
        if(stk[z]=='(' && stk[z+1]=='E' && stk[z+2]==')')
        {
            stk[z]='E';
            stk[z+1]='\0';
            stk[z+2]='\0';
            printf("\n$%s\t%s$\t%s",stk,a,ac);
            i=i-2;
        }
}

```

5. Design, develop and implement a C/Java program to generate the machine code using *Triples* for the statement $A = -B * (C + D)$ whose intermediate code in three-address form:

$T1 = -B$

$T2 = C + D$

$T3 = T1 + T2$

$A = T3$

```

#include<stdio.h>
#include<stdlib.h>

```

```

#include<ctype.h>
char op[2],arg1[5],arg2[5],result[5];
void main()
{
    FILE *fp1,*fp2;
    fp1=fopen("input.txt","r");
    fp2=fopen("output.txt","w");
    while(!feof(fp1))
    {
        fscanf(fp1,"%s%s%s%s",result,arg1,op,arg2);
        if(strcmp(op,"+")==0)
        {
            fprintf(fp2,"\nMOV R0,%s",arg1);
            fprintf(fp2,"\nADD R0,%s",arg2);
            fprintf(fp2,"\nMOV %s,R0",result);
        }
        if(strcmp(op,"*")==0)
        {
            fprintf(fp2,"\nMOV R0,%s",arg1);
            fprintf(fp2,"\nMUL R0,%s",arg2);
            fprintf(fp2,"\nMOV %s,R0",result);
        }
        if(strcmp(op,"-")==0)
        {
            fprintf(fp2,"\nMOV R0,%s",arg1);
            fprintf(fp2,"\nSUB R0,%s",arg2);
            fprintf(fp2,"\nMOV %s,R0",result);
        }
        if(strcmp(op,"/")==0)
        {
            fprintf(fp2,"\nMOV R0,%s",arg1);
            fprintf(fp2,"\nDIV R0,%s",arg2);
            fprintf(fp2,"\nMOV %s,R0",result);
        }
        if(strcmp(op,"=")==0)
        {
            fprintf(fp2,"\nMOV R0,%s",arg1);
            fprintf(fp2,"\nMOV %s,R0",result);
        }
    }
    fclose(fp1);
    fclose(fp2);
}

```

6a. Write a LEX program to eliminate *comment lines* in a C program and copy the resulting program into a separate file.

```

%{
#include<stdio.h>
int c=0;
%}
%%

```



```

[/][*][^"*/"][*][/] {c++;}
[/].*[^\\n] {c++;}
[a-zA-Z0-9] {fprintf(yyout,"%s",yytext);}
%%
int main(int argc, char *argv[])
{
yyin=fopen(argv[1], "r");
yyout=fopen(argv[2], "w");
yylex();
printf("The number of commented lines are %d\\n",c);
return 0;
}

```

6b. Write YACC program to recognize valid *identifier, operators and keywords* in the given text (*C program*) file.

LEX part

```

%{
#include <stdio.h>
#include "y.tab.h"
extern yyval;
%}

%%
[ \t];
[+|-|*|/|<|>] {printf("operator is %s\\n",yytext);return OP;}
[0-9]+ {yyval = atoi(yytext); printf("numbers is %d\\n",yyval); return DIGIT;}
int|char|bool|float|void|for|do|while|if|else|return|void {printf("keyword is %s\\n",yytext);return KEY;}
[a-zA-Z0-9]+ {printf("identifier is %s\\n",yytext);return ID;}
.;
%%

```

YACC part

```

%{
#include <stdio.h>
#include <stdlib.h>
int id=0, dig=0, key=0, op=0;
%}
%token DIGIT ID KEY OP

```

```

%%
input:
DIGIT input { dig++; }
| ID input { id++; }
| KEY input { key++; }
| OP input { op++; }
| DIGIT { dig++; }
| ID { id++; }
| KEY { key++; }
| OP { op++; }
;
%%

```

```

#include <stdio.h>
extern int yylex();
extern int yyparse();
extern FILE *yyin;
main()
{
    FILE *myfile = fopen("f2.c", "r");
    if (!myfile)
    {
        printf("I can't open f2.c!");
        return -1;
    }
    yyin = myfile;
    do{
        yyparse();
    }while (!feof(yyin));
    printf("numbers = %d\nKeywords = %d\nIdentifiers = %d\noperators = %d\n",dig, key,id, op);
}

void yyerror() {
    printf("EEK, parse error! Message: ");
    exit(-1);
}

```

7. Design, develop and implement a C/C++/Java program to simulate the working of Shortest remaining time and Round Robin (RR) scheduling algorithms. Experiment with different quantum sizes for RR algorithm.

Source Code:

```

#include<stdio.h>
int main()
{
    int count,j,n,time,flag=0,time_quantum,ch=0;
    int wait_time=0,turnaround_time =0,at[10],bt[10],rt[10];
    int endTime ,i,smallest;
    int remain=0,sum_wait=0,sum_turnaround=0;
    printf("1.Round Robin \n2.SRTF \n");
    scanf("%d",&ch);
    printf("Enter no. of processes: ");
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        printf("Enter arrival time for Process P%d: ",i+1);
        scanf("%d",&at[i]);
        printf("Enter burst time for Process P%d: ",i+1);
        scanf("%d",&bt[i]);
        rt[i]=bt[i];
    }
    switch(ch)
    {
        case 1:

```

```
printf("Enter Time Quantum:\t");
scanf("%d",&time_quantum);
remain=n;
printf("\nProcess Time|Turnaround Time|Waiting Time\n");
for(time=0,count=0;remain!=0;)
{
if(rt[count]<=time_quantum && rt[count]>0)
{
time+=rt[count];
rt[count]=0;
flag=1;
}
else if(rt[count]>0)
{
rt[count]-=time_quantum;
time+=time_quantum;
}
if(rt[count]==0 && flag==1)
{
remain--;
printf("P[%d]\t\t%d\t\t%d\n",count+1,time-at[count],time-at[count]-bt[count]);
wait_time+=time-at[count]-bt[count];
turnaround_time+=time-at[count];
flag=0;
}
if(count==n-1)
count=0;
else if(at[count+1]<=time)
count++;
else
count=0;
}
printf("\nAverage Waiting Time=%.2f\n",wait_time*1.0/n);
printf("Average Turnaround Time=%.2f\n",turnaround_time*1.0/n);
break;
case 2:
remain=0;
printf("\nProcess Time|Turnaround Time|Waiting Time\n");
rt[9]=9999;
for(time=0;remain!=n;time++)
{
smallest=9;
for(i=0;i<n;i++)
if(at[i]<=time && rt[i]<rt[smallest] && rt[i]>0)
smallest=i;
rt[smallest]--;
if(rt[smallest]==0)
{
remain++;
endTime=time+1;
printf("\nP[%d]\t\t%d\t\t%d",smallest+1,endTime-at[smallest],endTime-bt[smallest]-at[smallest]);
```

```

printf("\n");
sum_wait+=endTime-bt[smallest]-at[smallest];
sum_turnaround+=endTime-at[smallest];
}}
printf("\nAverage Waiting Time=%f\n",sum_wait*1.0/n);
printf("AVerage Turnaround Time =%f\n",sum_turnaround*1.0/n);
break;
default:
printf("Invalid\n");
}
return 0;
}

```

8. Design, develop and implement a C/C++/Java program to implement Banker's algorithm. Assume suitable input required to demonstrate the results

```

#include <stdio.h>
#include <stdlib.h>
int main()
{
    int Max[10][10], need[10][10], alloc[10][10], avail[10], completed[10], safeSequence[10];
    int p, r, i, j, process, count;
    count = 0;
    printf("Enter the no of processes : ");
    scanf("%d", &p);
    for(i = 0; i < p; i++)
        completed[i] = 0;
    printf("Enter the no of resources : ");
    scanf("%d", &r);
    printf("Enter the Max Matrix for each process : ");
    for(i = 0; i < p; i++)
    {
        printf("\nFor process %d : ", i + 1);
        for(j = 0; j < r; j++)
            scanf("%d", &Max[i][j]);
    }
    printf("Enter the allocation for each process : ");
    for(i = 0; i < p; i++)
    {
        printf("\nFor process %d : ", i + 1);
        for(j = 0; j < r; j++)
            scanf("%d", &alloc[i][j]);
    }
    printf("Enter the Available Resources : ");
    for(i = 0; i < r; i++)
        scanf("%d", &avail[i]);
    for(i = 0; i < p; i++)
        for(j = 0; j < r; j++)
            need[i][j] = Max[i][j] - alloc[i][j];
    do
    {

```

```

printf("Max matrix:\t\nAllocation matrix:\n");
for(i = 0; i < p; i++)
{
    for( j = 0; j < r; j++)
        printf("%d ", Max[i][j]);
    printf("\t\t");
    for( j = 0; j < r; j++)
        printf("%d ", alloc[i][j]);
    printf("\n");
}
process = -1;
for(i = 0; i < p; i++)
{
    if(completed[i] == 0)//if not completed
    {
        process = i ;
        for(j = 0; j < r; j++)
        {
            if(avail[j] < need[i][j])
            {
                process = -1;
                break;
            }
        }
        if(process != -1)
            break;
    }
    if(process != -1)
    {
        printf("Process %d runs to completion!", process + 1);
        safeSequence[count] = process + 1;
        count++;
        for(j = 0; j < r; j++)
        {
            avail[j] += alloc[process][j];
            alloc[process][j] = 0;
            Max[process][j] = 0;
            completed[process] = 1;
        }
    }
}
while(count != p && process != -1);
if(count == p)
{
    printf("The system is in a safe state!!\n");
    printf("Safe Sequence : < ");
    for( i = 0; i < p; i++)
        printf("%d ", safeSequence[i]);
    printf(">\n");
}

```

```

else
    printf("The system is in an unsafe state!!");
}

```

9. Design, develop and implement a C/C++/Java program to implement page replacement algorithms LRU and FIFO. Assume suitable input required to demonstrate the results.

```

#include<stdio.h>
#include<stdlib.h>

void FIFO(char [ ],char [ ],int,int);
void lru(char [ ],char [ ],int,int);
void opt(char [ ],char [ ],int,int);

int main()
{
    int ch,YN=1,i,l,f;
    char F[10],s[25];
    printf("\nEnter the no of empty frames: ");
    scanf("%d",&f);
    printf("\nEnter the length of the string: ");
    scanf("%d",&l);
    printf("\nEnter the string: ");
    scanf("%s",s);
    for(i=0;i<f;i++)
        F[i]=-1;

    do
    {
        printf("\n***** MENU *****");
        printf("\n1:FIFO\n2:LRU \n3:EXIT");
        printf("\nEnter your choice: ");
        scanf("%d",&ch);

        switch(ch)
        {
            case 1: for(i=0;i<f;i++)
                    F[i]=-1;
                    FIFO(s,F,l,f);
                    break;

            case 2: for(i=0;i<f;i++)
                    F[i]=-1;
                    lru(s,F,l,f);
                    break;

            case 3: exit(0);
        }
        printf("\n\nDo u want to continue IF YES PRESS 1\nIF NO PRESS 0 : ");
        scanf("%d",&YN);
    } while(YN==1);
    return(0);
}

```

```

}

//FIFO
void FIFO(char s[],char F[],int l,int f)
{
    int i,j=0,k,flag=0,cnt=0;
    printf("\n\tPAGE\t FRAMES\t\t\t FAULTS");
    for(i=0;i<l;i++)
    {
        for(k=0;k<f;k++)
        {
            if(F[k]==s[i])
                flag=1;
        }

        if(flag==0)
        {
            printf("\n\t%c\t",s[i]);
            F[j]=s[i];
            j++;
            for(k=0;k<f;k++)
                printf("    %c",F[k]);
            printf("\tPage-fault%d",cnt);
            cnt++;
        }

        else
        {
            flag=0;
            printf("\n\t%c\t",s[i]);
            for(k=0;k<f;k++)
                printf("    %c",F[k]);
            printf("\tNo page-fault");
        }
        if(j==f)
            j=0;
    }
}

```

```

//LRU
void lru(char s[],char F[],int l,int f)
{
    int i,j=0,k,m,flag=0,cnt=0,top=0;
    printf("\n\tPAGE\t FRAMES\t\t\t FAULTS");
    for(i=0;i<l;i++)
    {
        for(k=0;k<f;k++)
        {
            if(F[k]==s[i])
            {
                flag=1;
            }
        }
    }
}

```

```

        break;
    }
}
printf("\n\t%c\t",s[i]);
if(j!=f && flag!=1)
{
    F[top]=s[i];
    j++;
    if(j!=f)
        top++;
}

else
{
    if(flag!=1)
    {
        for(k=0;k<top;k++)
            F[k]=F[k+1];
        F[top]=s[i];
    }

    if(flag==1)
    {
        for(m=k;m<top;m++)
            F[m]=F[m+1];
        F[top]=s[i];
    }
}

for(k=0;k<f;k++)
    printf("%c",F[k]);

if(flag==0)
{
    printf("\tPage-fault%d",cnt);
    cnt++;
}
else
    printf("\tNo page fault");
flag=0;
}
}

```